

Questions

Usability Evaluation

1. What is your overall impression on the application?

Anna: It seems like a useful tool which is not too complicated to master and use easily.

2. Is there anything in particular about which you have a strong opinion - either good or bad?

Anna: It was very easy to use and most of the things were intuitive.

3. Did the prototype provide enough guidance and help on what you needed to do at each stage?

Anna: Yes. With the extra tutorial and self-explanatory functions it was clear what to do at every stage.

4. Do you think you would need special training on how to use WEAVE? If yes, can you specify what parts of the application should be the focus of such training?

Anna: I would think that if an older person (60+) would have had some problems with the program due to lack of experience. I do not see a problem for computer experienced people.

5. Were there any parts of interaction when you were confused or unsure what you need to do next? If yes:

5.1 How did you act to find out what you needed to do?

Anna: I just clicked around a bit.

5.2. How difficult was it to find out what you needed to do?

Anna: Not very hard, the links and the buttons are very clear.

5.3. How certain you felt that your actions are appropriate?

Anna: Quite certain. When I got to where I needed to be that confirmed it.

6. Is there anything that could improve your experience?

Anna: Just small things(a line in one place, use of same words for tutorial and the actual links). Nothing major about the program and its functionality.

7. Do you have any final thoughts or opinion about WEAVE?

Anna: As a teacher teaching out e.g python, the examples shown step by step would be good. Also being able to monitor my students' activities and where they spent most time would be very helpful.