

(d) Award **[6 max]**.

Award [1] for the correct outer loop (loops through the array TOTALS).

Award [2 max] for correct determination of MINIM/ the position of smallest element in part of array TOTALS (range should be from J + 1 to 5), [1] for minor error.

Award [1] for correct condition / to check whether swaps are needed or not.

Award [1] for correct swap of elements in array TOTALS.

Award [1] for correct swap of elements in array PLAYERS.

Award [1] for correct swap of rows in two-dimensional array ROUNDS.

Example answer:

```
loop for J from 0 to 5
  MINIM = J
  loop for I from J + 1 to 5
    if TOTALS[I] < TOTALS[MINIM]:
      MINIM = I
    end if
  end loop
  if MINIM != J
    swap(TOTALS[MINIM], TOTALS[J])
    swap(PLAYERS[MINIM], PLAYERS [J])
    swapRows(ROUNDS, MINIM, J)
  end if
end loop
```

[6]
