EMILY KUANG

≥ ek8093@rit.edu ≥ ek8093@rit.edu

https://emilykuang.github.io/

RESEARCH AREAS

Human-Computer Interaction; Human-AI Collaboration; AI for User Experience; Visual Analytics; Aging and Accessibility

EDUCATION

PhD in Computing and Information Sciences

Aug 2020 - present

Rochester Institute of Technology, New York State, United States Advised by Dr. Kristen Shinohara and Dr. Mingming Fan

BASc in Biomedical Engineering

Sept 2015 - Apr 2020

University of Waterloo, Ontario, Canada Capstone advised by Dr. John Zelek Graduated on Dean's Honour List

RESEARCH EXPERIENCE

Rochester Institute of Technology

Aug 2020 - present

Graduate Research Assistant

Conducting research in the Center for Accessibility and Inclusion Research. Summary of projects:

- Collaborative Visual Analytics Tool for UX Analysis
 - o Developed a visual analytics tool for collaborative analysis of usability test sessions
 - Conducted an exploratory study with paired participants to demonstrate its effectiveness in facilitating both problem identification and collaborative teamwork

• Understanding Current UX Analysis Practices and Challenges

- o Designed and conducted an international survey with 279 UX practitioners
- o Analyzed both quantitative and qualitative data to draw design recommendations

• Including Accessibility in Computing Education

- National Science Foundation (NSF) funded project that aims to increase student awareness and learning of accessibility topics and skills
- Investigating student performance and instructor feedback for computer science assignments that include accessibility concepts

Uncharted Software Inc., ASKE-E Team

May 2021 - Aug 2021

Research Intern

- Worked on the DARPA Automating Scientific Knowledge Extraction (ASKE) program
- Designed wireframes and implemented new features in the human-machine interface (HMI) of a visual analytics system for scalable graph analysis and knowledge discovery

Huawei Technologies Canada, Human-Machine Interaction (HMI) LabJan 2019 - Aug 2020
Research Engineer

- Designed and conducted user experiments to explore novel interaction techniques on large screens using mid-air gesture input
- Developed Android app and Python demos for the Huawei Developer Conference 2019

University of Waterloo, Vision and Image Processing (VIP) Lab

May 2016 - Apr 2018

Undergraduate Research Assistant

- Designed and 3D-printed a lens-free microscope and a smartphone spectrometer
- Conducted testing with biological specimen to achieve optical resolution in nanometer range

PEER-REVIEWED JOURNAL PUBLICATIONS

- [3] Ehsan Jahangirzadeh*, **Emily Kuang***, Mingming Fan, and Jian Zhao. CoUX: Collaborative Visual Analysis of Think-Aloud Usability Test Videos for Digital Interfaces. IEEE Transactions on Visualizations and Computer Graphics (TVCG), 2021. (*equal contribution. To be presented at VIS 2021)
- [2] **Emily Kuang**, Farnoud Kazemzadeh, Alexander Wong. Enhanced Smartphone Spectroscopy via High-throughput Computational Slit. *Journal of Computational Vision and Imaging Systems*, vol. 2, no. 1, 2016. DOI: 10.15353/vsnl.v2i1.97
- [1] Farnoud Kazemzadeh, **Emily Kuang**, Alexander Wong. Compact, Field-Portable Lens-free Microscope using Superresolution Spatio-Spectral Light-field Fusion. Journal of Computational Vision and Imaging Systems, vol. 2, no. 1, 2016. DOI: 10.15353/vsnl.v2i1.105

PEER-REVIEWED CONFERENCE PUBLICATIONS

[2] Xiaofu Jin, **Emily Kuang**, Mingming Fan. "Too old to bank digitally?": A Survey of Banking Practices and Challenges Among Older Adults in China. Proc. ACM Conference on Designing Interactive Systems (DIS), 2021. DOI: 10.1145/3461778.3462127

[1] Ameneh Boroomand, Mohammad Javad Sahfiee, Linda Wang, **Emily Kuang**, Farnoud Kazemzadeh, Alexander Wong. Compensated lens-free light field spectroscopy. Proc. International Conference on Inverse Problems in Engineering (ICIPE), 2017.

PEER-REVIEWED WORKSHOP PUBLICATIONS

[1] Fahd Husain, Rosa Romero-Gómez, **Emily Kuang**, Dario Segura, Adamo Carolli, Lai Chung Liu, Manfred Cheung, Yohann Paris. A Multi-scale Visual Analytics Approach for Exploring Biomedical Knowledge. Proc. Workshop on Visual Analytics in Healthcare (VAHC), 2021.

AWARDS AND HONORS

| Merit-based Ph.D. Scholarship ~ Rochester Institute of Technology | 2020 |
|---|------|
| Co-op Student of the Year ~ Nomination for University of Waterloo's Award | 2019 |
| Experience Award ~ Natural Sciences and Engineering Research Council of Canada (NSERC) | 2018 |
| President's Research Award ~ University of Waterloo | 2018 |
| President's Research Award ~ University of Waterloo | 2017 |
| Undergraduate Student Research Award ~ NSERC | 2016 |
| President's Scholarship of Distinction ~ University of Waterloo | 2015 |

INDUSTRY EXPERIENCE

North Inc. (now acquired by Google)

Apr 2018 - Aug 2018

Computer Vision Developer

- Designed algorithm to quantify image sharpness and created a GUI to output real-time metrics; reduced time needed for assembling multi-camera system used to fit smart glasses
- Conducted field studies with beta testers during sizing procedure; led to process improvements

Synaptive Medical Inc.

Sept 2017- Dec 2017

Optics Engineering Intern

- Designed and led an investigation into the stabilization of stereoscopic videos for a neurosurgical robot; results led to reduced complexity of the FPGA architecture
- Collected feedback from surgeons to optimize visualization presets during mock surgeries

St. Michael's Hospital

Jan 2017 - Apr 2017

Medical Imaging Research Assistant

- Created a video processing pipeline for non-invasive detection of diabetic foot ulcers
- Assisted with patient interviews to determine user requirements for the in-home prototype

Last Updated: Sept 2021

PROFESSIONAL SERVICE

Program Committee

• Reviewer for Late Breaking Work at **Chinese CHI** 2021

Student Volunteer

• IEEE Visualization Conference (VIS) 2021

INVITED TALKS

Collaborative Visual Analysis of Think-Aloud Usability Test Videos for Digital Interfaces

• Guest Lecture in ISTE782: Visual Analytics, Nov 2021

SKILLS

Programming: Python • C/C++ • Java • MATLAB • JavaScript • HTML/CSS

Platforms & Toolkits: Tensorflow • OpenCV • Pandas • Scikit-learn • Matplotlib • D3.js • Tableau

Design: Visualization design • Interface Design • Interaction Design • Figma • Balsamiq

Qualitative Research: User-Centered Design • Interview • Focus Group • Survey • Qualitative Coding

• Storyboarding • Thematic Analysis

Quantitative Research: Usability Testing • Experiment Design • Statistical Analysis • R • JMP