UNIVERSIDAD ANDRÉS BELLO FACULTAD DE INGENIERÍA ESCUELA DE INFORMÁTICA INGENIERÍA EN COMPUTACIÓN E INFORMÁTICA



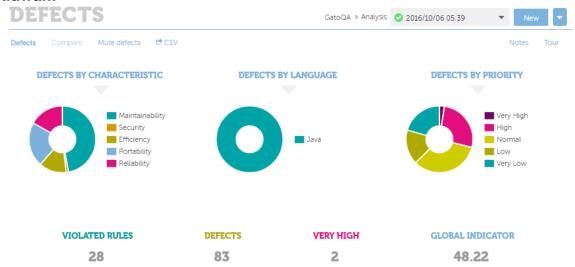
Taller n°2 – Análisis de juego "GATO"

EMILIO VALDIVIA IGLESIAS

Herr.	Error/Defecto	Descripción	Responsable	Importancia	Esfuerzo
Kiuwan	Provide Javadoc comments for public methods.	públicos sin comentar	Emilio Valdivia	Alta	6 min
Kiuwan	Avoid declaring multiple variables in one statement.	Evitar declarar muchas variables en una sola declaración	Emilio Valdivia	Muy Baja	24 min
Kiuwan	Provide a by default private constructor in utility classes.	Proveer un constructor por defecto en clases de utilidades	Emilio Valdivia	Normal	4 h
Kiuwan	Avoid the incorrect naming of non-static methods.	Evitar el nombramient o incorrecto de métodos que no son estáticos	Emilio Valdivia	Baja	3 min
Kiuwan	Avoid creating asignment chains.	Evitar crear asignación de variables en cadena	Emilio Valdivia	Muy Baja	4h
Sonar	Move the "OOO" string literal on the left side of this string comparison	Mover el string "OOO" al lado izquierdo de la comparación	Emilio Valdivia	Alta	2 min
Sonar	Move the "XXX" string literal on the left side of this string comparison.	•	Emilio Valdivia	Alta	2 min
Sonar	Remove those useless parenthesis	Remover paréntesis sin usar	Emilio Valdivia	Alta	2 min
Sonar	Declare "acumY3" on a separate line	Declarar variable "acumY3" en una linea separada	Emilio Valdivia	Alta	2 min

Sonar	Document this	Documentar	Emilio Valdivia	Menor	2 min
	public method	este método			
		público			

Capturas de pantalla Kiuwan:



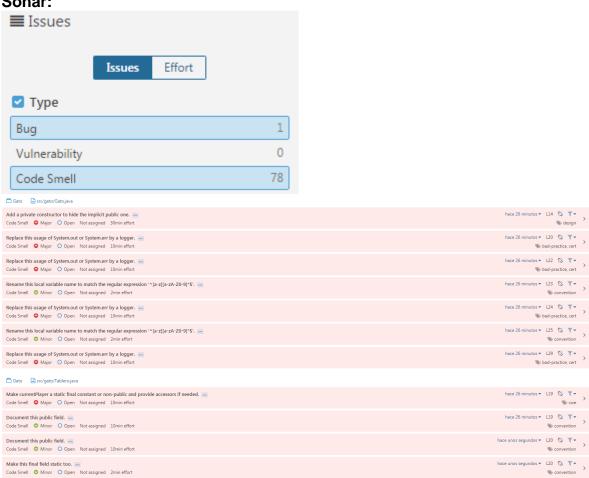
Σ		83						67h 20
•	1	2	Cyclomatic complexity.	0	1	Maintainability	Java	8h 00
•	2	18	Do not use Runtime and System classes.	0	1	Portability	Java	9h 00
•	1	1	Avoid using method calls in a loop.	0	1	Efficiency	Java	30m
•	1	1	Provide Javadoc comments for public fields.	0	1	Maintainability	Java	06m
•	1	1	Avoid using try statements in loops.	0	1	Efficiency	Java	30m
•	1	1	Do not instantiate temporal Objects in loops bodies.	0	1	Efficiency	Java	06m
•	1	10	Avoid calling varString.equals('literal') or varString.equals(gnoreCase('literal').	0	1	Reliability	Java	30m
•	2	6	Follow the limit for number of statements in a method.	0	1	Maintainability	Java	24h 00
•	1	4	Initialize all local variables at the declaration statement.	0	1=	Reliability	Java	24m
•	1	4	Avoid declaring multiple variables in one statement.	0	1	Maintainability	Java	24m
•	1	2	Avoid duplicate literals.	0	J=	Maintainability	Java	1h 00
•	1	1	Avoid using components calling too many other components.	0		Maintainability	Java	30m
•	1	1	Avoid invoking a static method of java.lang.Math invoke on a constant.	0	1=	Efficiency	Java	06m
•	1	6	Avoid creating or assigning a variable within a loop.	0	1	Efficiency	Java	36m
•	1	2	Follow the limit for number of return statements.	0]=	Maintainability	Java	8h 00
•	1	1	Avoid unused parameters.	0]=	Efficiency	Java	4h 00
•	1	1	Provide Javadoc comments for public methods.	0]=	Maintainability	Java	06m
•	1	1	Define every field private or protected	0]=	Maintainability	Java	03m
•	1	1	Provide a by default private constructor in utility classes.	0	1	Maintainability	Java	4h 00
•	1	1	Provide a branch block for 'if' statements.	0]=	Maintainability	Java	30m
•	1	1	Avoid the incorrect naming of non-static methods.	0	1	Maintainability	Java	03m
•	1	8	Avoid creating asignment chains.	0	1	Maintainability	Java	4h 00
•	1	3	Avoid incorrect name format in the final fields.	0	1	Maintainability	Java	09m
•	1	2	Avoid incorrect name format in local variables.	0	1	Maintainability	Java	06m
•	1	1	Avoid class names that are less than 5 characters.	0	1=	Maintainability	Java	03m
•	1	1	Avoid dangerous J2EE API, use replacements from security-focused libraries (like OWASP ESAPI)	0]	Security	Java	06m
•	1	1	Avoid using do-while statements.	0	1	Maintainability	Java	30m
•	1	1	Always follow the java method naming conventions.	0	 	Maintainability	Java	03m

Sonar:

Rename this field "ANSI_RED" to match the regular expression '^[a-z][a-zA-Z0-9]*\$'. ...

Code Smell O Minor O Open Not assigned 2min effort Document this public field. ...

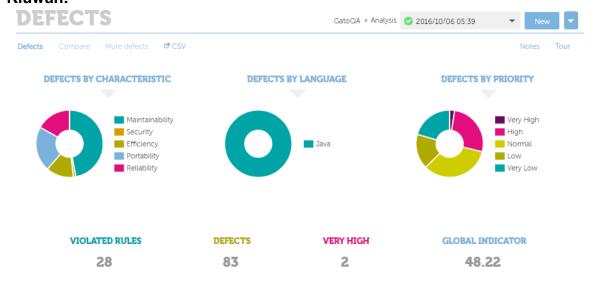
Code Smell Minor Open Not assigned 10min effort



hace unos segundos 🕶 L21 🐒 🔻 🕶 Exception handlers should pres... ×

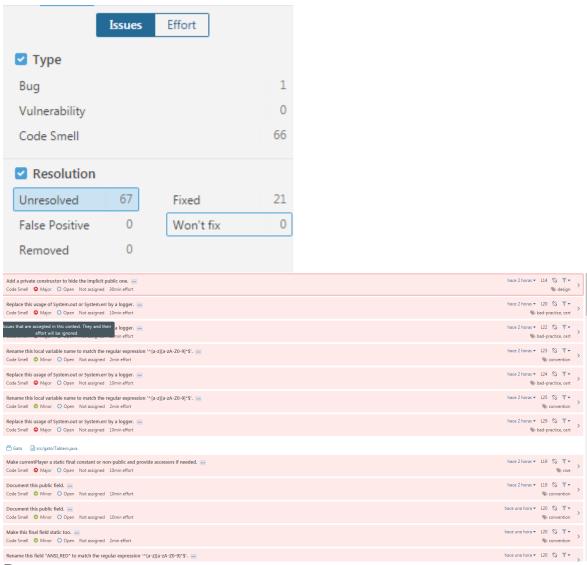
Replace this usage of System.out or System.err by a logger. — Code Smell	hace 26 minutos = L41 % T = \$
Replace this usage of System.out or System.err by a logger. — Code Smell	hace 26 minutos ▼ L43 S3 ▼▼ ▼ ® bad-practice, cert >
Replace this usage of System.out or System.err by a logger. Code Smell Major O Open Not assigned 10min effort	hace 26 minutos ▼ L45 S3 ▼ ▼ > ® bad-practice, cert
The Cyclomatic Complexity of this method "WonSome1" is 25 which is greater than 10 authorized Code Smell Major O Open Not assigned 25min effort	hace 26 minutos ▼ L47 S ▼ ▼
Remove this unused method parameter "CurrentPlayer"	hace 26 minutos * L47 \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
Rename this method name to match the regular expression '^[a-z][a-zA-Z0-9]*S' Code Smell Minor O Open Not assigned 5 min effort	hace 26 minutos = L47 💲 🔻 =
Rename this local variable name to match the regular expression ''^[a-z][a-zA-20-9]'\$' Code Smell Minor O Open Not assigned 2min effort	hace 26 minutos v L47 💲 🔻 v 💨 convention >
Document this public method Code Smell Minor Open Not assigned 10min effort	hace 26 minutos 🕶 L47 💲 🔻 🕶 Sonvention >
Declare "acumX2" on a separate line Code Smell	hace 26 minutos ▼ L48 😘 🔻 ▼ > © cert, convention, misra
Declare "acumX3" on a separate line Code Smell	hace 26 minutos ▼ L48 💲 ▼ ▼ > ® cert, convention, misra
Declare "acumY2" on a separate line Code Smell	hace 26 minutos = L49 CS T = S
Declare "acumY3" on a separate line Code Smell	hace 26 minutos ▼ L49 💲 ▼ ▼ > ® cert, convention, misra
Declare "acumZ2" on a separate line Code Smell	hace 26 minutos * L50 S\$ T* cert, convention, misra **
Remove those useless parentheses. ——————————————————————————————————	hace 26 minutos v 151 😘 🔻 v 🖜 confusing >
Move the "OOO" string literal on the left side of this string comparison	hace Exception handlers should pres x

Capturas de pantalla con correcciones: Kiuwan:



	Files	Defects	Rule		Priority	Characteristic	Language	Effort
Σ		83						67h 20
•	1	2	Cyclomatic complexity.	0	I ■	Maintainability	Java	8h 00
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•	1	1	Avoid using try statements in loops.	0	1	Efficiency	Java	30m
•	1	1	Do not instantiate temporal Objects in loops bodies.	0	Īĸ	Efficiency	Java	06m
•	1	10	Avoid calling varString.equals('literal') or varString.equals(gnoreCase('literal').	0	1=	Reliability	Java	30m
•	2	6	Follow the limit for number of statements in a method.	0	<u> </u>	Maintainability	Java	24h 00
•	1	4	Initialize all local variables at the declaration statement.	0	<u> </u>	Reliability	Java	24m
•	1	4	Avoid declaring multiple variables in one statement.	0	<u> </u>	Maintainability	Java	24m
•	1	2	Avoid duplicate literals.	0	I=	Maintainability	Java	1h 00
•	1	1	Avoid using components calling too many other components.	0	Īĸ	Maintainability	Java	30m
•	1	1	Avoid invoking a static method of java.lang.Math invoke on a constant.	0	<u> </u>	Efficiency	Java	06m
•	1	6	Avoid creating or assigning a variable within a loop.	0	_ <u></u>	Efficiency	Java	36m
•	1	2	Follow the limit for number of return statements.	0	Ī E	Maintainability	Java	8h 00
•	1	1	Avoid unused parameters.	0	Ī =	Efficiency	Java	4h 00
•	1	1	Provide Javadoc comments for public methods.	0	Ī =	Maintainability	Java	06m
•	1	1	Define every field private or protected	0	Ī	Maintainability	Java	03m
•	1	1	Provide a by default private constructor in utility classes.	0	Īĸ	Maintainability	Java	4h 00
•	1	1	Provide a branch block for 'if' statements.	0	1	Maintainability	Java	30m
•	1	1	Avoid the incorrect naming of non-static methods.	0	I.	Maintainability	Java	03m
•	1	8	Avoid creating asignment chains.	0	T.	Maintainability	Java	4h 00
•	1	3	Avoid incorrect name format in the final fields.	0	I.	Maintainability	Java	09m
•	1	2	Avoid incorrect name format in local variables.	0	T.	Maintainability	Java	06m
•	1	1	Avoid class names that are less than 5 characters.	0	I=	Maintainability	Java	03m
•	1	1	Avoid dangerous J2EE API, use replacements from security-focused libraries (like OWASP ESAPI)	0	I.	Security	Java	06m
•	1	1	Avoid using do-while statements.	0	I=	Maintainability	Java	30m
•	1	1	Always follow the java method naming conventions.	0	I.	Maintainability	Java	03m
5 ~~	or.							

Sonar:



Preguntas:

- ¿En qué lenguaje se programó la aplicación/código?

RE: Java

- ¿Cuántos errores/defectos arrojó cada herramienta?

RE: 78 Sonar y 83 Kiuwan.

- Hacer una tabla comparativa con los errores/defectos que se repiten en ambas

Error/ Defecto	SonarQube	Kiuwan
Documentar métodos públicos	X	Х
Eliminar loop dentro de try catch		X
Eliminar paréntesis	X	X
Complejidad ciclomática		X
Evitar declaraciones en cadena	Х	X
Evitar mal uso de métodos estáticos	Х	

- ¿Poseen errores distintos?, ¿Por qué?

RE: No en gran mayoría, son solo 5 errores de diferencia y puede deberse a los alcances que contemplen analizar cada una de las aplicaciones.

- Luego de reparados los 5 (mínimo) errores/defectos, ¿Qué errores se mantienen?

RE: En SONAR disminuyeron los errores a 67, mientras que Kiuwo se mantuvo la misma cantidad.

-¿Cuáles son las principales diferencias entre SonarQube y Kiuwan?

Sonar es de código abierto, mientras que Kiuwan no.

Kiuwan al ser de pago tiene mayor detalle en los reportes.

Kiuwan muestra atributos de calidad en KPI's.

Kiuwan entre mucho más detalle en problemas y conceptos más complejos.

- Conclusiones

Las herramientas presentadas van a encontrar errores en función de las buenas/malas prácticas del programador.

Kiuwan presenta mayor solidez y robustez en cuanto a los reportes generados.

Ambas aplicaciones pueden entregar buenos resultados, pero Kiuwan es lejos más fácil de utilizar, más completa y da un mejor detalle respecto a los errores encontrados.