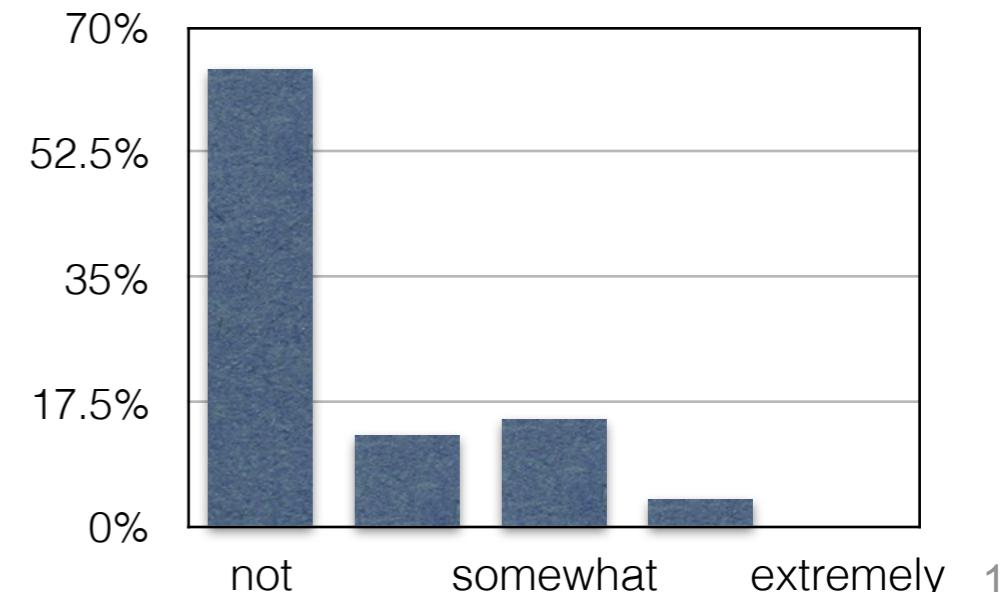


## Muddiest Points from Class 01/30

- “I have only briefly seen Fourier transforms used but have never had any experience applying them. Will we be using them in future assignments?”
  - no
- “[...] Also, the methods you gave in class, both include to refine the mesh if for method A the wave number is greater than the threshold and for method b if the estimated error is greater than the threshold, but what is the threshold in both these cases?
  - the threshold is related to an acceptable error level for the case analyzed
- “Are non-uniform grids universally less accurate or are there cases to use them?”
  - mesh size transitions are always less accurate than uniform meshes using the finer spacing
  - in practice one tries to use uniform, fine enough mesh patches wherever possible, and smooth transitions (small changes) to connect uniform patches
- “Will we always be using uniform meshes for class assignments?”
  - uniform meshes are not a focus of class assignments



## First Model Problem

- Poisson Equation in 2D:  $\nabla^2 \varphi = f$  or  $\frac{\partial^2 \varphi}{\partial x^2} + \frac{\partial^2 \varphi}{\partial y^2} = f(x, y)$

► variations of this are

$$\text{Laplace equation: } \nabla^2 \varphi = 0$$

$$\text{Helmholtz equation: } \nabla^2 \varphi + \alpha^2 \varphi = 0$$

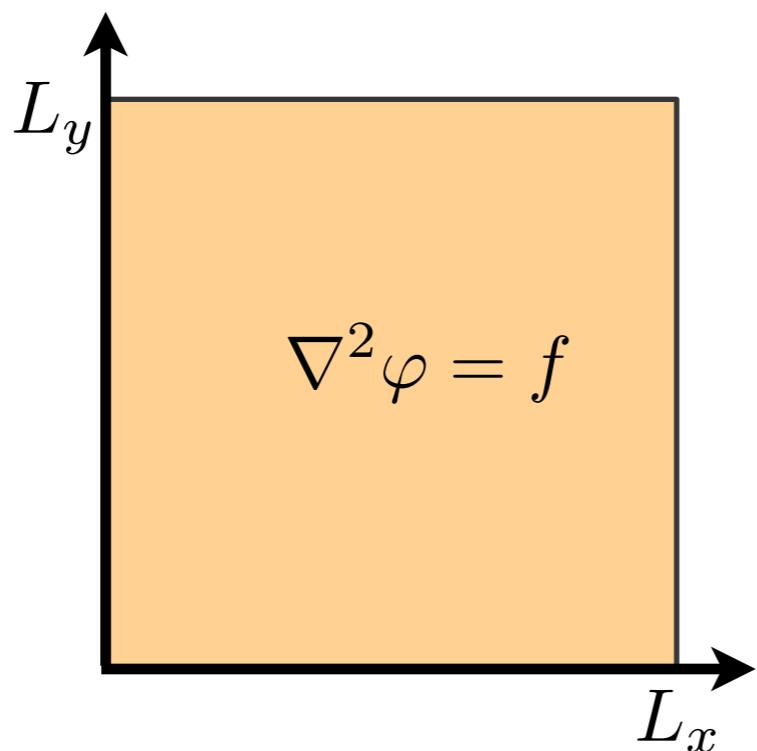
► elliptic equation!

- closed solution domain
- instantaneous propagation of information
- requires boundary conditions:

$$c_1 \varphi + c_2 \frac{\partial \varphi}{\partial n} = g \quad n: \text{coordinate normal to boundary}$$

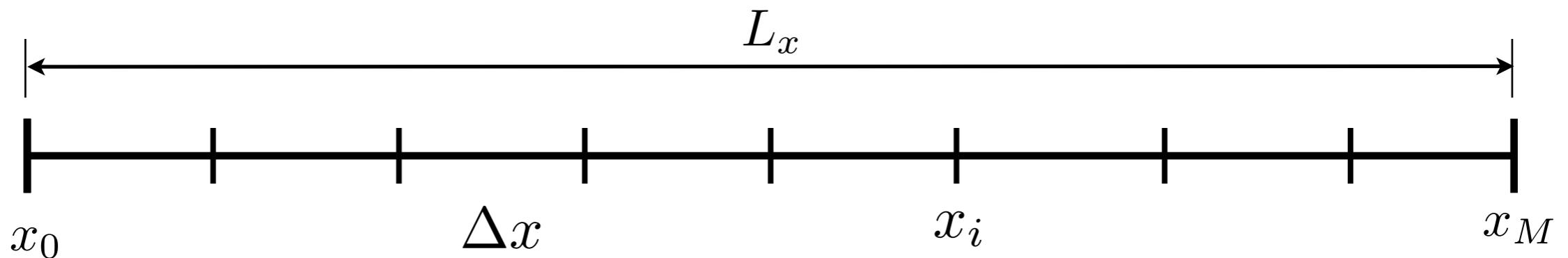
## Step 1: Define Solution Domain

$$0 \leq x \leq L_x \quad \text{and} \quad 0 \leq y \leq L_y$$



## Step 2: Define Mesh

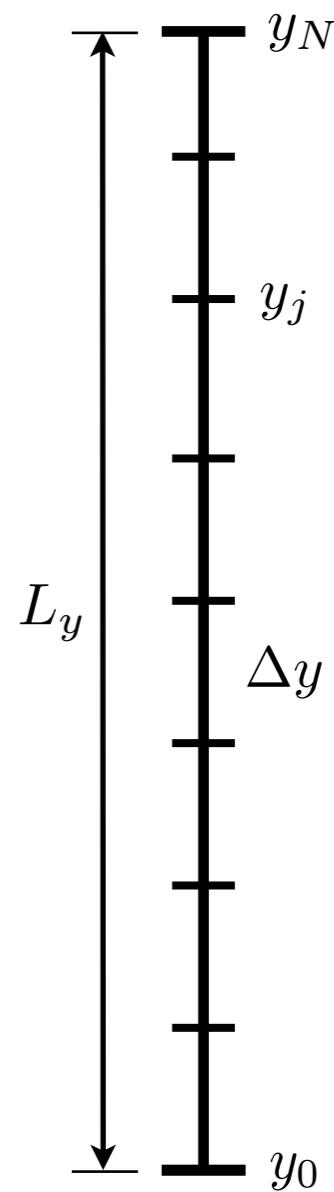
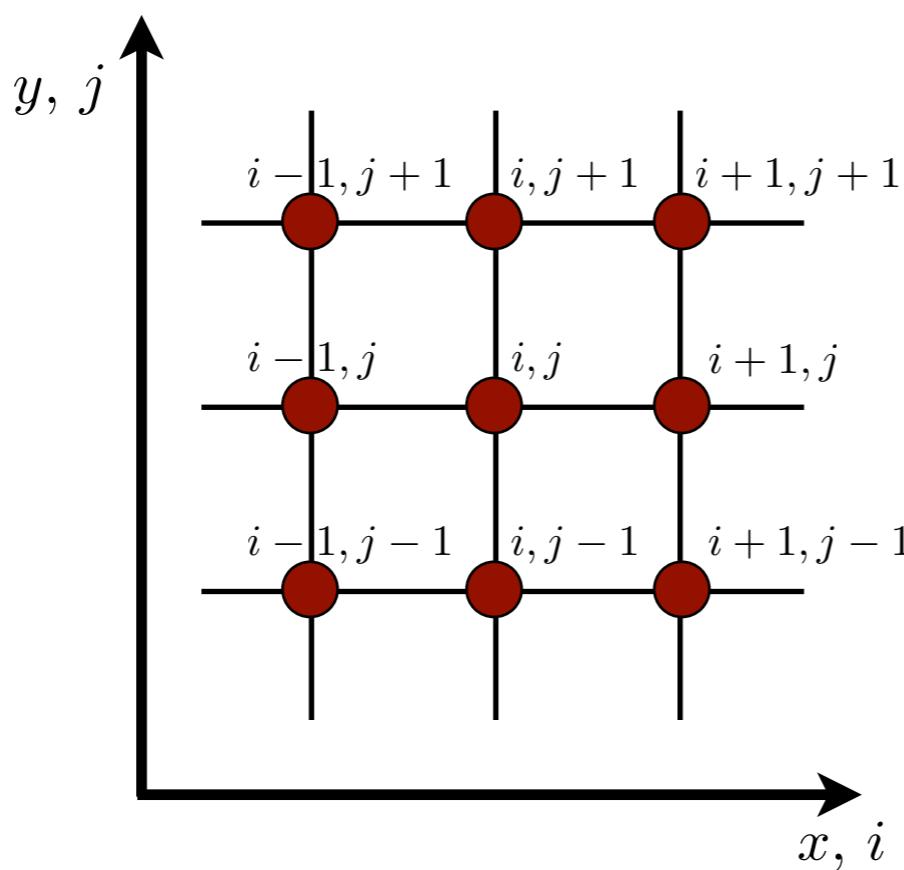
- here: for simplicity: Cartesian, equidistant in each direction
- x-direction:



- $M+1$  points:  $x_0, x_1, x_2, \dots, x_{M-1}, x_M$
- points at boundary:  $x_0$  and  $x_M$
- $M-1$  interior points:  $x_1, x_2, \dots, x_{M-1}$
- grid spacing:  $\Delta x = \frac{L_x}{M}$

## Step 2: Define Mesh

- y-direction:
  - $N+1$  points:  $y_0, y_1, y_2, \dots, y_{N-1}, y_N$
  - points at boundary:  $y_0$  and  $y_N$
  - $N-1$  interior points:  $y_1, y_2, \dots, y_{N-1}$
  - grid spacing:  $\Delta y = \frac{L_y}{N}$
- 2D Mesh:



## Step 3: Approximate Spatial Derivatives

$$\frac{\partial^2 \varphi}{\partial x^2} + \frac{\partial^2 \varphi}{\partial y^2} = f(x, y)$$

- using Taylor tables for 3-point centered stencil:

$$\left. \frac{\partial^2 \varphi}{\partial x^2} \right|_{i,j} = \frac{\varphi_{i+1,j} - 2\varphi_{i,j} + \varphi_{i-1,j}}{\Delta x^2} + O(\Delta x^2)$$

$$\left. \frac{\partial^2 \varphi}{\partial y^2} \right|_{i,j} = \frac{\varphi_{i,j+1} - 2\varphi_{i,j} + \varphi_{i,j-1}}{\Delta y^2} + O(\Delta y^2)$$

## Step 4: Substitute into PDE

$$\frac{\partial^2 \varphi}{\partial x^2} + \frac{\partial^2 \varphi}{\partial y^2} = f(x, y)$$

$$\left. \frac{\partial^2 \varphi}{\partial x^2} \right|_{i,j} = \frac{\varphi_{i+1,j} - 2\varphi_{i,j} + \varphi_{i-1,j}}{\Delta x^2} + O(\Delta x^2)$$

$$\left. \frac{\partial^2 \varphi}{\partial y^2} \right|_{i,j} = \frac{\varphi_{i,j+1} - 2\varphi_{i,j} + \varphi_{i,j-1}}{\Delta y^2} + O(\Delta y^2)$$

$$\frac{\varphi_{i+1,j} - 2\varphi_{i,j} + \varphi_{i-1,j}}{\Delta x^2} + \frac{\varphi_{i,j+1} - 2\varphi_{i,j} + \varphi_{i,j-1}}{\Delta y^2} = f_{i,j}$$

→ this is now a difference equation and no longer a differential equation!

- let's assume for simplicity:  $\Delta x = \Delta y = \Delta$

$$\varphi_{i+1,j} - 4\varphi_{i,j} + \varphi_{i-1,j} + \varphi_{i,j+1} + \varphi_{i,j-1} = \Delta^2 f_{i,j}$$

- ▶ valid only for interior points, i.e. for  $i=1,..,M-1$  and  $j=1,..,N-1$
- ▶ **not valid** for boundary points, i.e. for  $i=0,M$  or  $j=0,N$

## Step 5: Incorporate Boundary Conditions

- Example #1:

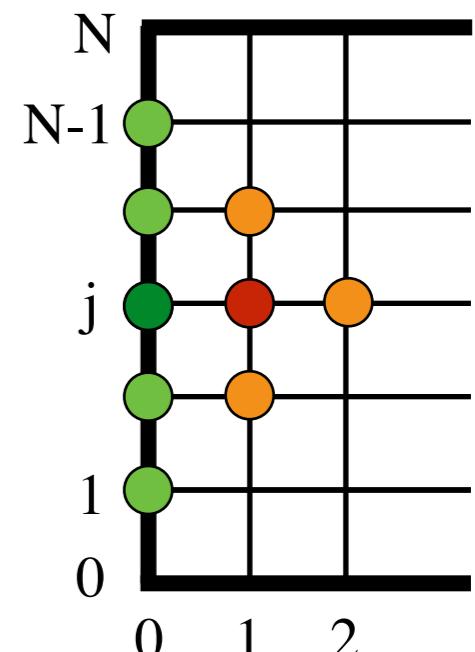
► Dirichlet at  $x_0$ :  $\varphi_{0,j}$  given:  $j=1, N-1$

- finite difference formula at  $i=1, j$ :

$$\varphi_{2,j} - 4\varphi_{1,j} + \varphi_{0,j} + \varphi_{1,j+1} + \varphi_{1,j-1} = \Delta^2 f_{1,j}$$

$$\varphi_{2,j} - 4\varphi_{1,j} + \varphi_{1,j+1} + \varphi_{1,j-1} = \Delta^2 f_{1,j} - \varphi_{0,j} \quad \text{for } j = 1, N-1$$

⇒ Dirichlet boundary conditions modify right-hand side only!



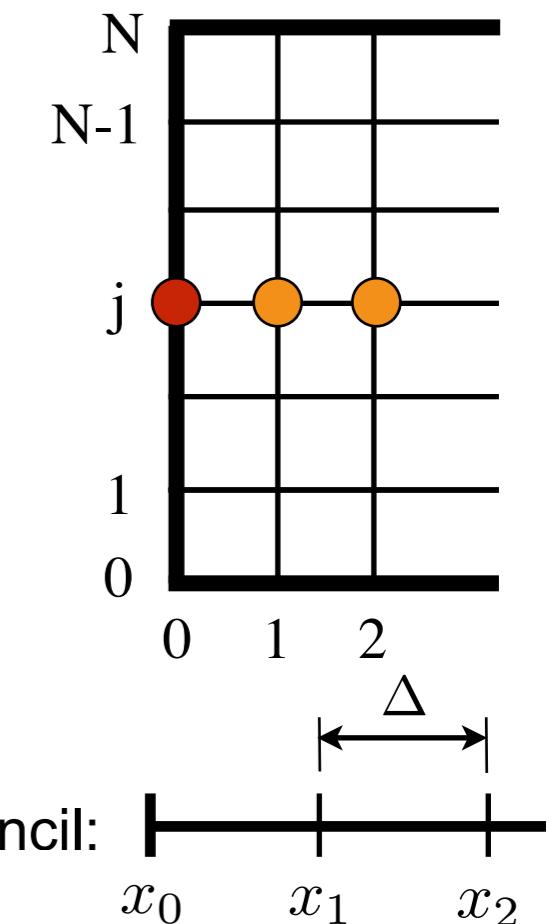
## Step 5: Incorporate Boundary Conditions

- Example #2:

► Neumann at  $x_0$ :  $\left. \frac{\partial \varphi}{\partial x} \right|_{x_0} = g(y)$

- approximate derivative by one-sided finite difference formula

$$\left. \frac{\partial \varphi}{\partial x} \right|_{0,j} = \frac{-3\varphi_{0,j} + 4\varphi_{1,j} - \varphi_{2,j}}{2\Delta}$$



- solve for  $\varphi_{0,j}$

$$\varphi_{0,j} = \frac{1}{3} (-2\Delta g_j + 4\varphi_{1,j} - \varphi_{2,j})$$

$$\varphi_{2,j} - 4\varphi_{1,j} + \varphi_{0,j} + \varphi_{1,j+1} + \varphi_{1,j-1} = \Delta^2 f_{1,j}$$

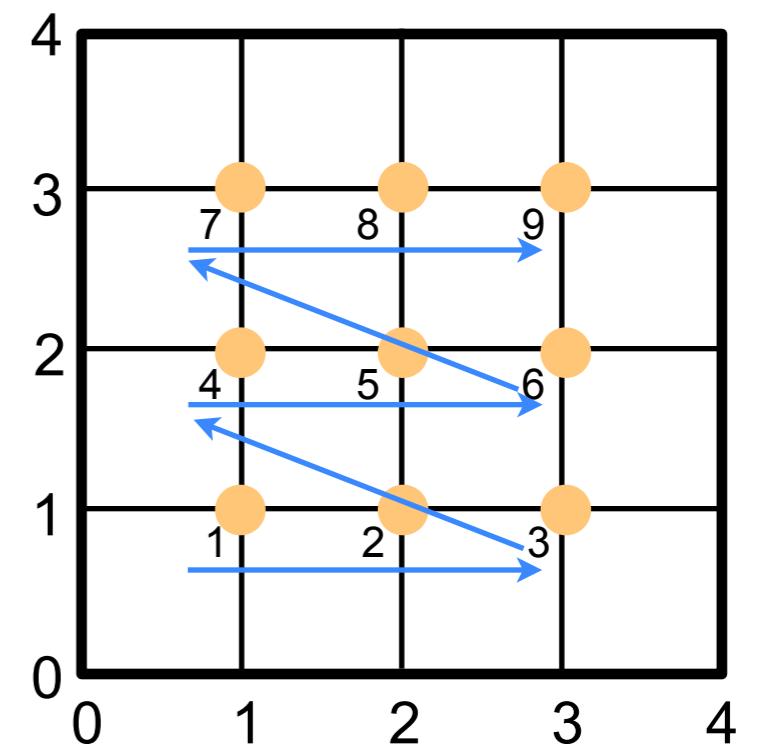
- substitute into finite difference formula at  $i=1$

$$\frac{2}{3}\varphi_{2,j} - \frac{8}{3}\varphi_{1,j} + \varphi_{1,j+1} + \varphi_{1,j-1} = \Delta^2 f_{1,j} + \frac{2}{3}\Delta g_j$$

→ Neumann boundary conditions modify both sides!

## Step 6: Matrix Form (only for illustration, never code!)

- Example:
  - use Dirichlet boundary conditions
  - $M=N=4 \Rightarrow 3 \times 3$  interior points
- the solution vector  $\varphi$  covers 2D space  
⇒ need to define a sorting



## Step 6: Matrix Form (only for illustration, never code!)

- Example:
  - use Dirichlet boundary conditions
  - $M=N=4 \Rightarrow 3 \times 3$  interior points

→ the solution vector  $\varphi$  covers 2D space  
 ⇒ need to define a sorting

$$(1,1): \varphi_{2,1} - 4\varphi_{1,1} + \varphi_{1,2} = \Delta^2 f_{1,1} - \varphi_{0,1} - \varphi_{1,0}$$

$$(2,1): \varphi_{3,1} - 4\varphi_{2,1} + \varphi_{1,1} + \varphi_{2,2} = \Delta^2 f_{2,1} - \varphi_{2,0}$$

$$(3,1): -4\varphi_{3,1} + \varphi_{2,1} + \varphi_{3,2} = \Delta^2 f_{3,1} - \varphi_{4,1} - \varphi_{3,0}$$

$$(1,2): \varphi_{2,2} - 4\varphi_{1,2} + \varphi_{1,3} + \varphi_{1,1} = \Delta^2 f_{1,2} - \varphi_{0,2}$$

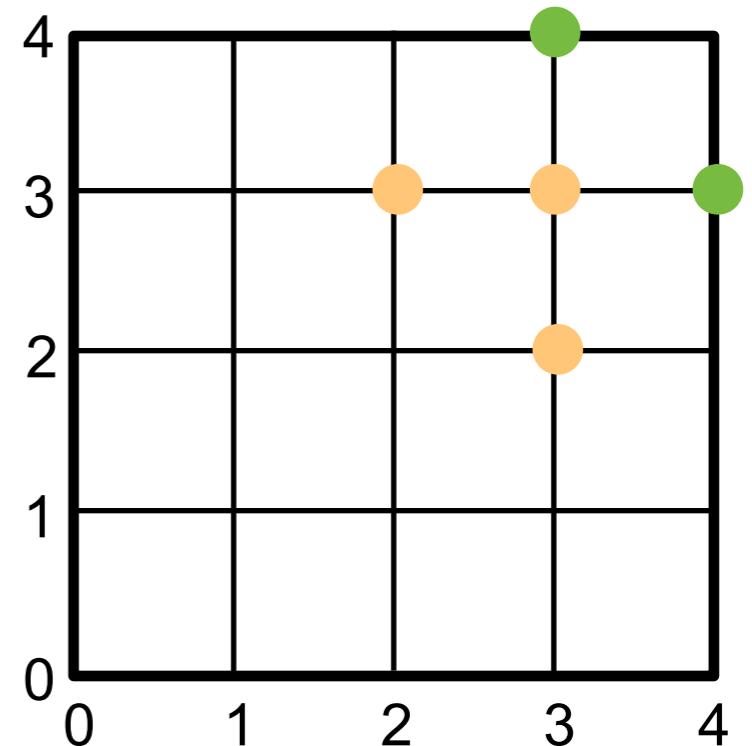
$$(2,2): \varphi_{3,2} - 4\varphi_{2,2} + \varphi_{1,2} + \varphi_{2,3} + \varphi_{2,1} = \Delta^2 f_{2,2}$$

$$(3,2): -4\varphi_{3,2} + \varphi_{2,2} + \varphi_{3,3} + \varphi_{3,1} = \Delta^2 f_{3,2} - \varphi_{4,2}$$

$$(1,3): \varphi_{2,3} - 4\varphi_{1,3} + \varphi_{1,2} = \Delta^2 f_{1,3} - \varphi_{0,3} - \varphi_{1,4}$$

$$(2,3): \varphi_{3,3} - 4\varphi_{2,3} + \varphi_{1,3} + \varphi_{2,2} = \Delta^2 f_{2,3} - \varphi_{2,4}$$

$$(3,3): -4\varphi_{3,3} + \varphi_{2,3} + \varphi_{3,2} = \Delta^2 f_{3,3} - \varphi_{4,3} - \varphi_{3,4}$$



## Step 6: Matrix Form (only for illustration, never code!)

- Example:

$$\left[ \begin{array}{ccc|ccc|ccc} -4 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & -4 & 1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & -4 & 0 & 0 & 1 & 0 & 0 & 0 \\ \hline 1 & 0 & 0 & -4 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & -4 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & -4 & 0 & 0 & 1 \\ \hline 0 & 0 & 0 & 1 & 0 & 0 & -4 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 1 & -4 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & -4 \end{array} \right] = \begin{bmatrix} \varphi_{1,1} \\ \varphi_{2,1} \\ \varphi_{3,1} \\ \hline \varphi_{1,2} \\ \varphi_{2,2} \\ \varphi_{3,2} \\ \hline \varphi_{1,3} \\ \varphi_{2,3} \\ \varphi_{3,3} \end{bmatrix} = \begin{bmatrix} \Delta^2 f_{1,1} - \varphi_{0,1} - \varphi_{1,0} \\ \Delta^2 f_{2,1} - \varphi_{2,0} \\ \Delta^2 f_{3,1} - \varphi_{4,1} - \varphi_{3,0} \\ \hline \Delta^2 f_{1,2} - \varphi_{0,2} \\ \Delta^2 f_{2,2} \\ \Delta^2 f_{3,2} - \varphi_{4,2} \\ \hline \Delta^2 f_{1,3} - \varphi_{0,3} - \varphi_{1,4} \\ \Delta^2 f_{2,3} - \varphi_{2,4} \\ \Delta^2 f_{3,3} - \varphi_{4,3} - \varphi_{3,4} \end{bmatrix}$$

→ Symmetric block-tridiagonal matrix!

$$A = \begin{bmatrix} B & C & 0 \\ C & B & C \\ 0 & C & B \end{bmatrix} \quad B = \begin{bmatrix} -4 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & -4 \end{bmatrix} \quad C = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

→ next: we need to solve  $A\vec{\varphi} = \vec{b}$

## Step 7: Solve $A\vec{\varphi} = \vec{b}$

- Two options:
  - 1) Direct method: Gaussian elimination
  - 2) Iterative methods
- Gaussian elimination usually not efficient
  - operation count is  $O(P^3)$
  - solution only available after  $O(P^3)$  operations at the very end!
- ➔ Iterative methods are typically preferable

- Review of Iterative Methods

Reference: any textbook on linear algebra: eigenvalues & eigenvectors: difference equation

Difference equation example:

Suppose you invest \$1,000 at 6% interest in year 0.

If you have  $P^{(k)}$  in year  $k$ , how much money would you have in year  $k+1$ ?

$$P^{(k+1)} = 1.06P^{(k)}$$

Suppose you invest  $P^{(0)}$  in year 0, how much would you have in year  $k$ ?

$$P^{(k)} = 1.06^k P^{(0)}$$

Same applies to matrix equations:

$$\vec{u}^{(k+1)} = A\vec{u}^{(k)} \quad \Rightarrow \quad \vec{u}^{(k)} = A^k \vec{u}^{(0)} = S\Lambda^k S^{-1} \vec{u}^{(0)}$$

S: eigenvector matrix  
 $\Lambda$ : eigenvalue matrix

Let's say we want  $u^{(k)}$  to go to the zero vector:

$$\lim_{k \rightarrow \infty} \vec{u}^{(k)} = \vec{0} \quad \text{only if} \quad |\lambda_i| < 1 \quad (\text{spectral radius } \rho = \max |\lambda_i|)$$

how quickly  $u^{(k)}$  approaches the zero vector depends **only** on the **largest value of  $\lambda$** , i.e. the **spectral radius**

In class we will discuss two different ways to describe iterative methods

- Matrix form: **used only for theoretical derivations, spectral radius**
- Index form: **used to code the method**

## Step 7: Solve $A\vec{\varphi} = \vec{b}$ : Iterative Methods

- Idea: Split  $A$  into  $A = A_1 - A_2$

$$A\vec{\varphi} = \vec{b} \Leftrightarrow (A_1 - A_2)\vec{\varphi} = \vec{b} \Leftrightarrow A_1\vec{\varphi} = A_2\vec{\varphi} + \vec{b}$$

A curved arrow points from the term  $(A_1 - A_2)\vec{\varphi} = \vec{b}$  to the term  $A_1\vec{\varphi} = A_2\vec{\varphi} + \vec{b}$ .

→ to find the solution, iteratively solve this

$$A_1\vec{\varphi}^{(k+1)} = A_2\vec{\varphi}^{(k)} + \vec{b}$$

An arrow points from the term  $\vec{\varphi}^{(k+1)}$  to a box labeled "iteration counter/index". Another arrow points from the term  $\vec{\varphi}^{(k)}$  back to the left side of the equation.

- This works, if

- $A_1$  is easily invertible

$$\vec{\varphi}^{(k+1)} = A_1^{-1}A_2\vec{\varphi}^{(k)} + A_1^{-1}\vec{b}$$

- Iterations converge to true solution

$$\lim_{k \rightarrow \infty} \vec{\varphi}^{(k)} = \vec{\varphi}$$

How can we ensure this? let's define the error:

$$\vec{\varepsilon}^{(k)} = \vec{\varphi} - \vec{\varphi}^{(k)} \Rightarrow \lim_{k \rightarrow \infty} \vec{\varepsilon}^{(k)} = \vec{0}$$

$$A_1 \vec{\varphi} = A_2 \vec{\varphi} + \vec{b}$$

$$\vec{\varepsilon}^{(k)} = \vec{\varphi} - \vec{\varphi}^{(k)}$$

-  $A_1 \vec{\varphi}^{(k+1)} = A_2 \vec{\varphi}^{(k)} + \vec{b}$

---

$$A_1 \left( \vec{\varphi} - \vec{\varphi}^{(k+1)} \right) = A_2 \left( \vec{\varphi} - \vec{\varphi}^{(k)} \right)$$

$$A_1 \vec{\varepsilon}^{(k+1)} = A_2 \vec{\varepsilon}^{(k)}$$

$$\vec{\varepsilon}^{(k+1)} = A_1^{-1} A_2 \vec{\varepsilon}^{(k)}$$

$$\vec{\varepsilon}^{(k)} = (A_1^{-1} A_2)^k \vec{\varepsilon}^{(0)}$$

now use linear algebra

from linear algebra we also know:

$$\lim_{k \rightarrow \infty} \vec{\varepsilon}^{(k)} = 0 \quad \text{if} \quad \rho(A_1^{-1} A_2) = |\lambda_i|_{max} < 1$$

$\rho$  : spectral radius

$\lambda_i$  : eigenvalues of  $(A_1^{-1} A_2)$

⇒ the smaller the spectral radius  $\rho$ , the faster the convergence!

- We thus need

- split of  $A$  into  $A = A_1 - A_2$  with
  - $A_1$  easily invertible
  - $\max |\lambda_i| < 1$

## Step 7: Solve $A\vec{\varphi} = \vec{b}$ : Iterative Methods

### Point Jacobi Method

- Let  $A_1 = D$ : diagonal entries of  $A$ 
  - in our example:

$$A_1 = -4I$$

$$\text{- } A_1^{-1} \text{ is easy: } A_1^{-1} = -\frac{1}{4}I$$

$$\text{we had: } \vec{\varphi}^{(k+1)} = A_1^{-1} A_2 \vec{\varphi}^{(k)} + A_1^{-1} \vec{b}$$

$$\Rightarrow \vec{\varphi}^{(k+1)} = -\frac{1}{4} A_2 \vec{\varphi}^{(k)} - \frac{1}{4} \vec{b} \quad \text{with } A_2 = A_1 - A = -4I - A$$

$$\Rightarrow \varphi_{i,j}^{(k+1)} = \frac{1}{4} \left( \varphi_{i-1,j}^{(k)} + \varphi_{i+1,j}^{(k)} + \varphi_{i,j-1}^{(k)} + \varphi_{i,j+1}^{(k)} \right) - \frac{1}{4} b_{i,j}$$

$$A = \begin{bmatrix} -4 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & -4 & 1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & -4 & 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & -4 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & -4 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & -4 & 0 & 0 & 1 \\ 0 & 0 & 0 & \frac{1}{4} & 0 & 0 & -\frac{1}{4} & \frac{1}{4} & 0 \\ 0 & 0 & 0 & 0 & \frac{1}{4} & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & \frac{1}{4} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{1}{4} & 0 \end{bmatrix}$$

$$A_2 = \begin{bmatrix} 1 & 0 & 0 & 0 & -1 & 0 & -1 & 0 & 0 \\ 0 & -1 & 0 & -1 & 0 & -1 & 0 & -1 & 0 \\ 0 & 0 & -1 & 0 & -1 & 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & -1 & 0 & 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 0 & -1 & 0 & -1 & 0 & -1 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & -1 & 0 \end{bmatrix}$$

## Step 7: Solve $A\vec{\varphi} = \vec{b}$ : Iterative Methods

### Point Jacobi Method

- Let  $A_1 = D$ : diagonal entries of  $A$

- What are the eigenvalues of  $(A_1^{-1} A_2)$ ?

$$\lambda_{m,n} = \frac{1}{2} \left[ \cos\left(\frac{m\pi}{M}\right) + \cos\left(\frac{n\pi}{N}\right) \right] \quad \begin{aligned} m &= 1, \dots, M-1 \\ n &= 1, \dots, N-1 \end{aligned}$$

- expand cosines [...]:

$$|\lambda|_{\max} = 1 - \frac{1}{4} \left( \frac{\pi^2}{M^2} + \frac{\pi^2}{N^2} \right) + \dots \quad \text{in 1D: } |\lambda|_{\max} = \cos\left(\frac{\pi}{N}\right)$$

→ if  $M, N \uparrow \Rightarrow \rho \rightarrow 1$  ( but always  $\rho < 1$  )

→ slow convergence ⇒ Point Jacobi seldom used in practice

## Step 7: Solve $A\vec{\varphi} = \vec{b}$ : Iterative Methods

### Point Jacobi Method

- How to code?

- use 2 storage vectors, one for  $\vec{\varphi}^{(k+1)}$  and one for  $\vec{\varphi}^{(k)}$

```
while not converged (or loop from k=1 to #requested iterations)
loop from j = 1 to N-1
    loop from i = 1 to M-1
        phinew(i,j) = 0.25*(phi(i-1,j)+phi(i+1,j)+...
        end loop i
    end loop j
    phi = phinew
end while
```

$$\varphi_{i,j}^{(k+1)} = \frac{1}{4} \left( \varphi_{i-1,j}^{(k)} + \varphi_{i+1,j}^{(k)} + \varphi_{i,j-1}^{(k)} + \varphi_{i,j+1}^{(k)} \right) - \frac{1}{4} b_{i,j}$$