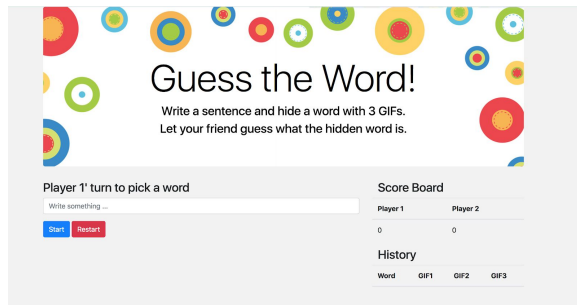# Guess the Gif!

-------User Manual--------

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Team **CodingSuperStars**

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1. Overview

Guess the Word! is a game application for two players. The players take turns to be the questioner and the guesser. While player 1 types in one sentence and chooses a word from the sentence to be hidden, player 2 will try to complete the sentence with the help of three gif hints related to the hidden word.
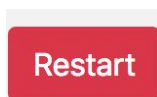

Starting

- The index.html file of Guess the Word! is included in the zip file of the application's folder. By clicking the index.html, the welcome page will automatically shown in user's default browser.

Exiting

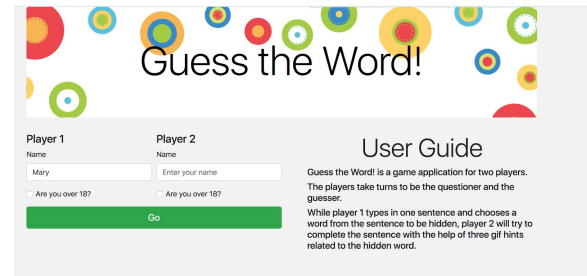- To exit, just simply close the browser.

Restarting*

- To restart the game, simply click "Restart" button.

* Restarting meaning: clear the search history search and all past scores. Starting a new game.
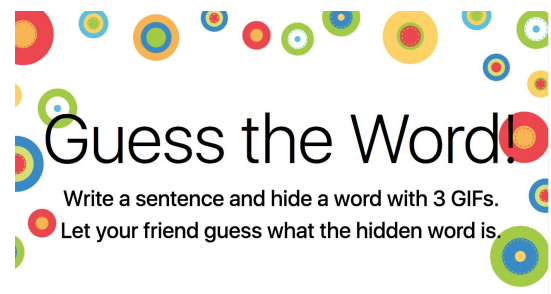
2. Components

Welcome page

This is the first page shown to the user when the user enter the application.
On the left we prompt the user to enter their names and age.

After submitting the info, the user click the "go" button and the page will be navigated to the game page.

Game page

Banner

The banner area contains the name of the application and a brief description of what the application is for.

Input bar

- When the game starts, the default description of input bar is "Player 1's turn to pick a word". This indicates that the person who enters sentence in the input bar is the "questioner", while, the other player is the one who's guess.

Score Board

- When the game starts, the default setting of the score for player1 and player2 is all "0".
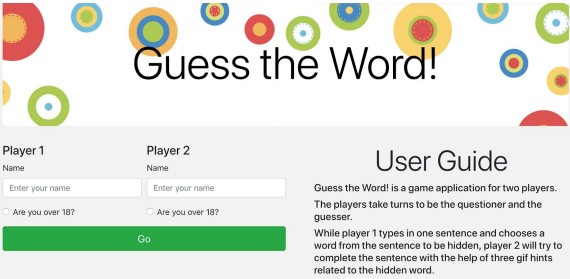
History

- When the game starts, there is no searching history, so the default setting is blank. As the game goes, each round's searching gif will be documented here.

2. Welcome

Welcome page overview:

The user open welcome.html to enter the welcome page.

User Guide:

The right half of the welcome page is a simplified user guide. The user can read through the guide to get a basic idea how to play the game.
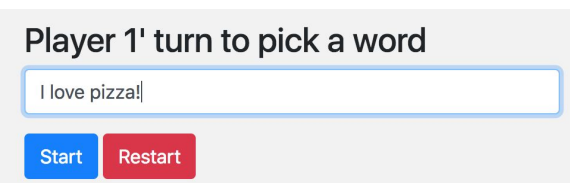
User information:

Both users enter their names for later game display purpose. They can also click the checkboxes if they are over 18. Once they finish entering the information. They can click "Go" button to enter the game page.
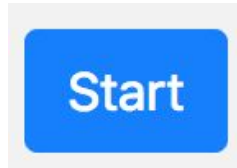Beware that if either user does not enter their user information
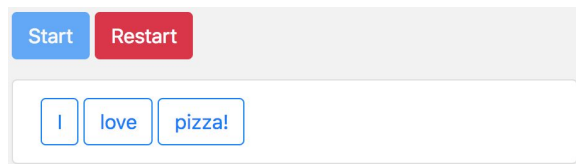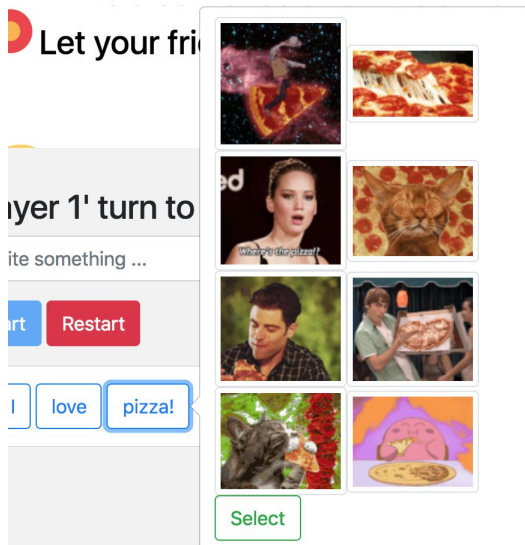
3. Let's get it started

Round1

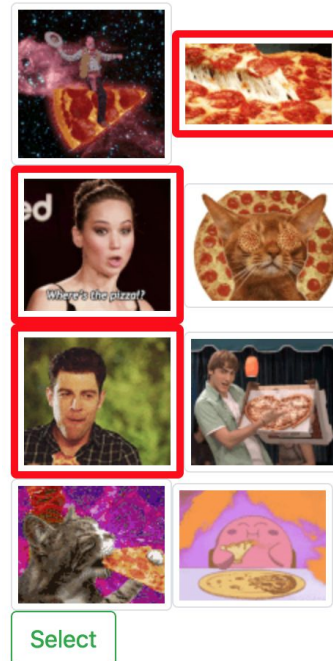Step 1: Questioner typed in a sentence. (Here, the questioner typed in "I love pizza!")

Step 2: Questioner clicks "Start".



Step 3: The application parse the sentence in to *n* word blocks based on " ", and give n clickable choices.
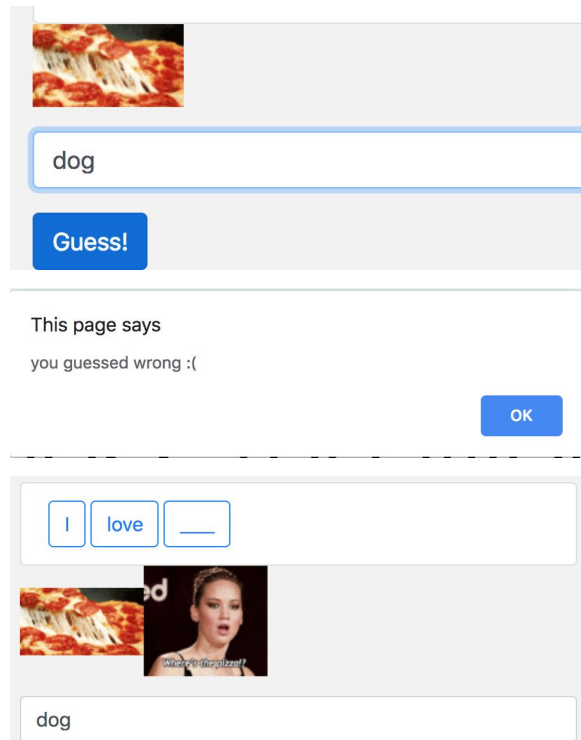

Step 4: The questioner chooses a keyword. (Here, the questioner chooses "pizza!") Right after the choice has been made, eight gifs pop out in a floating frame.

Step 5: The questioner then chooses three gifs he/she wants to be presented to the other player. If he or she choose less than three, the "Select" button will shakes as an alert to inform the user he or she typed in invalid input and prompt the user to select more. If the user trys to select more than three, the fourth one won't be selected. Click "Select".
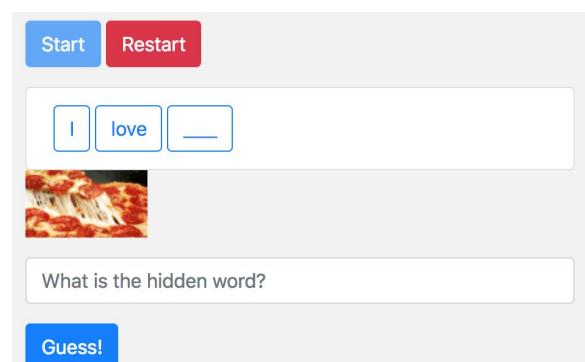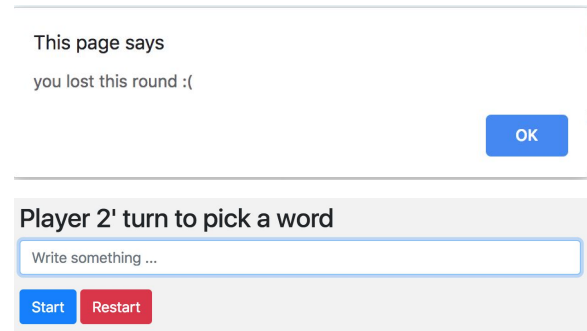
Step 6: The questioner turns the computer screen to the other player and he/she needs to complete the sentence according to the presented gif. The answer should be typed in the input bar "What is the hidden word?" in just ONE word.

Step 7: Three chances are offered to the other player and if he or she did not type in the write answer, an error message jumps out at the top of the screen. The second gif will be presented. The user needs to click "ok" on the error message __, clear the first answer in the input bar and take the second guess.

*Step 8: If the guesser keeps missing the answer for three times, an error message box will pops up, saying the guesser has lost his round. Meanwhile, the description and input bar will be refreshed and set up a new round.

There are two possible outcomes for the storyboard for round 1:

If the guesser missed all guesses, he will receive

As the game goes, the score board will shows the accumulated score of the game so far, and will show past around's keyword and gifs.

Score Board

Player 1	Player 2
1	1

History

Word	GIF1	GIF2	GIF3
sentence			
look			
rabbit			
pizza			