



Emily Riehl

Johns Hopkins University

A reintroduction to proofs

PIMS Distinguished Lecture

Plan



1. A reintroduction to proofs
2. On the art of giving the same name to different things



1

A reintroduction to proofs

Conjunction and disjunction



Compare the definition of the logical operators “and” \wedge and “or” \vee via truth tables with:

Conjunction \wedge is the logical operator defined by the rules:

- \wedge intro: If p is true and q is true, then $p \wedge q$ is true.
- \wedge elim₁: If $p \wedge q$ is true, then p is true.
- \wedge elim₂: If $p \wedge q$ is true, then q is true.

Disjunction \vee is the logical operator defined by the rules:

- \vee intro₁: If p is true, then $p \vee q$ is true.
- \vee intro₂: If q is true, then $p \vee q$ is true.
- \vee elim: If $p \vee q$ is true, and if r can be derived from p and from q , then r is true.

Introduction rules explain how to prove a proposition involving a particular connective, while **elimination rules** explain how to use a hypothesis involving a particular connective.

Implication



Implication \Rightarrow is the logical operator defined by the rules:

- \Rightarrow intro: If q can be derived from the assumption that p is true, then $p \Rightarrow q$ is true.
- \Rightarrow elim: If $p \Rightarrow q$ is true and p is true, then q is true.

Theorem. For any propositions p , q , and r , $((p \Rightarrow q) \wedge (q \Rightarrow r)) \Rightarrow (p \Rightarrow r)$.

Proof: By \Rightarrow intro, assume that $(p \Rightarrow q) \wedge (q \Rightarrow r)$ is true; our goal is to prove $p \Rightarrow r$. By \Rightarrow intro again, also assume p is true; now our goal is just to prove r . By \wedge elim₁ and \wedge elim₂ it follows that $p \Rightarrow q$ and $q \Rightarrow r$ are true. By \Rightarrow elim, from p and $p \Rightarrow q$, we may conclude that q is true. By \Rightarrow elim again, from q and $q \Rightarrow r$, we may conclude r is true as desired. \square

givens:

p, q, r
 $(p \Rightarrow q) \wedge (q \Rightarrow r)$

p
 $p \Rightarrow q$

$q \Rightarrow r$

q

r

goal:

r

Universal and existential quantification



Let $p : X \rightarrow \{\perp, \top\}$ be an X -indexed family of propositions, a **predicate** $p(x)$ on $x \in X$.
For example:

- “ $2^{2^n} - 1$ is prime” is a predicate on $n \in \mathbb{N}$
- “ $z^2 = -1$ ” is a predicate on $z \in \mathbb{C}$

Universal quantification $\forall x \in X, p(x)$ is the logical formula defined by the rules:

- **\forall intro**: If $p(x)$ can be derived from the assumption that x is an arbitrary element of X , then $\forall x \in X, p(x)$ is true.
- **\forall elim**: If $\forall x \in X, p(x)$ is true and $a \in X$, then $p(a)$ is true.

Existential quantification $\exists x \in X, p(x)$ is the logical formula defined by the rules:

- **\exists intro**: If $a \in X$ and $p(a)$ is true, then $\exists x \in X, p(x)$ is true.
- **\exists elim**: If $\exists x \in X, p(x)$ is true and q can be derived from the assumption that $p(a)$ is true for some $a \in X$, then q is true.

Universal and existential quantification



\forall -intro: If $p(x)$ for any $x \in X$, then $\forall x \in X, p(x)$.

\forall -elim: If $\forall x \in X, p(x)$ and $a \in X$, then $p(a)$.

\exists -intro: If $a \in X$ and $p(a)$, then $\exists x \in X, p(x)$.

\exists -elim: If $\exists x \in X, p(x)$ and q follows from $p(a)$ for some $a \in X$, then q .

Theorem. For any predicate $p(x, y)$ on $x \in X$ and $y \in Y$,

$$\exists y \in Y, \forall x \in X, p(x, y) \Rightarrow \forall x' \in X, \exists y' \in Y, p(x', y').$$

Proof: By \Rightarrow -intro, we may assume

$\exists y \in Y, \forall x \in X, p(x, y)$; our goal is to prove $\forall x' \in X, \exists y' \in Y, p(x', y')$. By \exists -elim, we may assume $y_0 \in Y$ makes $\forall x \in X, p(x, y_0)$ true. By \forall -intro, we may fix $x' \in X$; our goal is to prove that $\exists y' \in Y, p(x', y')$. But by \forall -elim, we know that $p(x', y_0)$ is true. So by \exists -intro, it follows that $\exists y' \in Y, p(x', y')$ is true. \square

givens:

$$\begin{array}{c} p \\ \exists y \in Y, \forall x \in X, p(x, y) \end{array}$$

y_0

$$\forall x \in X, p(x, y_0)$$

x'

$$p(x', y_0)$$

$$\exists y' \in Y, p(x', y')$$

goal:

$$\exists y' \in Y, p(x', y')$$

Dependent type theory



Dependent type theory is a formal system for mathematical statements and proofs that has the following primitive notions:

- types, e.g., \mathbb{N} , \mathbb{Q} , Group
- terms, e.g., $17 : \mathbb{N}$, $\sqrt{2} : \mathbb{R}$, $K_4 : \text{Group}$
- dependent types, e.g., $\text{is-prime} : \mathbb{N} \rightarrow \text{Type}$, $\mathbb{R}^\bullet : \mathbb{N} \rightarrow \text{Type}$, $\text{Mat}_{\bullet \times \bullet} : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Type}$
- dependent terms, e.g., $\vec{0}^\bullet : \prod_{n:\mathbb{N}} \mathbb{R}^n$, $I_\bullet : \prod_{n:\mathbb{N}} \text{Mat}_{n,n}$, $S_\bullet : \prod_{n:\mathbb{N}} \text{Group}$

all of which can occur in an arbitrary context of variables from previously-defined types.

In a mathematical statement of the form “Let ...be ...then ...” The stuff following the “let” likely declares the names of the variables in the context described after the “be”, while the stuff after the “then” most likely describes a type or term in that context.

Products and coproducts



Given types A and B , the **product type** $A \times B$ is governed by the rules:

- \times **intro**: given terms $a : A$ and $b : B$ there is a term $(a, b) : A \times B$
- \times **elim**: given a term $p : A \times B$ there are terms $\pi_1 p : A$ and $\pi_2 p : B$

plus computation rules that relate pairings and projections.

Given types A and B , the **coproduct type** $A + B$ is governed by the rules:

- $+$ **intro**: given a term $a : A$, there is a term $\iota_1 a : A + B$, and
given a term $b : B$, there is a term $\iota_2 b : A + B$
- $+$ **elim**: given a family of types $C : (A + B) \rightarrow \text{Type}$ and dependent terms
 $c : \prod_{a:A} C(\iota_1 a)$ and $d : \prod_{b:B} C(\iota_2 b)$, there is a term $^{+}\text{ind}(c, d) : \prod_{x:A+B} C(x)$

plus computation rules that relate the inclusions and the elimination.

Functions in set theory vs functions in type theory



In set theory, a function $f: X \rightarrow Y$ is a subset $\Gamma_f \subset X \times Y$ with the property that

$$\forall x \in X, \exists! y \in Y, (x, y) \in \Gamma_f.$$

Given types A and B , the function type $A \rightarrow B$ is governed by the rules:

- \rightarrow intro: if in the context of a variable $x : A$ there is a term $b_x : B$,
there is a term $\lambda x. b_x : A \rightarrow B$
- \rightarrow elim: given terms $f : A \rightarrow B$ and $a : A$, there is a term $f(a) : B$

plus computation rules that relate λ -abstractions and evaluations.

Dependent functions and dependent sums



Let $B : A \rightarrow \text{Type}$ be a family of types over a type A .

The dependent function type $\prod_{x:A} B(x)$ is governed by the rules:

- Π_{intro} : if in the context of a variable $x : A$ there is a term $b_x : B(x)$
there is a term $\lambda x. b_x : \prod_{x:A} B(x)$
- Π_{elim} : given terms $f : \prod_{x:A} B(x)$ and $a : A$ there is a term $f(a) : B(a)$

plus computation rules that relate λ -abstractions and evaluations.

The dependent sum type $\sum_{x:A} B(x)$ is governed by the rules:

- Σ_{intro} : if there are terms $a : A$ and $b : B(a)$, there is a term $(a, b) : \sum_{x:A} B(x)$
- Σ_{elim} : given a term $p : \sum_{x:A} B(x)$ there are terms $\pi_1 : A$ and $\pi_2 p : B(\pi_1 p)$

plus computation rules that relate pairings and projections.

For a constant type family $B : A \rightarrow \text{Type}$, the dependent function type recovers $A \rightarrow B$, while the dependent sum type recovers $A \times B$.

Proofs in dependent type theory



To **prove** a theorem, one **constructs** a **term** in the **type** that encodes its statement.

Theorem. For any types A , B , and C , $((A \rightarrow C) \times (B \rightarrow C)) \rightarrow ((A + B) \rightarrow C)$.

Construction: By \rightarrow **intro**, suppose given $h : (A \rightarrow C) \times (B \rightarrow C)$. By \times **elim**, we then have terms $\pi_1 h : A \rightarrow C$ and $\pi_2 h : B \rightarrow C$. By $+$ **elim**, these terms suffice to define a term ${}^+ \text{ind}(\pi_1 h, \pi_2 h) : (A + B) \rightarrow C$. Thus, by \rightarrow **intro** we have

$$\lambda h. {}^+ \text{ind}(\pi_1 h, \pi_2 h) : ((A \rightarrow C) \times (B \rightarrow C)) \rightarrow ((A + B) \rightarrow C) \quad \square$$

- \rightarrow **intro**: if in the context of a variable $x : A$ there is a term $b_x : B$,

there is a term $\lambda x. b_x : A \rightarrow B$

- \times **elim**: given a term $p : A \times B$ there are terms $\pi_1 p : A$ and $\pi_2 p : B$
- $+$ **elim**: given a family of types $C : (A + B) \rightarrow \text{Type}$ and dependent terms

$c : \prod_{a:A} C(\iota_1 a)$ and $d : \prod_{b:B} C(\iota_2 b)$, there is a term ${}^+ \text{ind}(c, d) : \prod_{x:A+B} C(x)$

The natural numbers in set theory

Recall the von Neumann and Zermelo constructions of the natural numbers in set theory:

$$3_{\text{vN}} := \{\{\}, \{\{\}\}, \{\{\}, \{\{\}\}\}\} \quad 3_{\text{Z}} := \{\{\{\{\}\}\}\}$$

Q: Is 3 an element of 17?

— Paul Benacerraf “What numbers could not be”

By **Dedekind's categoricity theorem**, the natural numbers \mathbb{N} are characterized by **Peano's postulates**:

- There is a natural number $0 \in \mathbb{N}$.
- Every natural number $n \in \mathbb{N}$ has a successor $\text{suc } n \in \mathbb{N}$.
- 0 is not the successor of any natural number.
- No two natural numbers have the same successor.
- The **principle of mathematical induction**: for all predicates $P : \mathbb{N} \rightarrow \{\perp, \top\}$

$$P(0) \Rightarrow (\forall k \in \mathbb{N}, P(k) \Rightarrow P(\text{suc } k)) \Rightarrow (\forall n \in \mathbb{N}, P(n))$$

A proof by induction

Theorem. For any $n \in \mathbb{N}$, $n^2 + n$ is even.

Proof: By induction on $n \in \mathbb{N}$:

- In the base case, when $n = 0$, $0^2 + 0 = 2 \times 0$, which is even.
- For the inductive step, assume for $k \in \mathbb{N}$ that $k^2 + k = 2 \times m$ is even. Then

$$\begin{aligned}(k+1)^2 + (k+1) &= (k^2 + k) + ((2 \times k) + 2) \\ &= (2 \times m) + (2 \times (k+1)) \\ &= 2 \times (m + k + 1) \quad \text{is even.}\end{aligned}$$

By the **principle of mathematical induction**

$$\forall P, P(0) \Rightarrow (\forall k \in \mathbb{N}, P(k) \Rightarrow) \Rightarrow (\forall n \in \mathbb{N}, P(n))$$

$$\forall P, P(0) \Rightarrow (\forall k \in \mathbb{N}, P(k) \Rightarrow P(\text{suck})) \Rightarrow (\forall n \in \mathbb{N}, P(n))$$

this proves that $n^2 + n$ is even for all $n \in \mathbb{N}$.



A construction by induction



The inductive proof not only demonstrates for all $n \in \mathbb{N}$ that $n^2 + n$ is even but also defines a function $m : \mathbb{N} \rightarrow \mathbb{N}$ so that $n^2 + n = 2 \times m(n)$.

Theorem. There is a function $m : \mathbb{N} \rightarrow \mathbb{N}$ so that $n^2 + n = 2 \times m(n)$ for all $n \in \mathbb{N}$.

Construction: By induction on $n \in \mathbb{N}$:

- In the base case, $0^2 + 0 = 2 \times 0$, so we define $m(0) := 0$.
- For the inductive step, assume for $k \in \mathbb{N}$ that $k^2 + k = 2 \times m(k)$. Then

$$\begin{aligned}(k+1)^2 + (k+1) &= (k^2 + k) + ((2 \times k) + 2) \\ &= (2 \times m(k)) + (2 \times (k+1)) \\ &= 2 \times (m(k) + k + 1)\end{aligned}$$

so we define $m(k+1) := m(k) + k + 1$.

By the principle of mathematical recursion, this defines a function $m : \mathbb{N} \rightarrow \mathbb{N}$ so that $n^2 + n = m(n)$ for all $n \in \mathbb{N}$. □

Induction and recursion



Recursion can be thought of as the constructive form of induction

$$\forall P, P(0) \Rightarrow (\forall k \in \mathbb{N}, P(k) \Rightarrow P(\text{suck})) \Rightarrow (\forall n \in \mathbb{N}, P(n))$$

in which the **predicate**

$$P: \mathbb{N} \rightarrow \{\top, \perp\} \quad \text{such as} \quad P(n) := \exists m \in \mathbb{N}, n^2 + n = 2 \times m$$

is replaced by an arbitrary **family of sets**

$$P: \mathbb{N} \rightarrow \mathbf{Set} \quad \text{such as} \quad P(n) := \{m \in \mathbb{N} \mid n^2 + n = 2 \times m\}.$$

The output of a recursive construction is a **dependent function** $p \in \prod_{n \in \mathbb{N}} P(n)$ which specifies a value $p(n) \in P(n)$ for each $n \in \mathbb{N}$.

$$\forall P, (p_0 \in P(0)) \rightarrow (p_s \in \prod_{k \in \mathbb{N}} P(k) \rightarrow P(\text{suck})) \rightarrow (p \in \prod_{n \in \mathbb{N}} P(n))$$

The recursive function $p \in \prod_{n \in \mathbb{N}} P(n)$ satisfies **computation rules**:

$$p(0) := p_0 \quad p(\text{suc } n) := p_s(n, p(n)).$$

The natural numbers in dependent type theory



The natural numbers type \mathbb{N} is governed by the rules:

- \mathbb{N} intro: there is a term $0 : \mathbb{N}$ and for any term $n : \mathbb{N}$ there is a term $\text{succ } n : \mathbb{N}$

The elimination rule strengthens the principle of mathematical induction by replacing the predicate $P : \mathbb{N} \rightarrow \{\perp, \top\}$ by an arbitrary family of types $P : \mathbb{N} \rightarrow \text{Type}$.

- \mathbb{N} elim: for any type family $P : \mathbb{N} \rightarrow \text{Type}$, to prove $p : \prod_{n:\mathbb{N}} P(n)$ it suffices to prove $p_0 : P(0)$ and $p_s : \prod_{k:\mathbb{N}} P(k) \rightarrow P(\text{succ } k)$. That is

$$\mathbb{N}\text{ind} : P(0) \rightarrow \left(\prod_{k \in \mathbb{N}} P(k) \rightarrow P(\text{succ } k) \right) \rightarrow \left(\prod_{n \in \mathbb{N}} P(n) \right)$$

Computation rules establish that p is defined recursively from p_0 and p_s .

Note the other two Peano postulates are missing because they are provable!



2

On the art of giving the same name to different things

Identity types



The following rules for **identity types** were developed by Martin-Löf:

Given a type A and terms $x, y : A$, the **identity type** $x =_A y$ is governed by the rules:

- **=intro**: given a type A and term $x : A$ there is a term $\text{refl}_x : x =_A x$

The elimination rule for the identity type defines an induction principle analogous to recursion over the natural numbers: it provides sufficient conditions for which to define a dependent function out of the identity type family.

- **=elim**: for any type family $P(x, y, p)$ over $x, y : A$ and $p : x =_A y$, to prove $P(x, y, p)$ for all x, y, p it suffices to assume y is x and p is refl_x . That is

$$\text{=ind} : \left(\prod_{x:A} P(x, x, \text{refl}_x) \right) \rightarrow \left(\prod_{x,y:A} \prod_{p:x=_A y} P(x, y, p) \right)$$

A computation rule establishes that the proof of $P(x, x, \text{refl}_x)$ is the given one.

Symmetry and transitivity of identifications



=elim : For any type family $P(x, y, p)$ over $x, y : A$ and $p : x =_A y$,

$$\text{=ind} : \left(\prod_{x:A} P(x, x, \text{refl}_x) \right) \rightarrow \left(\prod_{x,y:A} \prod_{p:x=_A y} P(x, y, p) \right)$$

Theorem (symmetry). $(-)^{-1} : \prod_{x,y:A} x =_A y \rightarrow y =_A x$.

Construction: By Πintro it suffices to assume $x, y : A$ and $p : x =_A y$ and then define a term of type $P(x, y, p) := y =_A x$. By =elim , we may reduce to the case $P(x, x, \text{refl}_x) := x =_A x$, for which we have $\text{refl}_x : x =_A x$. □

Theorem (transitivity). $*$: $\prod_{x,y,z:A} x =_A y \rightarrow (y =_A z \rightarrow x =_A z)$.

Construction: By Πintro it suffices to assume $x, y : A$ and $p : x =_A y$ and then define a term of type $Q(x, y, p) := \prod_{z:A} y =_A z \rightarrow x =_A z$. By =elim , we may reduce to the case $Q(x, x, \text{refl}_x) := \prod_{z:A} x =_A z \rightarrow x =_A z$, for which we have $\text{id} := \lambda q. q : x =_A z \rightarrow x =_A z$. □

Functions preserve identifications



=elim : For any type family $P(x, y, p)$ over $x, y : A$ and $p : x =_A y$,

$$\text{=ind} : \left(\prod_{x:A} P(x, x, \text{refl}_x) \right) \rightarrow \left(\prod_{x,y:A} \prod_{p:x=_A y} P(x, y, p) \right)$$

In set theory, a function $f : X \rightarrow Y$ is **well-defined**: if $x = x'$ then $f(x) = f(x')$.

Theorem. For any $f : A \rightarrow B$, $a, a' : A$, and $p : a =_A a'$, there is a term

$$\text{ap}_f p : f(a) =_B f(a').$$

Construction: Let $f : A \rightarrow B$. By =elim applied to the family

$P(x, y, p) := f(x) =_B f(y)$, to define $\text{ap}_f : \prod_{a,a':A} (a =_A a') \rightarrow (f(a) =_B f(a'))$ we may reduce to the case $\prod_{a:A} f(a) =_B f(a)$, for which we have

$$\lambda a. \text{refl}_{f(a)} : \prod_{a:A} f(a) =_B f(a).$$



Inductive constructions over the natural numbers



\mathbb{N}_{elim} : For any type family $P(n)$ over $n : \mathbb{N}$,

$$\mathbb{N}_{\text{ind}} : P(0) \rightarrow \left(\prod_{k \in \mathbb{N}} P(k) \rightarrow P(\text{suck}) \right) \rightarrow \left(\prod_{n \in \mathbb{N}} P(n) \right)$$

Using the elimination rule for the natural numbers type, (dependent) functions out of \mathbb{N} may be defined inductively by specifying their values on 0 and suck for any $k : \mathbb{N}$.

- $2 \times : \mathbb{N} \rightarrow \mathbb{N}$ is defined by
$$\begin{cases} 2 \times 0 := 0 \\ 2 \times \text{suck} := \text{suc}(\text{suc}(2 \times k)) \end{cases}$$
- $+: \mathbb{N} \rightarrow \mathbb{N} \rightarrow \mathbb{N}$ is defined by
$$\begin{cases} m + 0 := m \\ m + \text{suck} := \text{suc}(m + k) \end{cases}$$
- $\text{dist}_{2 \times} : \prod_{m:\mathbb{N}} \prod_{n:\mathbb{N}} 2 \times m + 2 \times n =_{\mathbb{N}} 2 \times (m + n)$ is defined by
$$\begin{cases} \text{dist}_{2 \times}(m, 0) := \text{refl}_{2 \times m} \\ \text{dist}_{2 \times}(m, \text{suck}) := \text{ap}_{\text{suc} \circ \text{suc}}(\text{dist}_{2 \times}(m, n)) \end{cases}$$

A constructive proof revisited



We proved for any $n \in \mathbb{N}$, that $n^2 + n$ is even by induction and by recursively defining $m : \mathbb{N} \rightarrow \mathbb{N}$ so that $n^2 + n = 2 \times m(n)$.

Theorem. For $\text{square}+\text{self} : \mathbb{N} \rightarrow \mathbb{N}$ given by

$$\begin{cases} \text{square}+\text{self}(0) := 0 \\ \text{square}+\text{self}(\text{suck}) := \\ \quad \text{square}+\text{self}(k) + 2 \times \text{suck} \end{cases}$$

$$\prod_{n:\mathbb{N}} \sum_{m:\mathbb{N}} \text{square}+\text{self}(n) =_{\mathbb{N}} 2 \times m.$$

Construction: By $\mathbb{N}\text{elim}$, it suffices to prove two cases:

- For $0 : \mathbb{N}$, we have $(0, \text{refl}_0) : \sum_{m:\mathbb{N}} \text{square}+\text{self}(0) =_{\mathbb{N}} 2 \times m$.
- For $\text{suck} : \mathbb{N}$, from $m(k) : \mathbb{N}$ and $p(k) : \text{square}+\text{self}(k) =_{\mathbb{N}} 2 \times m(k)$ we have:

$$\text{ap}_{+2 \times \text{suck}} p(k) : \text{square}+\text{self}(k) + 2 \times \text{suck} =_{\mathbb{N}} 2 \times m(k) + 2 \times \text{suck}$$

$$\text{dist}_{2 \times} (m(k), 2 \times \text{suck}) : 2 \times m(k) + 2 \times \text{suck} =_{\mathbb{N}} 2 \times (m(k) + \text{suck})$$

Composing these identifications yields the desired term:

$$(m(k) + \text{suck}, \text{ap}_{+2 \times \text{suck}} p(k) \cdot \text{dist}_{2 \times} (m(k), 2 \times \text{suck})) : \sum_{m:\mathbb{N}} \text{square}+\text{self}(\text{suck}) =_{\mathbb{N}} 2 \times m \quad \square$$

References



A reintroduction to proofs:

- Clive Newstead, [An Infinite Descent into Pure Mathematics](https://infinitedescent.xyz/)
`https://infinitedescent.xyz/`

On the art of giving the same name to different things:

- Egbert Rijke, [Introduction to Homotopy Type Theory](#),
arXiv:2212.11082 and forthcoming from *Cambridge University Press*

Thank you!