


Slide 1

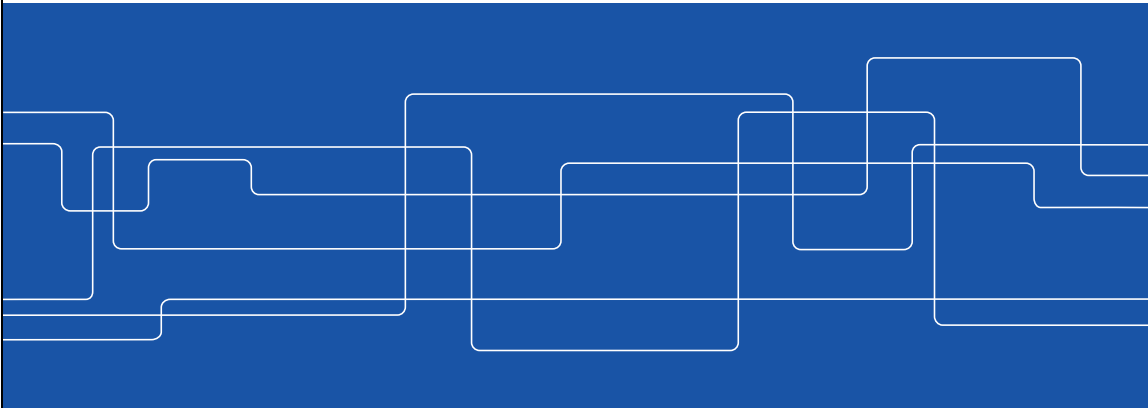


IK1552

Internetworking/Internetteknik

prof. Gerald Q. Maguire Jr. <http://people.kth.se/~maguire/>

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Module 9: Applications: Network Management and VoIP

Lecture notes of G. Q. Maguire Jr.

For use in conjunction with James F. Kurose and Keith W. Ross, *Computer Networking: A Top-Down Approach*.

Slide 3



Outline

- Network Management
- SNMP
- VoIP
- Twitter



ISO FCAPS Network Management Model

Fault management

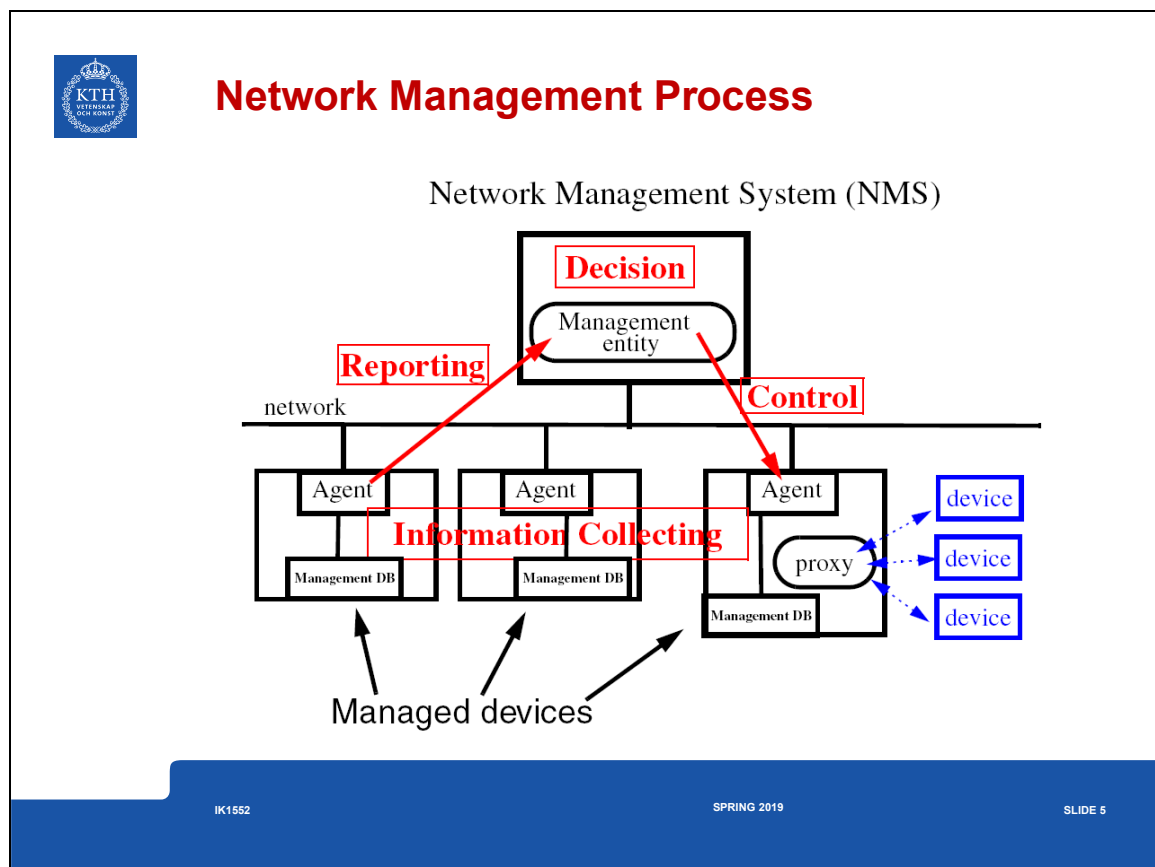
Configuration management

Accounting management

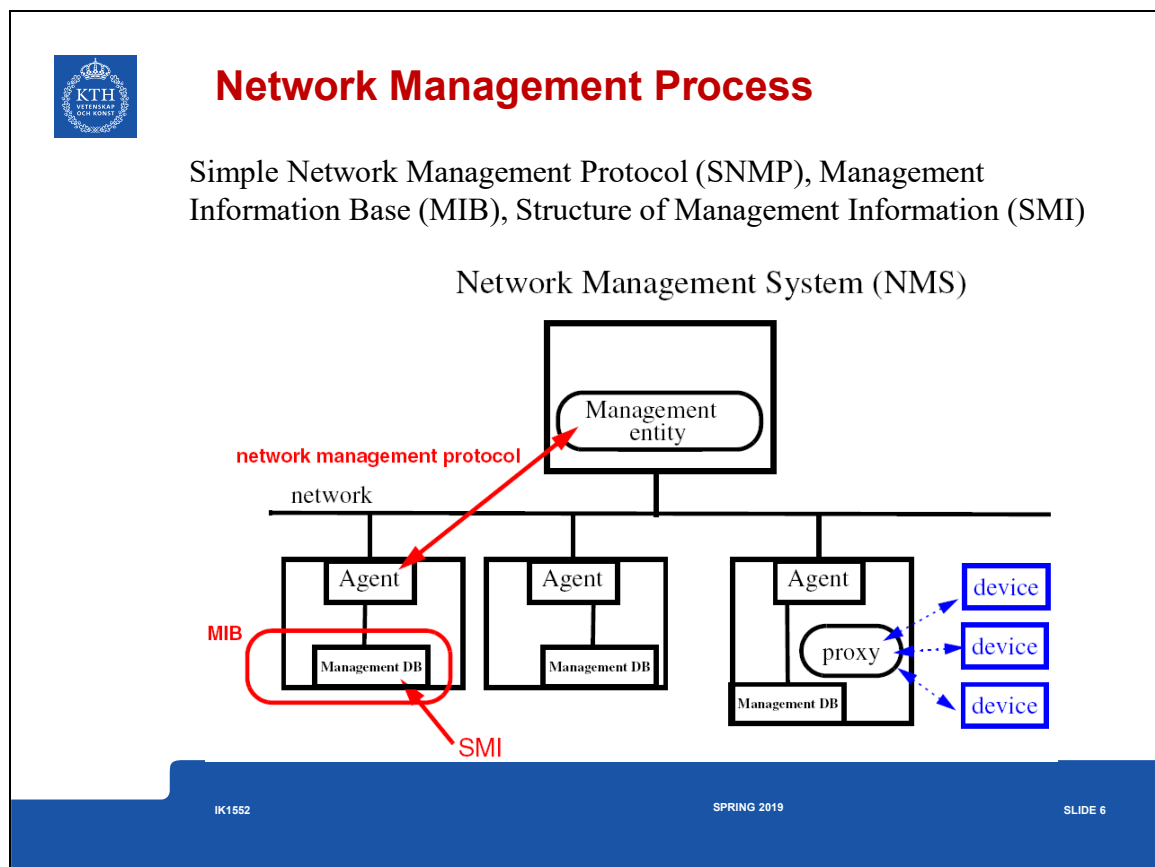
Performance management

Security management


Slide 5



Slide 6



Slide 7



SNMP

Version 1

Version 2 - in 1992-1993, the SNMPv2 Working Group developed a security model based on parties to an SNMP transaction - this was known as SNMPv2p. But the working group decided that a user-based security model was much simpler - and hence more likely to be deployed.

December 1995, the SNMPv2 Working Group was deactivated, but two prominent approaches emerged from independent groups:

SNMPv2u	early standardization of the security features and a minimal specification - to encourage rapid deployment of simple agents;
	deferred standardization of features for managing large networks
SNMPv2*	concurrent standardization of security and scalability features to ensure that the security design addressed issues of: proxy, trap destinations, discovery, and remote configuration of security
	Focus was effective management of medium and large networks.

August 1996 a team was formed to recommend a single approach.

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SPRING 2019
SLIDE 7

M. Schoffstall, C. Davin, M. Fedor, and J. Case, 'SNMP over Ethernet', *Internet Request for Comments*, vol. RFC 1089, February 1989, Available at <http://www.rfc-editor.org/rfc/rfc1089.txt>.

J. D. Case, M. Fedor, M. L. Schoffstall, and J. Davin, 'Simple Network Management Protocol (SNMP)', *Internet Request for Comments*, vol. RFC 1098, April 1989, Available at <http://www.rfc-editor.org/rfc/rfc1098.txt>.

J. D. Case, M. Fedor, M. L. Schoffstall, and J. Davin, 'Simple Network Management Protocol (SNMP)', *Internet Request for Comments*, vol. RFC 1157 (Historic), May 1990, Available at <http://www.rfc-editor.org/rfc/rfc1157.txt>.

SNMPv2p

J. Case, K. McCloghrie, M. Rose, and S. Waldbusser, 'Introduction to version 2 of the Internet-standard Network Management Framework', *Internet Request for Comments*, vol. RFC 1441 (Historic), April 1993, Available at <http://www.rfc-editor.org/rfc/rfc1441.txt>.

J. Galvin and K. McCloghrie, 'Administrative Model for version 2 of the Simple Network Management Protocol (SNMPv2)', *Internet Request for Comments*, vol. RFC 1445 (Historic), April 1993, Available at <http://www.rfc-editor.org/rfc/rfc1445.txt>.

J. Galvin and K. McCloghrie, 'Security Protocols for version 2 of the Simple Network Management Protocol (SNMPv2)', *Internet Request for Comments*, vol. RFC 1446 (Historic), April 1993, Available at <http://www.rfc-editor.org/rfc/rfc1446.txt>.


J. Case, K. McCloghrie, M. Rose, and S. Waldbusser, 'Protocol Operations for version 2 of the Simple Network Management Protocol (SNMPv2)', *Internet Request for Comments*, vol. RFC 1448 (Proposed Standard), April 1993, Available at <http://www.rfc-editor.org/rfc/rfc1448.txt>.

J. Case, K. McCloghrie, M. Rose, and S. Waldbusser, 'Transport Mappings for version 2 of the Simple Network Management Protocol (SNMPv2)', *Internet Request for Comments*, vol. RFC 1449 (Proposed Standard), April 1993, Available at <http://www.rfc-editor.org/rfc/rfc1449.txt>.

J. Case, K. McCloghrie, M. Rose, and S. Waldbusser, 'Introduction to version 2 of the Internet-standard Network Management Framework', *Internet Request for Comments*, vol. RFC 1441 (Historic), April 1993, Available at <http://www.rfc-editor.org/rfc/rfc1441.txt>

Bert Wijnen, SNMPv2* compared to SNMPv2u, Presentation at the 35th IETF, 4-7 March 1996
<http://www.simple-times.org/pub/simple-times/usec/v2compare.html>

Slide 8



SNMPv3

March 1997, the SNMPv3 Working group was chartered to define a standard for SNMP security and administration. Target: April 1998 - all SNMPv3 specifications submitted to IESG for consideration as Proposed Standards.
Based on "An Architecture for Describing SNMP Management Frameworks" (RFC 2271)

Composed of multiple subsystems:

1. **a message processing and control subsystem** - Message Processing and Dispatching for SNMP (RFC 2272)
2. **a security subsystem** - based on a User-based Security Model (USM) (RFC 2274), provides SNMP message level security (Keyed-MD5 as the authentication protocol and the use of CBC-DES as the privacy protocol - but with support for others) defines a MIB for remotely monitoring/managing the configuration parameters for this Security model
3. **a local processing subsystem** - responsible for processing the SNMP PDUs that operate on local instrumentation, applies access control [View-based Access Control Model (VACM) (RFC 2275)] and invokes method routines to access management information, and prepares a response to the received SNMP request.
4. **SNMPv3 Applications** (RFC 2273) - includes Proxy Forwarder Applications, which can forward SNMP requests to other SNMP entities, to translate SNMP requests of one version into SNMP requests of another version or into operations of some non-SNMP management protocol; and support aggregated managed objects where the value of one managed object depends upon the values of multiple (remote) items.

IK1552
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SLIDE 8

J. Case, D. Harrington, R. Presuhn, and B. Wijnen, 'Message Processing and Dispatching for the Simple Network Management Protocol (SNMP)', *Internet Request for Comments*, vol. RFC 2272 (Proposed Standard), January 1998, Available at <http://www.rfc-editor.org/rfc/rfc2272.txt>

D. Harrington, R. Presuhn, and B. Wijnen, 'An Architecture for Describing SNMP Management Frameworks', *Internet Request for Comments*, vol. RFC 2261 (Proposed Standard), January 1998, Available at <http://www.rfc-editor.org/rfc/rfc2261.txt>

D. Harrington, R. Presuhn, and B. Wijnen, 'An Architecture for Describing SNMP Management Frameworks', *Internet Request for Comments*, vol. RFC 2271 (Proposed Standard), January 1998, Available at <http://www.rfc-editor.org/rfc/rfc2271.txt>

J. Case, D. Harrington, R. Presuhn, and B. Wijnen, 'Message Processing and Dispatching for the Simple Network Management Protocol (SNMP)', *Internet Request for Comments*, vol. RFC 2272 (Proposed Standard), January 1998, Available at <http://www.rfc-editor.org/rfc/rfc2272.txt>

J. Case, D. Harrington, R. Presuhn, and B. Wijnen, 'Message Processing and Dispatching for the Simple Network Management Protocol (SNMP)', *Internet Request for Comments*, vol. RFC 2262 (Proposed Standard), January 1998, Available at <http://www.rfc-editor.org/rfc/rfc2262.txt>

U. Blumenthal and B. Wijnen, 'User-based Security Model (USM) for version 3 of the Simple Network Management Protocol (SNMPv3)', *Internet Request for Comments*, vol. RFC 2274 (Proposed Standard), January 1998, Available at <http://www.rfc-editor.org/rfc/rfc2274.txt>

U. Blumenthal and B. Wijnen, 'User-based Security Model (USM) for version 3 of the Simple Network Management Protocol (SNMPv3)', *Internet Request for Comments*, vol. RFC 2264 (Proposed Standard), January 1998, Available at <http://www.rfc-editor.org/rfc/rfc2264.txt>

B. Wijnen, R. Presuhn, and K. McCloghrie, 'View-based Access Control Model (VACM) for the Simple Network Management Protocol (SNMP)', *Internet Request for Comments*, vol. RFC 2265 (Proposed Standard), January 1998, Available at <http://www.rfc-editor.org/rfc/rfc2265.txt>

B. Wijnen, R. Presuhn, and K. McCloghrie, 'View-based Access Control Model (VACM) for the Simple Network Management Protocol (SNMP)', *Internet Request for Comments*, vol. RFC 2275 (Proposed Standard), January 1998, Available at <http://www.rfc-editor.org/rfc/rfc2275.txt>.

D. Levi, P. Meyer, and B. Stewart, 'SNMPv3 Applications', *Internet Request for Comments*, vol. RFC 2263 (Proposed Standard), January 1998, Available at <http://www.rfc-editor.org/rfc/rfc2263.txt>

D. Levi, P. Meyer, and B. Stewart, 'SNMPv3 Applications', *Internet Request for Comments*, vol. RFC 2273 (Proposed Standard), January 1998, Available at <http://www.rfc-editor.org/rfc/rfc2273.txt>

Slide 9



SNMP

SNMPv1

- only 5 commands: [get-request](#), [get-next request](#), [set-request](#), [response](#)
- Clear-text password

SNMPv2: 1992-1996

- [get-bulk-request](#)
- [inform-request](#) (for proxy)
- [trap](#)
- v2 MIB and M2M MIB
- Authentication

SNMPv3: 1997-

- more security enhancement
- View-based access control - so different managers can see different subset of the information
- remote configuration



Management Information Base: MIB

MIB is the database of information maintained by the agent that the manager can query or set.

It specifies the data items a managed device must keep, the operations allowed on each item.

See RFC 1213 “Management Information Base for Network Management of TCP/IP-based internets: MIB-II” See also:

- RFC 2011: SNMPv2 Management Information Base for the Internet Protocol using SMIV2.
- RFC 2012: SNMPv2 Management Information Base for the Transmission Control Protocol using SMIV2.
- RFC 2013: SNMPv2 Management Information Base for the User Datagram Protocol using SMIV2.

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SPRING 2019

SLIDE 10

M. T. Rose, ‘Management Information Base for network management of TCP/IP-based internets: MIB-II’, *Internet Request for Comments*, vol. RFC 1158 (Proposed Standard), May 1990, Available at <http://www.rfc-editor.org/rfc/rfc1158.txt>

K. McCloghrie and M. Rose, ‘Management Information Base for Network Management of TCP/IP-based internets:MIB-II’, *Internet Request for Comments*, vol. RFC 1213 (Standard), March 1991, Available at <http://www.rfc-editor.org/rfc/rfc1213.txt>

K. McCloghrie, ‘SNMPv2 Management Information Base for the Internet Protocol using SMIV2’, *Internet Request for Comments*, vol. RFC 2011 (Proposed Standard), November 1996, Available at <http://www.rfc-editor.org/rfc/rfc2011.txt>

K. McCloghrie, ‘SNMPv2 Management Information Base for the Transmission Control Protocol using SMIV2’, *Internet Request for Comments*, vol. RFC 2012 (Proposed Standard), November 1996, Available at <http://www.rfc-editor.org/rfc/rfc2012.txt>

K. McCloghrie, ‘SNMPv2 Management Information Base for the User Datagram Protocol using SMIV2’, *Internet Request for Comments*, vol. RFC 2013 (Proposed Standard), November 1996, Available at <http://www.rfc-editor.org/rfc/rfc2013.txt>

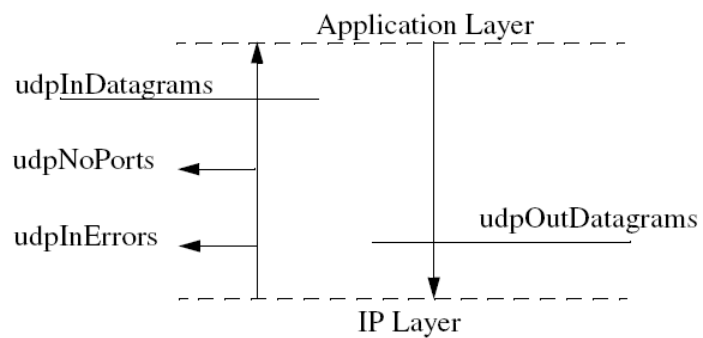
B. Fenner and J. Flick, ‘Management Information Base for the User Datagram Protocol (UDP)’, *Internet Request for Comments*, vol. RFC 4113 (Proposed Standard), June 2005, Available at <http://www.rfc-editor.org/rfc/rfc4113.txt>

Slide 11




Case Diagram

To understand the relationship between counters and to make sure that all the data paths for a packet are accounted for.



Case diagram of UDP group (W. R. Stevens, TCP/IP Illustrated, V.1, pg. 367)

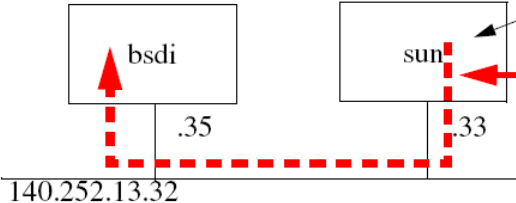
Slide 12



SNMP Traps

Agent sends a trap to manager to indicate that something has happened.
Following trap types are defined:

- 0: coldStart
- 1: warmStart
- 2: linkDown
- 3: linkUP
- 4: authenticationFailure
- 5: egpNeighborLoss
- 6: enterpriseSpecific



Example: start the SNMP agent on sun and send traps to bsdi; tcpdump output:

```

1 0.0
2 18.86 (18.86)

```

Port 162 Port 161 trap type PDU type (length)

sun.snmp > bsdi.snmp-trap: C=traps Trap(28)

E:unix.1.2.5 [140.252.13.33] coldstart 20 timestamp

sun.snmp > bsdi.snmp-trap: C=traps Trap(29)

E:unix.1.2.5 [140.252.13.33] authenticationFailure 1907

Enterprise: sysObjectID IP address of agent

IK1552
SPRING 2019
SLIDE 12



Remote MONitoring (RMON)

RMON MIB 1 (RFC 1757), RMON MIB 2 (RFC 2021), RMON MIB Protocol Identifiers (RFC 2074), MIB II (RFC1213)

⇒ Standard way for users to **proactively** manage multiple LANs from a central site.

RMON 1

- Notify manager of errors
- provide alerts for network problems
- collects statistical baseline data (i.e., what is “normal” on this LAN), and
- acts as a remote network analyzer.

RMON 2

- access higher level protocol information,
- Point-to-point traffic statistics broken down by higher layer protocols,
- eases trouble-shooting, and
- enables network **capacity planning** [and to solve problems **before** they become problems].

IK1552

SPRING 2019

SLIDE 13

S. Waldbusser, ‘Remote Network Monitoring Management Information Base’, *Internet Request for Comments*, vol. RFC 1757 (Draft Standard), February 1995, Available at <http://www.rfc-editor.org/rfc/rfc1757.txt>

S. Waldbusser, ‘Remote Network Monitoring Management Information Base Version 2 using SMIV2’, *Internet Request for Comments*, vol. RFC 2021 (Proposed Standard), January 1997, Available at <http://www.rfc-editor.org/rfc/rfc2021.txt>

A. Bierman and R. Iddon, ‘Remote Network Monitoring MIB Protocol Identifiers’, *Internet Request for Comments*, vol. RFC 2074 (Proposed Standard), January 1997, Available at <http://www.rfc-editor.org/rfc/rfc2074.txt>

K. McCloghrie and M. Rose, ‘Management Information Base for Network Management of TCP/IP-based internets:MIB-II’, *Internet Request for Comments*, vol. RFC 1213 (Standard), March 1991, Available at <http://www.rfc-editor.org/rfc/rfc1213.txt>




RMON Probes or Monitors

Network monitoring devices (monitor or probes) are instruments that exist for the purpose of managing a network. Essentially a LAN analyzer - which is always connected to the segment.

- A physical device which is attached to a segment of the network (it will promiscuously listen to traffic - to collect statistics and if requested packets)
- Generally a microprocessor based system with 8+MBytes of memory
- Fairly powerful processors so that events and alarms are not missed.
- In-band or out-of-band communication
 - In-band - you communicate via the probe via the segment it is monitoring
 - Out-of-band - you communicate with it via another path, e.g., a PPP/SLIP/serial connection
- Probes can operate off-line, i.e., they operate even though they may not be in contact with the network management system.

Probes are sold by lots of vendors.

Slide 15



RMON1 Statistics

Information collected by examining MAC layer as per RFC 1757

		Group	Description
Tables	1	Statistics	Statistics for the segment to which the RMON probe is attached
	2	History	History (Baselines) of the segment
	4	Host	Per host statistics for each individual transmitting and receiving device.
	5	Host Top N	Top N reports on base statistics
	6	Matrix	Statistics on all conversations (i.e., who talks to whom)
Packet Capture	7	Filter	Match on any part of a frame, including errors (CRC, overruns, etc.)
	8	Capture	Collect packets, based on filters, for later retrieval (as if you were a network analyzer)
SNMP traps	3	Alarm	Alarms to monitor for user-defined events.
	9	Event	Log file for use in conjunction with the Alarm or Filter Group.
Token rings		Token Ring	Ring Station Order, Ring Configuration and Source Routing Information.

IK1552
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SLIDE 15

S. Waldbusser, 'Remote Network Monitoring Management Information Base', *Internet Request for Comments*, vol. RFC 1757 (Draft Standard), February 1995, Available at <http://www.rfc-editor.org/rfc/rfc1757.txt>



Ethernet Statistics Group

"These statistics take the form of free running counters that start from zero when a valid entry is created. Each etherStatsEntry contains statistics for one Ethernet interface. The probe must create one etherStats entry for each monitored Ethernet interface on the device." - from RFC 1757

etherStatsTable OBJECT-TYPE

SYNTAX SEQUENCE OF EtherStatsEntry ... ::= { statistics 1 }

etherStatsEntry OBJECT-TYPE

DESCRIPTION

"A collection of statistics kept for a particular Ethernet interface. As an example, an instance of the etherStatsPkts object might be named etherStatsPkts.1"

INDEX { etherStatsIndex } ::= { etherStatsTable 1 }

S. Waldbusser, 'Remote Network Monitoring Management Information Base', *Internet Request for Comments*, vol. RFC 1271 (Proposed Standard), November 1991, Available at <http://www.rfc-editor.org/rfc/rfc1271.txt>

S. Waldbusser, 'Remote Network Monitoring Management Information Base', *Internet Request for Comments*, vol. RFC 1757 (Draft Standard), February 1995, Available at <http://www.rfc-editor.org/rfc/rfc1757.txt>



EtherStatsEntry

```
EtherStatsEntry ::= SEQUENCE {  
    etherStatsIndex INTEGER (1..65535),  
    etherStatsDataSource OBJECT IDENTIFIER,  
    etherStatsDropEvents Counter,  
    etherStatsOctets Counter,  
    etherStatsPkts Counter,  
    etherStatsBroadcastPkts Counter,  
    etherStatsMulticastPkts Counter,  
    etherStatsCRCAlignErrors Counter,  
    etherStatsUndersizePkts Counter,  
    etherStatsOversizePkts Counter,  
    etherStatsFragments Counter,  
    etherStatsJabbers Counter,  
    etherStatsCollisions Counter,  
    etherStatsPkts64Octets Counter,  
    etherStatsPkts65to127Octets Counter,  
    etherStatsPkts128to255Octets Counter,  
    etherStatsPkts256to511Octets Counter,  
    etherStatsPkts512to1023Octets Counter,  
    etherStatsPkts1024to1518Octets Counter,  
    etherStatsOwner OwnerString,  
    etherStatsStatus EntryStatus  
}
```



EtherHistoryEntry

```
EtherHistoryEntry ::= SEQUENCE {  
    etherHistoryIndex INTEGER (1..65535),  
    etherHistorySampleIndex INTEGER (1..2147483647),  
    etherHistoryIntervalStart TimeTicks,  
    etherHistoryDropEvents Counter,  
    etherHistoryOctets Counter,  
    etherHistoryPkts Counter,  
    etherHistoryBroadcastPkts Counter,  
    etherHistoryMulticastPkts Counter,  
    etherHistoryCRCAlignErrors Counter,  
    etherHistoryUndersizePkts Counter,  
    etherHistoryOversizePkts Counter,  
    etherHistoryFragments Counter,  
    etherHistoryJabbers Counter,  
    etherHistoryCollisions Counter,  
    etherHistoryUtilization INTEGER (0..10000)  
}
```



HostEntry

```
HostEntry ::= SEQUENCE {  
    hostAddress OCTET STRING,  
    hostCreationOrder INTEGER (1..65535),  
    hostIndex INTEGER (1..65535),  
    hostInPkts Counter,  
    hostOutPkts Counter,  
    hostInOctets Counter,  
    hostOutOctets Counter,  
    hostOutErrors Counter,  
    hostOutBroadcastPkts Counter,  
    hostOutMulticastPkts Counter  
}
```



Host Top N group

Used to prepare reports that describe the hosts that top a list **ordered** by one of their statistics.

hostTopNControlTable is used to initiate the generation of such a report, the management station selects the parameters, such as:

- which interface,
- which statistic,
- how many hosts, and
- the start and stop times of the sampling.



The Matrix Group


Matrix group consists of the matrixControlTable, matrixSDTable, and the matrixDSTable.

These tables store statistics for a particular conversation between two addresses. The maxtrixSDTable - contains a entries indexed by source and destination.

```
MatrixSDEntry ::= SEQUENCE {  
    matrixSDSourceAddress OCTET STRING,  
    matrixSDDestAddress OCTET STRING,  
    matrixSDIndex INTEGER (1..65535),  
    matrixSDPkts Counter,  
    matrixSDOctets Counter,  
    matrixSDErrors Counter  
}
```

The maxtrixSDTable - a similar set of statistics (MatrixDSEntry) indexed by destination and source.

Slide 22



RMON2

Information collected from network and higher layer
("application") headers (defined by RFC 2021)

		Group	Description
Protocols	11	Protocol Directory	List of protocol types the probe is capable of monitoring
	12	Protocol Distribution	Number of packets and octets by protocols on a network segment
Network layer	13	Address Mapping	MAC addresses and corresponding network addresses
	14	Network Layer Host	Amount of traffic sent to and from each network address
	15	Network Layer Matrix	Amount of traffic between each pair of network addresses
		Network Layer Matrix Top N	Top N conversations over a user-defined period (packet or octet counts)
Higher layers	16	Application Layer Host	Amount of traffic, by protocol
	17	Application Layer Matrix	Amount of traffic, by Protocol, between each pair of network addresses.
		Application Layer Matrix Top N	Top N conversations over a user-defined period (packet or octet counts)

IK1552
SPRING 2019
SLIDE 22

S. Waldbusser, 'Remote Network Monitoring Management Information Base Version 2 using SMIV2', *Internet Request for Comments*, vol. RFC 2021 (Proposed Standard), January 1997, Available at <http://www.rfc-editor.org/rfc/rfc2021.txt>

Slide 23



Information collected from network and higher layer (“application”) headers (defined by RFC 2021)

	Group	Description
	18 User History	Users created custom History Tables based on supported OID's.
Probe itself	19 Probe Configuration	Configuration of various operating parameters of the probe
	20 RMON Conformance	Lists which groups and instances of a group a probe supports

IK1552

SPRING 2019

2
3

S. Waldbusser, ‘Remote Network Monitoring Management Information Base Version 2 using SMIV2’, *Internet Request for Comments*, vol. RFC 2021 (Proposed Standard), January 1997, Available at <http://www.rfc-editor.org/rfc/rfc2021.txt>.

S. Waldbusser, ‘Remote Network Monitoring Management Information Base for High Capacity Networks’, *Internet Request for Comments*, vol. RFC 3273 (Proposed Standard), July 2002, Available at <http://www.rfc-editor.org/rfc/rfc3273.txt>.

E. Stephan and J. Palet, ‘Remote Network Monitoring (RMON) Protocol Identifiers for IPv6 and Multi Protocol Label Switching (MPLS)’, *Internet Request for Comments*, vol. RFC 3919 (Informational), October 2004, Available at <http://www.rfc-editor.org/rfc/rfc3919.txt>

S. Waldbusser, ‘Remote Network Monitoring Management Information Base Version 2’, *Internet Request for Comments*, vol. RFC 4502 (Draft Standard), May 2006, Available at <http://www.rfc-editor.org/rfc/rfc4502.txt>



Proprietary MIBs to extend RMON functions

ION Network, Inc. adds:

Group	Description
FDDI	FDDI MAC level and User Data Statistics for FDDI networks
Protocol	Bandwidth utilization by protocols
SolCom Host	Tracks MAC to IP address mappings; including when a host was first and last seen, when a new host appears on the segment
Traffic Generation	Generate traffic using user-defined packets (including packet with errors)
Response Time Monitoring	Works out response times and helps to pin-point WAN failures using ICMP echo-requests initiated from the central site.



Entity Management Information Base (MIB) (Version 4)

RFC 6933 – for managing multiple **logical** instances (entities) controlled by a *single* SNMP agent

Introduces:

- enumerated values for entity physical classes in IANAPhysicalClass within IANA-ENTITY-MIB module
- identification of physical entities using a Universally Unique Identifier (UUID) (see RFC 4122, Section 4.1)
- for devices with constrained resources: an entity MIB of subsets of MIB objects [RFC6993]

IK1552

SPRING 2019

SLIDE 25

[RFC6993] A. Bierman, D. Romascanu, J. Quittek, and M. Chandramouli, 'Entity MIB (Version 4)', *Internet Request for Comments*, vol. RFC 6933 (Proposed Standard), May 2013 [Online]. Available: <http://www.rfc-editor.org/rfc/rfc6933.txt>

[RFC4122] P. Leach, M. Mealling, and R. Salz, 'A Universally Unique Identifier (UUID) URN Namespace', *Internet Request for Comments*, vol. RFC 4122 (Proposed Standard), Jul. 2005 [Online]. Available: <http://www.rfc-editor.org/rfc/rfc4122.txt>



Network Management Systems

- HP OpenView
Derived from OpenView: IBM NetView, Digital Polycenter NetView, and NCR OneVision; now days part of [HP Network Management software](#)
- CA Spectrum®
<http://www.ca.com/us/products/detail/ca-spectrum.aspx>
- formerly Tail-f Systems's Network Control System (NCS)
<http://www.tail-f.com/network-control-system/> - now: Cisco Network Service Orchestrator (NSO) enabled by Tail-f.



WEB based Management

Using the Web as an interface

Web based Reporting/Statistics

- Netscout <http://www.netscout.com/>
 - HP OpenView [Netmetrix](#) WebReporter
 - Merit Network Statistics Collection And Reporting Facility (NetSCARF) Scion package consists of five components:
 - scollect - collects network data from a set of routers
 - scook - preprocesses network data into a more convenient (condensed) form
 - scserver - delivers the network data in response to client requests
 - sclient - requests network data from the scserver on behalf of a reporting or graphing application
 - Real-Time Data (rtdata) tree - a flat-file database: stores the data collected by scollect
 - Merit Internet Performance and Analysis Project ([IPMA](#)), tools: NetNow, AS Explorer, Route Flap, Routing Table Statistics Generator, ...
- See also pointers to tools developed by others.

Web based Interfaced Management Platforms

- HP OpenView World Wide Web Interface
 - DR-Web Manager and Agent
- [SiteScope](#) - a Java-based Web Site Monitoring and Administration Software

“Welcome to the NetSCARF Workshop”, 9 February 1997,
<http://www.academ.com/nanog/feb1997/NetSCARF/>



WEB based Management (continued)

Web based Interfaced Management Tools

- Cisco [ClickStart](#) - for configuring a Router with a Web Browser
- Axis Communications AB's [Thin Server](#)

Management of Web Services

Harrie Hazewinkel, Carl W. Kalbfleisch, Juergen Schoenwaelder, 'Definitions of Managed Objects for WWW Services', *Internet Request for Comments*, RFC 2594 (Proposed Standard), May 1999, Available at <http://www.rfc-editor.org/rfc/rfc2594.txt>.

- Service Information Group
- Protocol Statistics Group
- Document Statistics Group



Web Based Enterprise Management Initiative (WBEM)

see <http://www.dmtf.org/standards/wbem>

Goal: to consolidate and unify the data provided by **existing** management technologies - in order to solve enterprise problems; i.e., from the application layer problem report down to the interface card - even if the card is in a remote branch office.

Builds on: Intel's Wired for Management (WfM) effort ⇒ Distributed Management Task Force (formerly Desktop Management Task Force) and Desktop Management Interface (now DMI 2.0)

The DMI was designed to be:

- "independent of a specific computer or operating system
- independent of a specific management protocol
- easy for vendors to adopt
- usable locally -- no network required
- usable remotely using DCE/RPC, ONC/RPC, or TI/RPC
- mappable to existing management protocols (e.g., CMIP, SNMP)
- The DMI procedural interfaces are specifically designed to be remotely accessible through the use of Remote Procedure Calls. The RPCs supported by the DMI include: DCE/RPC, ONC/RPC, and TI/RPC." -- DMI 2.0 Introduction



DMI 2.0 has three groups

- **ComponentID** group - required for all DMI components, includes information such as the six named attributes: "Manufacturer", "Product", "Version", "Serial Number", "Installation", and "Verify" [asking for this last group causes the device to check itself].
- **Event** Groups:
 - includes a template group used to describe the format of event data for standard events
 - Event State group is defined to hold the current state of state-based events
 - Events can be of different severity levels: Monitor, Information, OK, Non-Critical, Critical, and Non-Recoverable.
- **DMI Service Provider** Groups - provides the means for those interested in specific events to subscribe to just the events that they want; subscribers can say how they want to be notified (DCE RPC, TI RPC, ONC RPC), what transport protocol should be used (TCP/IP, IPX, ...), when they no longer want to be notified (Subscription Expiration DateStamp), ...



Four Elements of DMI

1. a format for describing management information - Management Information Format (MIF)
 - a language for describing each component;
 - each component has a MIF file to describe its manageable characteristics; and
 - When a component is initially installed into the system, the MIF is added to the (implementation-dependent) MIF database.
2. a service provider entity
3. two sets of APIs, one set for service providers and management applications to interact (Service Provider API for Components), and the other for service providers and components to interact (Component Provider API), and
4. set of services for facilitating remote communication.



Common Information Model (CIM)

- DMTF Common Information Model (CIM)
<http://www.dmtf.org/standards/cim> based on object-oriented technologies for use in Web-based management
- XML Mapping Specification v2.0.0
- XML Document Type Definition v2.0.0
- CIM Operations over HTTP, V1.0



Java and Management

Java Management API (JMAPI): Set of extensible objects and methods, defines an application programming interfaces (API) which includes:

- JavaManagement API User Interface Style Guide
- Admin View Module (AVM)
- Base Object Interfaces
- Managed Container Interfaces
- Managed Notification Interfaces
- Managed Data Interfaces
- Managed Protocol Interfaces
- SNMP Interfaces
- Applet Integration Interfaces

Java Dynamic Management Kit - A Java agent toolkit for rapid development of autonomous Java agents for system, application, or network devices.



Inter-domain Management task force (XoJIDM)

Sponsored by X/Open and the Network Management Forum (NMF), see

[Inter-Domain Management](#), Open Group Technical Standard, C802 ISBN 1-85912-256-6, January 2000, 524 pages.

They have specified such things as SNMP MIBS to CORBA-IDL conversion, CORBA-IDL to GDMO/ASN.1 conversion, CORBA/SNMP Gateway,

IK1552

SPRING 2019

SLIDE 34

Subrata Mazumdar, Inter-Domain Management between CORBA and SNMP : WEB-based Management - CORBA/SNMP Gateway Approach,

Presented at DSOM'96, L'Aquila, Italy, October 28-30, 1996

<http://www.dca.fee.unicamp.br/~eler/inf561/02/CORBASnmpExt.pdf>



Policy Based Management

See the 1999 Master's thesis "Implementing policy-based network management" by Yavor Adel Al-Shaikhly

Check Point's policy management framework and products such as <http://www.checkpoint.com/products/management-portal-software-blade/>

Morris Sloman, "[*Policy Agents: Licensed to Manage/Policy Based Management of Distributed Systems*](#)", Department of Computing, Imperial College, London, U.K.

IK1552

SPRING 2019

SLIDE 35

Yavor Adel Al-Sheikhly, 'Implementing policy-based network management', Master's thesis, KTH Royal Institute of Technology, Teleinformatics, Stockholm, Sweden, 1999 [Online]. Available: <http://urn.kb.se/resolve?urn=urn:nbn:se:kth:diva-95440>

Morris Sloman, "[*Policy Agents: Licensed to Manage/Policy Based Management of Distributed Systems*](#)"
http://www.doc.ic.ac.uk/~mss/policy_agents.pdf



Managing networks – the cutting edge

To deal with network functions virtualization (NFV), software-defined networking (SDN), and carrier cloud architectures, ~50 network operators and cloud providers have introduced: Open Network Automation Platform - <https://www.onap.org/>

Georgios P. Katsikas, Tom Barbette, Dejan Kostic, Rebecca Steinert, and Gerald Q. Maguire Jr., 'Metron: NFV Service Chains at the True Speed of the Underlying Hardware', in Proceedings of the 15th USENIX Symposium on Networked Systems Design and Implementation (NSDI), Renton, WA, USA, 2018 [Online]. Available: <https://www.usenix.org/conference/nsdi18/presentation/katsikas>



Applications

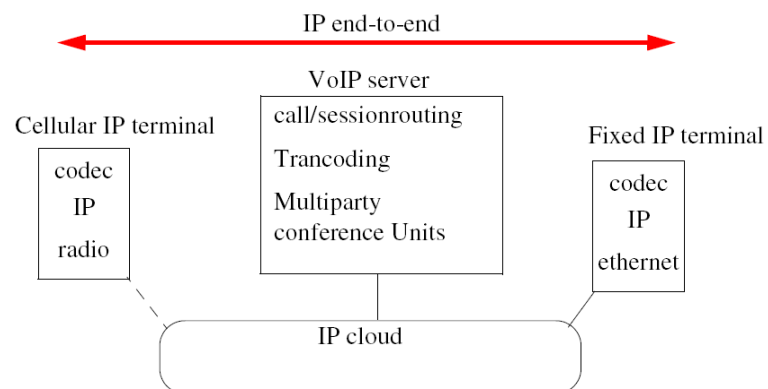
- E-mail
 - E-mail was invented by Ray Tomlinson of BBN in 1972.
 - His e-mail utility program permits listing, forwarding, and responding to e-mails
 - It was demonstrated at International Computer Communication Conference (ICCC) that year.
 - It became the first “killer application” of the Internet.
- Telnet and FTP
- Networked File systems (such as NFS)
- X windowing system
- Web browsers
 - The first graphical Web browser (called Mosaic) is introduced in 1993
 - It was developed at the National Center for Supercomputing at the University of Illinois.

Slide 38



Voice over IP (VoIP)

First we will set the context and then we will examine the technical details.





Deregulation ⇒ New regulations

US Telecommunications Act of 1996

“The goal of this new law is to let anyone enter any communications business -- to let any communications business compete in any market against any other.” (<http://www.fcc.gov:80/telecom.html>)

- updated the Communications Act of 1934
- New interconnection points
 - perhaps there is something that LECs can do with all the empty space in their central exchanges [which appeared due to the shrinking size of their own switching equipment]
- Number portability - even local numbers
 - every call results in ~10 DB lookups
- “Universal Service”
 - from a myth to a legal requirement
 - an evolving service level - not a fixed service or service level!
 - special subsidies for schools, health care, libraries, etc.
- February 1997 World Trade Organization (WTO) agreement

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SPRING 2019

SLIDE 39

The official citation for the new Act is: Telecommunications Act of 1996, Pub. LA. No. 104-104, 110 Stat. 56 (1996).

For informal background see “WTO negotiations on basic Telecommunications” - <http://www.wto.org/wto/services/tel.htm>



Deregulation (continued)

⇒ New operators

Lots of new actors as operators

⇒ New Suppliers

Lots of new actors as equipment suppliers

Traditional telecom equipment vendors buying datacom vendors:

Lots of mergers and acquisitions among datacom vendors.

Slide 41

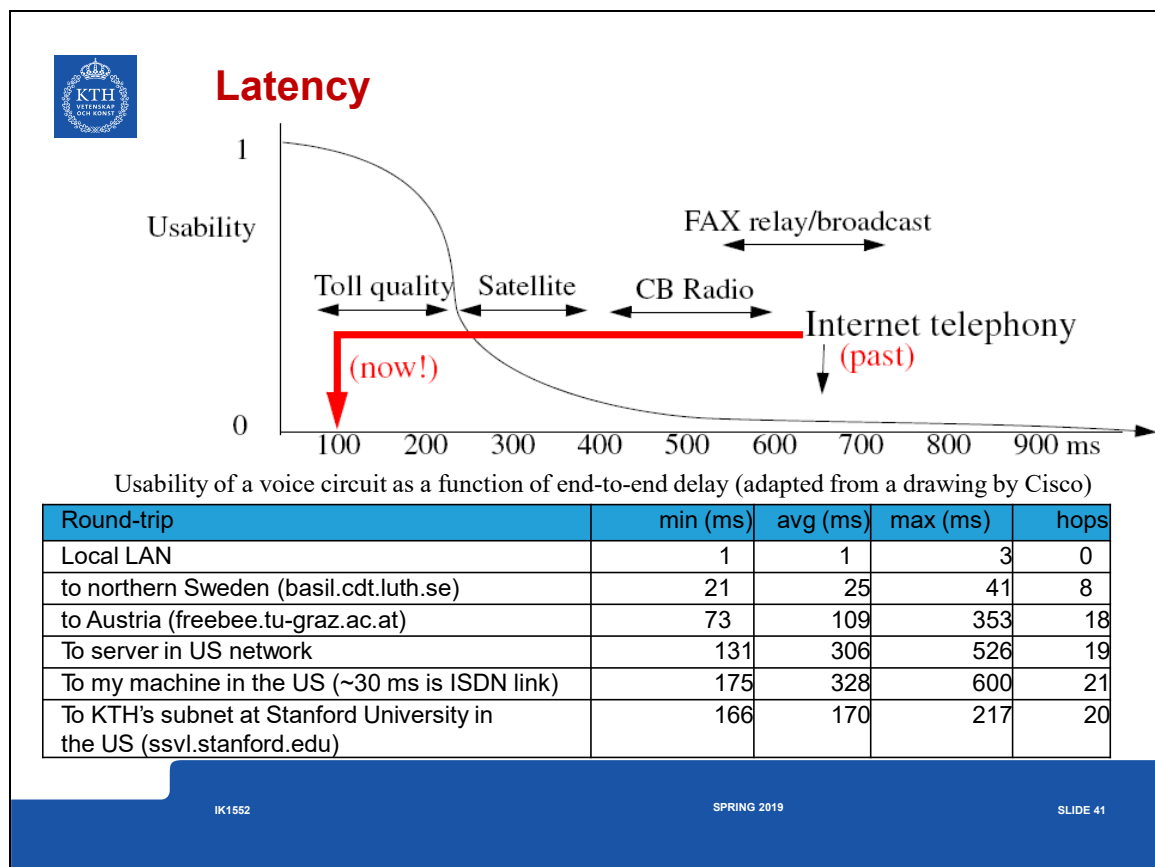
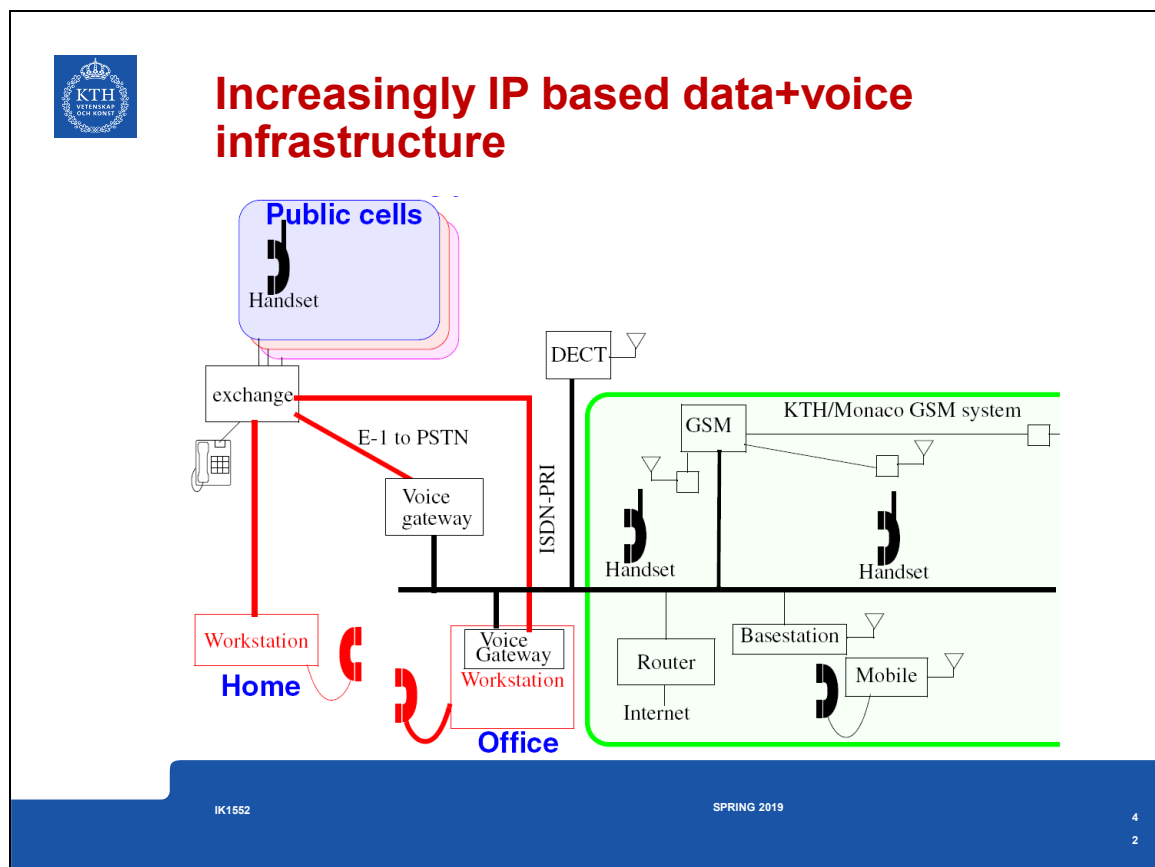
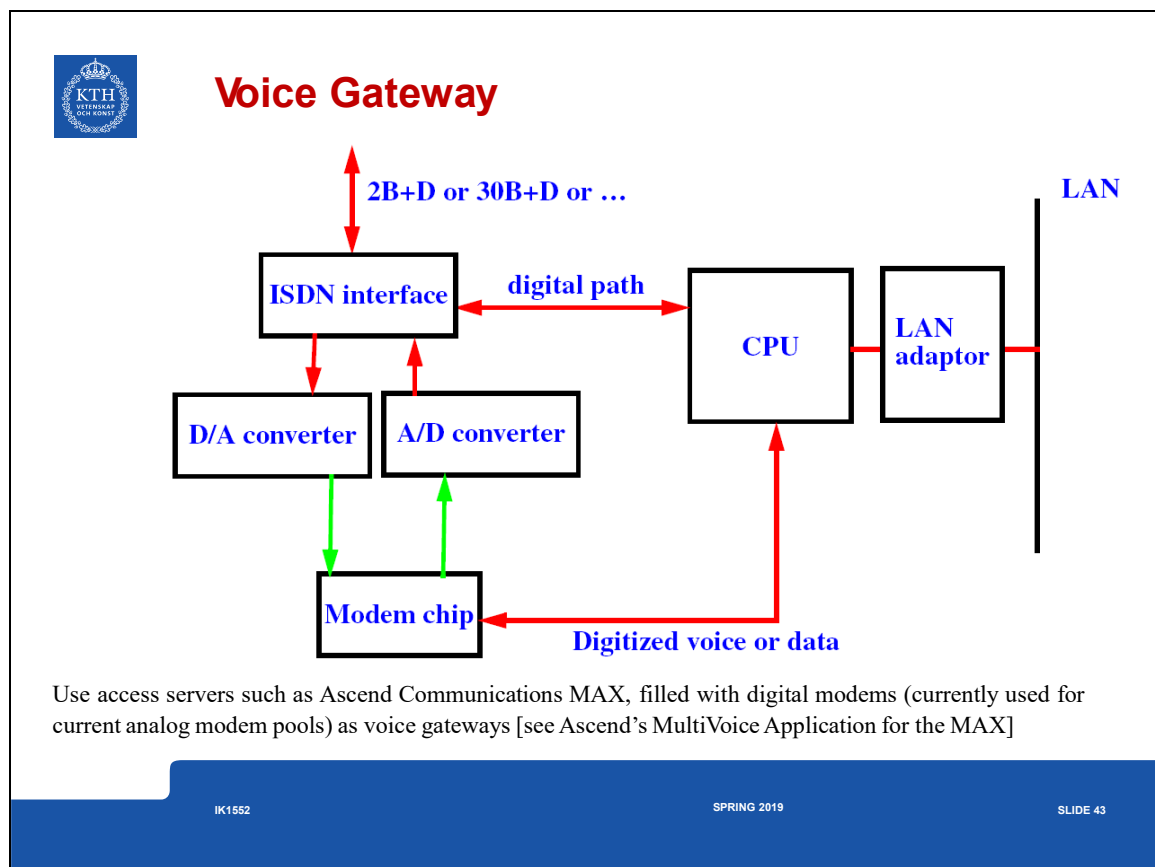


Figure is adapted from
<http://www.packeteer.com/solutions/voip/sld006.htm>

Slide 42



Slide 43



Slide 44



Voice over IP (VOIP)

Gateways not only provide basic telephony and fax services but can also will enable lots of value-added services, e.g., call-centers, integrated messaging, least-cost routing, ...

Such gateways provide three basic functions:

- Interface between the PSTN network and the Internet

Terminate incoming synchronous voice calls, compress the voice, encapsulate it into packets, and send it as IP packets. Incoming IP voice packets are unpacked, decompressed, buffered, and then sent out as synchronous voice to the PSTN connection.

- Global directory mapping

Translate between the names and IP addresses of the Internet world and the E.164 telephone numbering scheme of the PSTN network.

- Authentication and billing

Voice representation

ITU G.723.1 algorithm for voice encoding/decoding or G.729 (CS-ACELP voice compression).

Signaling

Based on the H.323 standard on the LAN and conventional signaling will be used on telephone networks.

Slide 45



Fax Support

Both store-and-forward and real-time fax modes - with store-and-forward the system records the entire FAX before transmission.

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SPRING 2019

SLIDE 45

Slide 46

**Management**

Full SNMP management capabilities via MIBs (Management Information Base) will be provided to control all functions of the Gateway. Extensive statistical data will be collected on dropped calls, lost/resent packets, and network delays.

Compatibility

De jure standards:

- ITU G 723.1/G.729 and H.323
- VoIP Forum IA 1.0

De facto standards:

- Netscape's Cooltalk
- Microsoft's NetMeeting

A protocol to keep you eyes on: **Session Initiation Protocol (SIP)** [RFC 2543], much simpler than H.323

IK1552

SPRING 2019

SLIDE 46

M. Handley, H. Schulzrinne, E. Schooler, and J. Rosenberg, 'SIP: Session Initiation Protocol', *Internet Request for Comments*, vol. RFC 2543 (Proposed Standard), March 1999, Available at <http://www.rfc-editor.org/rfc/rfc2543.txt>



VOIP Modes of Operation

- PC to PC
- PC-to-Telephone calls
- Telephone-to-PC calls
- Telephone-to-Telephone calls via the Internet
- Premises to Premises
use IP to tunnel from one PBX/Exchange to another
- Premises to Network
use IP to tunnel from one PBX/Exchange to a gateway of an operator



Cisco Voice Over IP

Enables Cisco 3600 series routers to carry live voice traffic (e.g., telephone calls and faxes) over an IP network.

They state that this could be used for:

- “Toll bypass
- Remote PBX presence over WANs
- Unified voice/data trunking
- POTS-Internet telephony gateways”

Uses Real-Time Transport Protocol (RTP) for carrying packetized audio and video traffic over an IP network.

Cisco 3600 supports a selection of CODECs:

- G.711 A-Law 64,000 bits per second (bps)
- G.711 u-Law 64,000 bps
- G.729 8000 bps

Information from

http://www.cisco.com/univercd/cc/td/doc/product/software/ios113ed/113t/113t_1/voip/config.htm



Cisco Voice Over IP

(continued)

Cisco 3800 supports even more CODECs:

ITU G.726 standard, 32k rate

ITU G.726 standard, 24k rate

ITU G.726 standard, 16k rate

ITU G.728 standard, 16k rate (default)

ITU G.729 standard, 8k rate

By using **Voice Activity Detection** (VAD) - you only need to send traffic if there is something to send.

An interesting aspect is that user's worry when they hear absolute silence, so to help make them comfortable it is useful to play noise when there is nothing to output. Cisco provide a "**comfort-noise**" command to generate background noise to fill silent gaps during calls if VAD is activated".

Cisco 3600 series router can be used as the voice gateway with software such as Microsoft NetMeeting.

Cisco 3800 also supports "fax-relay" - at various rates either current voice rate or 2,400/4,800/7,200/9,600/14,400 bps fax rates.



Intranet Telephone System

On January 19, 1998, Symbol Technologies and Cisco Systems announced that they had combined the Symbol Technologies' NetVision™ wireless LAN handset and Cisco 3600 to provide a complete wireless local area network telephone system based on Voice-Over-IP technology.

The handset use wireless LAN (IEEE 802.11) infrastructure and a voice gateway via Cisco 3600 voice/ fax modules. The system conforms to H.323.

"I believe that this is the first wireless local area network telephone based on this technology" -- Jeff Pulver

Seamless roaming via Symbol's pre-emptive roaming algorithm with load balancing.

Claim each cell can accommodate ~25 simultaneous, full-duplex phone calls.

Symbol Technologies was bought by Motorola, who in turn was bought by Google, ...



Wireless LANs

“The wireless workplace will soon be upon us[†]

Telia has strengthened its position within the area of radio-based data solutions through the acquisition of Global Cast Internetworking. The company will primarily enhance Telia Mobile's offering in wireless LANs and develop solutions that will lead to the introduction of the wireless office. A number of different alternatives to fixed data connections are currently under development and, *later wireless IP telephony will also be introduced.*

...

The acquisition means that Telia Mobile has secured the resources it needs to maintain its continued expansion and product development within the field of radio-based LAN solutions. *Radio LANs are particularly suitable for use by small and medium-sized companies as well as by operators of public buildings such as airports and railway stations.*

Today's radio-LAN technology is based on *inexpensive products that do not require frequency certification.* They are *easy to install* and are often used to replace cabled data networks in, for example, large buildings.

...”

[emphasis added by Maguire]

[†] Telia press announcement: 1999-01-25

Slide 52



Telia's HomeRun wireless zones

<http://welcome.homerun.telias.com/>

A subscription based service to link you to your corporate network from airports, train stations, ferry terminals, hotels, conference centers, etc.



Carriers offering VOIP

"Equant, a network services provider, will announce tomorrow that it is introducing voice-over-frame relay service in 40 countries, ...

The company says customers can save 20% to 40% or more by sending voice traffic over its frame relay network. "This is the nearest you're going to get to free voice," says Laurence Huntley, executive VP of marketing for Equant Network Service.

The Equant service uses the Cisco Systems 3810 router, which takes the customer's voice and data traffic and integrates them before putting the traffic on the Equant network. **Equant is also working with Cisco to introduce a voice-over-IP service.** ...

Equant isn't alone in its pursuit to send voice traffic over data networks. Most of the major carriers are testing services that would send voice over data networks."[†]

AT&T VoIP phone: http://www.telephones.att.com/new_prod.html

Deutsche Telekom running a pilot Internet telephony service using networking products from Ascend Communications and VocalTec.

[†]Mary E. Thyfault, Equant To Roll Out Voice-Over-Frame Relay Service, InformationWeek Daily, 10/21/98.

Slide 54



VOIP vs. traditional telephony

In “*Telcos Hear New Voices*” by Margrit Sessions, Phillips Tarifica Ltd., she predicts that by 2001, Internet telephony could squeeze nearly US\$1.2 billion in revenue out of 16 international service providers, while losses due to e-mail (US\$463 million) and Internet fax (US\$170 million) will be much less.

Expected loss of international call revenue due to: Internet phone, fax, and e-mail, by operator:

Company	Expected Losses (millions of US Dollars)	Loss as a percentage of revenue
AT&T	~350	3.6%
Kokusai Denshin Denwa (KDD) Co. Ltd. (Japan)	~307	10.4%
Deutsche Telekom	~175	4.2%
Telstra Corp. (Australia)	~168	9%
Embratel (Brazil)	~28	11.5%
Bezeq (Israel)	~30	10.7%



Economics

Bart Stuck and Michael Weingarten, "Can Carriers Make Money On IP Telephony? Business Communication Review, Volume 28, Number 8, August 1998, pp. 39-44

"What is the reality in the battle over packet-versus-circuit telephony, and what is hype?

Looking at the potential savings by cost element, it is clear that in 1998, access arbitrage is the major economic driver behind VOIP. By 2003, we anticipate that switched-access arbitrage will diminish in importance, as the ESP exemption disappears and/or access rates drop to true underlying cost.

However, we believe that the convergence between voice and data via packetized networks will offset the disappearance of a gap in switched access costs. As a result, VOIP will continue to enjoy a substantial advantage over circuit-switched voice. Indeed, as voice/data convergence occurs, we see standalone circuit-switched voice becoming economically nonviable."

Bart Stuck and Michael Weingarten, "Can Carriers Make Money On IP Telephony? Business Communication Review, Volume 28, Number 8, August 1998, pp. 39-44
http://papers.ssrn.com/sol3/papers.cfm?abstract_id=1877464

Slide 56



Patents

Mixing voice and data in the LAN goes back to at least this patent:

US 4581735 : Local area network packet protocol for combined voice and data transmission

INVENTORS:

Flamm; Lois E., Chatham Township, Morris County, NJ

Limb; John O., Berkeley Heights, NJ

ASSIGNEES: AT&T Bell Laboratories, Murray Hill, NJ

ISSUED: Apr. 8 , 1986

FILED: May 31, 1983

ABSTRACT: In order to control the transfer of packets of information among a plurality of stations, the instant communications system, station and protocol contemplate first and second oppositely directed signal paths. At least two stations are coupled to both the first and the second signal paths. A station reads one signal from a path and writes another signal on the path.

Slide 57



US 4581735 (continued)

The one signal is read by an arrangement which electrically precedes the arrangement for writing the other signal. Packets are transmitted in a regular, cyclic sequence. A head station on a forward path writes a start cycle code for enabling each station to transmit one or more packets. If a station has a packet to transmit, it can read the bus field of a packet on the forward path. Responsive thereto, a logical interpretation may be made as to whether the forward path is busy or is not busy. If the path is not busy, the packet may be written on the path by overwriting any signal thereon including the busy field. If the path is busy, the station may defer the writing until the path is detected as not busy. In order to accommodate different types of traffic, the head station may write different start cycle codes. For example, a start-of-voice code may enable stations to transmit voice packets; a start-of-data code may enable stations to transmit data packets, etc. for the different types of traffic. Further, the start cycle codes may be written in a regular, e.g., periodic, fashion to mitigate deleterious effects, such as speech clipping. Still further, the last station on the forward path may write end cycle codes in packets on a reverse path for communicating control information to the head station. Responsive to the control information, the head station may modify the cycle to permit the respective stations to, for example, transmit more than one packet per cycle or to vary the number of packet time slots, which are allocated to each of the different types of traffic.



Deregulation \Rightarrow Trends

- replacing multiplexors with Routers/Switches/... \ll 1/10 circuit switched costs
- Standard telco interfaces being replaced by datacom interfaces
- New Alliances
- future developments building on VOIP
 - ♦ Fax broadcast, Improved quality of service, Multipoint audio bridging, Text-to-speech conversion and Speech-to-Text conversion, Voice response systems, ...
 - ♦ Replacing the wireless voice network's infrastructure with IP

See the Univ. of California at Berkeley ICEBERG project report:

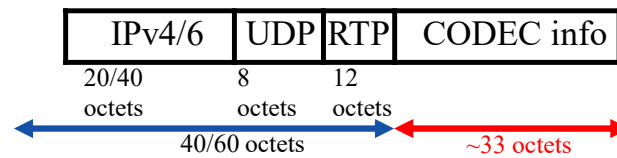
<http://iceberg.cs.berkeley.edu/release/>

- \Rightarrow Telecom (only) operators have no future
- \Rightarrow Telecom (only) companies have no future



VoIP details

Carry the speech frame inside an RTP packet



Typical packetisation time of 10-20 ms per audio frame.

Slide 60



RTP: Real-Time Transport Protocol

Designed to carry out variety of real-time data: audio and video. Provides two key facilities:

- Sequence number for order of delivery
- Timestamp for control playback

Provides no mechanisms to ensure timely delivery.

0 1	2	3	4 5 6 7	8 9	16	31
VER	P	X	CC	M	PTYPE	Sequence number
Timestamp						
Synchronization source identifier						
Contributing source ID						
...						

- P whether zero padding follows the payload
 X whether extension or not
 M marker for beginning of each frame
 PTYPE Type of payload



RTP and H.323 for IP Telephony

audio/video applications		signaling and control				data applications
Video CODEC	Audio CODEC	RTCP	H.225 registration	H.225 Signaling	H.245 Control	T.120
RTP						
UDP				TCP		
IP						

- H.323 is the framework of a group protocols for IP telephony (from ITU)
- H.225 - Signaling used to establish a call
- H.245 - Control and feedback during the call
- T.120 - Exchange of data associated with a call
- RTP - Real-time data transfer
- RTCP - Real-time Control Protocol



SIP: Session Initiation Protocol

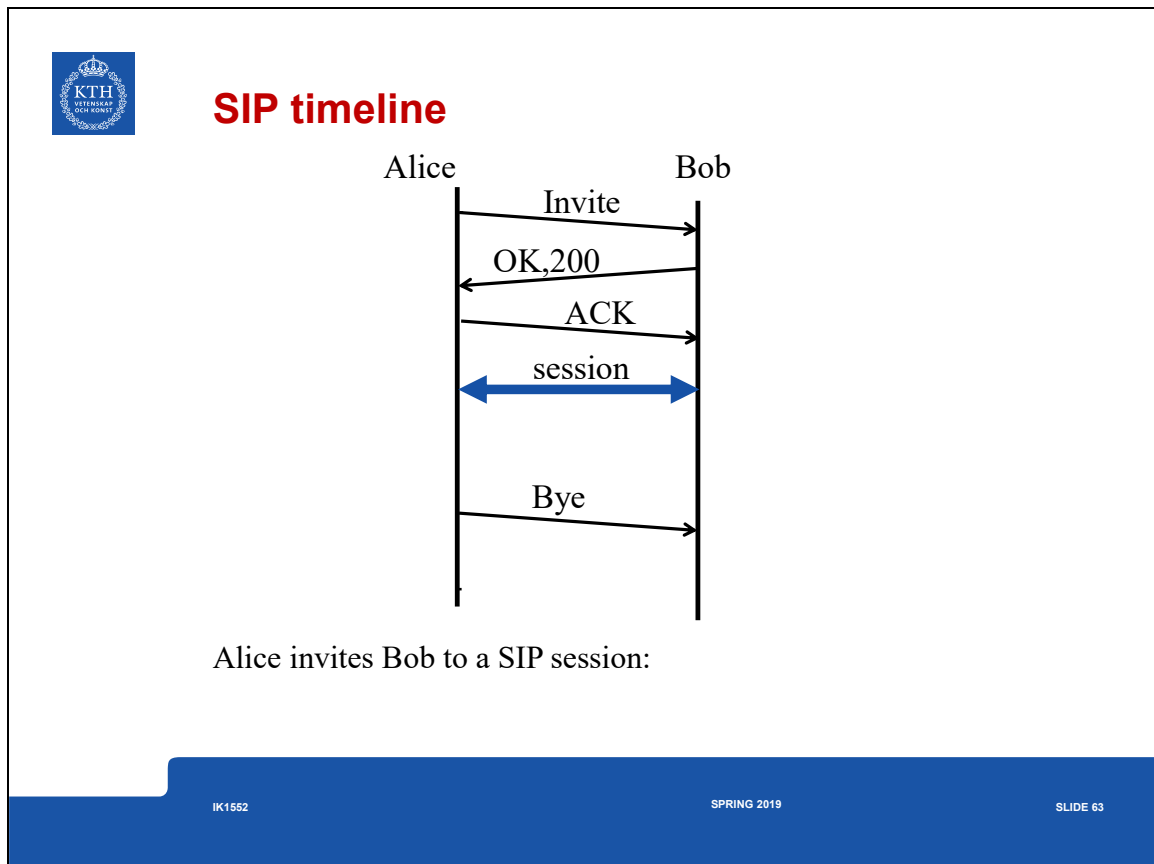
SIP is an alternative to H.323 proposed by IETF. Only covers signaling (parts of H.323). Does not use RTP (but [sessions](#) can use RTP)

Several types of servers defined:

- [User agent server](#) runs on a SIP terminal = a client element, User Agent Client (UAC) + server element, User Agent Server (UAS)
- SIP proxy - interprets, and, if necessary, rewrites specific parts of a request message before forwarding it to a server closer to the destination:
 - SIP stateful proxy server - remembers its queries and answer; can also forward several queries in parallel.
 - SIP stateless proxy server
- SIP redirect server - directs the client to contact an alternate URI
- Location server - knows the current binding (from REGISTER msgs)

SIP uses SDP (Session Description Protocol) to get information about a call, such as, the media encoding, protocol port number, multicast addresses, etc.

Slide 63



Slide 64



SIP Invite[†]

```
INVITE sip:bob@biloxi.com SIP/2.0
Via: SIP/2.0/UDP pc33.atlanta.com;branch=z9hG4bK776asdhds
To: Bob <sip:bob@biloxi.com>
From: Alice <sip:alice@atlanta.com>;tag=1928301774
Call-ID: a84b4c76e66710
CSeq: 314159 INVITE
Contact:
<sip:alice@pc33.atlanta.com>
Content-Type: application/sdp
Content-Length: 142
```

(Alices SDP not shown)

SIP is a text-based protocol and uses ISO 10646 character set in UTF-8 encoding (RFC 2279). The message body uses MIME and *can* use S/MIME for security.

The generic form of a message is:
generic-message = start-line
message-header* CRLF
[message-body]

[†]Example from draft-ietf-sip-rfc2543bis-06.ps

Slide 65



Bob's response[†]

```
SIP/2.0 200 OK Via: SIP/2.0/UDP
pc33.atlanta.com;branch=z9hG4bK776asdh
s Via: SIP/2.0/UDP
bigbox3.site3.atlanta.com;branch=z9hG4bK77ef4c2312983
.1 Via: SIP/2.0/UDP
pc33.atlanta.com;branch=z9hG4bKnashds8 To: Bob
<sip:bob@biloxi.com>;tag=a6c85cf
From: Alice
<sip:alice@atlanta.com>;tag=1928301774 Call-ID:
a84b4c76e66710
CSeq: 314159 INVITE
Contact: <sip:bob@192.0.2.8>
Content-Type: application/sdp
Content-Length: 131
```

(Bobs SDP not shown)

[†] Example from draft-ietf-sip-rfc2543bis-06.ps



SIP Methods

Method	Purpose
Invite	Invites a user to join a call.
Bye	Terminates the call between two of the users on a call.
Options	Requests information on the capabilities of a server.
Ack	Confirms that a client has received a final response to an INVITE.
Register	Provides the map for address resolution, this lets a server know the location of a user.
Cancel	Ends a pending request, but does not end the call.



SIP Status codes

SIP status codes are patterned on and similar to HTTP's status codes:

1xx	Provisional request received, continuing to process the request
2xx	Success - the action was successfully received, understood, and accepted
3xx	Redirection - further action needs to be taken in order to complete the request
4xx	Client Error - the request contains bad syntax or cannot be fulfilled at this server
5xx	Server Error - the server failed to fulfill an apparently valid request
6xx	Global Failure - the request cannot be fulfilled at any server



ENUM

IETF's E.164 Number Mapping standard uses Domain Name Server (DNS) to map standard International Telecommunication Union (ITU-T) international public telecommunications numbering plan (E.164) telephone numbers to a list of Universal Resource Locators (URL). SIP then uses those URL's to initiate sessions.

For example, ENUM DNS converts a telephone number in E.164 format, e.g. **+46812345**, and returns e.g., a Universal Resource Identifier (URI) SIP:olle.svenson@telia.se

Then a SIP client can make a connection to the SIP gateway telia.se passing the local part olle.svenson.

ENUM can return a wide variety of URI types.



Further Reading

IP Telephony (iptel) <http://datatracker.ietf.org/wg/iptel/charter/>

PSTN and Internet Internetworking (pint) <http://datatracker.ietf.org/wg/pint/charter/>

Also important are the measures of delay, delay jitter, throughput, packet loss, etc. IP Performance Metrics (ippm) is attempting to specify how to measure and exchange information about measurements of these quantities.

<http://datatracker.ietf.org/wg/ippm/charter/>

See Wi-Fi Calling:

- <http://www.t-mobile.com/offer/wifi-calling-wifi-extenders.html>
- <http://ee.co.uk/ee-and-me/network/wifi-calling>
- <http://www.aptilo.com/wi-fi-calling/next-generation-wi-fi-calling-solution>
- <http://wireless.kth.se/blog/events/wi-fi-calling-a-powerful-customer-retention-tool/>



Web Services

Using protocols built on top of HTTP or HTTPs, such as:

- Atom/AtomPub - see [Hammersley 2005], RFCs 4287 and 5023
- JavaScript Object Notation (JSON) - see RFC 4627 and JSON.org
- Simple Object Access Protocol (SOAP) [Box et al. 2000]
- Representational State Transfer (REST) protocol [Rodriguez 2008][Hammersley and Ruby 2005]

IK1552

SPRING 2019

SLIDE 70

B. Hammersley, *Developing feeds with RSS and Atom*. Beijing ; Cambridge: O'Reilly, 2005, ISBN: 0596008813, 978-0596008819.

M. Nottingham and R. Sayre, 'The Atom Syndication Format', *Internet Request for Comments*, vol. RFC 4287 (Proposed Standard), December 2005, Available at <http://www.rfc-editor.org/rfc/rfc4287.txt>.

J. Gregorio and B. de hOra, 'The Atom Publishing Protocol', *Internet Request for Comments*, vol. RFC 5023 (Proposed Standard), October 2007, Available at <http://www.rfc-editor.org/rfc/rfc5023.txt>.

D. Crockford, 'The application/json Media Type for JavaScript Object Notation (JSON)', *Internet Request for Comments*, vol. RFC 4627 (Informational), July 2006, Available at <http://www.rfc-editor.org/rfc/rfc4627.txt>.

D. Box, D. Ehnebuske, G. Kakivaya, A. Layman, N. Mendelsohn, H. Nielsen, S. Thatte, and D. Winer, "Simple Object Access Protocol (SOAP) 1.1", May 2000. <http://www.w3.org/TR/2000/NOTE-SOAP-20000508>

Alex Rodriguez, RESTful Web services: The basics, Web page, IBM, 06 Nov 2008 <http://www.ibm.com/developerworks/webservices/library/ws-restful/>

B. Hammersley and Sam Ruby, *Developing feeds with RSS and Atom*. Beijing ; Cambridge: O'Reilly, 2005, ISBN: 0596008813, 978-0596008819.



Twitter

Twitter is a service based upon 140 character message (the length is derived from the capacity of SMS).

- A social network based service providing two way communication.
- Both public and private "tweets"
- Search engines can process public tweets
- Three APIs: REST API, Search API, Streaming API

See for example: Paul McFedries, twitter: Tips, Tricks, and Tweets

Twitter is now serving as a base protocol for other services [McFedries 2009]:

- Micropayments - such as Twitpay and Twippr (due to PayPal opening opening up their code for other developers).

Paul McFedries, twitter: Tips, Tricks, and Tweets, Wiley Publishing Inc., 2009, ISBN 978-0-470-52969-0




Summary

This module discussed:

- Network Management
- SNMP
- VoIP (including RTP)
- Twitter

Slide 73



¿Questions?

IK1552

SPRING 2019

SLIDE 73