Santa Clara, CA (408) 391-6067 emilyserenawang@gmail.com

Emily Wang

Website: emilywang13.github.io LinkedIn: emilywang13

EDUCATION

Los Angeles, CA

University of California, Los Angeles

September 2013-Current

- M.S. in Computer Science, March 2019
- B.S. in Mathematics of Computation, June 2017; Dean's Honors List: Fall 2013, Spring 2015
- Graduate Coursework: Programming Languages; Machine Learning in Bioinformatics; Algorithms and Complexity; Introduction to Bayesian Networks; Computer Networking; Computer Systems Architecture; Machine Learning Algorithms
- Undergraduate Coursework: Theory of Calculus; Linear Algebra; Differential Equations; Discrete Structures; Complex Analysis; Graph Theory; Introduction to Probability; Mathematical Statistics; Programming C++; Introduction to Computer Architecture/Assembly/Operating Systems; Software Construction Laboratory; Fundamentals of Artificial Intelligence; Physics-Mechanics, Oscillations & Waves & Electric/Magnetic Fields

SKILLS

- Languages: Java; C++; C; OCaml; HTML/CSS; PHP; MySQL; Lisp; R
- Technologies: Qt; Android Studio; Bootstrap

EMPLOYMENT

Software Engineer Intern

AT&T/DIRECTV

June-September 2016 (40 hours/week)

- Worked on Set Top Box Engineering team using process of Agile/Scrum, and Mercurial for code collaboration
- Bridged together Reddit threads with live/recorded television to integrate social media using Java/Eclipse

PROJECTS

Mixabot using Facebook ChatBot

Node.js, Express, Facebook Messenger

April 2016

- Analyzes picture or text input and cultivates Spotify playlist based on emotions displayed
- Worked with IBM's Watson API for text analysis and Microsoft's Emotion API for facial analysis

MASSIVE Game Qt Creator, C++ March 2016

- Game created in 10 weeks based on Agar.io and Kirby games
- Used C++ and the cross-platform IDE/game engine Qt Creator
- YouTube demo at https://www.youtube.com/watch?v=C030ncBbgYk

Soapbox VR for Google Cardboard

Android, Google Cardboard, Unity

September 2015

- Android Application created as a team at SD Hacks that incorporates Virtual Reality using Google Cardboard
- Immerses user in front of audience. Helps people practice giving speeches to overcome fear of public speaking
- Developed front end of the application using Java and XML, allowing the user to start the simulation and view voice recordings within the application

EXTRACURRICULARS

Theta Kappa Phi

Publicity Chair

April 2014-June 2017

- Helped to organize and raise \$1000 annually for Battle of the Pledges, an annual dance competition with all proceeds donated to breast cancer awareness
- Hosted weekly study hours to help with sisters' academics, and tutored in Math and Computer Science
- Participated in community service such as Revlon Run/Walk, Relay for Life, LA Food Bank