

EMILIO KARIUKI

CONTACT

- ☎ +254-796-250-443
- ✉ emiliokariuki0@gmail.com
- 🌐 www.emilio.today
- 🐙 [Emilio-kariuki](https://github.com/Emilio-kariuki)
- 🌐 [Emilio-Kariuki](https://www.linkedin.com/company/Emilio-Kariuki)

EDUCATION

DEDAN KIMATHI UNIVERSITY OF TECHNOLOGY

Bachelor of Science in Computer Science
2021-2025

- Led the Google Developers Students club in the university
- Currently and organiser in the Google Developer Groups in Nyeri

SKILLS

- Flutter
- Next.js
- React Native
- Node.js
- AWS

SOFT SKILLS

- Leadership
- Team Work
- Problem Solving
- Good Communication
- Adaptability

INTERESTS

- Hiking
- Public Speaking
- Cycling

ABOUT ME

With over 2 years in software engineering, I'm an enthusiastic team player dedicated to fostering innovation. Thriving in collaboration, I value diverse perspectives. Complemented by a growth mindset, I'm passionate about crafting innovative solutions, embracing challenges to elevate both my team and our projects.

WORK EXPERIENCE

SOFTWARE ENGINEER

Fourbic (APR 2023-Present)

- Designed and developed a new health-based mobile application ([umzima](#)), the company's newest product using Flutter, AWS, Terraform and deployed to Google Play store.
- Led the development of a critical API integration using Serverless technology that streamlined data exchange between internal systems.
- Maintained and improved the codebase, ensuring high quality and performance.
- Utilized Agile methodologies for project management and delivery.

PROJECTS

PICSA PRO

- Built an app to help people consolidate pictures especially in an event in one place by sharing a link for people to join and get access to a camera on the web or mobile.
- Made extensive use of Next.js, React Native (expo), Supabase, Posthog Analytics and Firebase messaging. ([demo](#))

GDSC DEKUT APP

- Built a mobile application to bring together the tech communities in the university making extensive use of Flutter, Firebase, Node.js, Typescript and Firebase messaging.
- Published on Google Play Store and got **500+** downloads by students in the university ([demo](#))

ECOVILLE

- Built a mobile application to help people sell their items they no longer use (**waste**) online, allowing people to bid, using Flutter, Supabase, Posthog Analytics, Paystack and Figma
- Featured in Mt Kenya Hub [hackathon](#) winning position 3 and published the application on play store ([demo](#))