Summer Undergraduate Research Opportunities

Emile Okada University of Cambridge July, 2016

1 Week 1

1.1 Reading

I started the week reading Chapter 1 section 2 of Charles L. Epstein's "Introduction to the Mathematics of Medical Imaging". It covered how to reconstuct a 2d convex object from the shadows of an object. The idea is fairly straighforward. If $h(\theta)$ is the shadow function as described in the book (essentially the distance of the support line in direction $(-\sin(\theta),\cos(\theta))$ from the origin), then the convex hull can be parameterized by

$$(x(\theta), y(\theta)) = h(\theta) \cdot (\cos(\theta), \sin(\theta)) + h'(\theta) \cdot (-\sin(\theta), \cos(\theta)). \tag{1}$$

This idea can be extended to 3d by considering slices of the object. Fix some vector \mathbf{v} and then consider the collection of planes perpendicular to \mathbf{v} . In each of the planes one can use the 2d method to construct a 2d convex hull of the intersection of the object with the plane. Stringing all these 2d slices together then gives a rough reconstruction of the 3d object from its shadows.

I also spent some time reading up on the TV transform and scale spaces, to get a rough idea of which project I'd like to do. I ended up going with the tomography project, but spend roughly 1.5 days doing reading for the other project.

1.2 Coding

On Thursday I started coding. I've implemented the above idea in python with the following preliminary results.

1.3 Building

2 Code

2.1 Euler's Method

```
from __future__ import division
from PIL import Image

import numpy as np
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D

import math
import re
import os
import misc

class image3d:
    def __init__(self, files):
        (self.width, self.height) = Image.open(files[0]).size
        self.resolution = len(files)
```

```
#self.aspect = self.width/self.height
    self.aspect = 1
    self.shadow_list = [[] for i in range(self.height)]
    self.x, self.y, self.z = [], []
   #Determine the shadow function
    for f in files:
        img = Image.open(f)
        img = self.preprocess(img)
        img_data = self.img_to_array(img)
        for i, row in enumerate(img_data):
            (first, last) = self.read_value(row)
            self.shadow_list[i].insert(len(self.shadow_list[i])//2,first)
            self.shadow_list[i].append(last)
    for i in range (self.height):
        #Smooth the data by convolving with discrete Gaussian (i.e. binomia
        self.shadow_list[i] = misc.list_convolve(self.shadow_list[i], misc.l
        #Add points
        coords = misc.transpose(self.convex_hull(i))
        self.x.append(coords[0])
        self.y.append(coords[1])
        self.z.append(coords[2])
   #Create figure
    fig = plt.figure()
    ax = fig.add_subplot(111,projection='3d')
    ax.scatter(self.x, self.y, self.z, marker='.')
    plt. xlim ([-90,90])
    plt.ylim ([-90,90])
    plt.show()
@property
def coordinates (self):
    return [self.x, self.y, self.z]
def preprocess (self, img):
    """Convert image to greyscale and binarize image"""
    img = img.convert('L')
    out = img.point(lambda i: 255 if i>255/2 else 0)
    return out
def img_to_array(self,img):
    """Convert Image object to matrix"""
    l = list (img.getdata())
    (w,h) = img. size
    return [l[w*i:w*(i+1)]] for i in range(h)]
```

```
def read_value(self,img_row):
                                  """Find shadow function value for a particular row"""
                                 mid_point = len(img_row)//2
                                                    first = mid_point - img_row.index(0)
                                  except ValueError:
                                                    first = 0
                                  try:
                                                    last = len(img\_row) - 1 - img\_row[::-1].index(0) - mid\_point
                                  except ValueError:
                                                   last = 0
                                  return (first, last)
                def convex_hull(self,z_coord):
                                  ""Calculate the points belonging to the convex hull of the particular
                                  theta = np.linspace(0,2*math.pi,2*self.resolution)
                                  shadow_derivative = misc.differentiate(self.shadow_list[z_coord], math.
                                  \mathbf{return} \quad [(self.aspect*(h*math.\mathbf{cos}(t) - s*math.\mathbf{sin}(t)), self.aspect*(h*math.\mathbf{cos}(t) - s*math.\mathbf{sin}(t)), self.aspect*(h*math.\mathbf{cos}(t) - s*math.\mathbf{sin}(t)), self.aspect*(h*math.\mathbf{cos}(t) - s*math.\mathbf{cos}(t)), self.aspect*(h*math.\mathbf{cos}(t) - s*math.\mathbf{cos}(t))), self.aspect*(h*math.\mathbf{cos}(t) - s*math.\mathbf{cos}(t))), self.aspect*(h*math.\mathbf{cos}(t) - s*math.\mathbf{cos}(t) - s*math.\mathbf{cos}(t))), self.aspect*(h*math.\mathbf{cos}(t) - s*math.\mathbf{cos}(t) - s*math.\mathbf{cos}(t))), self.aspect*(h*math.\mathbf{cos}(t) - s*math.\mathbf{cos}(t) - s*math.\mathbf{cos}(t))), self.aspect*(h*math.\mathbf{cos}(t) - s*math.\mathbf{cos}(t))), self.aspect*(h*math.\mathbf{cos}(t) - s*math.\mathbf{cos}(t) - s*math.\mathbf{cos}(t))), self.aspect*(h*math.\mathbf{cos}(t) - s*math.\mathbf{cos}(t))
files = ['./Pictures/'+f for f in os.listdir('./Pictures/')]
files = sorted (files , key=lambda x: int(re.search(r'(\d+)\.jpg',x).group(1)))
space_shuttle = image3d(files)
```