

# Mehmet Emin Meydanoglu

Istanbul, Turkiye

✉ [eminmeydanoglu@gmail.com](mailto:eminmeydanoglu@gmail.com)

🌐 [meydanoglu.com](http://meydanoglu.com)

in [linkedin.com/eminmeydanoglu](https://linkedin.com/eminmeydanoglu)

## Experience

ITU AUV Team

Istanbul, Turkiye

*Co-Lead of Autonomous Software*

*Sep 2025 – Present*

*Autonomous Software Team Fellow*

*Sep 2024 – Sep 2025*

Leading and contributing to the development of the **autonomous systems stack** for the team's autonomous underwater vehicles (AUVs), built for both academic research and international competitions. **Achieved 3rd place worldwide at RoboSub 2025**, the world's most popular student AUV competition.

All work is open-source at [github.com/itu-auv/auv-software](https://github.com/itu-auv/auv-software).

Primary focus on high-level autonomous planning and its intersection with perception. Projects and experiments on;

- Learning-based navigation and manipulation policies, learning from **imitation-reinforcement** where vision Transformers (DINO) are used for world feature extraction (visual embeddings are observations).
- Visual SLAM, sensor based localization with sensor fusion, implemented a custom Pure Pursuit like controller for 6-DOF trajectory tracking, 6-DOF feedback control, YOLO perception pipeline, RGB-D object detection.

**Keywords:** Autonomous system design, Imitation Learning, Reinforcement Learning, Computer Vision (ViT, DINO, YOLO, DepthAnything), autonomous planning, state estimation (EKF), control theory, SLAM, simulation, ROS, Python, C/C++, Docker, Git.

## Education

Istanbul Technical University

B.S. Mathematical Engineering (GPA: 3.41/4.00)

Istanbul, Turkiye

*Sept 2023 – Present*

## Extracurriculars

**Philosophy and science communication/ content creation:** Running a YouTube channel producing content on numerous fields of analytical philosophy; philosophy of **mind** (consciousness, AI, intelligence), **life** (mainly Stoicism), **science** (mainly physics), **religion**. Trying to simplify complex concepts for general audience.

**Sports:** Tennis, Running, Cycling.