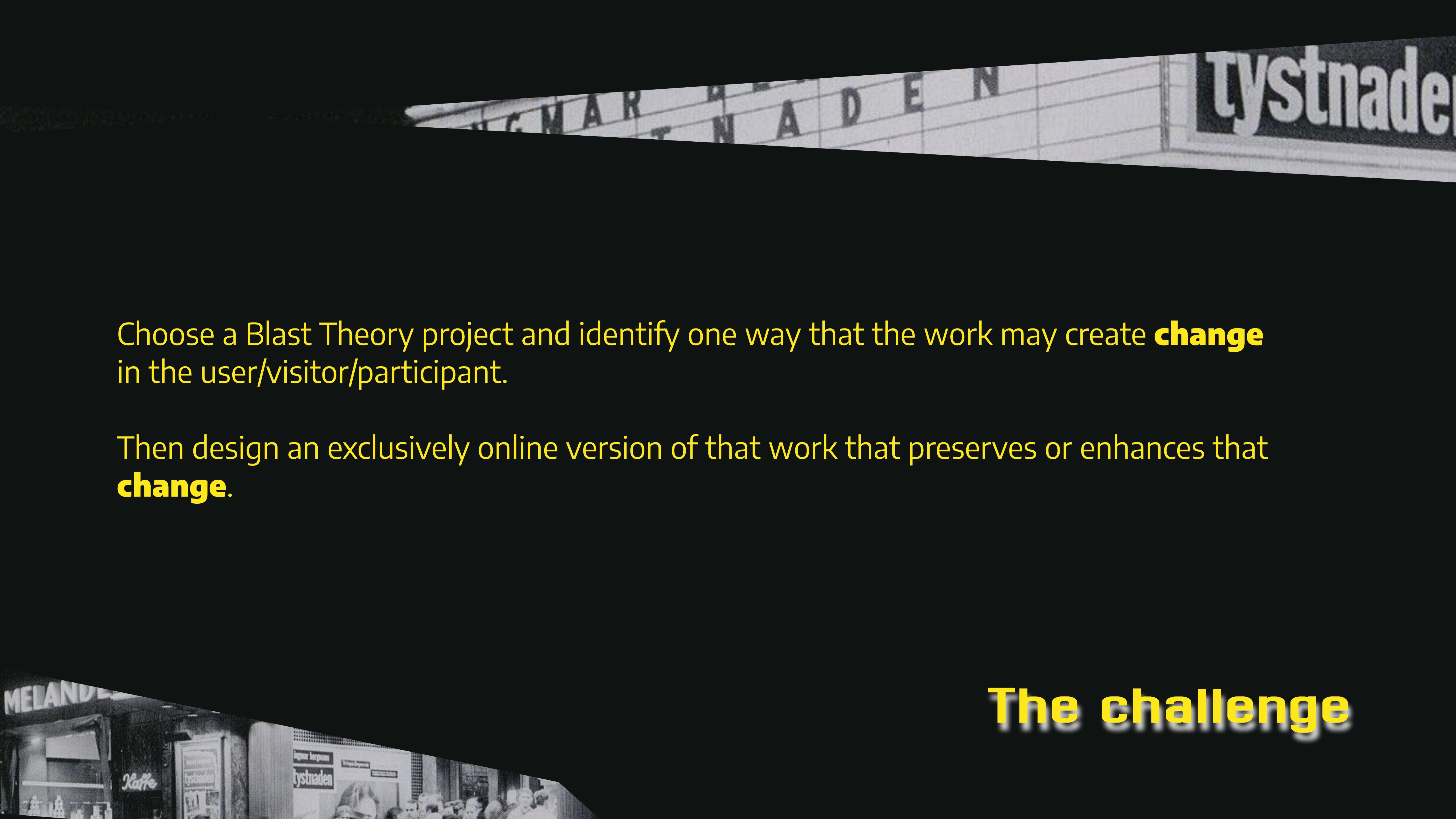


TimeLens

Stories of Then & Now

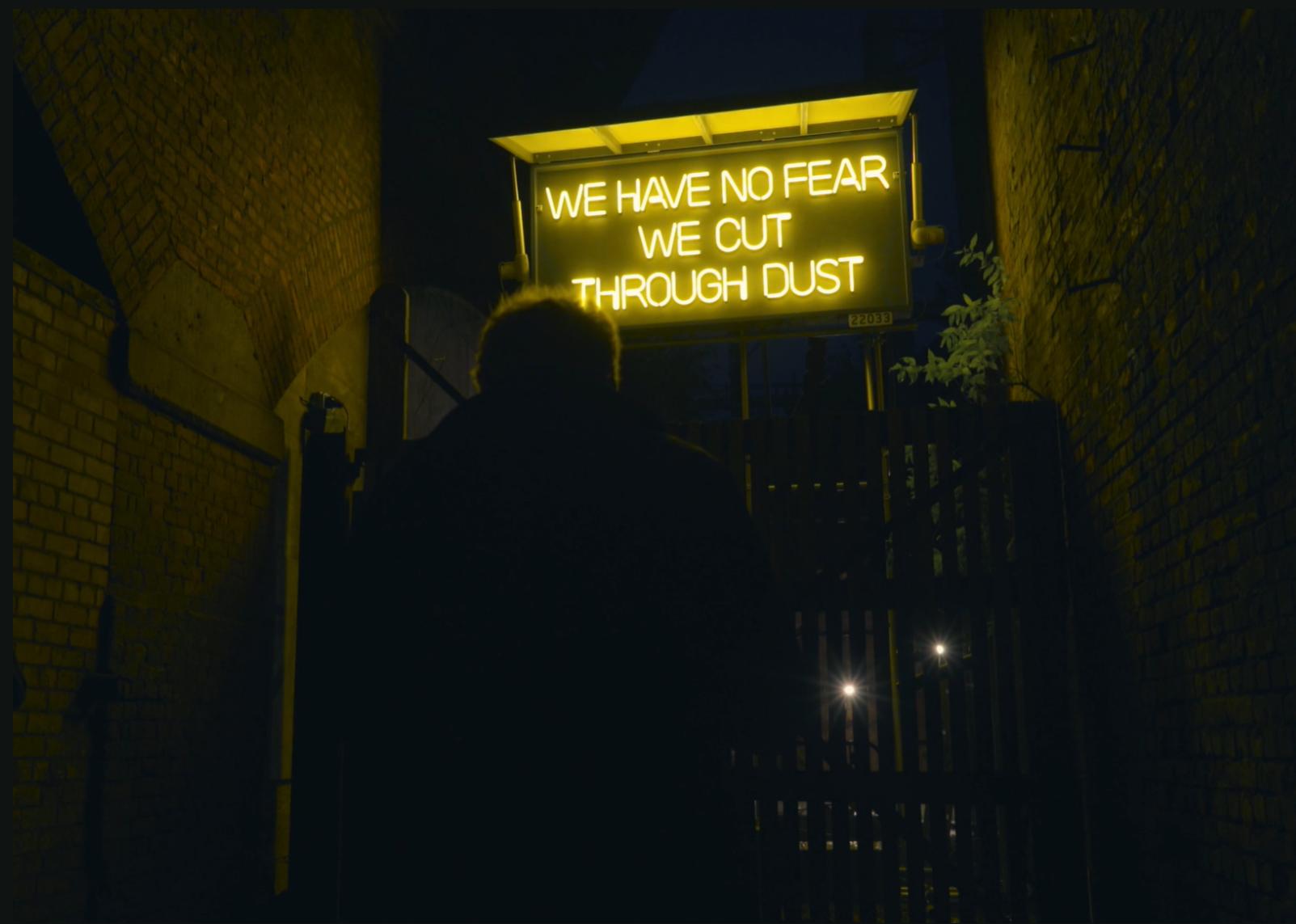


Choose a Blast Theory project and identify one way that the work may create **change** in the user/visitor/participant.

Then design an exclusively online version of that work that preserves or enhances that **change**.

The challenge

We Cut Through Dust



We Cut Through Dust is a collaboration between Blast Theory and Manchester Street Poem, a co-produced art collective whose works reflect the personal experiences of Manchester's marginalized communities.

— Blast Theory



“Sometimes it’s hard to believe we’re doing this. When someone first said I was going to be making artwork I said, ‘It’s not happening, who are you trying to kid?’ I was a little mouse, sitting in the corner, I didn’t like communicating. I’d had struggles with life, with alcohol.”

— Writer and narrator Sheena Tibbott

“I realized sharing my story can help other people, and me. It has made me feel part of something again.”

— Fellow artist Toni Tolino

We defined two main **changes** in the project ‘We cut through dust’:

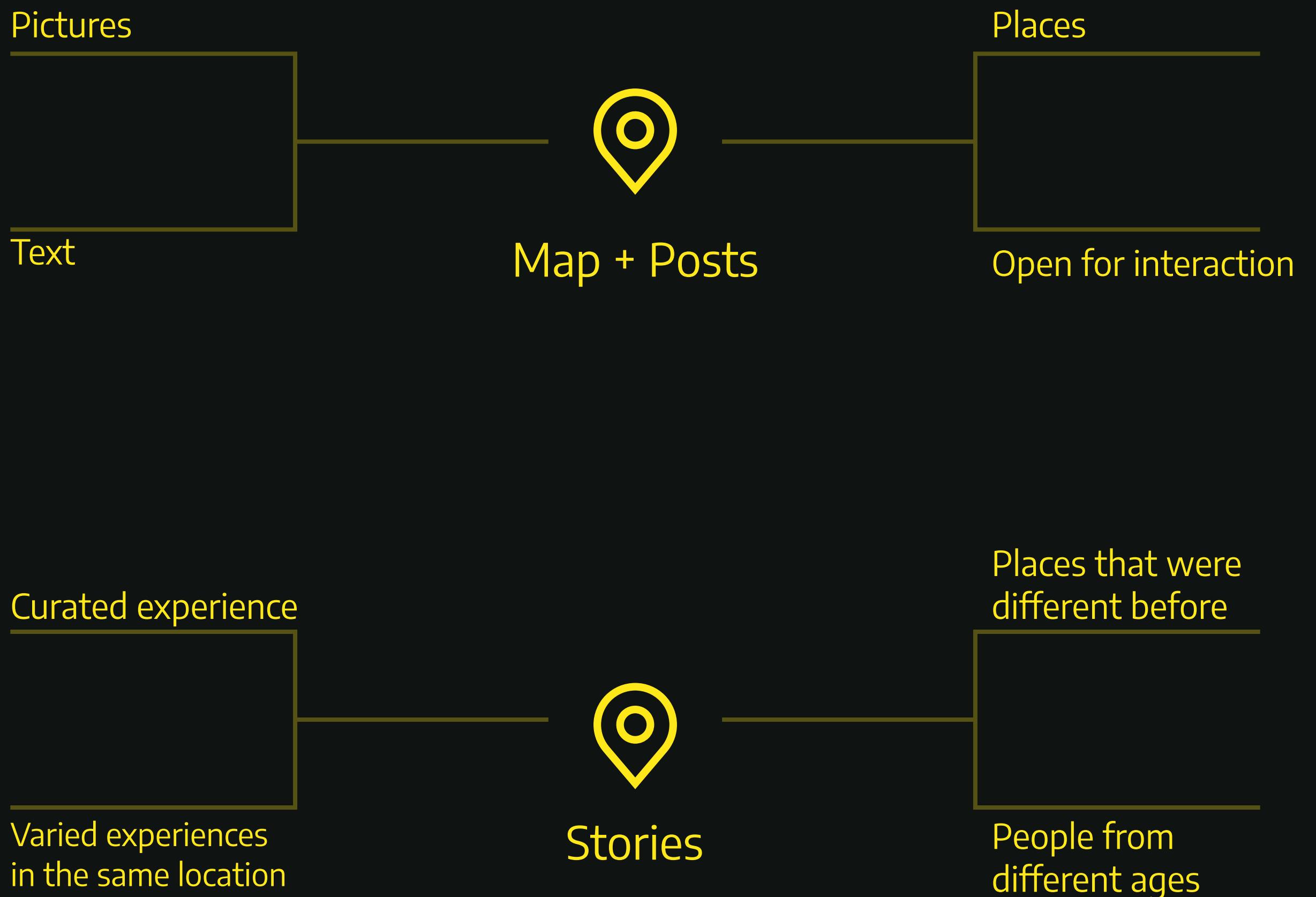
This work gives marginalized people the opportunity to be seen, to tell their stories and to take part in art by inviting them as **participants**.

It also challenges the way the **visitors** view the spaces they’re in.





We brainstormed on how to present such changes and experience online. We discussed interactive experience formats that combine space with stories, and then we explored how to collect stories from marginalized people. Beyond that, we want it to be an open interactive experience.

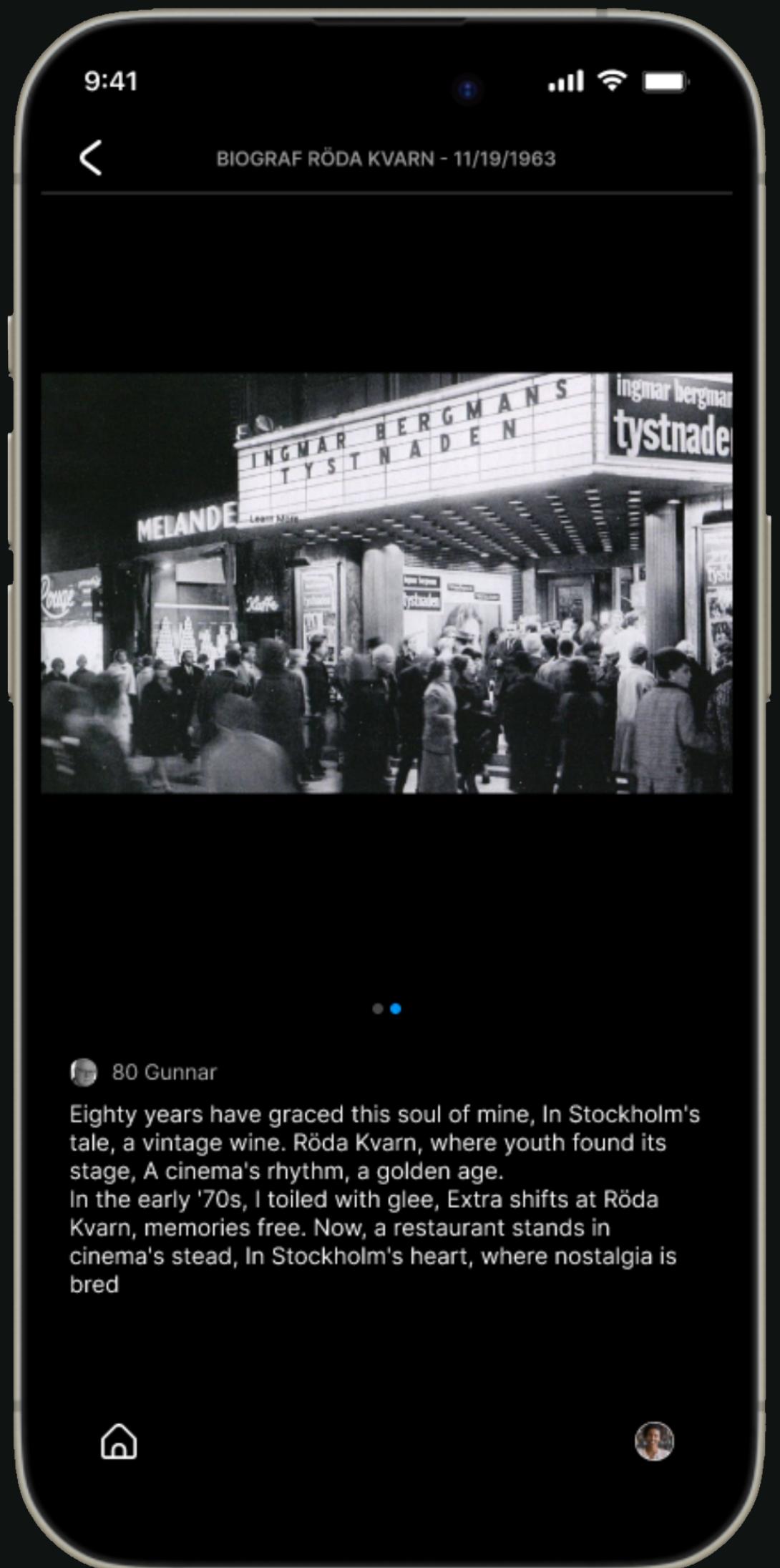


- Take a **journey** through Stockholm's rich history and vibrant present.
- Explore interactive **maps** that reveal the city's transformation over time, accompanied by captivating **stories** from local residents.
- Experience the essence of Stockholm, connecting **past** and **present** in one immersive, storytelling **adventure**.

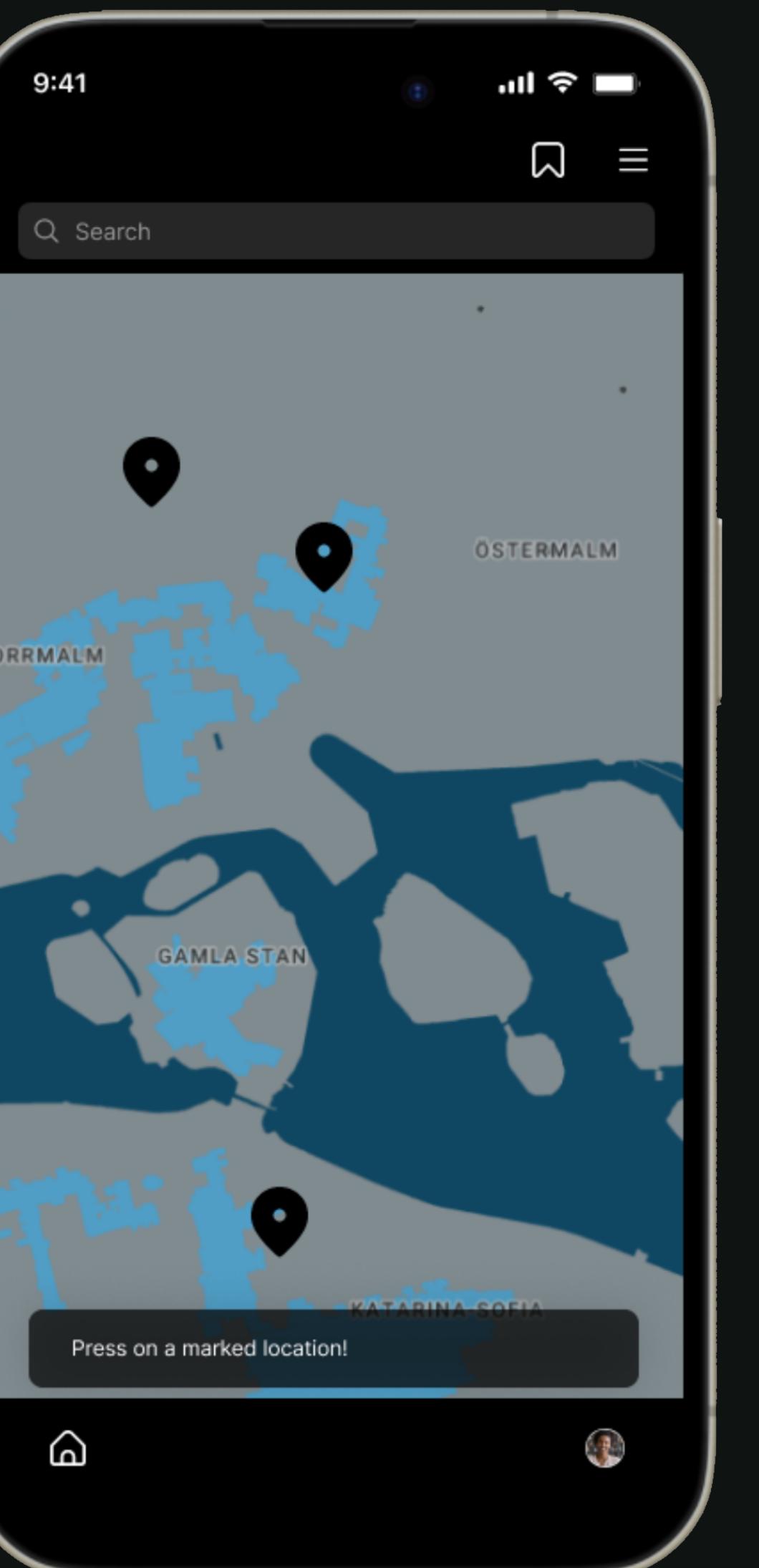
TimeLens

Stories of Then & Now





1963



Location



2023

Scan the QR code to
test the prototype.

