# **EMILY WANG**

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# **EDUCATION**

# UNIVERSITY OF CALIFORNIA, BERKELEY

expected graduation May 2022

Bachelor of Science in Electrical Engineering & Computer Science; 3.9 GPA

- » Member of IEEE Eta Kappa Nu (HKN), National EECS Honor Society
- » Relevant Coursework: Efficient Algorithms & Intractable Problems, Data Structures, Machine Structures, Linear Algebra, Multivariable Calculus, Discrete Mathematics & Probability Theory, Foundations of Data Science

# **EXPERIENCE**

BERKELEY CODEOLOGY Feb 2019 - present

Project Developer

- » Working in teams of ~5 on small-scale projects to gain exposure to various branches within the tech industry
- » Currently learning full-stack web development and creating web applications using React, CSS, and API calls
- » Completed a personal web portfolio using HTML, CSS, and JavaScript, as well as a decentralized app (see projects)

#### **UC BERKELEY EECS DEPARTMENT**

lan - May 2019

Academic Intern

- » Helped students in Berkeley's largest lower-division CS class (CS 61A: Structure & Interpretation of Computer Programs) with assignments and projects during office hours and lab
- » Dedicated ~30 hours over the course of a semester

# **ACTIVITIES**

ETA KAPPA NU (HKN)

May 2019 - present

Service Committee Assistant Officer

- » Creating introductory labs and planning community outreach events for local middle & high schoolers interested in EE/CS
- » Tutoring for one hour per week and volunteering at HKN-hosted events, including career fairs and course review sessions

BERKELEY ANOVA Feb 2019 - present

Site Leader

- » Managing a group of 10 mentors at weekly site visits and leading site prep meetings to develop curriculum plans
- » Engaging in committee meetings to discuss updates on site progress and ideas to improve teaching and mentorship Curriculum Committee Member
- » Developed presentations and creative exercises to teach introductory computer science at an after-school program for high schoolers in Oakland
- » Created teaching material for beginner-level Python curriculum to help establish a centralized bank of core content

# **PROJECTS**

CKILLC

Scheduler | React, CSS Oct 2019 - present

- » React app to schedule events utilizing Semantic UI styling and React Router
- » Currently implementing integration with Google Calendar API

# Betting Game DApp | Solidity, Truffle Suite

Apr - May 2019

- » Mock-casino betting game decentralized application on the Ethereum blockchain
- » Smart contract written in Solidity, tested with Truffle & Ganache, and deployed on the Ropsten Test Network

#### Random World Generator | lava

Apr 2019

- » Engine that randomly generates valid 2D tile-based maps with hallways and rooms to explore
- » Open-ended class assignment with the objective of gaining experience in the entire design and development process of a complex, larger-scale project

VIVIADDO

| SKILLS                        |   |   | AVVARDS  |                      |
|-------------------------------|---|---|--|----------------------|
| PROGRAMMING                   |   | DESIGN  | UC Berkeley Kraft Award for Freshmen   | 2018                 |
| Java<br>Python<br>C<br>Scheme | HTML/CSS<br>SQL<br>Processing.js<br>NumPy | SolidWorks (CAD)<br>Adobe InDesign<br>Adobe Illustrator | Future Business Leaders of America<br>1st Place E-Business, CA<br>4th Place Publication Design, National<br>1st Place Graphic Design, CA | 2018<br>2017<br>2016 |