

when writing a class, you are not writing a program

- static method

Accessor Methods

Access, don't change

public int getwidth() { returns value of variable

    return width;

}

- width + height private

    don't want user to change

Mutator Method

Alters the values of the data members

public void grow (int width, int height) {

    this.width = width;

    this.height = height;

instance

methods

responsible for preventing inappropri. changes

public void setwidth(int w) {

    if (w < 0) {

        throw new IllegalArgumentException();

}

    this.width = w;

public void setheight(int h) {

    if (h < 0) {

        throw

}

    this.height = h;

public void grow (int dw, int dh) {

    this.setwidth(width + dw)

    this.setheight(height + dh)

only one parameter

but 2 things passed

Mutator that scales dim. by a factor

public void scale (int factor) ← *this*

Accessor that determines if it is square

public boolean isSquare () ← passed address of object  
called on *(this)*

gives client access to  
the data stored in private var.

## CS131 Problemset 2

Name: Emily Oresnick  
Collaborator: None

### Problem 1:

a. ZYBOOK 2.3.1d

False, while true that every boolean expression can be equivalent to some CNF formula and for a DNF formula, this does not mean the boolean expression given has to be a CNF or DNF

b. ZYBOOK 2.3.2i

$x + \bar{y} + z$  is a DNF and CNF

c. ZYBOOK 2.3.3e

$$\underline{(xy + z)(x + z)}$$

$$\underline{(\overline{xy} \cdot \overline{z})(x + z)} \quad \text{DeMorgan's} \quad \overline{A + B} = \overline{A} \cdot \overline{B}$$

$$(\overline{xy}) \cdot \overline{z} (x + z) \quad \text{Associative}$$

$$(\overline{xy})(x\bar{z} + z\bar{z}) \quad \text{Distributive}$$

$$(\overline{xy})(x\bar{z} + 0) \quad \text{Complement}$$

$$(\overline{xy})(\overline{x}\bar{z}) \quad \text{Identity}$$

$$xy + \bar{x}z \quad \text{DeMorgan's}$$

d. ZYBOOK 2.5.4a

a.  $\overline{x+y}$

$$x \uparrow y = \overline{xy} \quad \overline{xy} = \overline{\overline{x} + \overline{y}}$$

NAND:

$$\overline{x+y} = \overline{\overline{x}\bar{y}} \quad \text{DeMorgan's} = x \uparrow \bar{y}$$

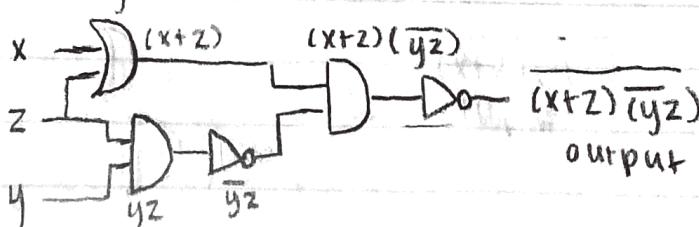
NOR

$$\overline{x+y} = \overline{\overline{x}\bar{y}}$$

$$x + y = \overline{\overline{x}\bar{y}}$$

e. ZYBOOK 2.6.1c

$$\underline{(x+z)(\overline{yz})}$$



## Problem 2:

$F_1$ : LIVING FOREVER BY CHOOSING BOX 1

$F_2$ : LIVING FOREVER BY CHOOSING BOX 2

$M_1$ : LIVING MISERABLY BY CHOOSING BOX 1

$M_2$ : LIVING MISERABLY BY CHOOSING BOX 2

BOX 1:  $(F_1 \wedge M_2)$

BOX 2:  $(F_1 \wedge M_2) \vee (F_2 \wedge M_1)$

$$a. ((F_1 \wedge M_2) \wedge \neg((F_1 \wedge M_2) \vee (F_2 \wedge M_1))), \vee (\neg(F_1 \wedge M_2) \wedge ((F_1 \wedge M_2) \vee (F_2 \wedge M_1)))$$

+ Box 1 is telling the truth

Box 2 is telling the truth

$$b. ((F_1 M_2 \cdot \overline{(F_1 M_2) + (F_2 M_1)}) + (\overline{F_1 M_2} \cdot (F_1 M_2 + F_2 M_1)))$$

$$c. F_1 M_2 \cdot \overline{(F_1 M_2 + F_2 M_1)} + \overline{(F_1 M_2)(F_1 M_2 + F_2 M_1)}$$

$$= (F_1 M_2 \cdot \overline{F_1 M_2} \cdot \overline{F_2 M_1}) + \overline{(F_1 M_2)(F_1 M_2 + F_2 M_1)}$$

$$= (0 \cdot \overline{F_2 M_1}) + (F_1 M_2 (F_1 M_2 + F_2 M_1))$$

$$= 0 + (F_1 M_2 (F_1 M_2 + F_2 M_1))$$

$$= \overline{F_1 M_2} (F_1 M_2 + F_2 M_1)$$

$$= F_1 M_2 \overline{F_1 M_2} + \overline{F_1 M_2} F_2 M_1$$

$$= 0 + \overline{F_1 M_2} F_2 M_1$$

$$= \overline{F_1 M_2} F_2 M_1$$

d. You should choose box 2. If box one was chosen and

$F_1$  = true then  $M_2$  would also have to equate to true as

the inscription says. This would then cause  $F_1 M_2$  to be true

be equal to true however the not of this is false

and false/0 times anything would make the expression

not true.

e. The inscription that is true is the one in box 2.

f. Not mutually exclusive see truth table

### Problem 2f

$F_1$	$F_2$	$M_1, M_2$	$F_1 \wedge M_2$	$F_2 \wedge M_1$	$\neg(F_1 \wedge M_2)$	$\neg(F_1 \wedge M_2) \wedge (F_2 \wedge M_1)$
0	0	0 0	0	0	1	0
0	0	0 1	0	0	1	0
0	0	1 0	0	0	1	0
0	0	1 1	0	0	1	0
0	1	0 0	0	0	1	0
0	1	0 1	0	0	1	0
0	1	1 0	0	1	1	1
0	1	1 1	0	1	1	1
1	0	0 0	0	0	1	0
1	0	0 1	1	0	0	0
1	0	1 0	0	0	1	0
1	0	1 1	1	0	0	0
1	1	0 0	0	0	1	0
1	1	0 1	1	0	0	0
1	1	1 0	0	1	1	1
1	1	1 1	1	1	0	0

where the expression is true

$$\overline{F_1} F_2 M_1 \overline{M}_2 \models T$$

$$\overline{F_1} F_2 M_1 M_2 \models T$$

$$F_1 \overline{F_2} M_1 \overline{M}_2 \models T$$

However by choosing  $F_2, F_1$  would have to be false leaving:

$$1. \quad \overline{F_1} F_2 M_1 \overline{M}_2 \rightarrow \text{false scenario 1}$$

$$2. \quad \overline{F_1} F_2 M_1 M_2 \rightarrow \text{false scenario 2}$$

In scenario 1, the two are mutually exclusive

In scenario 2, they are not and you could

live forever but also have a miserable life.

meaning living forever and having a miserable life is not mutually exclusive

### Problem 3:

a.

yes  $x\bar{y} + zv$  is satisfiable

if  $x = T, y = F, z = T, v = T$  the function = T  $(T \cdot T) + (T \cdot T) = T$

b. yes  $(x+y)(\bar{x}+z)(\bar{y}+\bar{z})(x+v)$  is satisfiable

if  $x = F, y = T, z = F, v = T$

$$(F+T)(T+F)(F+T)(F+T) = T \cdot T \cdot T \cdot T = T$$

c. NO,  $x\bar{x} + y\bar{y} + z\bar{z} + v\bar{v}$  is not satisfiable

law:  $p\bar{p} = F$  (due to complement laws, this law applies for every term in the equation and  $F + F + F + F = C$  therefore it is unsatisfiable.)

d. NO,  $(x+y)(\bar{x}+\bar{y}+\bar{z}) + (x+y+z)(\bar{x}+\bar{y}+\bar{z}+v)$  is not satisfiable

once you apply the distribution law you get terms

containing  $x\bar{x}, y\bar{y}, \dots$  which according to complement laws make = F and when these terms are multiplied by others  $P \cdot F = F$  due to identity law.

### Problem 4:

a.  $\bar{q}(\bar{p}+\bar{r}) + \bar{p}(q+r)$

$$= (\bar{q}\bar{p} + \bar{q}\bar{r}) + (\bar{p}q + \bar{p}r)$$

$$= \bar{q}\bar{p} + \bar{p}q + \bar{p}r + \bar{q}\bar{r}$$

$$= \bar{p}(\bar{q} + q + r) + \bar{q}\bar{r}$$

$$= \bar{p}(1) + \bar{q}\bar{r}$$

$$= \bar{p} + \bar{q}\bar{r}$$

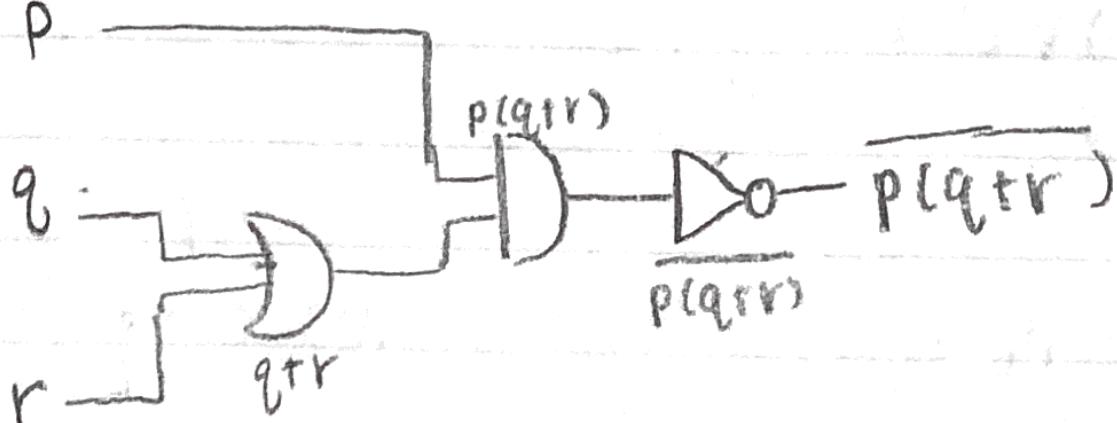
$$= (\bar{p} + \bar{q})(\bar{p} + \bar{r})$$

$$= \underline{(\bar{p}q)} \underline{(\bar{p}r)}$$

$$= \underline{(pq)} + \underline{(pr)}$$

$$= p\underline{(q+r)}$$

b. p



### problem 5:

The amount of functions possible is denoted by the formula:

$2^{\# \text{ of inputs}}$ , or,  $2^{\# \text{ of rows}}$ . This represents all possible functions. This formula gives the amount of binary operators, as essentially the binary operators are functions on the inputs. The formula is derived from  $2$  options ( $0$  or  $1$ ) $^{\# \text{ of rows}}$ .

With two inputs  $p, q$ , this means  $\# \text{ of inputs} = 2$

and therefore number of rows =  $4$

therefore  $2^2 = 16$  binary operators will result.

$$2^2 = 16$$

### problem 6:

consider  $n=3$ :

$$\bigvee_{i=1}^{2^3} \bigwedge_{j=i+1}^3 (p_i \wedge p_j)$$

outer expansion:

$$\left[ \bigvee_{j=2}^3 (p_1 \wedge p_j) \right] \wedge \left[ \bigvee_{j=3}^3 (p_2 \wedge p_j) \right]$$

↓

$$(p_1 \wedge p_2) \vee (p_1 \wedge p_3) \vee (p_2 \wedge p_3)$$

more than  
2 true:  
IF  $p_1 = T, p_2 = F, p_3 = T$

$$(T \wedge F) \vee (T \wedge T) \vee (F \wedge T)$$

F  $\vee$  T  $\vee$  F law of domination

If  $p_i \equiv T$ , it makes all true

at most 1  
is true:  
IF  $p_1 = F, p_2 = T, p_3 = F$   
 $(F \wedge T) \vee (F \wedge F) \vee (T \wedge F)$

$$F F F F$$

$$F F$$

therefore if and only if  
at most there is one T

↓ value the  
expression is False

If more than one  $p_i$  value is true it makes the term

$(p_{i_1} \wedge p_{i_2}) \equiv T$  and therefore the rest of the composition  
true according to the law of domination



P  
Gives client access  
to the data stored in private var

when writing a class, you are not writing a program

- no static method

Accessor Methods

Access, don't change

public int getwidth() {

    return width;

}

returns value of variable

width height private

don't want user to change

Mutator Method

Alters the values of the data members

public void grow( int width, int height ) {

    this.width = width;

    this.height = height;

setter methods:

responsible for preventing inappropri. changes

public void setwidth( int w ) {

    if ( w < 0 ) {

        throw new Illegal Argument Exception()

}

    this.width = w;

public void setheight( int h ) {

    if ( h < 0 ) {

        throw

}

    this.height = h;

public void grow( int dw, int dh ) {

    this.setwidth( width + dw )

    this.setHeight( height + dh )

only one parameter  
but 2 things passed

Mutator that scales dim. by a factor

public void scale( int factor ) ←

Accessor that determines if it is square

public boolean isSquare() ← passed address of object  
called on (this)