

INTRO TO PYTHON

SECTION 2



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Review of Lecture 1

- **Arithmetic**
- **Variables**
- **Data types**
- **Text editor, command line, and python shell**
- **Homework**

String Review - Practice 1

- How to format the line below?

- >>> a = 'hello'

- >>> b = 'world'

- >>> ???

use old / new style format, so it shows

- 'This is hello and world!'

- Formatting: Old Style

- >>> ???

- Formatting: New Style

- >>> ???

String Review - Practice 1

- **How to format the line below?**

- ```
>>> a = 'hello'
>>> b = 'world'
>>> ???
```

 # use old / new style format, so it shows  
'This is hello and world!'

- **Formatting: Old Style**

- ```
>>> 'this is %s and %s!' % (a, b)
'this is hello and world!'
```

- **Formatting: New Style**

- ```
>>> 'this is {} and {}'.format(a, b)
'this is hello and world!'
```
- ```
>>> 'this is {0} and {1}'.format(a, b)
'this is hello and world!'
```

Lecture 2 Outline

→ **Boolean Expressions**

→ **If Statement**

→ **Loops**

◆ For Loop

◆ While Loop

→ **Functions**

Boolean

Operators On Numbers: Practice 2

```
>>> 3 * 4 > 10                                # returns: True
>>> 5 + 5 >= 10                                # True
>>> a = (3 * 4 > 10) and (5 + 5 >= 10)

>>> print(type(a), ' ', a)                    # print multi values, use ','
<class 'bool'>  ,  True

>>> b = (3 * 4 < 10) or (5 + 5 > 10) or (4 * 4 > 15) or (5 + 4 > 10)
>>> print(type(b), b)
<class 'bool'> True

>>> c = not (3 * 4 > 10)
>>> print(type(c)); print(c)                  # multi statements on same line with ";"
<class 'bool'> False
```

Boolean Data Type

Python Basic Data Types

- Numbers : int, float, decimal, fraction, complex...
- String
- **Boolean Type**
 - a. "if statement" uses "boolean expression"
 - b. **Boolean**: Named after George Boole
 - c. Two Boolean Values: **True / False** (or 1/0 in some other languages)
- In Later Lectures:
 - a. List, Tuple, Set, Dictionary

Comparison Operators

Operator	Meaning	Example	Result
<code>==</code>	equals	<code>1 + 1 == 2</code>	True
<code>!=</code>	does not equal	<code>3.2 != 2.5</code>	True
<code><</code>	less than	<code>10 < 5</code>	False
<code>></code>	greater than	<code>10 > 5</code>	True
<code><=</code>	less than or equal to	<code>126 <= 100</code>	False
<code>>=</code>	greater than or equal to	<code>5.0 >= 5.0</code>	True

Logical / Boolean Operators

Operator	Example	Result
and	$(9 \neq 6) \text{ and } (2 < 3)$	True
or	$(2 == 3) \text{ or } (-1 < 5)$	True
not	$\text{not } (7 > 0)$	False

Practice 3 - Boolean

Boolean Operators

```
>>> x = True      # note the camel case: True, not true
```

```
>>> y = False
```

```
>>> x and y        # False
```

```
>>> x or y         # True
```

```
>>> not x          # False
```

```
>>> not y          # True
```

Summary

True **and** True → True

True **and** False → False

True **or** False → True

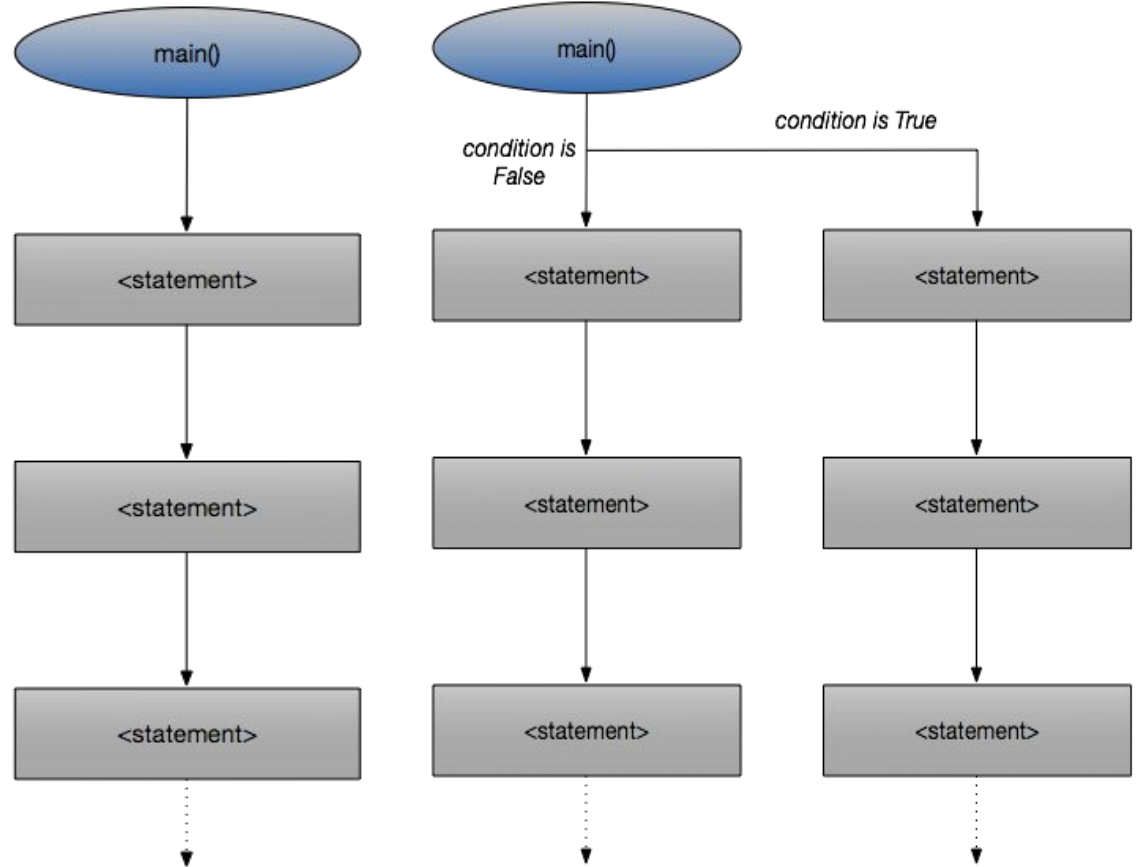
not True → False

not False → True

If Statement

Control Flow

- **if statement**
 - if
 - if / else
 - if / elif / else
 - nested if
- **if loop**
- **while loop**



if statement

Format

if

```
if <bool expression>:  
    statement(s)
```

if else

```
if <bool expression>:  
    statement(s)  
else:  
    statement(s)
```

Examples

- # if

```
>>> user_input = eval(input("Enter a positive number: "))  
>>> if user_input < 0:  
...     print("Your input %s is negative, exiting." % user_input)
```

- # if else

```
>>> my_var = 11  
>>> if my_var > 10:  
...     print("Value of a is greater than 10") # indented  
... else :  
...     print("Value of a is smaller than or equal to 10") # indented
```

- **Colon:** `if / elif / else` statements have colon ":" in the end
- **Indentation:** The lines within `if / elif / else` are indented, common indentation is **4 spaces**

if statement: Execution

→ Code Example:

◆	if temperature > 90:	# line 1
	print('too hot')	# line 2
	else:	# line 3
	print('not that hot')	# line 4
	print('Finished evaluating temperature')	# line 5

→ When <bool expression> is **True**

◆ **Executes:** line: 1 → 2 → 5

→ When <bool expression> is **False:**

◆ **Executes:** line: 1 → 3 → 4 → 5

if, elif, else

format

```
if <expression1>:  
    statement(s)      # indented  
elif <expression2>:  
    statement(s)      # indented  
elif <expression3>:  
    statement(s)      # indented  
else:  
    statement(s)      # indented
```

example

```
var = 100  
if var == 200:  
    print('var == 200')  
elif var == 150:  
    print('var == 150')  
elif var == 100:  
    print('var == 100')  
else:  
    print('var=', var)  
  
print("Good bye!")
```

Tutorial: <https://docs.python.org/3/tutorial/controlflow.html>
<https://anh.cs.luc.edu/python/hands-on/3.1/handsonHtml/ifstatements.html>

if, elif, else

```
# if_else.py
var = 100                                # executed line 1
if var == 200:                            # executed line 2
    print("1 - Got a true expression value") # 'print' to debug
    print("var == 200\n")
elif var == 150:                          # executed line 3
    print("2 - Got a true expression value")
    print("var == 150\n")
elif var == 100:                          # executed line 4
    print("3 - Got a true expression value") # executed line 5
    print("var == 100\n")                  # executed line 6
else:
    print("4 - Got a false expression value")
    print("var=%s\n" % var)

print("Good bye!\n") # always execute since it's out of 'if'
```

Nested If -- advanced

```
# if_nested.py

var = 100
if var < 200:
    print("Expression value is less than 200")
    if var == 150:
        print("Which is 150")
    elif var == 100:
        print("Which is 100")
    elif var == 50:
        print("Which is 50")
    elif var < 50:
        print("Expression value is less than 50")
else:
    print("Could not find true expression")

print("Good bye!")
```

Practice 4: Let's develop it !

Write a program that uses **if statements** to determine what to do given user input, the code below is an example. Save this file as **life_choice.py**, and execute this python file from terminal or IDE

```
health = 100
print("A vicious warg is chasing you.")
print("Options:")
print("1 - Hide in the cave.")
print("2 - Climb a tree.")
input_value = input("Enter your choice:")
if input_value == '1':                                # note the colon
    print('You hide in a cave.')                      # indented 4 spaces
    print('The warg finds you and injures your leg with its claws')
    health = health - 10                             # assignment from right to left
elif input_value == '2':
    print('You climb a tree.')
    print('The warg eventually loses interest and wanders off')
print("Game under construction. Come back later")
```

Loops

For Loops

```
>>> stocks = ['AAPL', 'FB', 'SNAP']      # list elements separated by “,”
>>> for s in stocks:                      # ‘for’ loop is the most common loop in Python
...     print('The next stock is: %s' % s) # Prints each stock symbol on its own line.
...
The next stock is: AAPL
The next stock is: FB
The next stock is: SNAP
```

```
# form a new list by using a loop
>>> nums = [0, 1, 2, 3, 4]
>>> squares = []                        # forms an empty new list
>>> for n in nums:
...     squares.append(n ** 2)          # append new element to existing list
>>> squares                             # [0, 1, 4, 9, 16]
```

For Loops Explained

```
>>> stocks = ['AAPL', 'FB', 'SNAP']      # list elements separated by “,”
>>> for s in stocks:                      # ‘for’ loop is the most common loop in Python
...     print('The next stock is: %s' % s) # Prints each stock symbol on its own line.
...
The next stock is: AAPL
The next stock is: FB
The next stock is: SNAP
```

- ❑ The variable ‘s’ above: just a variable inside of the ‘for’ block. It can be named anything.
- ❑ For loop has colon ":" similar to "if statement", and followed by indented block of code.
- ❑ for ... in ... , the entity after 'in' operator must be iterable: list, tuple, range, ... It can not be a single value.

Practice 5: For Loops & If Statement

Example

```
>>> nums = [0, 1, 2, 3, 4]
>>> squares = []                                # forms an empty new list using square brackets
>>> for n in nums:
...     squares.append(n ** 2)                  # append new element to existing list
>>> squares                                     # [0, 1, 4, 9, 16]
```

Practice

```
>>> nums = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
>>> even_numbers = []                            # forms an empty new list
>>> <write your lines here using if and for loop>    # hint: % for remainder

>>> even_numbers                                # [0, 2, 4, 6, 8, 10]
```

While Loop

```
# while_loop.py
```

```
input_value = input('Enter a positive integer:')
```

```
n = int(input_value)           # use "eval" or "int" to convert string to integer
```

```
result = 1
```

```
while n > 1:
```

```
    result = result * n         # assign right to left
```

```
    n = n - 1                  # whole 'while block' indented
```

```
print("The factorial of {0} is: {1}".format(input_value, result))    # 'format'
```


Loop Control: break, continue

- **continue:** skip the rest of the current iteration, jump to next iteration

```
# loop_continue_break.py
```

```
for letter in 'Python':    # 'string' is iterable, it will return one character back at a time
    if letter == 'h':
        continue
    print('Current Letter :', letter)    # will print P y t o n, one letter on a line
```

- **break:** jump out of the 'for' or 'while' loop

```
for letter in 'Python':    # First Example
    if letter == 'h':
        break
    print('Current Letter :', letter)    # will print P y t, one letter on a line
```

Tutorial: http://www.tutorialspoint.com/python/python_loop_control.htm

Functions

Functions

function_example.py

function with no input argument

```
def happy_birthday_1():  
    name = 'Emily'  
    print("Happy Birthday to you!")  
    print("Happy Birthday to you!")  
    print("Happy Birthday, dear %s..." % name)  
    print("Happy Birthday to you!")
```

function with 1 input argument

```
def happy_birthday_2(name):  
    print("Happy Birthday to you!")  
    print("Happy Birthday to you!")  
    print("Happy Birthday, dear %s..." % name)  
    print("Happy Birthday to you!")
```

```
happy_birthday_1()  
print()  
happy_birthday_2('Emily')
```

execution result

```
Happy Birthday to you!  
Happy Birthday to you!  
Happy Birthday, dear Emily...  
Happy Birthday to you!
```

```
Happy Birthday to you!  
Happy Birthday to you!  
Happy Birthday, dear Emily...  
Happy Birthday to you!
```

Function Tutorial

<https://www.learnpython.org/en/Functions>

Function Explained

function_example.py

function with no input argument

```
def happy_birthday_1():  
    name = 'Emily'  
    print("Happy Birthday to you!")  
    print("Happy Birthday to you!")  
    print("Happy Birthday, dear %s..." % name)  
    print("Happy Birthday to you!")
```

function with 1 input argument

```
def happy_birthday_2(name):  
    print("Happy Birthday to you!")  
    print("Happy Birthday to you!")  
    print("Happy Birthday, dear %s..." % name)  
    print("Happy Birthday to you!")
```

```
happy_birthday_1()  
print()  
happy_birthday_2('Emily')
```

● Define a Function

- def
- function name: lower_case usually
- (arg1, arg2, arg3, ...):
- content of function: indented

● Call a Function

- function_name(), no indent
- if function definition has input argument, like 'name' in the example, pass in the argument

● Practice:

- define a function that takes no input argument, and prints 1 sentence of your choice. Then call this function

Return from Function

```
# function_return.py
def get_product1(n, m):
    product = n * m

def get_product2(n, m):
    product = n * m
    return product

result = get_product1(5, 8)
print('result1=', result)
result = get_product2(5, 8)
print('result2=', result)
```

- **Local Variable | Scope | Namespace**

Outside of function definition, variable 'product' no longer exist, So they're also called 'local variables'. In order to preserve the value of 'product', we need 'return' statement

- **'return'** statement

pass value(s) back from the function to the caller

- some function don't have 'return' statement, that's equivalent to 'return None'

Return from Function - More

```
def func1(n, m):  
    n = 5 * m  
    return
```

```
def func2(n, m):  
    n = 5 * m  
    return None
```

```
def func3(n, m):  
    n = 5 * m
```

- Three functions above are identical in functionality, **all return 'None'**.
- **function naming**: similar to variable naming, prefers: **lower_case_with_underscore**
- Inside of one file, try to avoid having functions with same names

Functions

- Built-in functions
 - No need to import, just use them
 - `int`, `float`, `str`, `list`, `input`, `eval`, `range`
 - `type`, `len`, `round`, `sum`, `max`, `len`
- User Defined Function
 - `def func_name(arg1, arg2):`
 - indented function body
- Lambda function (advanced)
 - Also called 'Anonymous functions' or 'in line function'
 - ```
>>> f = lambda x: x**2
```
  - ```
>>> f(5)                                # returns 25
```
- Call a function
 - `function_name()`, with arguments passing in, or no arg

Practice 6: Reverse a Sentence

→ Objective

- ◆ review: function, string, loop, input, print, len

→ Write a function: `reverse_sentence.py`

→ Prompt user to input a sentence, then reverse print to screen.

→ Input: Python is a beautiful language!

Output: !egaugnal lufituaeb a si nohtyP

→ Hint

- ◆ use 'input' function to ask for a sentence
- ◆ get length of the input sentence
- ◆ last last character index from the length of the sentence
- ◆ have a counter variable to walk from last character, to the left
- ◆ form a new sentence by string concatenation, in the end, print it

Function Execution

```
# function_execution.py
```

```
print('Line 3')
```

```
def func1():  
    print('Begin func1')
```

```
def func2():  
    print('Begin func2')  
    return
```

```
# continue on the right
```

```
# function_execution.py
```

```
# continued from the left
```

```
def func3(x):  
    print('Begin func3, input is: ', x)  
    func1()  
    func2()  
    print('End func3')
```

```
print('Before calling func3...')  
func3(10)  
print('After calling func3...')
```

4 Steps Execution

1. The **calling program suspends execution** at the point of the call
2. The **parameters** in the definition of the function get assigned to the actual values from the caller
3. The body of the **function starts to execute**
4. After function finished executing, **return to the caller**, and continue executing to the next line

Intro: Debug

- **Print**

- Especially useful when function is complex
- `print('this is line 123')`, `print('variable x=', x)`, `print('inside of if statement')`...

- **Debugger: ipdb, PyCharm Debugger, ...**

- <https://wiki.python.org/moin/PythonDebuggingTools>
- Especially useful for complex or recursive function
- **install ipdb**: `pip3 install ipdb`
- **PyCharm** comes with debugger, google '**PyCharm Debugger Tutorial**'

Function Types

- ❖ **Function that returns value(s)**
- ❖ **Functions that modifies input data in-place**
 - **list/dict are mutable, input list/dict argument can be modified 'in-place'**
 - **function may seem like 'return None' but actually input list/dict is changed**
- ❖ **Function that has 'side effect'**
 - **print to screen, sending an email, write to file, cleanup disk space**
- ❖ **Mix of above types**

Function Summary

- ★ Don't Repeat Yourself! (DRY Principle)
- ★ help structure or modularize programs
 - can be called multi times with different input
- ★ function execution:
 - runs caller, function parameter passed, function runs, back to caller
- ★ scope of variable
 - variables inside of function are **local variables**, invalid out of this func

DRY: https://en.wikipedia.org/wiki/Don%27t_repeat_yourself

A large red square with a white border, centered on a white background. The text "Thank You" is written in white inside the red square.

Thank You