

# Webstore Cart

Software Engineering  
ITSC-3155  
Final Project Report

Group 28

Names: Emily Aguilar  
Contreras, Ismail Sari,  
Jital Soni, and Liam Eng

# Introduction

- For our project, we decided to enhance the Invoice.py class given to us in lab 2
- Previously, this class acted as a system to keep track of the price of an item, along with the various modifiers to that price (tax, markups, etc)
- The enhancements we made essentially turned the Invoice.py class into a webstore cart, where multiple items could be added and kept track of

# Design Use Case

{WebstoreInvoice Cart}

Author (s): Emily Aguilar Contreras, Jital Soni, Liam Eng, Ismail Sari

Date: 4/15/20

Version:

USE CASE NAME:	Webstore Invoice Cart											
USE CASE ID:												
PRIORITY:	High Priority											
SOURCE:	Invoice Lab											
PRIMARY BUSINESS ACTOR	Business owners,											
PRIMARY SYSTEM ACTOR												
OTHER PARTICIPATING ACTORS:	<ul style="list-style-type: none"><li>Customers, Vendors</li></ul>											
OTHER INTERESTED STAKEHOLDERS:	<ul style="list-style-type: none"><li></li></ul>											
DESCRIPTION:	Vendors generate invoices that will be sent to customers											
PRE-CONDITION:	Vendors must be allowed customization for each field											
TRIGGER:	Vendor runs Invoice cart program											
TYPICAL COURSE OF EVENTS:	<table border="1"><thead><tr><th>Actor Action</th><th>System Response</th></tr></thead><tbody><tr><td>Step 1: Vendor runs invoice program</td><td>Step 2: In terminal, project displays input fields</td></tr><tr><td>Step 3: Vendor input information one product at a time.</td><td>Step 4: Before adding to function project shows each product to verify correctness.</td></tr><tr><td>Step 5: Vendor verifies products until invoice is complete</td><td>Step 5: In terminal, program produces an Invoice PDF</td></tr><tr><td>Step 6: Vendor can save, print or send PDF to customer.</td><td></td></tr></tbody></table>	Actor Action	System Response	Step 1: Vendor runs invoice program	Step 2: In terminal, project displays input fields	Step 3: Vendor input information one product at a time.	Step 4: Before adding to function project shows each product to verify correctness.	Step 5: Vendor verifies products until invoice is complete	Step 5: In terminal, program produces an Invoice PDF	Step 6: Vendor can save, print or send PDF to customer.		
Actor Action	System Response											
Step 1: Vendor runs invoice program	Step 2: In terminal, project displays input fields											
Step 3: Vendor input information one product at a time.	Step 4: Before adding to function project shows each product to verify correctness.											
Step 5: Vendor verifies products until invoice is complete	Step 5: In terminal, program produces an Invoice PDF											
Step 6: Vendor can save, print or send PDF to customer.												
ALTERNATE COURSES:	<table border="1"><tbody><tr><td>Invalid inputs to terminal,</td></tr><tr><td>Misspelled inputs</td></tr><tr><td>Inputs wrong product information</td></tr></tbody></table>		Invalid inputs to terminal,	Misspelled inputs	Inputs wrong product information							
Invalid inputs to terminal,												
Misspelled inputs												
Inputs wrong product information												
CONCLUSION:	A vendor can input product information, and customer information to generate an invoice. The vendor can view edit and add to the invoice at any time before generating the invoice.											
POST-CONDITION:	Customers are sent invoices to know what their payments is and what they are paying for											
BUSINESS RULES	<ul style="list-style-type: none"><li>Data stored such as prices, products, and customer info is kept private</li></ul>											
IMPLEMENTATION CONSTRAINTS AND SPECIFICATIONS	<ul style="list-style-type: none"><li>Website or GUI should be implemented for better front-end outcome</li></ul>											
ASSUMPTIONS:	<ul style="list-style-type: none"><li>Vendors has all information needed before attempting to generate invoice</li></ul>											
OPEN ISSUES:												

# Added Functions

- Add multiple items
- Updated GUI
- Edit items

# Demonstration

# Summary

- This project displays the functions necessary for a cart of an online store, which is essential to any webstore.
- In the future, a windowed GUI should be implemented to simplify the process for users.