

# Emily Gao Wang

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## EDUCATION

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**University of California, Irvine** 2022 - 2026 (Expected)  
*Bachelor of Computer Science (Dean's List)* GPA: 3.79 / 4.0  
Relevant coursework: User Interaction Software, Intermediate Programming, Computer Organization

## SKILLS

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**Technical skills:** Python, Java, C++, MIPS, HTML/CSS, R, Javascript, SQL  
**Tools:** Git, Visual Studio, IntelliJ IDEA, Pycharm, RStudio, IDLE, Word, PowerPoint  
**Languages:** Fluent in Chinese and English

## LEADERSHIP EXPERIENCE

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**Introductory Computer Organization ([ICS 51](#)) Lecture Assistant | MIPS** Sep.2023-Present  
*University of California, Irvine* Irvine, CA

- Engaged in weekly meetings with the professor and fellow LAs to discuss weekly tasks.
- Conducted lab sessions and office hours, spanning 4 to 6 hours per week, to address students' queries.
- Employed innovative teaching methods to assist students with advanced topics such as Memory Organization, Number Representations, and MIPS Programming, leading to increased student comprehension.

**Introduction to Programming ([ICS 31](#)) Undergraduate Lab Tutor | Python** Mar.2023-June.2023  
*University of California, Irvine* Irvine, CA

- Mentored 40 students during lab sessions three times a week. Assisted students in gaining a clear understanding of learning content and assignment questions. Co-hosted lab exams twice a week with a Teaching Assistant and another tutor to ensure smooth exam administration and resolve student issues.
- Participated in weekly meetings with the course instructor and fellow tutors, offering feedback to improve lab processes and enhance student learning experiences.

## PROJECTS

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**[Petr's Wardrobe](#)**, Venushack 2023 May 2023

- Developed a website, in a team of three, using **HTML**, **CSS**, and **JavaScript**, enabling users to create customized characters (Petr-UCI's mascot) by mixing and matching clothes using interactive arrows.
- Designed and illustrated over 20 clothing items for the character, Petr, to craft unique Petre stickers.

**[HackSport](#)**, Hack2023 Feb. 2023

- Built a website named HackSports with three team members, utilizing **HTML**, **CSS**, **JavaScript**, and **APIs**. This platform lets users enter keywords to find sports and relevant details.
- Set up backends with **Flask**, integrating **APIs** from a website called Decathlon to source data for search functionalities. Collaborated with team members to bridge frontend and backend development.

**Climate XR, Level Designer** Spring 2023

- Crafted two comprehensive level design documents, brainstormed, and refined ideas with design team members, leading to design modifications and enhancing communication among departments.

**Tianjin Artificial Intelligence Program**, Tianjin, China Oct 2021

- Led a team of 6 in innovating an automatic drying rack model. Utilized **Pycharm** and **OpenMv** programming platforms to automate the collection of clothes based on environmental factors like air humidity and time.
- Produced a two-minute video highlighting the team's production process and collaborated with teammates in a presentation showcasing our projects.

## SELECTED AWARDS AND ACTIVITIES

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Chinese Union Computer Science (CUCS) Present  
Mentee Certificate of Completion, *Undergraduate Research Opportunity Program* Spring 2023  
Chinese Fitness Union (CFU), *Minister of Propaganda* Winter 2022-Present  
USACO Gold Division Dec 2021