

## HOMWORK #7 QUESTION 1

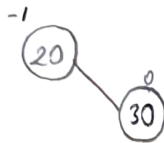
AVL Tree Insertion

Insert 20



- Add to root

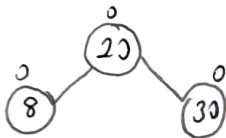
Insert 30



-  $30 > 20$

- Add root's right child

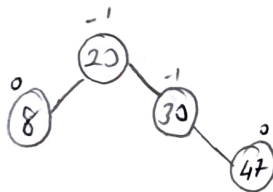
Insert 8



-  $8 < 20$

- Add root's left child

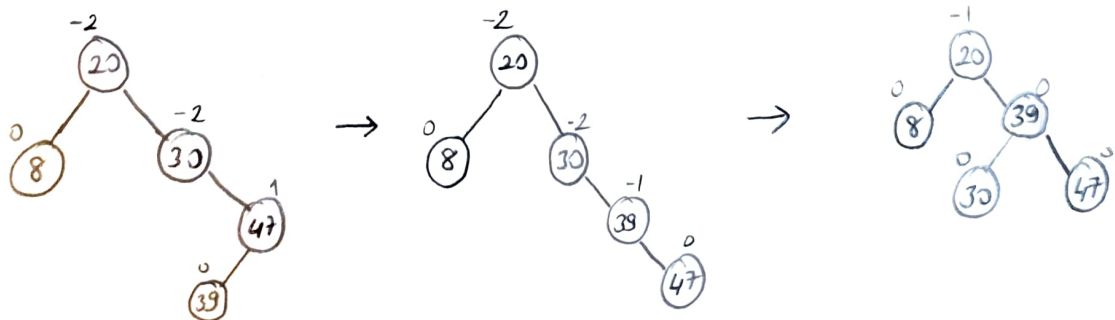
Insert 47



- Add 30's right child

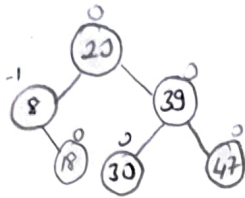
- All nodes still between  $[-1, 1]$

Insert 39



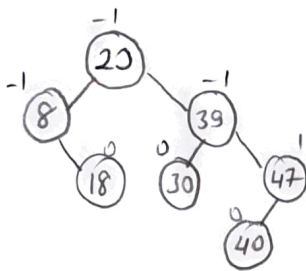
This tree is not balanced and heavy for RL rotation. So I have to rotate right first, and then rotate left for balance  $[-1, 1]$

Insert 18



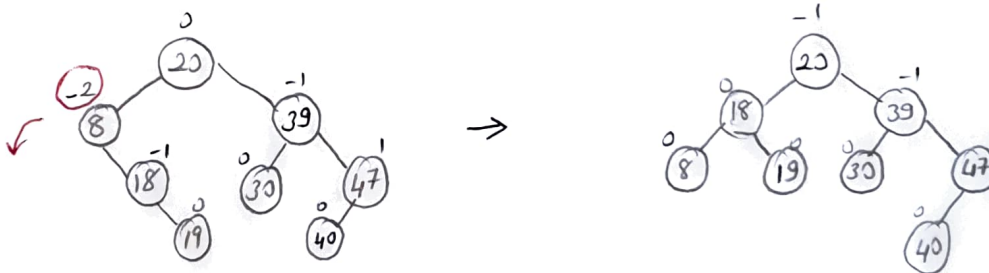
- All nodes heavy is between  $[-1, 1]$ .  
So it is not need to rotate.

Insert 40



- Tree is balanced.

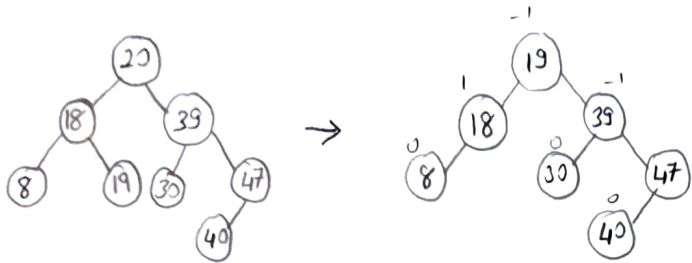
Insert 19



Node 8's heavy is not between  $[-1, 1]$ . The heavy is right-right rotation. So I have to rotate left rotation.

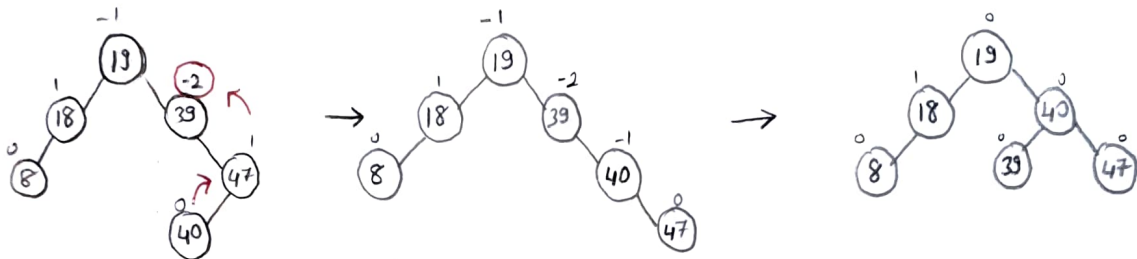
## AVL Tree Deletion

### Remove 20



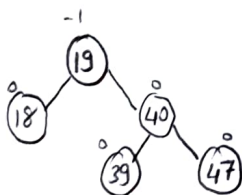
20 has 2 child  
So I can't just remove it.  
Change with biggest element of  
left subtree. Tree is balanced

### Remove 30



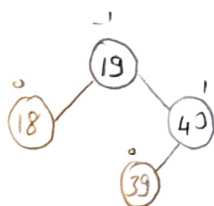
Firstly, I can remove 30 directly because it is a leaf node. After that, the tree's heavy is in LR (Left-Right) rotation. So I should rotate first right and then left. Tree is balanced.

### Remove 8



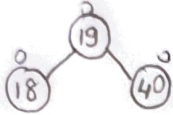
8 is a leaf node, I can remove it.  
Also tree is still balanced.

### Remove 47



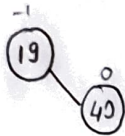
47 is a leaf node, I can remove it.  
Tree is still balanced.

Remove 39



39 is a leaf node  
Tree is balanced

Remove 18



18 is a leaf node  
Tree is balanced.

Remove 40



40 is a leaf node  
Tree is balanced.

Remove 19

X

19 is a leaf node  
Tree is empty

PS: I used lbr-hl to find heavies of trees.

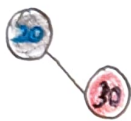
## Red-Black Tree Insertion

Insert 20



The new inserted node always be red  
But root must be black.  
Change color.

Insert 30



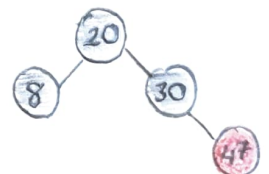
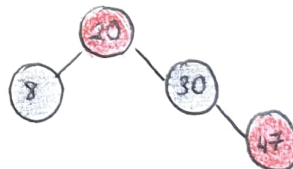
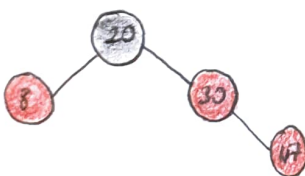
New node is red  
Tree is balanced.

Insert 8



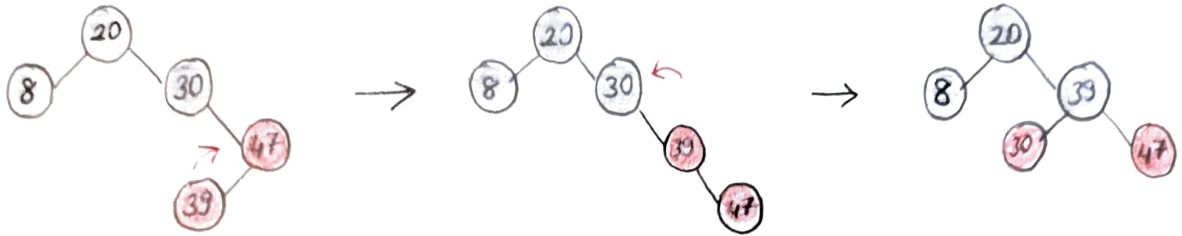
New node is red  
Tree is balanced

Insert 47



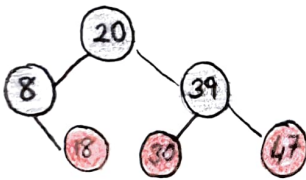
New node is red. But red's cannot be red child. So I look the uncle of new node which is 8. If it is red, then recolor parent, uncle and grandparent. After that root must be black Recolor again.

Insert 39



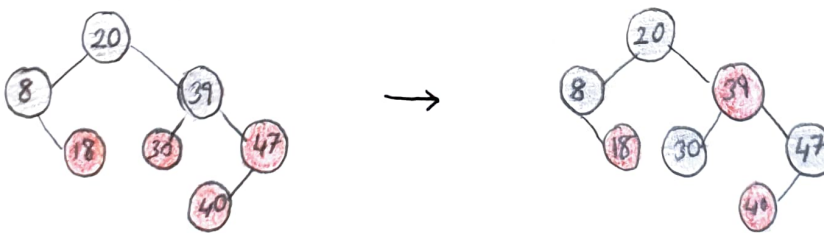
Firstly the new node is red. The red node can't be red's child. And I look uncle of this new node. The uncle doesn't exist. So we rotate opposite of heavy. The heavy is RL rotation. So I have to rotate first right and then left. Now the black node number from all path is equal. Tree is balanced.

Insert 18



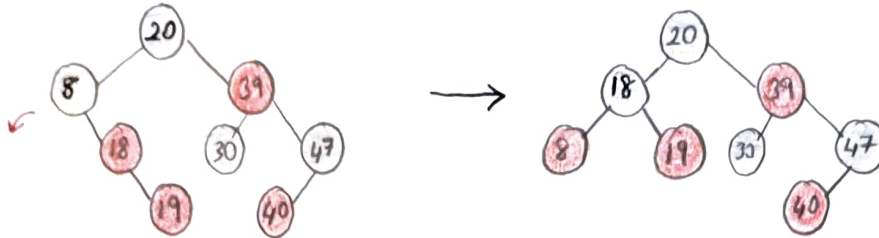
The new node is red  
Tree is balanced.

Insert 40



New node is red  
I look its uncle (30).  
It is red so I  
change uncle, parent and  
grandparent's color.  
Tree is balanced.

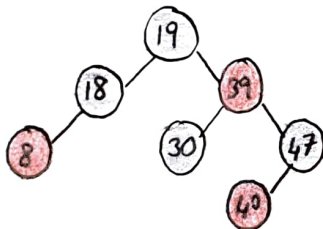
Insert 19



New node is red. Red node can't be red node's child. The heavy is right right (RR) rotation. So I have to rotate left rotation. Now all path from root to leaf, black nodes are equal. Tree is balanced

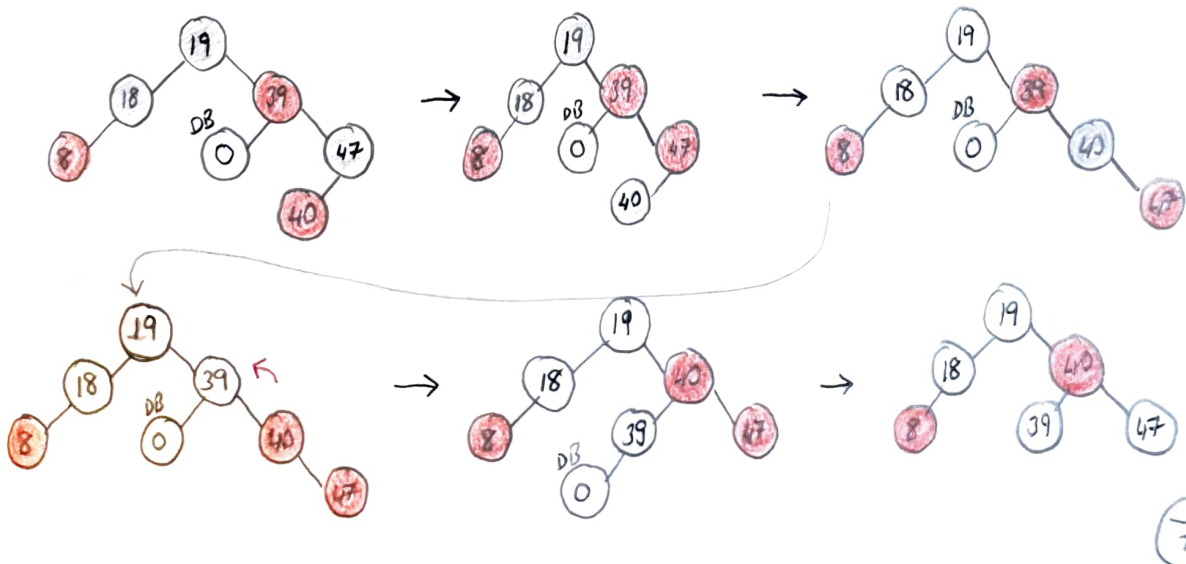
Red-Black Tree Deletion

Remove 20



Find the root 20. It has 2 child so find the biggest element of left subtree. Change the root value of that number. Remove the biggest element node in left sub. If it is red, just delete it.

Remove 30

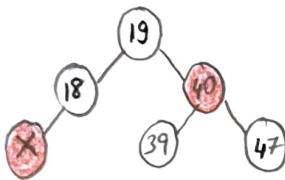




Firstly we find the 3D. If it is black, it will be double black after remove. We look its sibling. If its sibling are black and its child which is near to DB is red, then swap colors of DB's sibling and sibling child. Rotate sibling in opposite direction to DB.

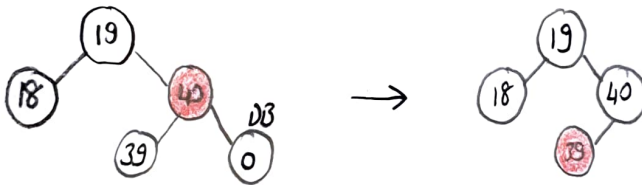
After that swap colors of parent and sibling. Rotate parent in DB's direction. Remove DB and change color of red child to black.

Remove 8



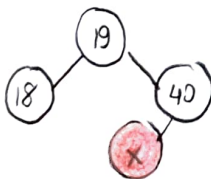
If the removed node is red,  
just delete it.

Remove 47



If the removed node is black, we look its sibling. If DB's sibling is black and its children are also black, we add black to DB's parent and sibling will be red.

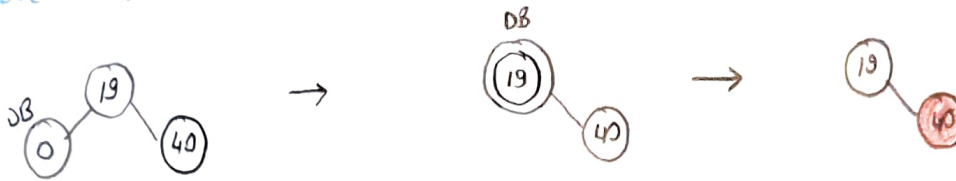
Remove 39



If the removed node is red,  
just delete it.



Remove 18



If removed node is black, it becomes double black.  
If DB's sibling is black, add black to DB's parent. So parent becomes black and sibling becomes red. In root, we can remove DB and it will be just black.

Remove 40



If node is red, just delete it

Remove 19



The tree is empty.

## 2-3 Tree Insertion

Insert 20

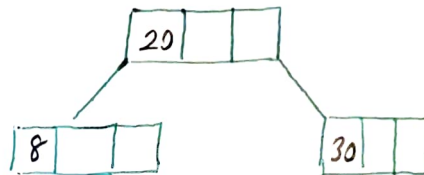
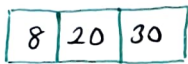


Insert 30



We have to add ascending order,

Insert 8



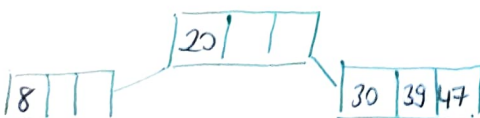
A node can't store three values. The middle value propagates up to parent. This node splits into two new 2-nodes

Insert 47



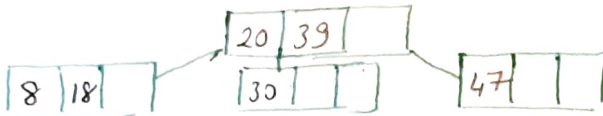
$47 > 20$  go right  
 $47 > 30$  put after 30

Insert 39



A node can't store 3 values. Middle value go up and this node splits into two new 2-nodes

Insert 18



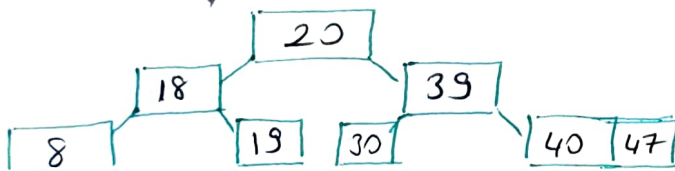
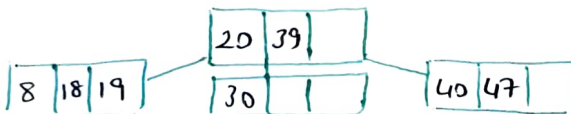
$18 < 20$  go left  
 $18 > 8$  put right of 8

Insert 40



$40 > 39$  go right  
 $40 < 47$  put left of 47

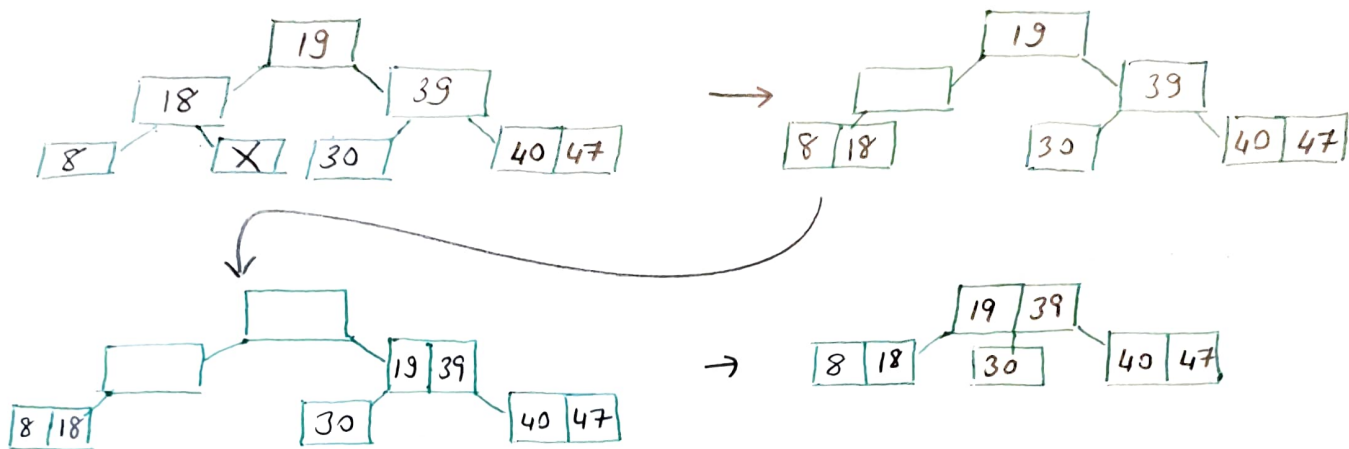
Insert 19



Firstly, the middle value 18 go up. But the node can't store 3 values. So in this node (18,20,39), middle value 20 go up and split into two new 2-nodes.

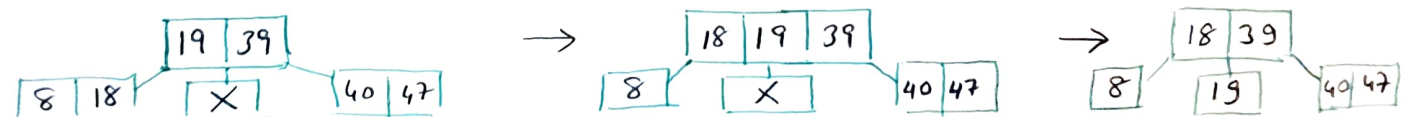
## 2-3 Tree Deletion

Remove 20



First, we remove the value 20. So we get biggest element in left subtree which is 19. Now, we delete node 19 and merge the sibling and parent of this node. After that we merge the root and its sibling. Now, the tree's height is equal and tree is balanced.

Remove 30



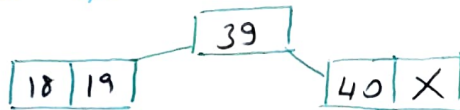
First, we find and remove 30. After that, we have too few value for node which contains 30. So we take a value from left sibling and put node, middle value of parent which is 19

Remove 8



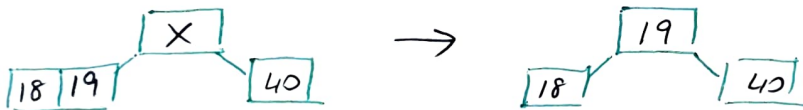
We find node and remove value. Then, we merge the nodes. The smallest element in root, goes down the near of 18

Remove 47



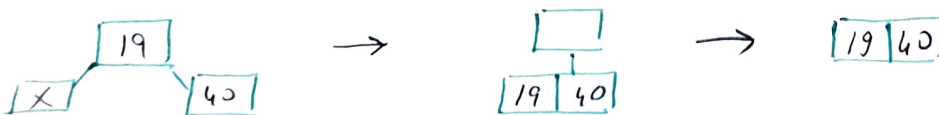
No more operations

Remove 39



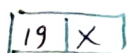
We removed root value. So the biggest element in left subtree becomes root.

Remove 18



We remove the node value and then merge the values.

Remove 40



Just delete the value. The node is not empty so it is not need to more operations

Remove 19

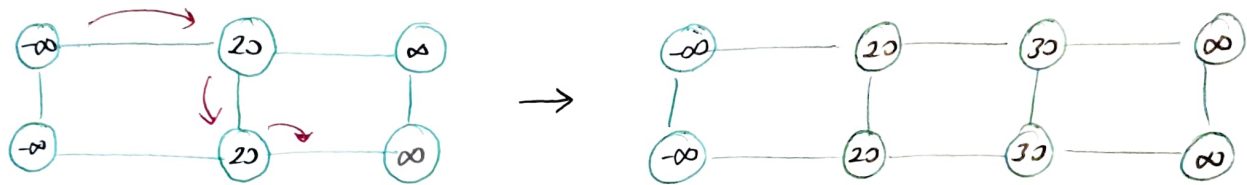
Tree is empty

Skip List Insertion  
Insert 20



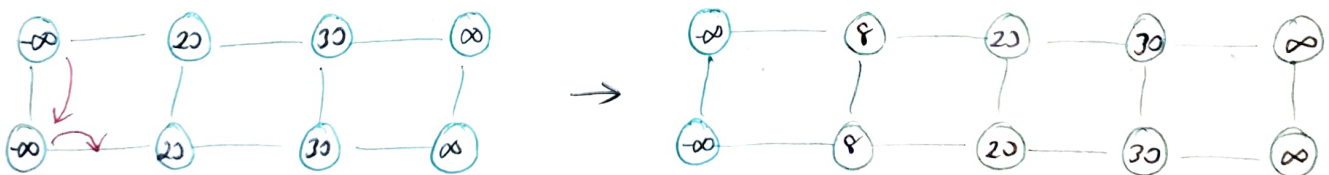
$20 > -\infty$  and we are at first level. So add the value and added new level (it is optional)

Insert 30



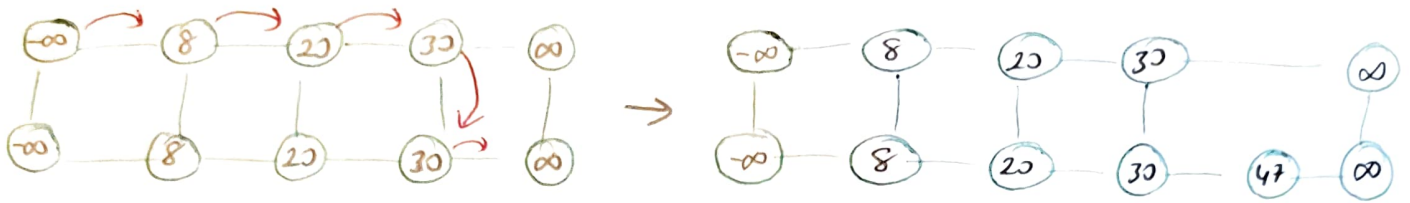
We search to value.  $20 < 30$  so go right. After that,  $\infty > 30$  so moving down. Again  $\infty > 30$  and no more level to move down, insert here. If you would like, you can add one level high (it is optional)

Insert 8



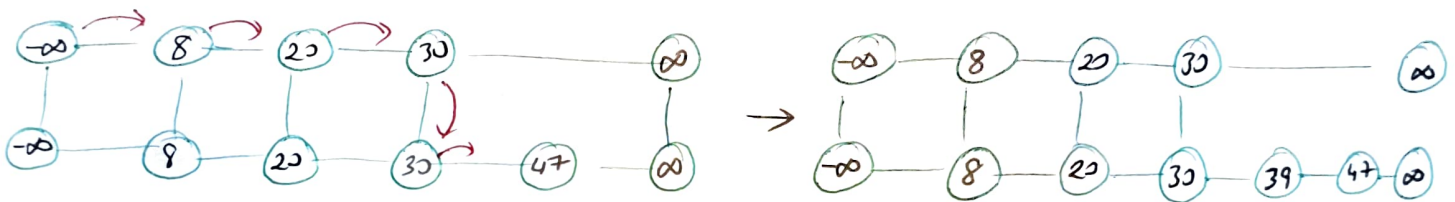
$8 < 20$  move down.  $8 < 20$  again but no more level so insert here. Add above level(s). (It's optional)

Insert 47



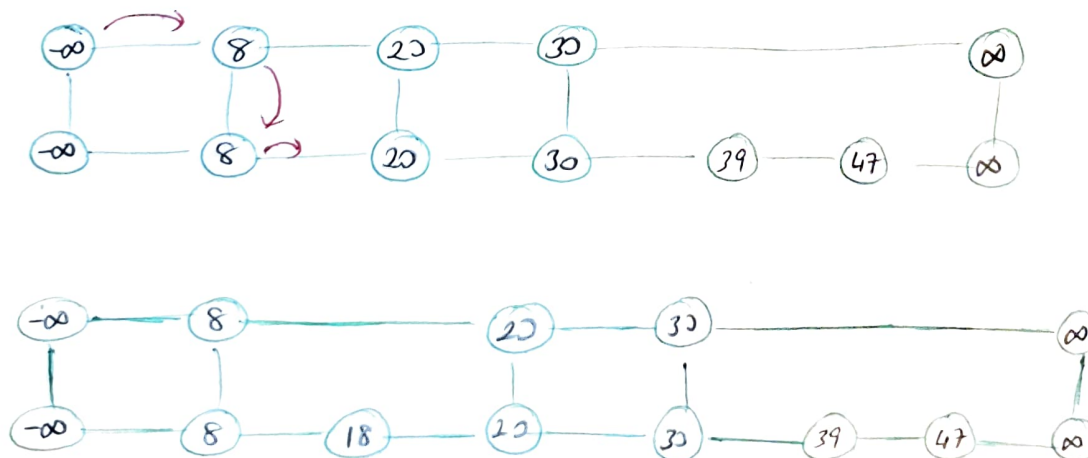
$8 < 47$  move right.  $20 < 47$  move right.  $30 < 47$  move right.  
 $\infty > 47$  so move down. Again  $47 < \infty$  and no more levels.  
 So insert here

Insert 39



$8 < 39$  move right.  $20 < 39$  move right.  $30 < 39$  move right.  
 $\infty > 39$  move down and compare again.  $39 < 47$  and no more levels.  
 Insert here.

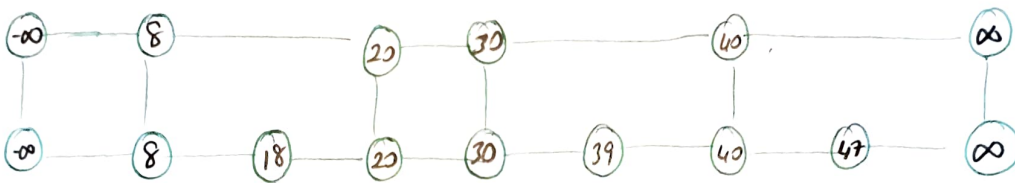
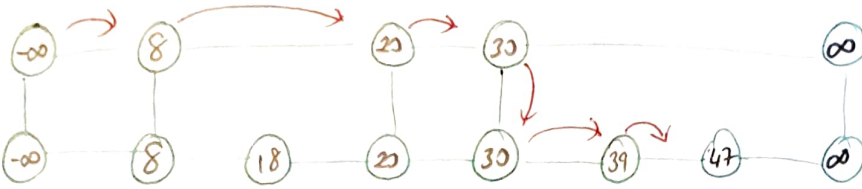
Insert 18



$8 < 18$  move right.  
 $18 < 20$  move down.  
 $18 < 20$  but no more levels.  
 Insert here.



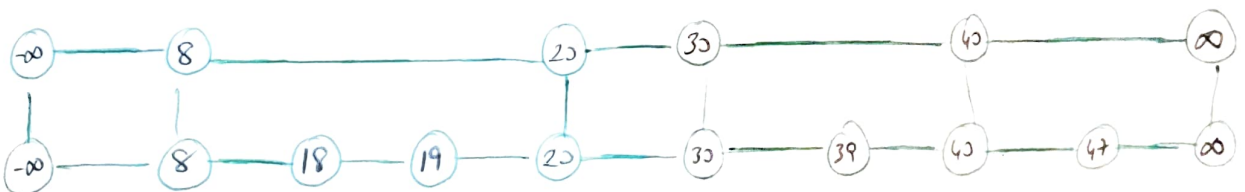
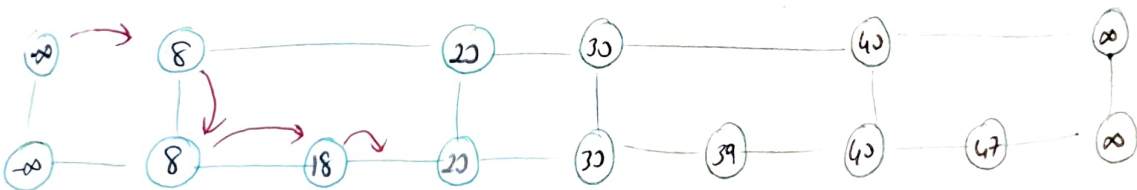
Insert 40



$8 < 40$  move  $\rightarrow$   
 $20 < 40$  move  $\rightarrow$   
 $30 < 40$  move  $\rightarrow$   
 $40 < \infty$  move  $\downarrow$   
 $39 < 40$  move  $\rightarrow$   
 $47 < 40$  move  $\downarrow$

but no more level insert here. If you want add above level (it is optional)

Insert 19

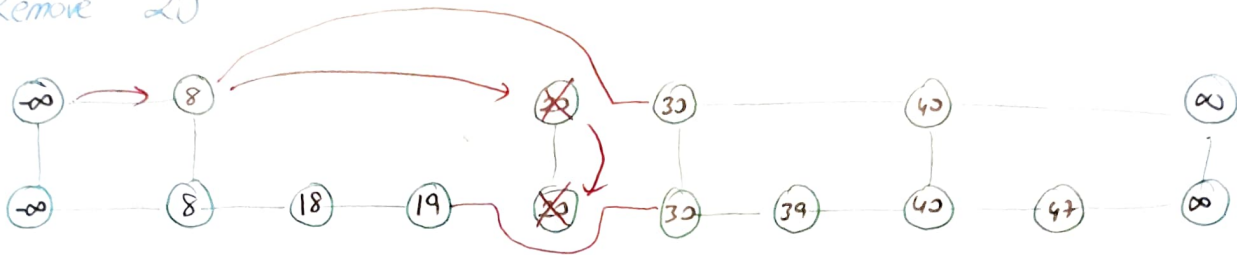


$8 < 19$  move  $\rightarrow$   
 $20 > 19$  move  $\downarrow$

$18 < 19$  move  $\rightarrow$   
 $19 < 20$  but there is no more level. Insert here

## Skip List Deletion

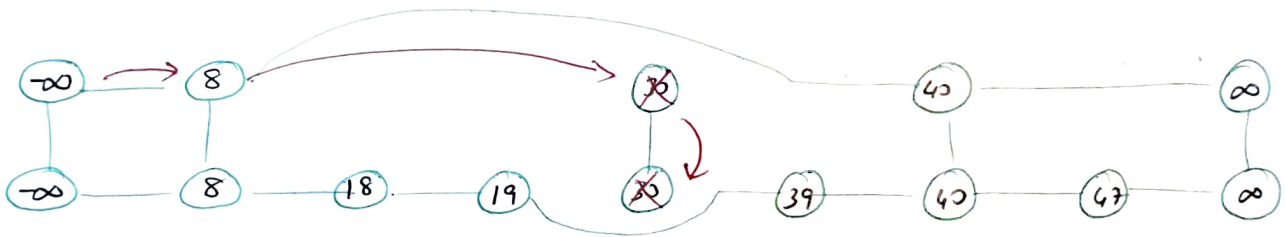
Remove 20



$8 < 20$  move right

$20 = 20$  move down. There is no more level. Delete each level this value.

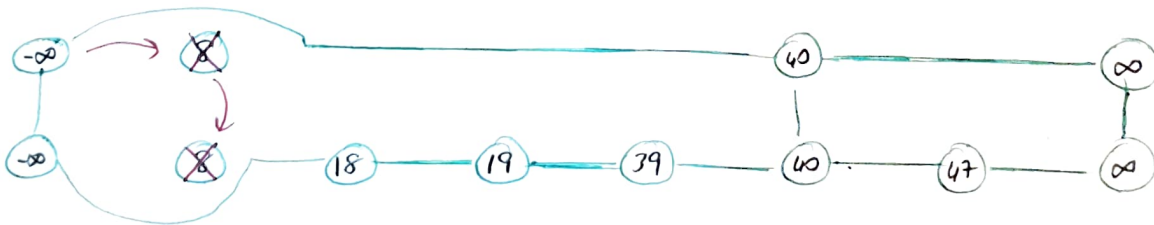
Remove 30



Find node lowest level and delete value from each node.

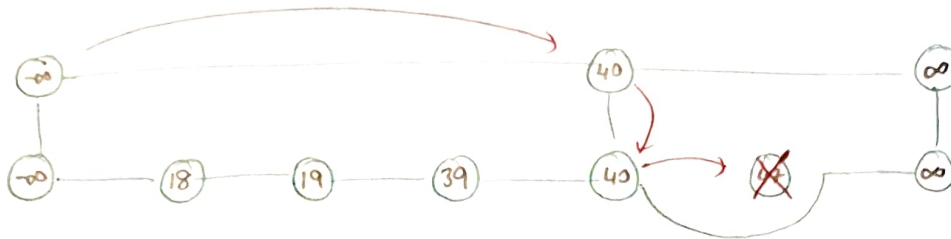
$8 < 30$  move right,  $30 = 30$  move down,  $30 = 30$  no more level.

Remove 8



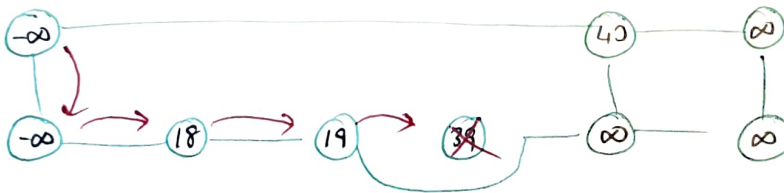
$8 = 8$  move down,  $8 = 8$  no more level, delete from each node

Remove 47



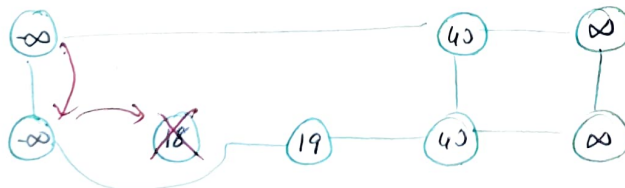
$40 < 47$  move right,  $\infty > 47$  move down,  $40 < 47$  move right,  
 $47 = 47$  delete from each level.

Remove 39



$39 < 40$  move down.  
 $18 < 39$  move right  
 $19 < 39$  move right  
 $39 = 39$  delete

Remove 18



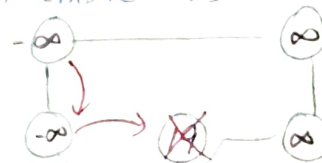
$18 < 40$  move down  
 $18 = 18$  delete

Remove 40



$40 = 40$  move down  
Delete

Remove 19



$19 < \infty$  move down  
 $19 = 19$  delete

(18)

## B-tree Order 4 Insertion

Insert 20



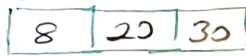
Add to root

Insert 30



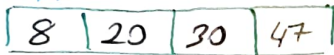
$30 > 20$  Put 20's right place

Insert 8

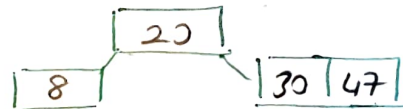


$8 < 20$  Put left place of 20.

Insert 47

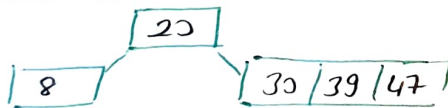


→



The node has too much keys. Split into 2 node and 20 move up to parent of them. (I choose 20 instead of 30)

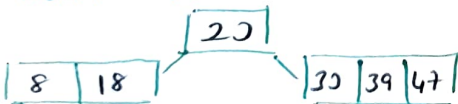
Insert 39



$39 > 20$  go right

$39 > 30$  and  $39 < 47$  add middle of them

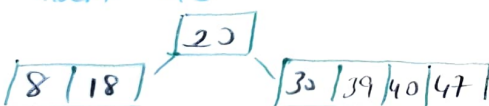
Insert 18



$18 < 20$  go left

$18 > 8$  add right place of 8

Insert 40

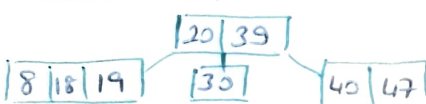


→



Too much value.  
Split and middle  
value move up.

Insert 19



$19 < 20$  go left

$19 > 18$  add right place of 18

(19)

## B Tree Order 4 Deletion

Remove 20



The 20 was deleted and add to root biggest element of left subtree

Remove 30



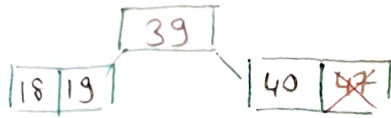
The value 30 is removed and this node has too few value (no element), so 19 which is biggest element after 30. Now the root has just 1 element, so biggest element in left subtree moves up to root.

Remove 8



The value 8 is removed and this node has no elements. Also its right sibling has too few keys. So, merge with parent and sibling.

Remove 47



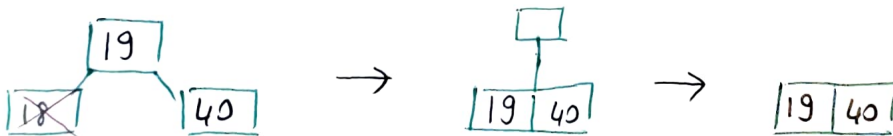
Just delete value. The node is not empty so it is not need to do more operation.

Remove 39



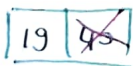
The root has no elements after removing so get biggest element in left subtree and put to root.

Remove 18



The node has no elements and its sibling also has just 1 key. So merge these values and put to root.

Remove 40



Just delete it. Because root is not empty and nothing needs to do.

Remove 19

Tree is empty.