Task 1

a)

For this task, I got a lot of help from https://www.math24.net/double-pendulum/.

```
1 clear all
2 clc
3
4 % Parameters
5 syms m M g L F real
6 % Variables
7 syms x theta_1 theta_2 real
8 syms dx dtheta_1 dtheta_2 real
9
10\, % Define symbolic variable q for the generalized coordinates
11 % x, theta1 and theta2
12 q = [x; theta_1; theta_2];
13 % Define symbolic variable dq for the derivatives
14 % of the generalized coordinates
15 dq = [dx; dtheta_1; dtheta_2];
16\, % Write the expressions for the positions of the masses
17 p{1} = [q(1)+sin(theta_1)*L;
           -cos(theta_1)*L];
18
19 p{2} = p{1} + [sin(theta_2)*L;
20
                  -cos(theta_2)*L];
21
22 % Kinetic energy of the cart
23 T = (m/2)*dq(1)^2;
24 % For loop that adds the kinetic energies of the masses
25 for k = 1:length(p)
26
       dp\{k\} = jacobian(p\{k\},q)*dq; % velocity of mass k
27
       T = T + (M/2)*(dp\{k\}(1)^2+dp\{k\}(2)^2); % add kinetic energy of mass k
28 end
29 T = simplify(T);
30
31 % Potential energy of the cart
32 \quad V = 0;
33 % For loop that adds the potential energies of the masses
34 for k = 1:length(p)
       V = V + m*g*p\{k\}(2); % add potential energy of mass k
36 end
37 V = simplify(V);
39 % Generalized forces
40 Q = [F; 0; 0];
41
42 % Lagrangian
43 Lag = T - V;
45 Lag_q = simplify(jacobian(Lag,q)).';
46 Lag_qdq = simplify(jacobian(Lag_q.',dq));
47 Lag_dq = simplify(jacobian(Lag,dq)).';
48 Lag_dqdq = simplify(jacobian(Lag_dq.',dq));
49
50 % The equations have the form W*q_dotdot = RHS, with
51 W = Lag_dqdq;
52 RHS = Q + simplify(Lag_q - Lag_qdq*dq);
53
```

```
54 state = [q;dq];
55 param = [m;M;L;g];
56
57 matlabFunction(p{1},p{2}, 'file','PendulumPosition','vars',{state, param});
58 matlabFunction(W,RHS, 'file','PendulumODEMatrices','vars',{state,F,param});
```

b)

```
function [dstate] = PendulumDynamics(t, x, parameters)
  %PENDULUMODEMATRICES
3
        [W,RHS] = PENDULUMODEMATRICES (IN1,F,IN3)
4
5 %
        This function was generated by the Symbolic Math Toolbox version 8.5.
6
        22-Feb-2021 19:18:47
  % state = [q;dq];
8 \% param = [m;M;L;g];
9 q = x(1:3);
10 dq = x(4:6);
11 F = -10 * x(1) - x(4);
12 [W, RHS] = PendulumODEMatrices(x, F, parameters);
13 dstate = [dq; W\RHS];
   end
```

c)

After a lot of time spent debugging, I finally got the simulation to work. The issue was my inconsistent reference frame, sometimes y was up sometimes it was down.

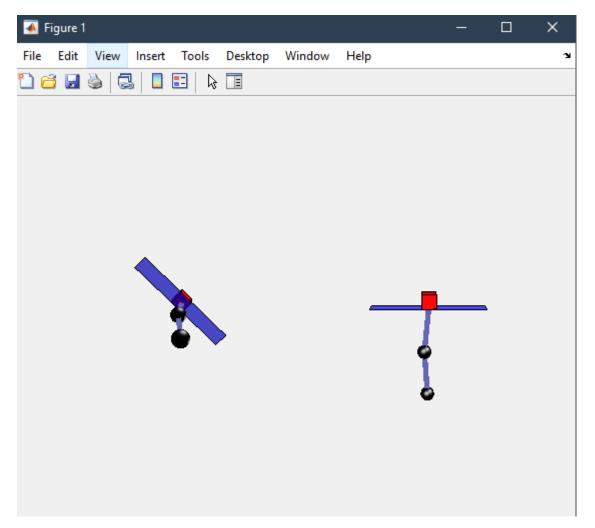
The simulation looks a bit weird as there are two pendulums seen from different angles, I don't know if that was the intention.

The system behaves as expected. It is chaotic in the beginning, but as there is a dampening part it goes toward equilibrium after a while.

```
1 clear all
  close all
3
  clc
4
5 % Parameters and initial states
6 \text{ tf} = 45;
7 parameters = [1; 0.1; 1; 9.81];
  state = [1; pi/4; 0; 0; 0; 0];
8
9
10 % Simulation
11
   try
12
13
       %%%%%% MODIFY THE CODE AS YOU SEE FIT
14
        [tsim,xsim] = ode45(@(t,x)PendulumDynamics(t, x, parameters),[0,tf],state)
15
16
17
   catch message
       display('Your simulation failed with the following message:')
18
19
       display(message.message)
20
       display(' ')
21
22
       % Assign dummy time and states if simulation failed
23
       tf = 0.1;
```

```
24
        tsim = [0,tf];
        xsim = 0;
25
26 \, \mathbf{end}
27
28 %% 3D animation
29 DoublePlot = true;
30 \text{ FS} = 30;
31 scale = 0.1;
32
33 % Create Objects
34 % Cube
35 \text{ vert}\{1\} = 3*[-1, -1, 0;
                                %1
36
                    1, -1, 0;
                                 %2
                    1, 1, 0;
                                %3
38
                   -1, 1, 0;
                                %4
                   -1, -1, 2;
39
                                %5
40
                    1, -1, 2;
                                %6
41
                    1, 1, 2;
                                %7
                   -1,
42
                        1, 2]/2; %8
43 \text{ fac}\{1\} = [1 \ 2 \ 3 \ 4;
44
              5 6 7 8;
45
              1 4 8 5;
46
              1 2 6 5;
47
              2 3 7 6;
48
              3 4 8 7];
49 Lrail = 1.2*max(abs(xsim(:,1)))/scale;
50 % Rail
51 a = 1.5;
52 \text{ vert} \{2\} = [-Lrail, -a, -0.1;
53
                -Lrail, a,-0.1;
54
                 Lrail, a,-0.1;
                 Lrail, -a, -0.1];
56 \text{ fac}\{2\} = [1,2,3,4];
57 % Sphere
[X,Y,Z] = sphere(20);
59 [fac{3}, vert{3}, c] = surf2patch(3*X/2, 3*Y/2, 3*Z/2);
60 % Animation
61 tic
62 t_disp = 0;
63 SimSpeed = 1;
64
   while t_disp < tf/SimSpeed</pre>
65
        % Interpolate state
66
        x_disp
                = interp1(tsim,xsim,SimSpeed*t_disp)';
67
68
        % Unwrap state. MODIFY
69
        x = x_disp(1); % position cart
        p1 = 1*[x+sin(x_disp(2)); -cos(x_disp(2))]; % position 1st ball
        p2 = p1 + 1*[sin(x_disp(3)); -cos(x_disp(3))]; % position 2nd ball
71
72
73
        % Input argument for DrawPendulm
        pos_disp = [x(1);p1(1);0;p1(2);p2(1);0;p2(2)];
74
76
        figure(1); clf; hold on
77
        if DoublePlot
78
            subplot(1,2,1); hold on
79
            DrawPendulum( pos_disp, vert, fac, scale);
80
            campos(scale * [15
                                   15
                                           -70])
```

```
81
            camtarget(scale*[0,0,1.5])
82
            camva(30)
            camproj('perspective')
83
84
            subplot(1,2,2); hold on
85
       end
86
       DrawPendulum( pos_disp, vert, fac, scale);
       campos(scale*[1
87
                                   20])
                           70
88
       camtarget(scale*[0,0,1.5])
       camva(30)
89
90
       camproj('perspective')
91
       drawnow
92
       if t_disp == 0
93
            display('Hit a key to start animation')
94
            pause
95
            tic
96
       end
97
       t_disp = toc;
98
    end
```



Task 2

a)

The position of the ball is:

$$\mathbf{p} = x\vec{b_1} + R\vec{b_2} = \begin{bmatrix} x\cos(\theta) - R\sin(\theta) \\ -x\sin(\theta) + R\cos(\theta) \end{bmatrix}$$

b)

Inspired by the previous task, the total movement of the bal can be written as:

$$jac(\boldsymbol{p}, \boldsymbol{q}) * \boldsymbol{\dot{q}}$$

The angular velocity can be written as:

$$(\begin{bmatrix} \frac{1}{B} & 1 \end{bmatrix} * \dot{\boldsymbol{q}})^2$$

c)

The kinetic energy from translation of the mass center is:

$$T_{trans}(\boldsymbol{q}, \dot{\boldsymbol{q}}) = \frac{1}{2} M(\mathrm{jac}(\boldsymbol{p}, \boldsymbol{q}) * \dot{\boldsymbol{q}})^T * (\mathrm{jac}(\boldsymbol{p}, \boldsymbol{q}) * \dot{\boldsymbol{q}})$$

The kinetic energy from rotation of the mass center is:

$$T_{rot}(\boldsymbol{q}, \dot{\boldsymbol{q}}) = \frac{1}{5}MR^2(\begin{bmatrix} \frac{1}{R} & 1 \end{bmatrix} * \dot{\boldsymbol{q}})^2$$

 \mathbf{d}

The kinetic energy of the rail is:

$$T_{rail}(\boldsymbol{q}, \dot{\boldsymbol{q}}) = \frac{1}{2} J \dot{\theta}^2$$

Finally the total kinetic energy is $T = T_{trans} + T_{rot} + T_{rail}$.

 $\mathbf{e})$

```
clear all
2
   clc
3
4 % Parameters
5 syms J M R g To real
6 % Variables
   syms x theta real
   syms dx dtheta real
9
10\, % Define symbolic variable q for the generalized coordinates
11 % x and theta
12 q = [x; theta];
13 % Define symbolic variable dq for the derivatives
14 % of the generalized coordinates
15 dq = [dx; dtheta];
16 % Write the expressions for the position of
17 % the center of the ball:
18 p = [x*cos(theta)-R*sin(theta);
19
        x*sin(theta)+R*cos(theta)];
```

```
20
21 % Kinetic energy
22 T = 0.5*J*dtheta^2; % kinetic energy of beam
23
24 dp = jacobian(p,q)*dq; % linear velocity of ball
25 T = T + 0.5*M*(dp'*dp); % add linear kinetic energy of ball
26
27 I
       = (2/5)*M*R^2; % inertia in rotation of ball
28 omega = [1/R 1]*dq; % angular velocity of ball
29
30 T = T + 0.5*I*omega^2; % add rotational kinetic energy of ball
31
32 T = simplify(T);
34 % Potential energy
35 \quad V = p(2);
36
37 % Generalized forces
38 Q = [0; To];
39
40 % Lagrangian
41 \text{ Lag} = T - V;
42
43 Lag_q = simplify(jacobian(Lag,q)).';
44 Lag_qdq = simplify(jacobian(Lag_q.',dq));
45 Lag_dq = simplify(jacobian(Lag,dq)).';
46 Lag_dqdq = simplify(jacobian(Lag_dq.',dq));
48 % The equations have the form W*q_dotdot = RHS, with
49 W = Lag_dqdq;
50 RHS = Q + simplify(Lag_q - Lag_qdq*dq);
52 state = [q;dq];
53 param = [J; M; R; g];
54
55 matlabFunction(p, 'file','BallPosition','vars',{state,param});
56 matlabFunction(W,RHS, 'file', 'BallAndBeamODEMatrices', 'vars', {state, To, param})
```

f)

 \mathbf{g}

The simulation works, the controller appear to work, but the physics are not reasonable as the ball stay attached to the beam, even when the beam is rotated 180°.

```
1 clear all
2 close all
3 clc
4
5 % Parameters and initial states
6 \text{ tf} = 15;
7 parameters = [1; 10; 0.25; 9.81];
8 \text{ state} = [1;0;0;0];
10 % Simulation
11
   try
12
13
        %%%%%% MODIFY THE CODE AS YOU SEE FIT
14
15
        [tsim, xsim] = ode45(@(t,x)BallAndBeamDynamics(t, x, parameters), [0,tf],
           state);
16
   catch message
17
        display('Your simulation failed with the following message:')
18
19
        display (message.message)
20
        display(' ')
21
22
        % Assign dummy time and states if simulation failed
23
        tf = 0.1;
24
        tsim = [0,tf];
25
        xsim = 0;
26 \, \mathbf{end}
28 %% 3D animation
29 DoublePlot = true;
30 \text{ scale} = 0.25;
31 \text{ FS} = 30;
32 ball_radius = 0.25;
34 % Create Objects
35 % Rail
36 Lrail = 2;
37 a = ball_radius;
38 \text{ vert}\{1\} = [-Lrail, -a, 0;
39
                -Lrail, a, 0;
40
                 Lrail, a, 0;
                 Lrail,-a, 0];
41
42 \text{ fac}\{1\} = [1,2,3,4];
43 % Sphere
44 [X,Y,Z] = sphere(20);
45 [fac{2}, vert{2},c] = surf2patch(X,Y,Z);
46
47 % Animation
48 tic
49 \text{ t_disp = 0};
50 SimSpeed = 1;
51
  while t_disp < tf/SimSpeed</pre>
52
        % Interpolate state
        x_disp = interp1(tsim,xsim,SimSpeed*t_disp)';
```

```
54
55
                            % Unwrap state. MODIFY
56
                            theta = x_disp(2); % beam angle
57
                            pos = x_disp(1)*[cos(theta);sin(theta)] + ball_radius*[-sin(theta);cos(theta)] + ball_radius*[-sin(theta);cos(theta)] + ball_radius*[-sin(theta)] + ball_radius*[-sin(th
                                        theta)];
58
                            pos = [pos(1);0;pos(2)]; % ball position
59
60
                            figid = figure(1);clf;hold on
61
                            if DoublePlot
62
                                            subplot(1,2,1); hold on
63
                                            DrawBallAndBeam(pos, theta, vert, fac, xsim, ball_radius);
64
                                            campos(scale * [10
                                                                                                                     10
                                                                                                                                                   20])
                                            camtarget(scale*[0,0,1.5])
65
66
                                            camva(30)
67
                                            camproj('perspective')
68
                                            subplot(1,2,2); hold on
69
                            end
70
                            DrawBallAndBeam(pos, theta, vert, fac, xsim, ball_radius);
71
                            campos(0.4*scale*[1
                                                                                                                                                20])
                                                                                                                70
72
                            camtarget(scale*[0,0,1.5])
73
                            camva(30)
                            camproj('perspective')
74
75
                            drawnow
76
                            if t_disp == 0
77
78
                                            display('Hit a key to start animation')
79
80
                                            tic
81
                            end
82
                            t_disp = toc;
83 end
```

