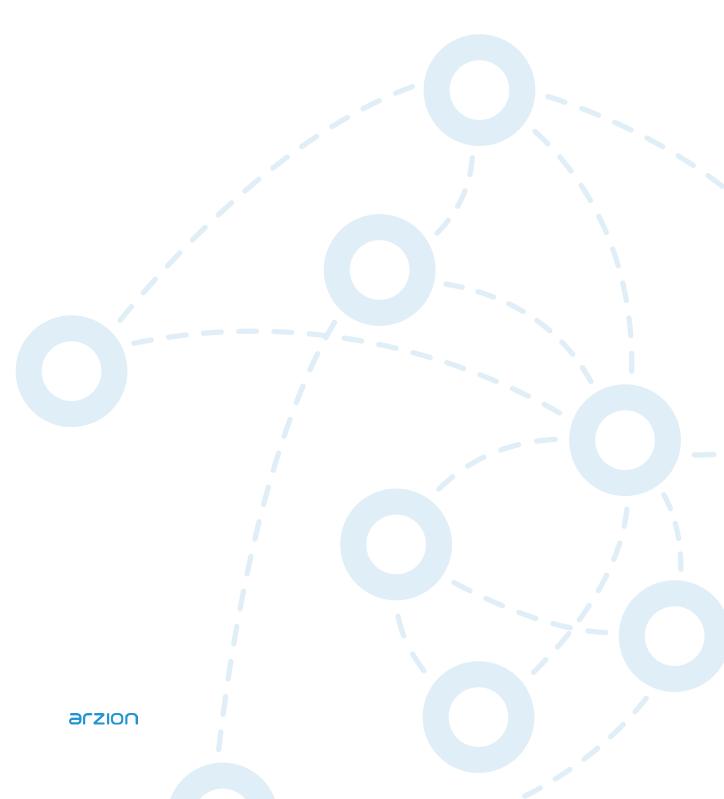
JAVASCRIPT BACKEND TEST

Logistic optimization



INTRODUCTION

- ARZ is a logistic company that delivers packages coming from all around the world to Argentina.
- The company has a main office that receives, classifies and distributes all the packages between 10 storage points in different cities.
- It warehouses have trucks that delivers the packages to the final customers.
- Depending on their resources, each warehouse has a limit of packages that it can receive and deliver per day:

| Warehouse | City | Limit |
|-----------|-----------------------|-------|
| WH01 | Buenos Aires | 200 |
| WH02 | Rosario | 70 |
| WH03 | Córdoba | 150 |
| WH04 | Trelew | 140 |
| WH05 | Mendoza | 150 |
| WH06 | La Plata | 100 |
| WH07 | San Miguel de Tucumán | 120 |
| WH08 | Mar del Plata | 180 |
| WH09 | Salta | 140 |
| WH10 | Santa Fe | 70 |
| | | |

COMPANY LOGIC

- Deliver a package from a warehouse to the client's house costs 1 USD per 5 km traveled.
- The penalty for late delivery to the final client is USD 70 per day delayed.
- A warehouse can't be overloaded.
- When a warehouse reaches a 95% of it limit, an alert is triggered to the main office. It has to decide if is more convinient start sending the packages to nearby cities or pay the late delivery penalty.
- Transport a package from the main office to a warehouse doesn't have any cost.

YOUR JOB

- Create a data model (DER and classes diagram).
- Develop a RESTful service using Node.js based technologies, implementing the model of the previous step.
- Test your system delivering 1000 packages to random cities across Argentina.

REQUIREMENTS

- Use Google Maps API to calculate distances with a dev API key via http request or use any npm library that implement this service.
 For example: https://github.com/ecteodoro/google-distance-matrix
- Use a JavaScript framework like Sails or NestJS.
- Use an ORM and MySQL as data base.
 - You need to create a **GitHub repository** and send us the link so we can see the
- progress.
- Please, try to commit often and use clear and concise commit messages.
- Unit testing and E2E. Use Jest to test the application.
- Each component must have its own test file.
- Every developed test should be relevant.
- Try to reach a good percentage of coverage.
- Include ESLint using Airbnb's ESLint Rules (eslint-config-airbnb).
- Keep the use of third-party packages to a minimum.
- Try to use the latest versions of the packages that are included.
- Use design patterns.
- Complex logic must be documented.
- Code and comments must be in English.

