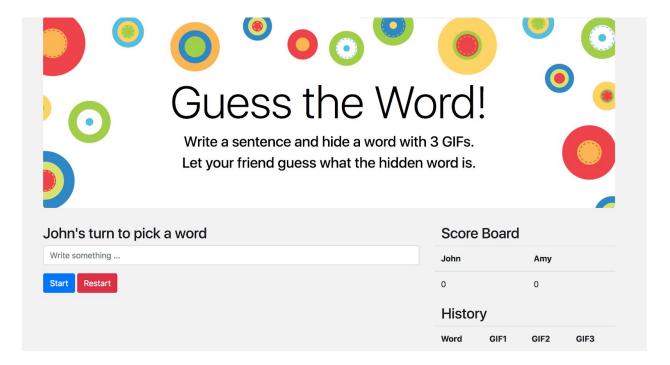
Overview paragraph

"Guess the Word! is a game application for two players. The players take turns to be the questioner and the guesser. While player 1 types in one sentence and chooses a word from the sentence to be hidden, player 2 will try to complete the sentence with the help of three gif hints related to the hidden word."



Permission here

Emily Hao, Shenghao Jiang, Xueqi Wang and Minghan Zhu are willing to have our names appear next to our presentation of our work on the project web page for COMS W4170.