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absl-py 0.9.0

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Beautifulsoup4 4.9.0

Beautiful Soup is made available under the MIT license:

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Beautiful Soup incorporates code from the `html5lib` library, which is also made available under the MIT license.

Behold, mortal, the origins of Beautiful Soup...

=====

Leonard Richardson is the primary programmer.

Aaron DeVore is awesome.

Mark Pilgrim provided the encoding detection code that forms the base of `UnicodeDammit`.

Thomas Kluyver and Ezio Melotti finished the work of getting Beautiful Soup 4 working under Python 3.

Simon Willison wrote `soupselect`, which was used to make Beautiful Soup support CSS selectors.

Sam Ruby helped with a lot of edge cases.

Jonathan Ellis was awarded the prestigious Beau Potage D'Or for his work in solving the nestable tags conundrum.

An incomplete list of people have contributed patches to Beautiful Soup:

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Cachetools 3.1.1

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Cloudpickle 1.4.1

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Cymem 2.0.2

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Murmurhash 1.0.2

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funcsigs

The following:

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is from a pull request <https://github.com/aliles/funcsigs/pull/30/files> on the
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jquery.graphviz.svg (<https://github.com/mountainstorm/jquery.graphviz.svg/>)

The DAG roadmap rendering code in docs/dagmap/ uses Javascript from this
package to draw graphs in HTML.

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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see <http://www.cwi.nl>) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see <https://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation was a sponsoring member of the PSF.

All Python releases are Open Source (see <http://www.opensource.org> for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes

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Release	Derived from	Year	Owner	GPL- compatible? (1)
0.9.0 thru 1.2		1991-1995	CWI	yes
1.3 thru 1.5.2	1.2	1995-1999	CNRI	yes
1.6	1.5.2	2000	CNRI	no
2.0	1.6	2000	BeOpen.com	no
1.6.1	1.6	2001	CNRI	yes (2)
2.1	2.0+1.6.1	2001	PSF	no
2.0.1	2.0+1.6.1	2001	PSF	yes
2.1.1	2.1+2.0.1	2001	PSF	yes
2.1.2	2.1.1	2002	PSF	yes
2.1.3	2.1.2	2002	PSF	yes
2.2 and above	2.1.1	2001-now	PSF	yes

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Pyasn1 0.4.8

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Pyasn1-modules 0.2.7

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Pywavelets 1.1.1

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Name: SciPy
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Pyyaml 5.3.1

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`skimage/_shared/version_requirements.py:_check_version`

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Yaml 0.1.7

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Zstd 1.3.7

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If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

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However, linking a “work that uses the Library” with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a “work that uses the library”. The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a “work that uses the Library” uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a “work that uses the Library” with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer’s own use and reverse engineering for debugging such modifications.

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b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user’s computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

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cuda toolkit 10.1.243

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cudnn 7.65

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(v. January 28, 2020)

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