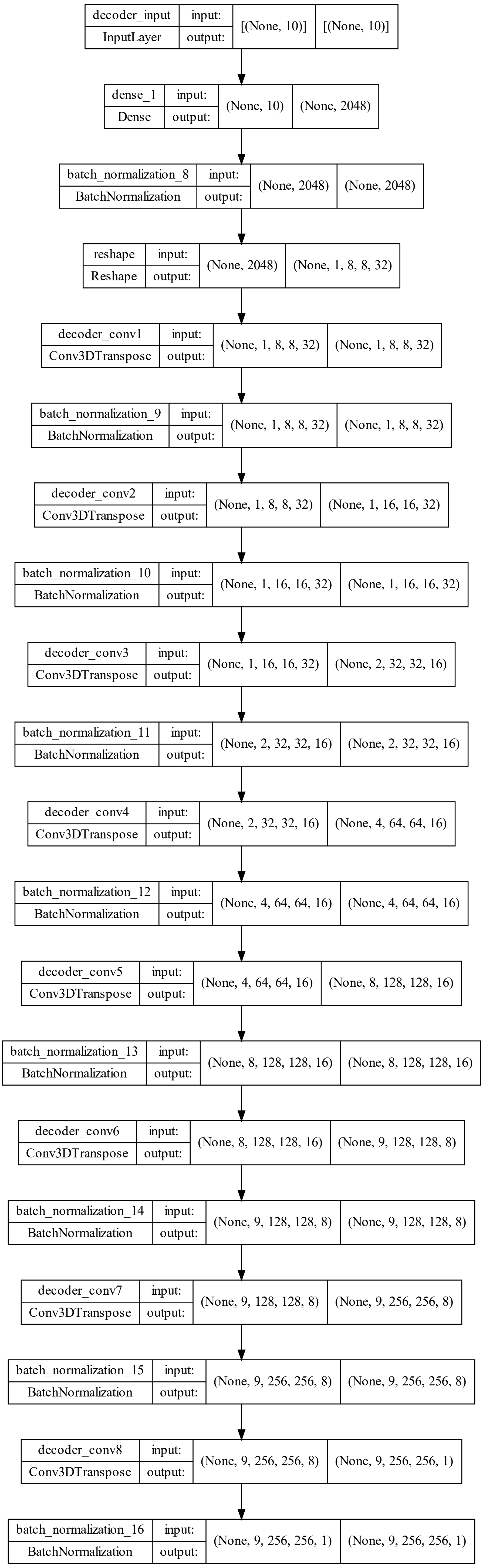
decoder_input
InputLayer
input:
output:
[(None, 10)]
[(None, 10)]
dense_1
Dense
input:
output:
(None, 10)
(None, 2048)
batch_normalization_8
BatchNormalization
input:
output:
(None, 2048)
(None, 2048)
reshape
Reshape
input:
output:
(None, 2048)
(None, 1, 8, 8, 32)
decoder_conv1
Conv3DTranspose
input:
output:
(None, 1, 8, 8, 32)
(None, 1, 8, 8, 32)
batch_normalization_9
BatchNormalization
input:
output:
(None, 1, 8, 8, 32)
(None, 1, 8, 8, 32)
decoder_conv2
Conv3DTranspose
input:
output:
(None, 1, 8, 8, 32)
(None, 1, 16, 16, 32)
batch_normalization_10
BatchNormalization
input:
output:
(None, 1, 16, 16, 32)
(None, 1, 16, 16, 32)
decoder_conv3
Conv3DTranspose
input:
output:
(None, 1, 16, 16, 32)
(None, 2, 32, 32, 16)
batch_normalization_11
BatchNormalization
input:
output:
(None, 2, 32, 32, 16)
(None, 2, 32, 32, 16)
decoder_conv4
Conv3DTranspose
input:
output:
(None, 2, 32, 32, 16)
(None, 4, 64, 64, 16)
batch_normalization_12
BatchNormalization
input:
output:
(None, 4, 64, 64, 16)
(None, 4, 64, 64, 16)
decoder_conv5
Conv3DTranspose
input:
output:
(None, 4, 64, 64, 16)
(None, 8, 128, 128, 16)
batch_normalization_13
BatchNormalization
input:
output:
(None, 8, 128, 128, 16)
(None, 8, 128, 128, 16)
decoder_conv6
Conv3DTranspose
input:
output:
(None, 8, 128, 128, 16)
(None, 9, 128, 128, 8)
batch_normalization_14
BatchNormalization
input:
output:
(None, 9, 128, 128, 8)
(None, 9, 128, 128, 8)
decoder_conv7
Conv3DTranspose
input:
output:
(None, 9, 128, 128, 8)
(None, 9, 256, 256, 8)
batch_normalization_15
BatchNormalization
input:
output:
(None, 9, 256, 256, 8)
(None, 9, 256, 256, 8)
decoder_conv8
Conv3DTranspose
input:
output:
(None, 9, 256, 256, 8)
(None, 9, 256, 256, 1)
batch_normalization_16
BatchNormalization
input:
output:
(None, 9, 256, 256, 1)
(None, 9, 256, 256, 1)