

# EMILIO KARIUKI

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## CONTACT

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## EDUCATION

### DEDAN KIMATHI UNIVERSITY OF TECHNOLOGY

Bachelor of Science in Computer Science  
2021-2024

- ➔ Currently an organiser in the Google Developer Groups in Nyeri
- ➔ Led the Google Developers Students club in the university

## SKILLS

- ➔ Flutter
- ➔ Next.js
- ➔ React Native
- ➔ Node.js
- ➔ Aws

## SOFT SKILLS

- ➔ Leadership
- ➔ Team Work
- ➔ Problem Solving
- ➔ Good Communication
- ➔ Adaptability

## INTERESTS

- ➔ Hiking
- ➔ Public Speaking
- ➔ Cycling

## ABOUT ME

With over 2 years in software engineering, I'm an enthusiastic team player dedicated to fostering innovation. Thriving in collaboration, I value diverse perspectives. Complemented by a growth mindset, I'm passionate about crafting innovative solutions, embracing challenges to elevate both my team and our projects.

## WORK EXPERIENCE

### FLUTTER DEVELOPER

Fourbic (APR 2023- AUG 2024)

- Designed and developed a new health-based mobile application ([umzima](#)), the company's newest product using Flutter, Aws, Terraform and deployed to Google Play store.
- Led the development of a critical API integration using Serverless technology that streamlined data exchange between internal systems.
- Maintained and improved the codebase, ensuring high quality and performance.
- Utilized Agile methodologies for project management and delivery.

## PROJECTS

### PICSA PRO

- Built an app to help people consolidate pictures especially in an event in one place by sharing a link for people to join and get access to a camera on the web or mobile.
- Made extensive use of Next.js, Flutter, Postgres, Node.js, Posthog Analytics, Sentry and firebase messaging. ([demo](#))

### GDSC DEKUT APP

- Built a mobile application to bring together the tech communities in the university making extensive use of Flutter, Firebase, Node.js, Typescript and Firebase messaging.
- Published on Google play store and got **500+** downloads by students in the university ([demo](#))

### ECOVILLE

- Built a mobile application to help people sell their items they no longer use (**waste**) online, allowing people to bid, using Flutter, Supabase, Posthog Analytics, Paystack and Figma
- Featured in Mt Kenya Hub [hackathon](#) winning position 3 and published the application on play store ([demo](#))

