AEE471/MAE561 Computational Fluid Dynamics

Muddiest Points from Class 01/11

- "[...] Are these derivations critical to know and understand for this course or were they shown for more background and understanding?"
- "[...] can you let us know to what level of detail we would be expected to use the derivations shown today?"
- "Are we going to use derivations in our homework assignments? Will the final formula suffice when solving problems?"
- "[...] But are these derivations necessary to know, or should we just be focusing on understanding the assumptions and other key steps that allowed us to arrive at these equations." [...]
 - The derivations of the governing equations (PDEs) were shown for completeness sake and as background/reference (they are the topic of Fluid Mechanics classes)
 - Going forward we will start with given PDEs that we will then solve numerically
- "are there equations with ∇ meaning both "gradient" and "divergence" and if so, how do we tell which is which?"
- "[...] difference between divergence and a gradient [...]"

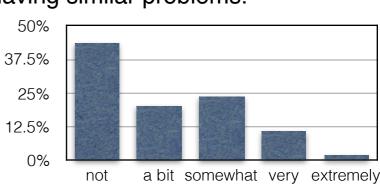
gradient: just the ∇ followed by a scalar: $\nabla \varphi$

result is a vector: $\nabla \varphi = \begin{bmatrix} \frac{\dot{\partial} x}{\partial x} \\ \frac{\partial \varphi}{\partial y} \\ \frac{\partial \varphi}{\partial z} \end{bmatrix}$

divergence: ∇ followed by a dot and a vector: $\nabla \cdot \vec{v}$

result is a scalar: $\nabla \cdot \vec{v} = \frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} + \frac{\partial w}{\partial z}$

- "Unrelated to lecture, my piazza link seems to be not working, perhaps others are having similar problems."
 - I've included a link to the Piazza sign-up page on Blackboard
 - Also please read the note posted on Blackboard about Piazza Careers



Governing Equations

• Continuity:
$$\frac{\partial \rho}{\partial t} + \nabla \cdot (\rho \vec{v}) = 0$$

▶ Momentum:
$$\frac{\partial \rho \vec{v}}{\partial t} + \nabla \cdot (\rho \vec{v} \vec{v}) = -\nabla p + \nabla \cdot \overline{\overline{\tau}} + \rho \vec{g}$$

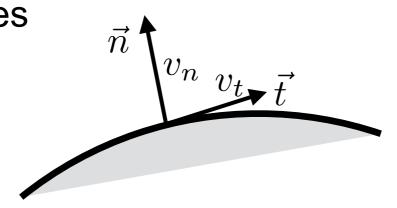
$$\textbf{ Energy:} \qquad \frac{\partial \rho h}{\partial t} + \nabla \cdot (\rho \vec{v} h) = \nabla \cdot (k \nabla T) + \vec{v} \cdot \nabla p + \overline{\overline{\tau}} : \nabla p + \frac{\partial p}{\partial t}$$

▶ EOS:
$$p = \rho RT$$

Missing piece: Boundary Conditions (BC)

Geometry of the problem dictates the type of boundary





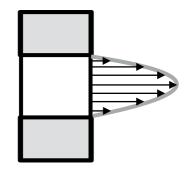
 v_n : surface normal velocity $\Rightarrow v_n = 0$: no flow though surface

 v_t : surface tangential velocity $v_t = 0$: fluid adheres to surface $v_t = 0$ no slip condition

BUT: boundary condition has to be consistent with the simplifications used in the governing equations!

Example: if Euler equations \Rightarrow inviscid \Rightarrow cannot enforce no-slip \Rightarrow need slip bc: $v_t \neq 0$

II) Inlets



given (measured) velocity profile: $\vec{v}_{in} = \vec{v}(\vec{x})$

III) Outlets later ...

In general we have 3 types of boundary conditions:

Dirichlet BC: specify dependent variable on boundary

Example: no-slip wall: $\vec{v} = \vec{0}$

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variable on boundary $\frac{\partial T}{\partial n} = 0$ Example: adiabatic wall:

In general we have 3 types of boundary conditions:

Dirichlet BC: specify dependent variable on boundary

Example: no-slip wall: $\vec{v} = \vec{0}$

▶ Neumann BC: specify normal gradient of dependent

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Robin BC: combination of the above two

- Classification of Differential Equations
 - Why? Numerical solution procedures depend on the type of differential equation

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 - ⇒ two solutions can be superposed!

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Example: - 1D wave equation: $\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$

let u_1 and u_2 be two solutions, then u_1+u_2 is a solution, too!

$$\frac{\partial u_1}{\partial t} + a \frac{\partial u_1}{\partial x} = 0 \quad \text{and} \quad \frac{\partial u_2}{\partial t} + a \frac{\partial u_2}{\partial x} = 0 \quad \overset{\text{add}}{\Rightarrow} \quad \frac{\partial (u_1 + u_2)}{\partial t} + a \frac{\partial (u_1 + u_2)}{\partial x} = 0$$

- Classification of Differential Equations
 - Why? Numerical solution procedures depend on the type of differential equation
- I) Linear vs non-linear
 - Linear: the dependent variable and its derivatives do not appear in products or powers
 - ⇒ two solutions can be superposed!

Example: - 1D wave equation: $\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$ - Stokes flow

- Classification of Differential Equations
 - Why? Numerical solution procedures depend on the type of differential equation

- Linear: the dependent variable and its derivatives do not appear in products or powers
- Non-linear: the dependent variable and/or its derivatives appear in products and/or powers

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- Classification of Differential Equations
 - Why? Numerical solution procedures depend on the type of differential equation

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⇒ solutions do not superpose!

Example: - Burgers equation: $\frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} = 0$

- Navier-Stokes

- Classification of Differential Equations
 - Why? Numerical solution procedures depend on the type of differential equation

- Linear: the dependent variable and its derivatives do not appear in products or powers
- Non-linear: the dependent variable and/or its derivatives appear in products and/or powers
- quasi-linear: PDE with linear highest derivative

- Classification of Differential Equations
 - Why? Numerical solution procedures depend on the type of differential equation
- I) Linear vs non-linear
- II)Order of highest derivative
 - Navier-Stokes: 2nd-order

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- Classification of Differential Equations
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- I) Linear vs non-linear

II)Order of highest derivative

- Navier-Stokes: 2nd-order
- Let's look in more detail at 2nd-order PDEs:
 - 2D model PDE:

$$A\frac{\partial^2 \phi}{\partial x^2} + B\frac{\partial^2 \phi}{\partial x \partial y} + C\frac{\partial^2 \phi}{\partial y^2} + D\frac{\partial \phi}{\partial x} + E\frac{\partial \phi}{\partial y} + F\phi + G = 0$$

$$\phi = \phi(x, y) \qquad A, B, \dots, G = f_i(x, y, \phi)$$

- Classification of Differential Equations
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$$\phi = \phi(x, y)$$
 $A, B, \ldots, G = f_i(x, y, \phi)$

turns out, type is dictated solely by $B^2 - 4AC$

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II)Order of highest derivative

• 2D model PDE:

$$A\frac{\partial^{2}\phi}{\partial x^{2}} + B\frac{\partial^{2}\phi}{\partial x \partial y} + C\frac{\partial^{2}\phi}{\partial y^{2}} + D\frac{\partial\phi}{\partial x} + E\frac{\partial\phi}{\partial y} + F\phi + G = 0$$

$$\phi = \phi(x, y) \qquad A, B, \dots, G = f_{i}(x, y, \phi)$$

• $B^2 - 4AC < 0$: elliptical PDE • $B^2 - 4AC = 0$: parabolic PDE

• $B^2 - 4AC > 0$: hyperbolic PDE

WARNING: PDEs can change type, since B²-4AC is a function of x,y,Φ!

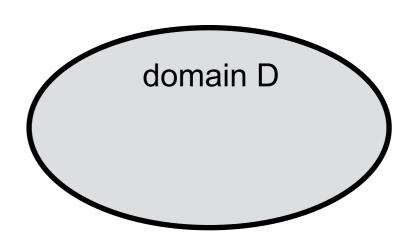
Elliptic PDEs:

$$B^2$$
- $4AC < 0$ everywhere

- ▶ no real characteristic curves (curves along which information/disturbances travel)
- disturbances travel instantly in all directions
- domain of solution is a closed domain
- Examples:

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} = 0 \qquad \text{(Laplace equation)}$$

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} = f(x,y)$$
 (Poisson equation)



must provide bc on border:

either
$$\phi$$
 or $\frac{\partial \phi}{\partial n}$

Parabolic PDEs:

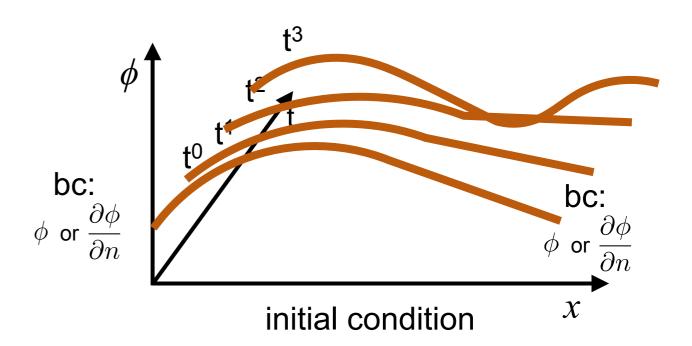
$$B^2$$
- $4AC = 0$ everywhere

- domain of solution is an open region
- ▶ comparable to initial value ODE ⇒ solution marches forward in time

▶ Examples:

$$\frac{\partial T}{\partial t} = \alpha \frac{\partial^2 T}{\partial x^2} \quad \text{(heat conduction)}$$

$$\frac{\partial u}{\partial t} = \nu \frac{\partial^2 u}{\partial x^2}$$



boundary layer approximations

- Hyperbolic PDEs: $B^2-4AC > 0$ everywhere
 - ▶ Example:

$$\frac{\partial^2 \phi}{\partial t^2} = a^2 \frac{\partial^2 \phi}{\partial x^2}$$
 (2nd order wave equation)

- requires 2 initial conditions: $\phi(x,t=0)=f(x)$ and $\frac{\partial \phi(x,t=0)}{\partial t}=g(x)$
- requires 2 boundary conditions
- hyperbolic PDEs can be solved by the "Method of Characteristics"
 - ⇒ reduces PDE to ODE along characteristic lines

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$$A\frac{\partial^2 \phi}{\partial x^2} + B\frac{\partial^2 \phi}{\partial x \partial y} + C\frac{\partial^2 \phi}{\partial y^2} + D\frac{\partial \phi}{\partial x} + E\frac{\partial \phi}{\partial y} + F\phi + G = 0$$

Example

▶ 2D velocity potential \$\phi\$ in incompressible, inviscid flow

$$(1-M^2)\frac{\partial^2\phi}{\partial x^2}+\frac{\partial^2\phi}{\partial y^2}=0 \qquad \qquad M=\frac{u}{a}: \text{Mach number}$$

$$\Rightarrow \quad A=\left(1-M^2\right) \qquad B=0 \qquad \qquad C=1$$

$$B^2-4AC=0^2-4\left(1-M^2\right)\cdot 1=4\left(M^2-1\right)$$

$$\Rightarrow M < 1: B^2 - 4AC < 0: elliptic$$

$$M=1: B^2-4AC=0$$
: parabolic

$$M > 1: B^2 - 4AC > 0$$
: hyperbolic

speed of sound a

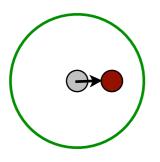
Mach number: $M = \frac{u}{a}$

M < 1 : elliptic

speed of sound a

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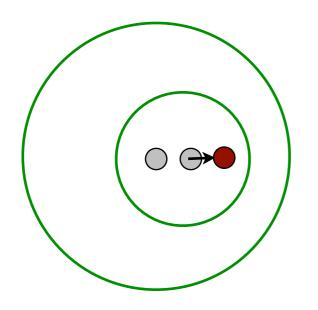
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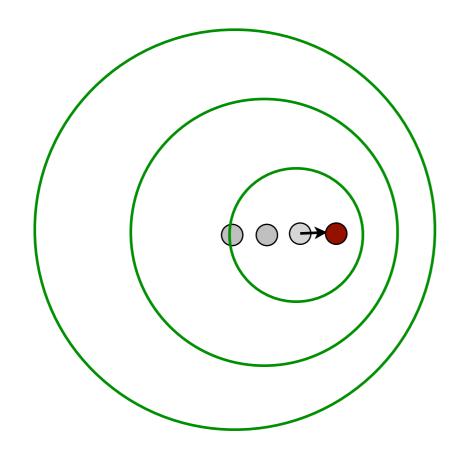
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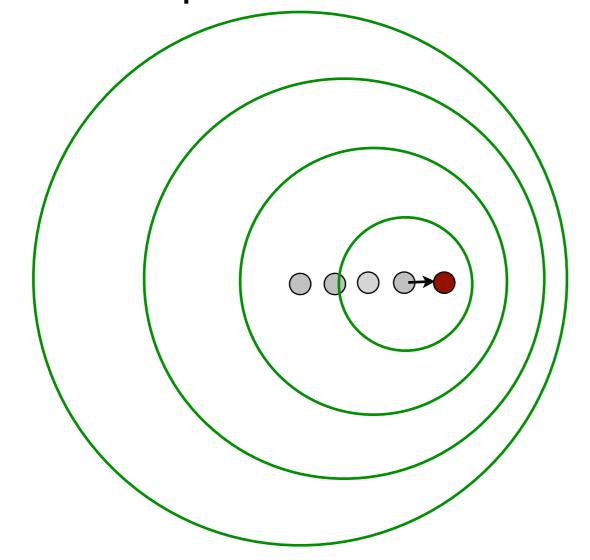
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speed of sound a

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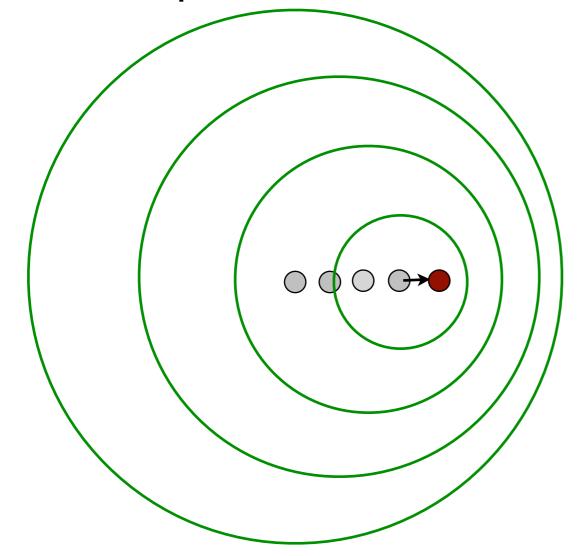


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speed of sound a

Mach number:
$$M = \frac{u}{a}$$

M < 1 : elliptic



disturbance is felt everywhere

speed of sound a

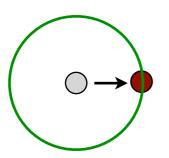
Mach number: $M = \frac{u}{a}$

M = 1 : parabolic

speed of sound a

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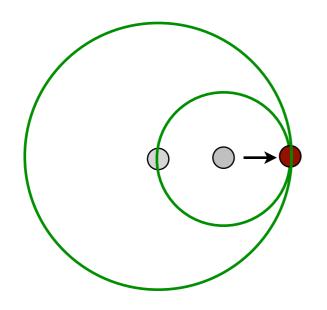
M = 1 : parabolic



speed of sound a

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$$M = \frac{u}{a}$$

M = 1 : parabolic

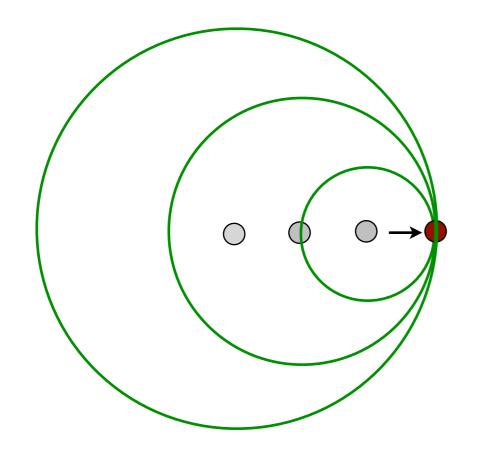


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speed of sound a

Mach number:
$$M = \frac{u}{a}$$

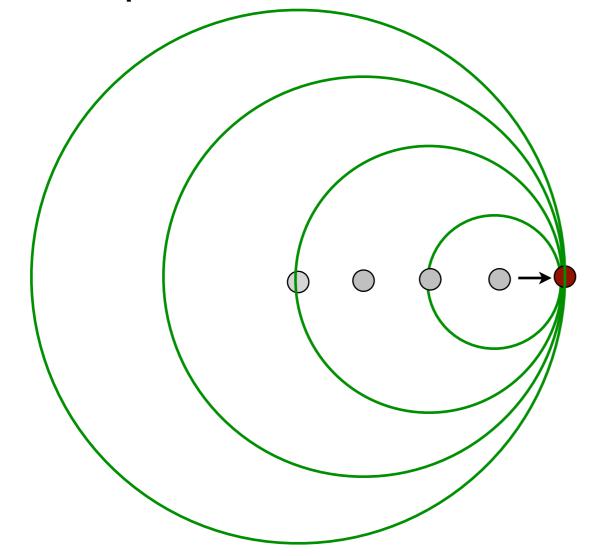
M = 1 : parabolic



Example: Body moving at speed u, creating a disturbance moving with speed of sound a

Mach number: $M = \frac{u}{a}$

M = 1 : parabolic



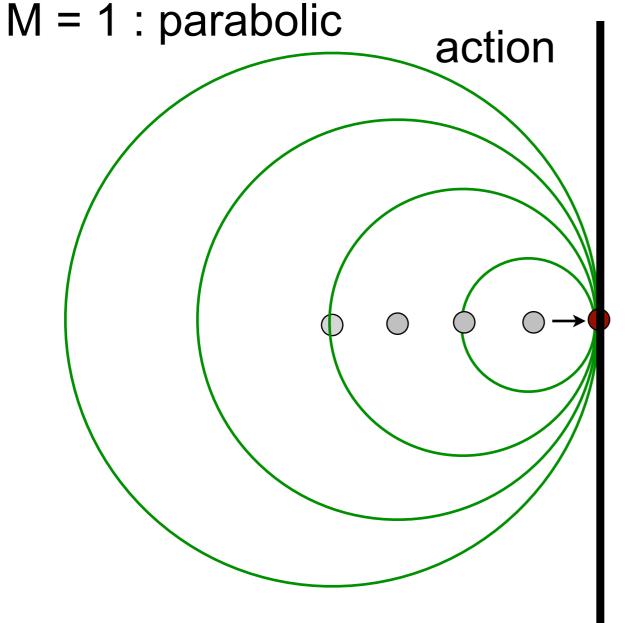
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Example: Body moving at speed u, creating a disturbance moving with

speed of sound a

Mach number:
$$M = \frac{u}{a}$$



silence

speed of sound a

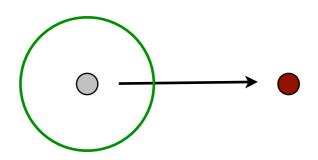
Mach number: $M = \frac{u}{a}$

M > 1 : hyperbolic

Example: Body moving at speed u, creating a disturbance moving with speed of sound a

Mach number:
$$M = \frac{u}{a}$$

M > 1 : hyperbolic

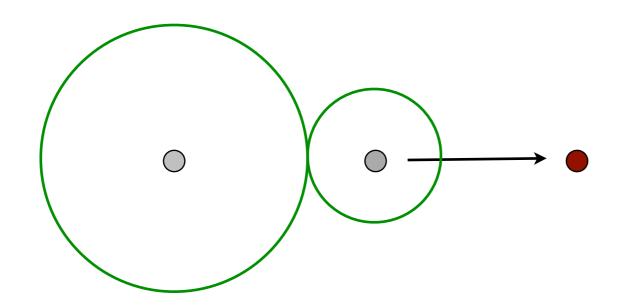


Example: Body moving at speed u, creating a disturbance moving with

speed of sound a

Mach number:
$$M = \frac{u}{a}$$

M > 1 : hyperbolic

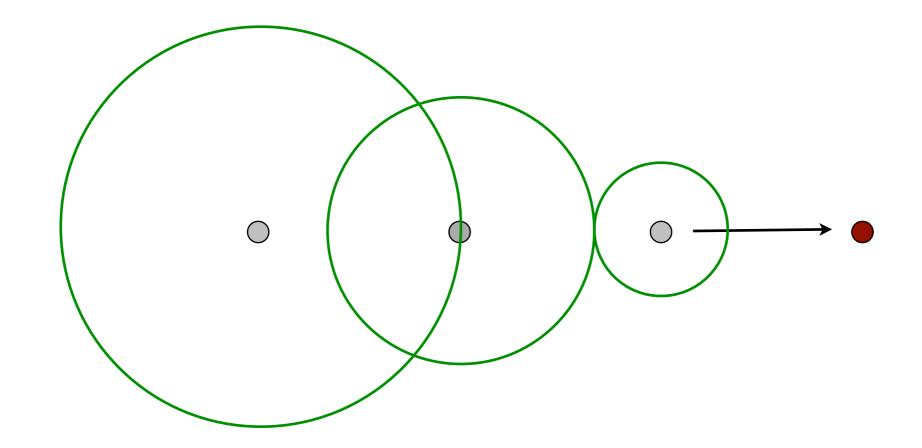


Example: Body moving at speed u, creating a disturbance moving with

speed of sound a

Mach number:
$$M = \frac{u}{a}$$

M > 1 : hyperbolic



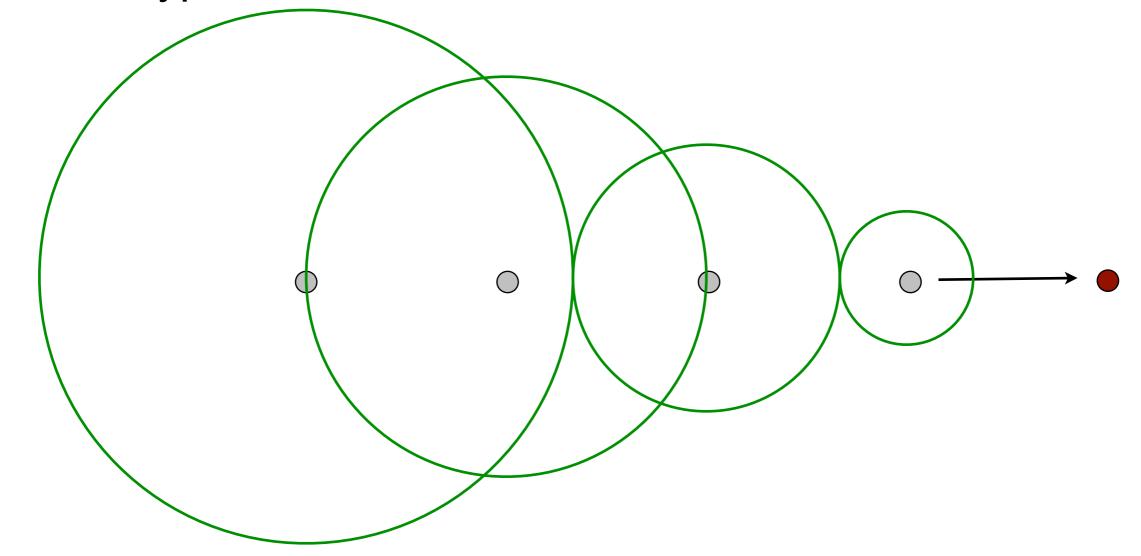
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Example: Body moving at speed u, creating a disturbance moving with

speed of sound a

Mach number: $M = \frac{u}{a}$

M > 1 : hyperbolic

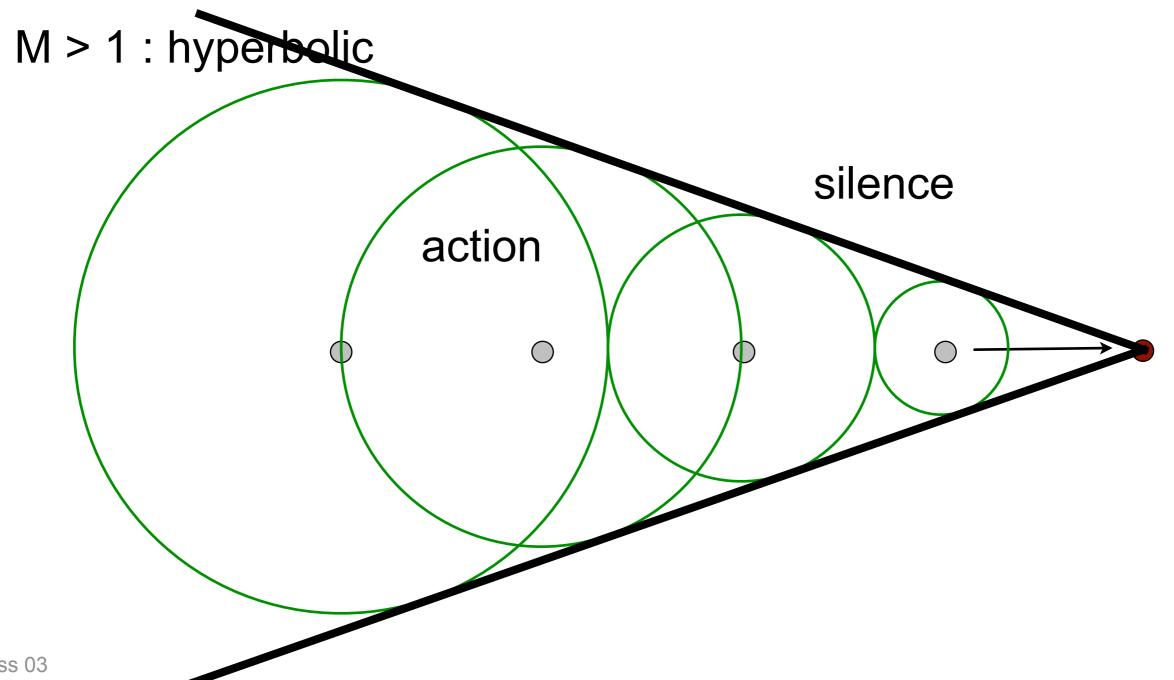


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Example: Body moving at speed u, creating a disturbance moving with

speed of sound a

Mach number: $M = \frac{u}{1}$



What have we done so far?

- derived governing equations
- looked at simplifications
- ▶ looked at classifications of PDEs

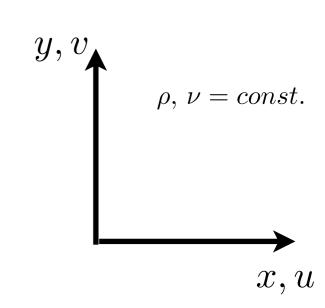
What's the final goal of this class?

your own code to solve Navier-Stokes in 2D in the incompressible limit

$$\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} = 0$$

$$\frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} + v \frac{\partial u}{\partial y} = -\frac{1}{\rho} \frac{\partial p}{\partial x} + \nu \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} \right)$$

$$\frac{\partial v}{\partial t} + u \frac{\partial v}{\partial x} + v \frac{\partial v}{\partial y} = -\frac{1}{\rho} \frac{\partial p}{\partial y} + \nu \left(\frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2} \right)$$



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- but, to do this, we need simpler model equations first
- Why? to understand and apply numerical methods used in CFD one by one
- I) Laplace and Poisson equations

$$\frac{\partial^2 \varphi}{\partial x^2} + \frac{\partial^2 \varphi}{\partial y^2} = 0$$

$$\frac{\partial^2 \varphi}{\partial x^2} + \frac{\partial^2 \varphi}{\partial y^2} = f(x, y)$$

II) Heat equation

$$\frac{\partial T}{\partial t} = \alpha \frac{\partial^2 T}{\partial x^2} \quad \text{(1D)}$$

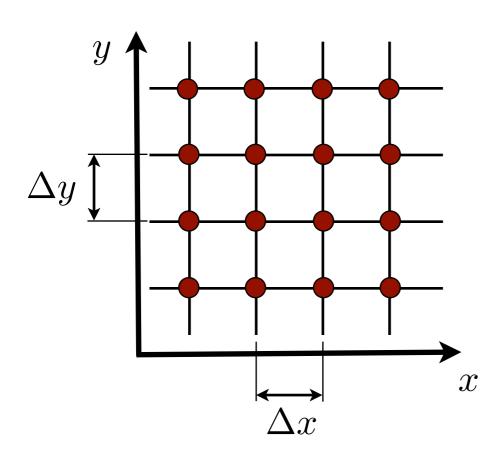
$$\frac{\partial T}{\partial t} = \alpha \frac{\partial^2 T}{\partial x^2} \quad \text{(1D)} \qquad \qquad \frac{\partial T}{\partial t} = \alpha \left(\frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2} \right) \quad \text{(2D)}$$

III) Wave and Burgers' equation

$$\frac{\partial u}{\partial t} + c \frac{\partial u}{\partial x} = 0$$

$$\frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} = 0$$

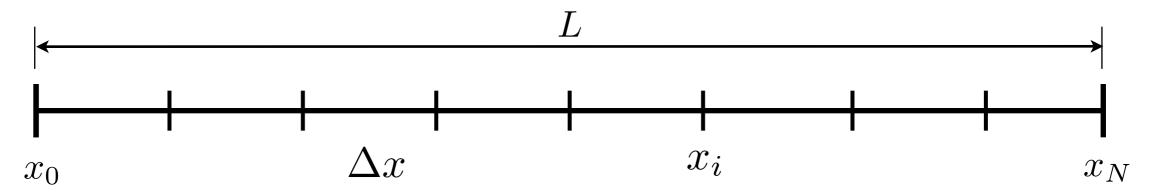
- More definitions and conventions
 - reality is a continuum (at least on the macro/micro scale)
 - ▶ but: we'll represent it by solutions on a network of discrete points (grid)



- \bullet grid spacing: $\Delta x,\,\Delta y$ need not be equal or even constant
- grid point: x_i, y_j

More definitions and conventions

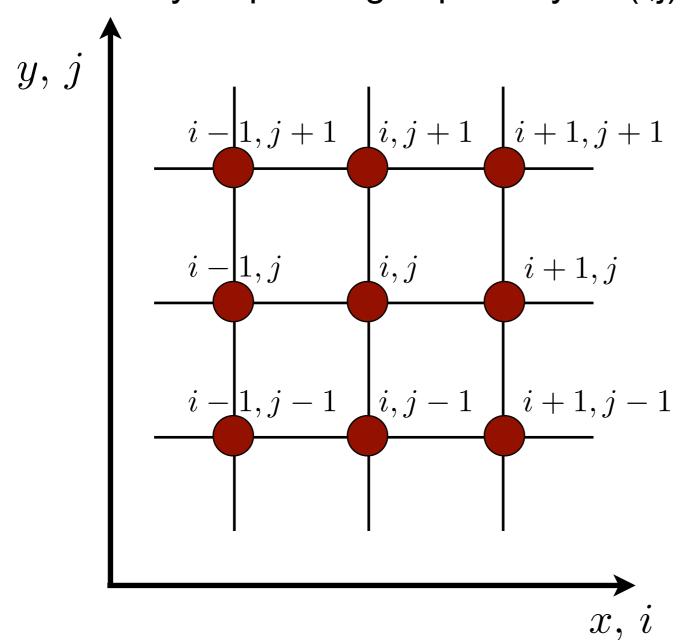
- Example:
 - divide domain starting at x₀ and length L into N equal sized elements



- grid point spacing: $\Delta x = \frac{L}{N}$
- grid point location: $x_i = x_0^T + i\Delta x = x_0 + i\frac{L}{N}$ $i=0,\,1,\ldots,\,N$
- total number of elements: N
- total number of grid points: N + 1
- ▶ Same can be done for y-direction:

$$y_j = y_0 + j\Delta y \qquad \qquad j = 0, 1, \dots, M$$

- More definitions and conventions
 - we can identify a specific grid point by its (i,j) coordinate



We want to enforce the PDEs following application of some numerical scheme at every grid point

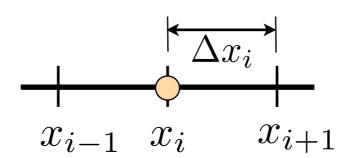
- So finally here goes:
 - most equations we want to solve look like this:

$$\frac{\partial}{\partial t} (\ldots) + \text{spatial derivatives} = 0$$

- Solution strategy:
 - 1) approximate spatial derivatives
 - 2) integrate resulting ODEs using some method

- 1) Approximate spatial derivates by **finite differences**
 - ▶ Example #1:

$$\left. \frac{\partial f}{\partial x} \right|_{x_i}$$



$$\Delta x_i = x_{i+1} - x_i$$

▶ How? Taylor Series!

$$f(x_{i+1}) = f(x_i) + (x_{i+1} - x_i) \left. \frac{df}{dx} \right|_{x_i} + \frac{1}{2} (x_{i+1} - x_i)^2 \left. \frac{d^2 f}{dx^2} \right|_{x_i} + \dots$$

or

$$f_{i+1} = f_i + \Delta x_i f_i' + \frac{1}{2} \Delta x_i^2 f_i'' + \dots$$

let's assume $\Delta x_i = const. = h$

$$f_{i+1} = f_i + hf'_i + \frac{1}{2}h^2f''_i + \dots$$

solve for f_i' :

$$f_i' = \frac{f_{i+1} - f_i}{h} - \frac{1}{2}hf_i'' + \dots$$

order $f'_{i} = \frac{f_{i+1} - f_{i}}{h} - \frac{1}{2}hf''_{i} + \dots \Leftrightarrow f'_{i} = \frac{f_{i+1} - f_{i}}{h} + O(h)$ Forward difference

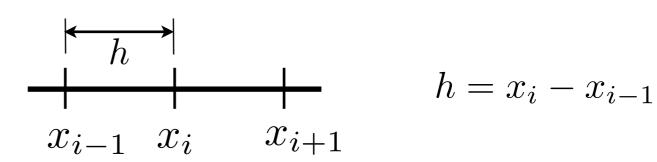
Forward difference

$$f_i' = \frac{f_{i+1} - f_i}{h} + O(h^1)$$

- ▶ exponent of *h* in *O*(*h*) is the <u>order of accuracy</u> of the method
 - ▶ here: order = 1
- ▶ the order indicates how fast the error (the O(h) term) decreases with a reduction in h
 - ▶ here: reduce h by a factor $2 \Rightarrow$ error reduces by a factor $2^1 = 2$
- Note: only leading order error term is important! Higher order error terms decrease faster = are smaller (provided h is sufficiently small)

▶ Example #2:

$$\left. \frac{\partial f}{\partial x} \right|_{x_i}$$
 again, but TS for $\mathbf{f}_{\text{i-1}}$



$$h = x_i - x_{i-1}$$

$$f(x_{i-1}) = f(x_i) + (x_{i-1} - x_i) \left. \frac{df}{dx} \right|_{x_i} + \frac{1}{2} (x_{i-1} - x_i)^2 \left. \frac{d^2 f}{dx^2} \right|_{x_i} + \dots$$

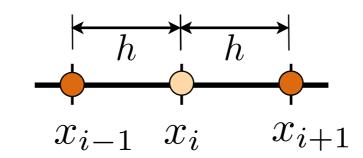
$$f_{i-1} = f_i - hf'_i + \frac{1}{2}(-h)^2 f''_i + \dots$$

$$\Leftrightarrow \int f_i' = \frac{f_i - f_{i-1}}{h} + O(h)$$
 Backward difference

Question: What's the order? Answer: 1

► Example #3:

$$\left. \frac{\partial f}{\partial x} \right|_{x_i}$$
 again, but TS for $f_{i+1} \& f_{i-1}$



$$f_{i+1} = f_i + hf'_i + \frac{1}{2}h^2f''_i + \frac{1}{6}h^3f'''_i + \dots$$



$$f_{i-1} = f_i - hf'_i + \frac{1}{2}h^2f''_i - \frac{1}{6}h^3f'''_i + \dots$$

$$f_{i+1} - f_{i-1} = 2hf_i'$$

$$2hf_i'$$

$$+\frac{1}{3}h^3f_i^{\prime\prime\prime} + \dots$$

$$\Leftrightarrow$$

$$\Leftrightarrow f'_{i} = \frac{f_{i+1} - f_{i-1}}{2h} - \frac{1}{6}h^{2}f'''_{i} + \dots$$

$$f_i' = \frac{f_{i+1} - f_{i-1}}{2h} + O(h^2)$$

Central difference

Question: What's the order? Answer: 2

as
$$h \to \frac{h}{2}$$
: error $\to \frac{\text{error}}{4}$