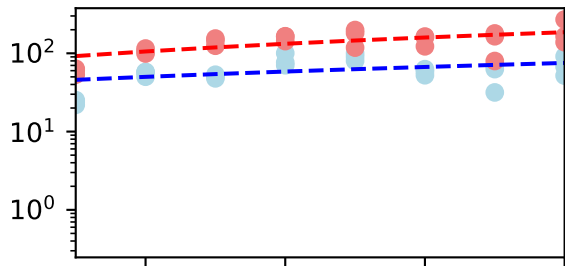
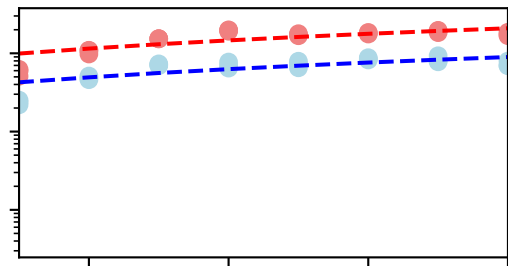




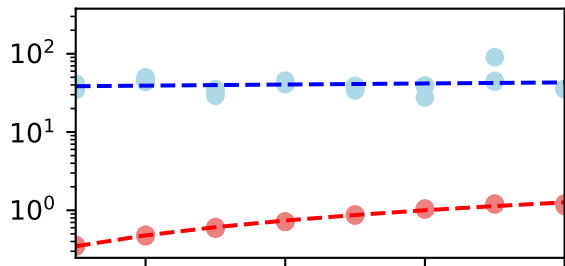
(1) scatter, weak scale



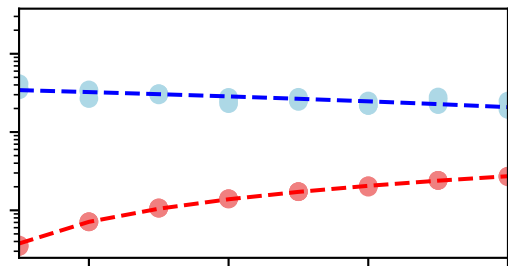
(2) scatter, strong scale



(3) global, weak scale



(4) global, strong scale



Number of Threads