

1.What will print out when the following code runs?

1 / 1 punto

```
1
2     var globalVar = 77;
3
4     function scopeTest() {
5         var localVar = 88;
6     }
7
8     console.log(localVar);
9
```

- ☐ 77
- ☐ 88
- ☐ null
- ☒ undefined

✓ **Correcto**

That's correct! `localVar` is scoped to the function so therefore it is undefined in the global scope.

2. Variables declared using `const` can be reassigned.

1 / 1 punto

- ☐ true
- ☒ false

✓ **Correcto**

That's correct! Variables declared using `const` cannot be redeclared or reassigned.

3. When a function calls itself, this is known as \_\_\_\_\_.

1 / 1 punto

- ☒ Recursion
- ☐ Looping
- ☐ Higher-order Function

✓ **Correcto**

That's correct! Recursion is when a function calls itself.

4.What will print out when the following code runs?

1 / 1 punto

```
1
2     function meal(animal) {
3         animal.food = animal.food + 10;
4     }
5
6     var dog = {
7         food: 10
8     };
9     meal(dog);
10    meal(dog);
11
12    console.log(dog.food);
13
```

☐ 10

☐ 20

☒ 30

☐ 40

✓ **Correcto**

That's correct! The food value starts at 10. The meal function is called twice which adds 10 to the food value each time. Therefore, 30 is printed.

5.What value will print out when the following code runs?

1 / 1 punto

```
1
2     function two() {
3         return 2;
4     }
5
6     function one() {
7         return 1;
8     }
9
10    function calculate(initialValue, incrementValue) {
11        return initialValue() + incrementValue() + incrementValue();
12    }
13
14    console.log(calculate(two, one));
15
```

☐ 1

☐ 2

☐ 3

☒ 4

✓ **Correcto**

That's correct! The `two` function is passed as the first parameter to the `calculate` function and the `one` function is passed as the second parameter. Therefore, when the `calculate` function runs, it will call `two() + one() + one()`. The result is then `4`.