EMILY KAM

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EXPERIENCE

Al-Learners / Web Designer

Summer 2021

- Led design initiative to overhaul and expand company
 UI Kit
- Communicated with 3 cross-functional teams to redesign 5+ company pages

rapStudy / UX Designer

Spring 2020 - Summer 2021

- Designed product feature integrating review content into a multiplayer game
- Collaborated with cross-functional teams to develop suitable and on-brand designs
- Researched state school standards to make browsing easier for teachers

Annalect / UX Intern

Summer 2019 / New York, NY

- Conducted research to build Omnicom's brandspecific UI component library
- Resolved user issues within company website interface using Sketch
- Contributed to brainstorming sessions and employed design thinking methods

ACTIVITIES

Designing Technology for Social Impact

Teaching Assistant
Spring 2021

- Mentored students and provided feedback on projects
- Developed method for leading weekly sections and explaining class concepts

Measureless A Cappella

Musical Director, Alto, Beatboxer, Arranger Fall 2018 - Present / Ithaca, NY

EDUCATION

Cornell University

Expected Dec 2021, GPA 3.64

B.A. Information Science

- UX/UI Concentration
- Creative Writing Minor

Milstein Scholar, *Milstein Program in Technology and Humanities*

Relevant courses:

- Intermediate Design and Programming
- Human-Computer Interaction
- Advanced Narrative Writing

SKILLS

Design Figma, Sketch, Adobe Photoshop, Prototyping

Code HTML/CSS, Javascript, Java, Python

PROJECTS

Scheduling on Messenger

Designer, Independent Project Summer 2020

- Designed new scheduling function based on user interview feedback
- Conducted case study for scheduling in the Messenger app

Night Bite

Designer and Composer

Spring 2020

- Created art assets and animations, designed gameplay interactions for desktop action game
- Designed soundtrack and 10 unique sound effects