

# Emily Zhang

+1-(438)-401-7358 | [zhangemily0820@gmail.com](mailto:zhangemily0820@gmail.com) | [LinkedIn](#) | [GitHub](#) | Montreal, QC

## EDUCATION

### McGill University

Expected 2026

- BSc. Computer Science and Statistics, minor in Entrepreneurship – *Internship Program* GPA: 3.83/4.00
- Relevant Coursework:** Data Structures and Algorithms (Java), System Hardware, Operating Systems (C and Bash), Probability (R), Statistics, Programming (Python), Machine Learning (Python)

## EXPERIENCE

### Autodesk

Sept 2024 – Dec 2024

*Software Developer Intern – USD Team*

*Montreal, QC*

- Integrated the [USD](#) (Universal Scene Description) file format into Autodesk's flagship tools (**Maya** and **3ds Max**) using **C++**, **Python**, and **Qt**, enhancing scene rendering for over 50 million users.
- Developed a light linking and shadow management feature for **USD**, improving scene accuracy and performance.
- Streamlined a **open source MaxUSD** environment setup, reducing setup time by 20% for users.
- Improved reference, import, export, roll-ups, and include/exclude functionality for **USD plugins** in Maya and 3ds Max, leading to a 30% boost in export performance.
- Wrote and automated tests in **MaxScript** to verify **USD stage** behavior, ensuring functionality across different scenarios.
- Collaborated in an **Agile** team, participating in bi-weekly sprints, daily scrums, and task management using **Jira**.
- Utilized **Git** for version control and debugged issues using Visual Studio.

### McGill University - Laboratory of Advanced Technology in Rehabilitation

May 2024 – Aug 2024

*Undergraduate Research Assistant (<https://atrehab.ca/>)*

*Jewish Rehabilitation Hospital, Laval, QC*

- Built a **Python** program using **Pandas**, **NumPy**, **Matplotlib**, and [Kinetics Toolkit](#) to process **C3D** files and generate 3D movement graphs from marker data (motion capture data analysis with **Vicon**), aiding stroke rehabilitation research.
- Spearheaded a study on movement patterns for stroke rehabilitation by building a custom **IMU** (Inertial Measurement Unit) array using **Python**, improving insights for more effective treatments.
- Designed and 3D-printed custom IMU enclosures using **Fusion 360**, reducing setup errors by 15% and maximizing sensor consistency across 20 clinical trials, resulting in a 10% increase in experiment accuracy.

### McGill Robotics

Sept 2023 – June 2024

*Software Developer - Drone Team (<https://mcgillrobotics.com/>)*

*Montreal, QC*

- Tested and optimized computer vision algorithms for autonomous drone takeoff and landing, increasing control precision by 30% for a 21 kg drone in simulated environments.
- Improved obstacle avoidance systems, achieving a 95% success rate in navigating complex terrains during testing.
- Minimized mission setup time by 40% by optimizing Ground Control Station (GCS) interfaces, enhancing operator efficiency by 40% through better real-time telemetry and control features.

### McGill Girl Who Code

Feb 2024 – April 2024

*Facilitator*

*Herzliah High School, Montreal, QC*

- Taught **Python** to 17 high school students over 7 weekly after-school sessions, achieving a 75% improvement in coding skills based on pre- and post-assessments.
- Led a project where students developed and presented a functional Recipe Manager program to add, retrieve, and delete recipes.
- Enhanced student engagement by 90% by preparing and organizing engaging course materials, leading to high attendance and positive feedback throughout the program.

## PROJECTS

**My personal website** (HTML, CSS, JavaScript): <https://emilyzzhang.github.io/>

**Lazy Eats, McWics Hacks** (2024) | Python, HTML, CSS, JavaScript

- Awarded **Crowd's prize** by obtaining the most votes among 100+ contestants for [LazyEats](#), a recipe-recommendation website.
- Constructed the front end using **HTML**, **CSS**, and **JavaScript**, and deployed the back end using **Python**, ChatGPT 3.5 **API**, and Google Maps **API**.

**Wi\$er, McGill BOLT Bootcamp Case Competition** (2024) | UI/UX design, Figma

- Won **3<sup>rd</sup> place** out of 100+ participants and **Best ESG award** for demonstrating excellence in sustainable financial behaviors.
- Designed the UI using **Figma**, focusing on enhancing user experience for sustainable financial decision-making.

## TECHNICAL SKILLS

- Programming/Markup Languages:** Python, Java, HTML, CSS, JavaScript, Bash, SQL, R, C, C++, Swift
- Frontend:** React.js, Next.js    **Backend:** Flask, Node.js, HTTP, AWS
- Concepts:** Agile Methodologies, Scrum, Jira, UI/UX, Object Oriented Programming, Software Architecture