# Emilie Nogué

+33675639415 | e.nogue@imperial.ac.uk | London, England

#### Research Interests

Realistic computer graphics, appearance modeling, polarization, wave optical effects.

## EDUCATION

#### Imperial College London - Realistic Graphics and Imaging Group

London, UK

PhD candidate, Data-Driven Wave-Optical Material Appearance Modeling and Rendering

Dec 2020 - 2024

- Researching wave-optical appearance models and effects in materials setup design
- Investigation of novel learning-based approaches for estimating detailed wave-optical parameters of material appearance from sparse observations
- Development of complementary neural-rendering approaches that could be implemented for efficient rendering of complex wave-optical effects for interactive visualization applications.

## Institut d'Optique Graduate School

Palaiseau, France

French Engineering Diploma (Master's Degree)

Sept 2017 - Oct 2020

- Photonics, Optics and Engineering 135 hours of Experimental Practice in Optics: linear and non-linear optics, electromagnetism, quantum mechanics and optics, radiometry, photometry, colorimetry, lasers, physics of sensors
- As of 2nd year, specialization in Computing at Institut Optique d'Aquitaine, Bordeaux : image processing, numerical techniques, algorithmics and object-oriented programming, GPU programming, image synthesis, geometry modeling and display technologies
- FIE (2017-2020) Innovation and Entrepreneurship Track 500 hours of supplementary work.

#### CPGE Lycée Joffre

Montpellier, France

 $Preparatory\ Classes\ for \ll\ Grandes\ Ecoles\ \gg$ 

Sept 2014 - June 2017

- Mathematics, Physics and Engineering Science track
- Intensive three-year curriculum preparing for the competitive entrance examinations to the French 'Grandes Écoles' (highly-selective French educational institutions). One of the highest courseloads in Europe with up to 45 contact hours a week and 10 hours of guided tutorials and oral exam sessions.

#### Lycée Le Caousou

Toulouse, France

Baccalaureate - European Section English / French

2014

• Science Track.

## EXPERIENCE

## Research Internship, Adobe

Paris, France

Research Intern

Feb 2024 - July 2024

• Mentored by Adrien Kaiser, Jerome Derel and Valentin Deschaintre.

## Research Secondment, EPFL

Lausanne, Switzerland

Visiting Researcher

June 2023 - Sep 2023

• Bidirectional Texture Function acquisition in the Realistic Graphics Lab.

#### Research Secondment, Charles University

Visiting Researcher

Prague, Czech Republic March 2022 – July 2022

- Exploration of modeling of wave-optical effects such as fluorescence
- Enhancement of spectral measurements.

## EARLY STAGE RESEARCHER, PRIME ITN

London, UK

PhD fellow in Predictive Rendering

Dec 2020 - 2024

• Marie Sklodowska-Curie H2021-ITN PRIME Research Network, European Commission.

## ONERA, the French Aerospace Lab

Toulouse, France

Intern

Feb 2020 - July 2020

- Brainstormed and iterated measurement setups for LiDAR acquisition
- Programmed in C++ for the automatic processing of 3D LiDAR signal on Ubuntu and Mac
- Assisted inplane acquisition of LiDAR signals
- Processed large databases of point clouds from an acquisition campaign
- Coordinated and oversaw ground acquisition of LiDAR signal with real time signal processing

FittingBox
Intern
Toulouse, France
May 2019 - Aug 2019

- Conducted real-time testing of ocular measurements
- Converted Matlab experimental program to C++ architecture for commercialisation purposes
- Designed C++ algorithms for augmented reality
- Carried out market intelligence on competitive technologies
- Project management.

## University of Victoria Intern Research Assistant

Victoria, BC, Canada

June 2018 - Aug 2018

- Experimented use of optical tweezers for molecular analysis relating to the detection and quantification of protein-DNA interactions in the fight against genetic diseases
- Developed a Matlab setup interface for signal processing
- Observed nanoplasmonic effects on DNA
- Operated optical tweezers to align laser and capture DNA.

## Entrepreneurship

Lumirithmic 2021-2024

Developer and researcher for an Imperial College spin-out company. Lumirithmic is a deep tech startup focuses on graphics/vision/ML.

Asp9ct 2018-2020

Market research and development of a physics-based software for modeling and rendering of nanostructured surfaces. Conducted in partnership with researchers at LP2N (Bordeaux) and IOA professors: R. Pacanowski, K. Vynck and P. Lalanne.

SecureLight 2017-2018

First start-up project: development of a laser-based device to improve visibility and security of cyclists under poor lighting conditions.

#### ACADEMIC ACTIVITIES

Reviewer for SIGGRAPH, SIGGRAPH Asia and Transactions on Graphics (TOG).

## **Equality Diversity and Culture Committee**

Imperial College London, London, UK

 $PhD\ Representative$ 

February 2021 — now

Working on the acquisition of grant for European Researchers Night at Imperial.

Working on the creation of EDI workshops for PhD cohorts outside of Imperial.

## Camp Thunderbird, YMCA

Victoria, BC, Canada

Program Assistant

June 2013 — August 2013

Took care of children between the ages of 5 and 11

Developed and running activities such as arts and crafts, kayaking, canoeing, mass games, archery

Helped to supervise overnight backpacking out trips

### OTHER SKILLS

Computer: Matlab, Python, C/C++, Shell scripting, Mitsuba2, Mitsuba3, pbrt, OpenGL, Git, VS Code, PointCloud Library, Blender, Unity, OpenCV, Excel, LaTeX

**Spoken Languages**: French(Native), English(Fluent C2), Spanish(C1), Italian(Basic), Czech(Beginner), Ancient Greek (Basic)

Certifications: English language certification: TOEIC, IELTS, Cambridge English: Advanced; PSE1 (French First-Aid Certification)

Interests: Reading, Running, Hiking, Photography, Aerial Circus.