



# “teach me to dance”

INITIATION TO 3D ANIMATION & SCENOGRAPHY WEB VR/AR

**March 19-20-21 \_ erasmus program workshop \_ ENSAAMA, Paris**

In a 3-day workshop, discover the possibilities of :

- **3D animation** with Blender and
- **Web Virtual Reality/ Augmented Reality**

Choose one character, animate it and share it, Create a choreography with animated characters  
Test in VR with an Oculus headset or in AR with your smartphone.

Students : 2x15 students

Student Prerequisites :

- english level B (language of teaching)
- basics knowledges in :
  - code editing
  - basics knowledges in HTML/CSS
  - basics knowledges in animation or motion design

Softwares : blender, vscode, webbrowser

Hardware : oculus quest 2/3, smartphones