Emily Liu

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Work Experience

Systems Engineering Intern Vienna, VA Leidos - Defense Healthcare Management Systems Modernization Jun. 2022 - Aug. 2022, Created Access databases housing network connection information and Jun. 2023 - Aug. 2023 incident ticket information to support the Defect Management Team. Created Dec. 2023 - Jan. 2024 internal tracking and escalation tools on Monday.com. Developed a Python program with the pyodbc module to automate the database importing process. Charlottesville, VA **Teaching Assistant for CS 1110** Feb. 2022 - Present University of Virginia Assists students in understanding Intro to Programming concepts (CS 1110) through Python during weekly office hours and labs. Research Assistant for Make to Learn Lab Charlottesville, VA University of Virginia Jan. 2023 - May 2023 Conducted computing education research for the TuneScope digital learning tool. Credited as Technical Editor in the TuneScope textbook. Debugged and tested code blocks written in Javascript

Skills

- **Programming Language:** Python, Java, C/C++, JavaScript, HTML, CSS, SQL, x86-64 Assembly
- Frameworks & Libraries: NumPy, Hibernate ORM, Django, JUnit, Selenium, Pandas, Bootstrap
- Tools: Visual Studio Code, Vim, Git, Eclipse, PyCharm, IntelliJ, Jupyter Notebook, Heroku, Microsoft Office
- **Operating Systems:** Linux/Unix, Windows

Education

• University of Virginia Charlottesville, VA Aug. 2021 - May 2025 Echols & Miller Arts Scholar, B.A. Computer Science & Studio Art, GPA: 3.988 • Briar Woods High School Ashburn, VA Aug. 2017 - Jun. 2021

Valedictorian, Advanced Studies Diploma, GPA: 4.82

Relevant Coursework: Advanced Software Development, Software Development Essentials, Software Testing, Data Structures and Algorithms, Computer Architecture and Operating Systems, Discrete Math, Intro Data Science with Python, Linear Algebra

Projects

RoomFinder Web Application

Charlottesville, VA

Advanced Software Development - University of Virginia

Sept. 2023 - Dec. 2023

Worked with a team to develop a room booking application for University of Virginia buildings using MVC design, Django, Google Maps API, Google OAuth API, Bootstrap, and Javascript. Hosted on Heroku with PostgreSQL database.