

Questions

Usability Evaluation

1. What is your overall impression on the application?

I think it is very useful for teachers to give tasks to students – for students to complete them and for teachers to check them – this cycle is very easily performed by this application.

2. Is there anything in particular about which you have a strong opinion - either good or bad?

Good: usefulness of the app as well as the easiness of working with it;

Bad: the design is poor – it lacks colours, a little bit “dry”

3. Did the prototype provide enough guidance and help on what you needed to do at each stage?

5/6 it can be completed with a just a few more guiding instructions.

4. Do you think you would need special training on how to use WEAVE? If yes, can you specify what parts of the application should be the focus of such training?

No, the app is very easy to use.

5. Were there any parts of interaction when you were confused of unsure what you need to do next? If yes:

5.1 How did you act to find out what you needed to do?

Yes, maybe a little bit more initial instructions would help.

5.2. How difficult was it to find out what you needed to do?

Not applicable.

5.3. How certain you felt that your actions are appropriate?

Not applicable.

6. Is there anything that could improve your experience?

More colour to the app would be improve the UX. Maybe also include a chance for the students to comment on their tasks (or on specific parts of the task)

7. Do you have any final thoughts or opinion about WEAVE?

It's useful both for students and teachers, it easy to use and it has the potential to be improved further.