1. Using Eclipse, create two new packages for the project you want to make a jar out of. One package name “org” and the other name “com”.
2. Using the file system, take everything in the “org” folder in the incrementalGame workspace folder and copy it into the new “org” folder you just made. Do the same for the “com” folder.
3. In Eclipse, right-click on the .jardesc file in the project (probably the last file/folder listed in the project, e.g., inspectionGameJar.jardesc) and choose “Create JAR.”
4. You can then delete the org and com folders (but not from the incremental game directory).