

Electro test UI

1

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Contents

1	File Index	1
1.1	File List	1
2	File Documentation	3
2.1	electrolibui.h File Reference	3
2.1.1	Function Documentation	4
2.1.1.1	addButton(char *text, GtkGrid *grid, void(*buttonFuncPtr)(GtkButton *button, gpointer), int col, int row, int width)	4
2.1.1.2	addCheckbox(char *text, GtkGrid *grid, void(*entryChangedFuncPtr)(GtkEditable *editable, gpointer), int col, int row)	4
2.1.1.3	addDropDownList(int numberOfElements, GtkGrid *grid, void(*entryChangedFuncPtr)(GtkComboBox *editable, gpointer), int col, int row)	5
2.1.1.4	addInputSection(char *text, GtkGrid *grid, void(*entryChangedFuncPtr)(GtkEditable *editable, gpointer), int col, int row, int *index)	6
2.1.1.5	addInputSections(int numberOfComponents, int oldNumberOfComponents, GtkGrid *mainGrid, void(*entryChangedFuncPtr)(GtkEditable *editable, gpointer))	6
2.1.1.6	addOutputLabel(GtkGrid *grid, char *text, int col, int row, int width)	8
2.1.1.7	createWindowAndMainGrid(int argc, char *argv[], void(*destroyFuncPtr)(GtkWidget *widget, gpointer), void(*deleteEventFuncPtr)(GtkWidget *widget, GdkEvent *event, gpointer data))	9
2.1.1.8	printDebugText(const char *text,...)	9
2.2	maingtk.c File Reference	10
2.2.1	Function Documentation	12
2.2.1.1	calculateAndPresentOutput()	12
2.2.1.2	connectionTypeChanged(GtkCheckButton *checkButton, gpointer user_data)	12
2.2.1.3	delete_event(GtkWidget *widget, GdkEvent *event, gpointer data)	13
2.2.1.4	destroy(GtkWidget *widget, gpointer data)	14

2.2.1.5	<code>getConnectionType()</code>	14
2.2.1.6	<code>getNumberOfComponents()</code>	15
2.2.1.7	<code>getResistanceItems()</code>	15
2.2.1.8	<code>getVoltage()</code>	16
2.2.1.9	<code>initResistanceListSection(int currentNumberOfComponents, int oldNumberOfComponents, char ***resistanceList, GtkGrid *mainGrid, void(*entryChangedFuncPtr)(GtkEditable *editable, gpointer))</code>	16
2.2.1.10	<code>main(int argc, char *argv[])</code>	17
2.2.1.11	<code>numberOfComponentsChanged(GtkComboBox *comboBox, gpointer user_data)</code>	18
2.2.1.12	<code>setConnectionType(char connectionType)</code>	19
2.2.1.13	<code>setNumberOfComponents(char *value)</code>	20
2.2.1.14	<code>setResistanceItemValue(int index, char *value)</code>	21
2.2.1.15	<code>setVoltage(char *value)</code>	22
2.2.1.16	<code>voltageChanged(GtkEditable *editable, gpointer user_data)</code>	23

Chapter 1

File Index

1.1 File List

Here is a list of all documented files with brief descriptions:

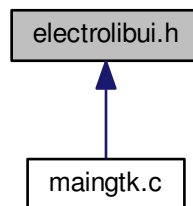
electrolibui.h	3
maingtk.c	10

Chapter 2

File Documentation

2.1 electrolibui.h File Reference

This graph shows which files directly or indirectly include this file:



Functions

- void [printDebugText](#) (const char *text,...)
Central function for printing debug information.
- void [addInputSection](#) (char *text, GtkGrid *grid, void(*entryChangedFuncPtr)(GtkEditable *editable, gpointer), int col, int row, int *index)
Add an input section with label and text input.
- void [addInputSections](#) (int numberOfComponents, int oldNumberOfComponents, GtkGrid *mainGrid, void(*entryChangedFuncPtr)(GtkEditable *editable, gpointer))
Adds a set of input sections, typically when it's needed to present a list of values or similar.
- void [addOutputLabel](#) (GtkGrid *grid, char *text, int col, int row, int width)
Adds an output label that is used to communicate information to the end user.
- void [addCheckbox](#) (char *text, GtkGrid *grid, void(*entryChangedFuncPtr)(GtkCheckButton *editable, gpointer), int col, int row)
Adds an check box with an including text that describes what the check box does.
- void [addDropDownList](#) (int numberOfElements, GtkGrid *grid, void(*entryChangedFuncPtr)(GtkComboBox *editable, gpointer), int col, int row)

Adds a drop down list generating input items up to the numberOfElements parameter.

- GtkGrid * [createWindowAndMainGrid](#) (int argc, char *argv[], void(*destroyFuncPtr)(GtkWidget *widget, gpointer), void(*deleteEventFuncPtr)(GtkWidget *widget, GdkEvent *event, gpointer data))

Creates a window and a corresponding grid, the grid is returned for further ui element creation.

- void [addButton](#) (char *text, GtkGrid *grid, void(*buttonFuncPtr)(GtkButton *button, gpointer), int col, int row, int width)

Adds a button with corresponding text.

2.1.1 Function Documentation

2.1.1.1 void [addButton](#) (char * *text*, GtkGrid * *grid*, void(*)(*GtkButton* **button*, gpointer) *buttonFuncPtr*, int *col*, int *row*, int *width*)

Adds a button with corresponding text.

Add a button with the corresponding text, click event and position in the grid

Parameters

<i>text</i>	The text on the button
<i>grid</i>	The grid where the button should be generated
<i>entryChangedFucPtr</i>	The function that handle the event when a user clicks the button
<i>col</i>	The column position where the output label should be generated
<i>row</i>	The row number where the output label should be generated
<i>width</i>	How many columns the button should span

Returns

void

Here is the caller graph for this function:



2.1.1.2 void [addCheckbox](#) (char * *text*, GtkGrid * *grid*, void(*)(*GtkCheckButton* **editable*, gpointer) *entryChangedFuncPtr*, int *col*, int *row*)

Adds an check box with an including text that describes what the check box does.

This function generates a check box and a descriptive text that says what the check box does

Parameters

<i>text</i>	The explanation of what the check box does
<i>grid</i>	The grid where the output section should be generated
<i>entryChangedFucPtr</i>	The function that handle the event when a user checks or un-checks the check box
<i>col</i>	The column position where the output label should be generated
<i>row</i>	The row number where the output label should be generated

Returns

void

Here is the caller graph for this function:



2.1.1.3 void addDropDownList (int *numberOfElements*, GtkGrid * *grid*, void(*) (GtkComboBox **editable*, gpointer) *entryChangedFuncPtr*, int *col*, int *row*)

Adds a drop down list generating input items up to the *numberOfElements* parameter.

Generates a drop down list with integer numbers as elements. Items are generated from 1 to *numberOfElements*

Parameters

<i>grid</i>	The grid where the output section should be generated
<i>entryChangedFucPtr</i>	The function that handle the event when a user selects an item in the list
<i>col</i>	The column position where the output label should be generated
<i>row</i>	The row number where the output label should be generated

Returns

void

Here is the caller graph for this function:



2.1.1.4 void addInputSection (char * *text*, GtkGrid * *grid*, void(*) (GtkEditable **editable*, gpointer) *entryChangedFuncPtr*, int *col*, int *row*, int * *index*)

Add an input section with label and text input.

Generates a pair of a label and text input. The label prints out what to fill into the text box

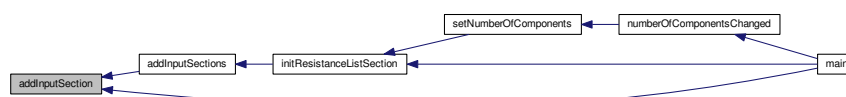
Parameters

<i>text</i>	The text to use in the label that describes what to fill into the text input field
<i>grid</i>	A GtkGrid object that will be the parent grid of the input section
<i>entryChangedFuncPtr</i>	The event function that should handle every time a user types in a character in the text box.
<i>col</i>	The column number where the input section should be placed
<i>row</i>	The row number where the input section should be placed
<i>index</i>	The id for the input section, this can be used for identification in the event function provided in the entryFunctionPtr

Returns

void

Here is the caller graph for this function:



2.1.1.5 void addInputSections (int *numberOfComponents*, int *oldNumberOfComponents*, GtkGrid * *mainGrid*, void(*) (GtkEditable **editable*, gpointer) *entryChangedFuncPtr*)

Adds a set of input sections, typically when it's needed to present a list of values or similar.

Generates a set of input section, typically when it's needed to bind an array of values to ui input

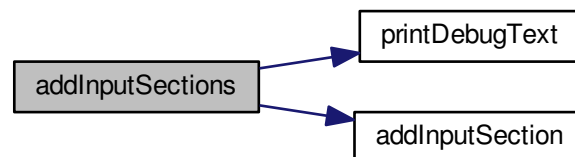
Parameters

<i>numberOfComponents</i>	The new number of components to be used
<i>oldNumberOfComponents</i>	The number of components used since before, this was the value set before it was changed to <i>numberOfComponents</i>
<i>mainGrid</i>	The grid to attach the input sections to
<i>entryChangedFuncPtr</i>	The function that should handle the input changes. The index is the identifier to be used in the event function to determine what array position to update etc.

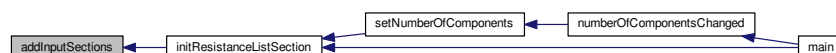
Returns

void

Here is the call graph for this function:



Here is the caller graph for this function:



2.1.1.6 void addOutputLabel (GtkGrid * *grid*, char * *text*, int *col*, int *row*, int *width*)

Adds an output label that is used to communicate information to the end user.

This function generates an output label that displays the text with bold text

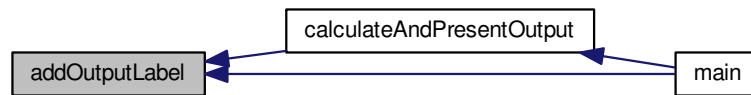
Parameters

<i>grid</i>	The grid where the output section should be generated
<i>text</i>	The text to print out
<i>col</i>	The column position where the output label should be generated
<i>row</i>	The row number where the output label should be generated
<i>width</i>	How many columns the output section should span

Returns

void

Here is the caller graph for this function:



2.1.1.7 `GtkGrid* createWindowAndMainGrid (int argc, char * argv[], void (*)(GtkWidget *widget, gpointer) destroyFuncPtr, void (*)(GtkWidget *widget, GdkEvent *event, gpointer data) deleteEventFuncPtr)`

Creates a window and a corresponding grid, the grid is returned for further ui element creation.

Generates a window and a grid, the grid is the boilerplate for further ui elements to be added. This is the bootstrap method to wire up the main GTK functionality

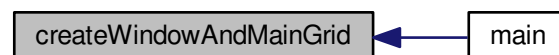
Parameters

<i>argc</i>	The number of arguments, this should be taken from the command arguments in <code>main(...)</code>
<i>argv[]</i>	The arguments, this should be taken from the command arguments in <code>main(...)</code>
<i>destroyFuncPtr</i>	The function that handle the kills the application
<i>deleteEventFuncPtr</i>	The function that is called when the window is closed

Returns

`GtkGrid*` Returns the grid that should be used when adding new ui elements.

Here is the caller graph for this function:



2.1.1.8 `void printDebugText (const char * text, ...)`

Central function for printing debug information.

Central function for printing debug information

Parameters

<i>text</i>	The text to print
...	Send in any number of paramters, similar as formatting for printf

Returns

void

Central function for printing debug information.

A wrapper around printf that simplifies printing out test result text in different colours.

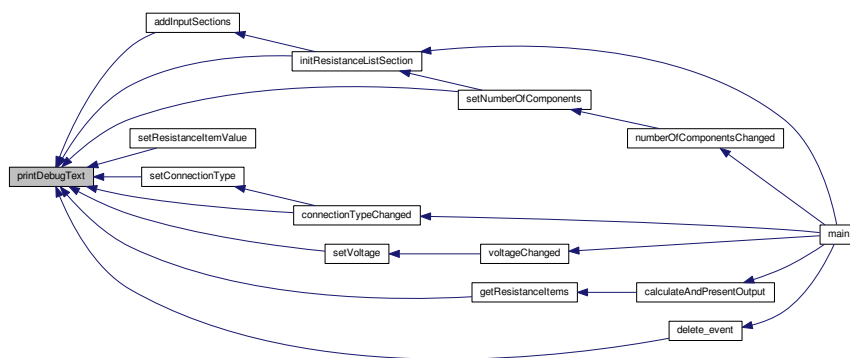
Parameters

<i>text</i>	The text message to print out
<i>args</i>	The arguments for the text output, it's a va_list so provide it in the same way as for a printf call

Returns

void

Here is the caller graph for this function:



2.2 maingtk.c File Reference

```

#include <stdlib.h>
#include <stdio.h>
#include <gtk/gtk.h>
#include <string.h>
#include "headers/libresistance.h"
#include "headers/libpower.h"
#include "headers/libcomponent.h"
#include "electrolibui.h"

```

Include dependency graph for maingtk.c:



Functions

- static void [initResistanceListSection](#) (int currentNumberOfComponents, int oldNumberOfComponents, char ***resistanceList, GtkGrid *mainGrid, void(*entryChangedFuncPtr)(GtkEditable *editable, gpointer))
Initializes the resistance array and wires it up with the UI components.
- static void [setResistanceItemValue](#) (int index, char *value)
Sets the resistance value for an index.
- static void [resistanceListItemChanged](#) (GtkEditable *editable, gpointer user_data)
- static void [setConnectionType](#) (char connectionType)
Sets the connection type.
- static char [getConnectionType](#) ()
Gets the connection type.
- static void [setVoltage](#) (char *value)
Sets voltage value.
- static float [getVoltage](#) ()
Gets the voltage.
- static int [getNumberOfComponents](#) ()
Gets the number of components.
- static void [setNumberOfComponents](#) (char *value)
Sets the number of components.
- static float * [getResistanceItems](#) ()
Gets the resistance items as a float array.
- static void [voltageChanged](#) (GtkEditable *editable, gpointer user_data)
Event method that is fired when voltage is changed.
- static void [connectionTypeChanged](#) (GtkCheckButton *checkButton, gpointer user_data)
Event method that is fired when connection type is changed.
- static void [numberOfComponentsChanged](#) (GtkComboBox *comboBox, gpointer user_data)
Event method that is fired when number of components are changed.
- static gboolean [delete_event](#) (GtkWidget *widget, GdkEvent *event, gpointer data)
Event method that is fired when window is closed.
- static void [destroy](#) (GtkWidget *widget, gpointer data)
Event method that is fired when the application is being closed.
- static void [calculateAndPresentOutput](#) ()
Event method that is fired when it's time to calculate the output of the input.
- int [main](#) (int argc, char *argv[])
Starts the whole application and calls the electrolibui to present the UI in GTK.

Variables

- static GtkGrid * [_mainGrid](#)
- static char * [_voltage](#) = "0"
- static char [_connectionType](#) = 'S'
- static char * [_numberOfComponents](#) = "1"
- static char ** [_resistanceValueList](#) = NULL

2.2.1 Function Documentation

2.2.1.1 `static void calculateAndPresentOutput () [static]`

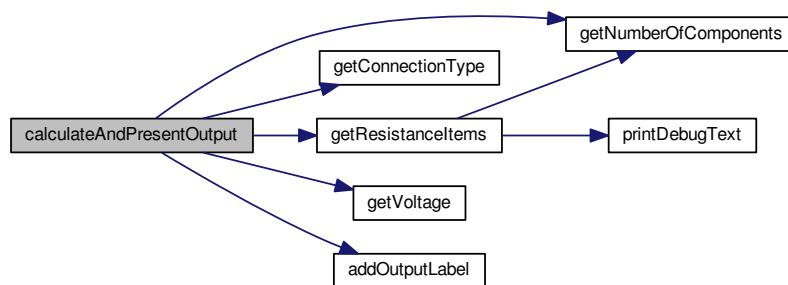
Event method that is fired when it's time to calculate the output of the input.

Event method that fires when the button is clicked. This calculates the result of the electrolib functionality.

Returns

void

Here is the call graph for this function:



Here is the caller graph for this function:



2.2.1.2 `static void connectionTypeChanged (GtkWidget * checkButton, gpointer user_data) [static]`

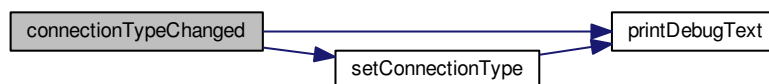
Event method that is fired when connection type is changed.

Event method that fires when connection type checkbox is changed. It updates the model data with the `setConnectionType` method.

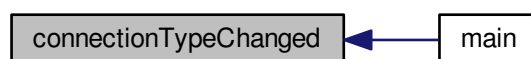
Returns

void

Here is the call graph for this function:



Here is the caller graph for this function:



2.2.1.3 static gboolean delete_event (GtkWidget * widget, GdkEvent * event, gpointer data) [static]

Event method that is fired when window is closed.

Event method that fires when the window is closed. It returns FALSE if it should move on to run destroy, e.g. close the application.

Returns

void

Here is the call graph for this function:



Here is the caller graph for this function:



2.2.1.4 static void destroy (GtkWidget * *widget*, gpointer *data*) [static]

Event method that is fired when the application is being closed.

Event method that fires when the application is about to be closed.

Returns

void

Here is the caller graph for this function:



2.2.1.5 static char getConnectionType () [static]

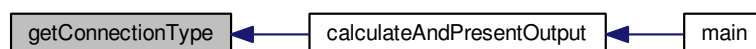
Gets the connection type.

Gets the connection type

Returns

char

Here is the caller graph for this function:



2.2.1.6 static int getNumberOfComponents () [static]

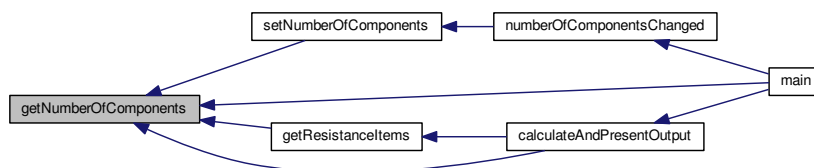
Gets the number of components.

Gets the number of components

Returns

int

Here is the caller graph for this function:



2.2.1.7 static float* getResistanceItems () [static]

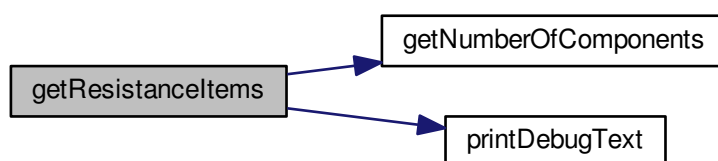
Gets the resistance items as a float array.

Get the current array of resistance values as float. This function converts to float on the fly from a char pointer array.

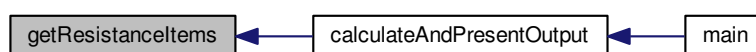
Returns

float*

Here is the call graph for this function:



Here is the caller graph for this function:



2.2.1.8 static float getVoltage () [static]

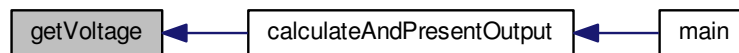
Gets the voltage.

Gets the voltage. The voltage is stored as char* and converted on the fly by this method

Returns

float

Here is the caller graph for this function:



2.2.1.9 static void initResistanceListSection (int *currentNumberOfComponents*, int *oldNumberOfComponents*, char ****resistanceList*, GtkGrid * *mainGrid*, void(*) (GtkEditable **editable*, gpointer) *entryChangedFuncPtr*) [static]

Initializes the resistance array and wires it up with the UI components.

Initializes the resistance array and wires it up with the UI components. This function also handles the change when different number of components are selected.

Parameters

<i>currentNumberOfComponents</i>	The number of components selected
<i>oldNumberOfComponents</i>	The number of components selected before
<i>resistanceList</i>	The array with the resistance value pointers. The function handles all memory allocation and releasing of memory.
<i>mainGrid</i>	The grid where this should be added
<i>entryChangedFuncPtr</i>	The function to handle the event when a resistance value is changed

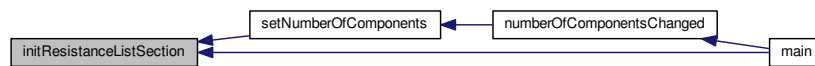
Returns

void

Here is the call graph for this function:



Here is the caller graph for this function:



2.2.1.10 int main (int argc, char * argv[])

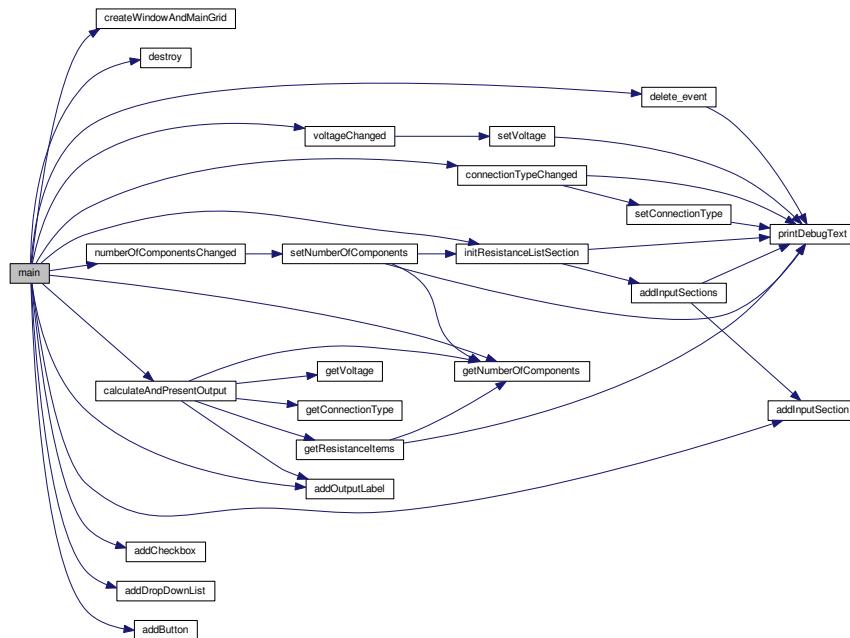
Starts the whole application and calls the `electrolibui` to present the UI in GTK.

Starts the whole application and calls the `electrolibui` to present the UI in GTK

Returns

void

Here is the call graph for this function:



2.2.1.11 static void numberOfComponentsChanged (GtkComboBox * *comboBox*, gpointer *user_data*) [static]

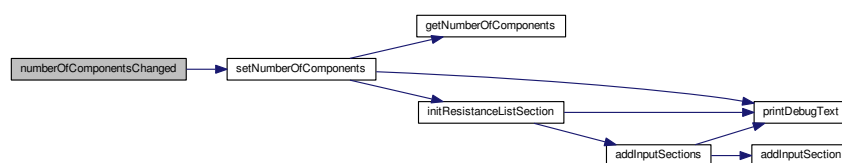
Event method that is fired when number of components are changed.

Event method that fires when the number of component drop down list is changed. It updates the model data with the setNumberOfComponents method.

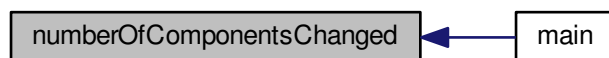
Returns

void

Here is the call graph for this function:



Here is the caller graph for this function:



2.2.1.12 static void setConnectionType (char *connectionType*) [static]

Sets the connection type.

Sets the connection type, can be either S or P

Parameters

<i>connectionType</i>	Can either be S or P
-----------------------	----------------------

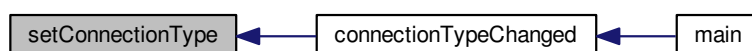
Returns

void

Here is the call graph for this function:



Here is the caller graph for this function:



2.2.1.13 `static void setNumberOfComponents (char * value)` `[static]`

Sets the number of components.

Sets the number of components

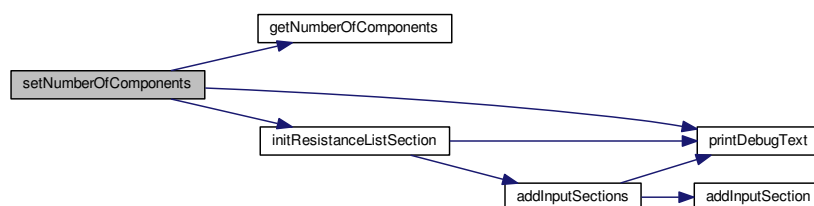
Parameters

<i>value</i>	The number of components
--------------	--------------------------

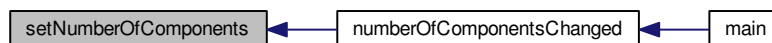
Returns

void

Here is the call graph for this function:



Here is the caller graph for this function:



2.2.1.14 static void setResistanceItemValue (int *index*, char * *value*) [static]

Sets the resistance value for an index.

Sets the resistance value for an index

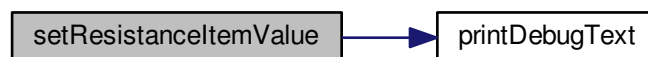
Parameters

<i>index</i>	The index to update
<i>value</i>	The value to set

Returns

void

Here is the call graph for this function:

**2.2.1.15 static void setVoltage (char * *value*) [static]**

Sets voltage value.

Sets the value of the voltage

Parameters

<i>value</i>	The value of the voltage
--------------	--------------------------

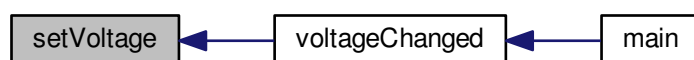
Returns

void

Here is the call graph for this function:



Here is the caller graph for this function:



2.2.1.16 `static void voltageChanged (GtkEditable * editable, gpointer user_data)` `[static]`

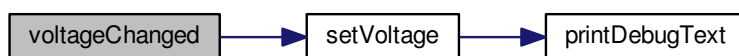
Event method that is fired when voltage is changed.

Event method that fires when voltage input textbox is changed. It updates the model data with the `setVoltage` method.

Returns

void

Here is the call graph for this function:



Here is the caller graph for this function:



Index

- addButton
 - electrolibui.h, [4](#)
- addCheckbox
 - electrolibui.h, [4](#)
- addDropDownList
 - electrolibui.h, [5](#)
- addInputSection
 - electrolibui.h, [6](#)
- addInputSections
 - electrolibui.h, [6](#)
- addOutputLabel
 - electrolibui.h, [8](#)
- calculateAndPresentOutput
 - maingtk.c, [12](#)
- connectionTypeChanged
 - maingtk.c, [12](#)
- createWindowAndMainGrid
 - electrolibui.h, [9](#)
- delete_event
 - maingtk.c, [13](#)
- destroy
 - maingtk.c, [14](#)
- electrolibui.h, [3](#)
 - addButton, [4](#)
 - addCheckbox, [4](#)
 - addDropDownList, [5](#)
 - addInputSection, [6](#)
 - addInputSections, [6](#)
 - addOutputLabel, [8](#)
 - createWindowAndMainGrid, [9](#)
 - printDebugText, [9](#)
- getConnectionType
 - maingtk.c, [14](#)
- getNumberOfComponents
 - maingtk.c, [14](#)
- getResistanceItems
 - maingtk.c, [15](#)
- getVoltage
 - maingtk.c, [15](#)
- initResistanceListSection
 - maingtk.c, [16](#)
- main
 - maingtk.c, [17](#)
- maingtk.c, [10](#)
 - calculateAndPresentOutput, [12](#)
 - connectionTypeChanged, [12](#)
 - delete_event, [13](#)
 - destroy, [14](#)
 - getConnectionType, [14](#)
 - getNumberOfComponents, [14](#)
 - getResistanceItems, [15](#)
 - getVoltage, [15](#)
 - initResistanceListSection, [16](#)
 - main, [17](#)
 - numberOfComponentsChanged, [18](#)
 - setConnectionType, [19](#)
 - setNumberOfComponents, [19](#)
 - setResistanceItemValue, [21](#)
 - setVoltage, [22](#)
 - voltageChanged, [22](#)
- numberOfComponentsChanged
 - maingtk.c, [18](#)
- printDebugText
 - electrolibui.h, [9](#)
- setConnectionType
 - maingtk.c, [19](#)
- setNumberOfComponents
 - maingtk.c, [19](#)
- setResistanceItemValue
 - maingtk.c, [21](#)
- setVoltage
 - maingtk.c, [22](#)
- voltageChanged
 - maingtk.c, [22](#)