

## Solutions 3:

### Question 1:

```
loop: LDR R0, foo      @ 144
      LDRB R1, bar      @ 146
      LDRB R2, qux      @ 148
      LDRB R3, [R0, R1] @ 14A
      B _start          @ 14C
      .align
foo:   .word 0x080000FE @ 150
bar:   .word 0x6655     @ 154
qux:   .word foo        @ 158
norf:  @ 15C
```

- a) 0x0800 0150      2 marks
- b) 0x0800 015C      1 mark
- c)
- R0: 0x0800 00FE      1 mark
- R1: 0x55              1 mark
- R2: 0x50              1 mark
- R3: 0x08              1 mark

### Question 2:

- a)  $8 \text{ KiB} / 4 = 8 * 1024 / 4 = 2048$  1 mark
- b) 0x200000FC, 0x200000FD, 0x200000FE, 0x200000FF 2 marks
- c) 3 marks
- R1: 0x2000 00F0
- R3: 0x2000 00F4
- R4: 0x2000 00F8
- R5: 0x2000 00FC

### Question 3:

I'm not too fussy on out-by-one calculations here. The exact formula for ADC values isn't that well defined anyway.

- a)  $3.1 \text{ V} / 1024 = 3.027344 \text{ mV}$  1 mark
- b)  $0.5 / 0.003027344 = 165 = 0xA5$  1 mark
- c) As per a), each quantisation interval is 3.027344 mV.  
Midpoint of interval number 0x1EE =  $0x1EE * 3.027344 \text{ mV} = 1.495507812 \text{ V}$   
Range = midpoint plus/minus half an interval. = 1.495507812 V plus/minus 1.513672 mV  
= 1.49399414 V to 1.497021484 V
- d) ADC\_CFGR1 1 mark
- e) (next page)

```
LDR R0, ADC_BASE
LDR R1, [R0, #0x0C]
LDR R2, MASK_OUT
ANDS R1, R1, R2
MOVS R2, #0b00101000
ORRS R1, R1, R2
STR R1, [R0, #0x0C] 2 mark
```

```
.align
ADC_BASE: .word 0x40012400
MASK_OUT: .word 0xFFFFFC7
```

**Bonus:**

As per figure 9 of the programming manual, 8 registers are pushed. Hence the SP is decremented by 32. 1 mark