

OUR TEAM





INTRODUCTION

In this popular multiplayer online battle arena game, two teams face off, utilizing a variety of roles, lanes, minions, and bonuses to win the title of Champion. In this presentation, we will use real game data to analyze the performance of the blue team and demonstrate why our model explaining the difference between the gold acquired by the blue and red team is accurate.





THE DATA

The data has 24912 League of Legends matches and 55 features.

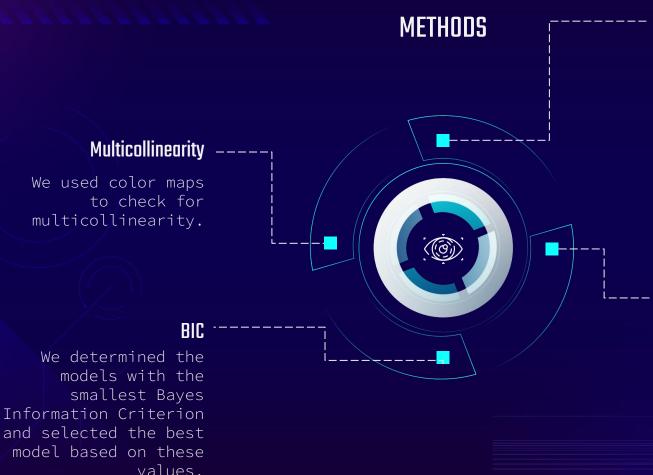
There are 53 predictors.

The response is goldDiff, which is the Blue team gold difference.



METHODOLOGY AND RESULTS

descriptive analysis,
assessment of multicollinearity,
initial model and evaluation,
and final model and evaluation



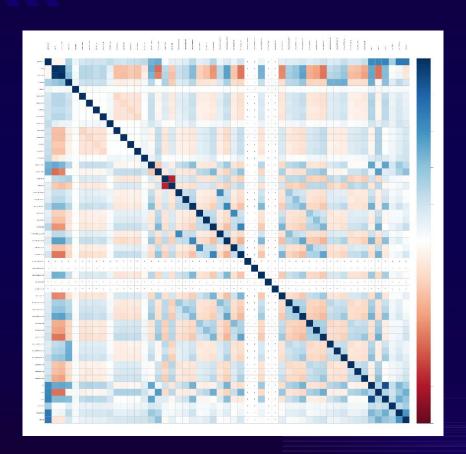
t-tests

We conducted t-tests for each regression coefficient to determine which predictors have significant association with the blue team's gold difference when all other predictors are in the model.

Regression Diagnostics

Looking at the residual plots, we conducted residual analysis and accounted for pesky points to assess the fit of our final model.

COLOR MAP



After testing for multicollinearity and removing variables, we fit our initial model with 37 predictors.

These predictors returned collinearity values greater than [0.6], so we will remove them:

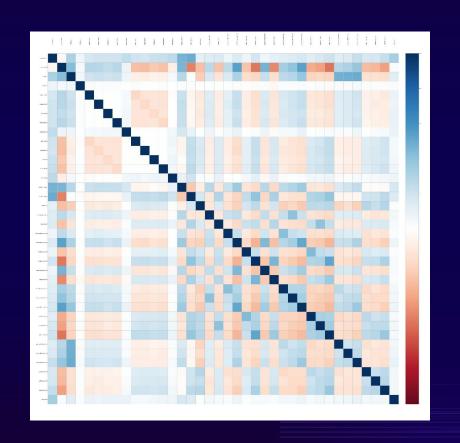
- gameDuration
- expDiff
- killedRiftHerald
- destroyedTopInhibitor
- destroyedBotInhibitor
- lostTopInhibitor
- lostBotInhibitor
- kills
- deaths
- assists
- wardsDestroyed
- wardsLost

These predictors returned NA values for their collinearity, so we will also remove them:

- destroyedTopBaseTurret
- destroyedMidBaseTurret
- lostTopBaseTurret
- lostMidBaseTurret



UPDATED COLOR MAP WHEN DESIGNATED PREDICTORS ARE REMOVED



F-Test

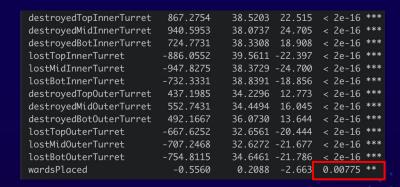
We conducted a full model F-test to determine whether the predictors in the model have a significant explanatory power. The p-value is calculated using a reference distribution F with 37 and 24874 degrees of freedom. The p-value < 2.2e-16 determined by this test was less than $\alpha = 0.001$, so we rejected the null hypothesis and determined that at least one of the predictors has a significant association with the blue team's gold difference, however at this point we are not sure which predictor.

Residual standard error: 2307 on 24874 degrees of freedom Multiple R-squared: 0.9409, Adjusted R-squared: 0.9408 F-statistic: 1.07e+04 on 37 and 24874 DF, p-value: < 2.2e-16

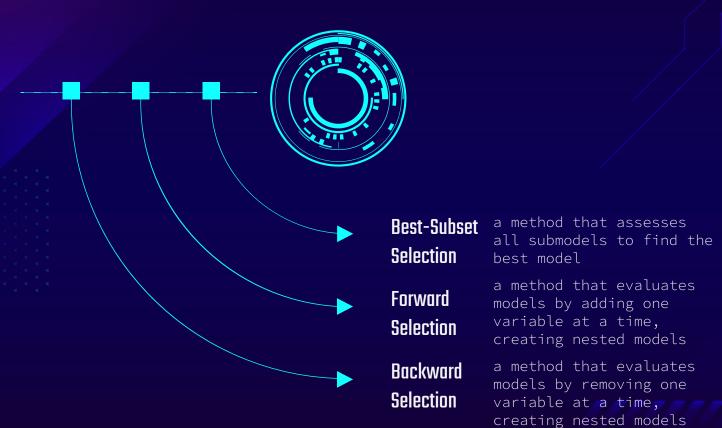
10

t-test

We conducted a t-test for each individual β_j 's which determines the significance in association when adding X_j to a model where the other predictors are present. Using $\alpha=0.001$, the variable wardsPlaced has a p-value of 0.00775, which is greater than α . Thus, wardsPlaced does not have a significant association with the blue team's gold difference when all the other predictors are in the model.



VARIABLE SELECTION



BIC FACTORS OF SUBMODELS

Bayes Information Criterion (BIC) is a commonly used model selection criterion. The best model corresponds with the smallest BIC value.

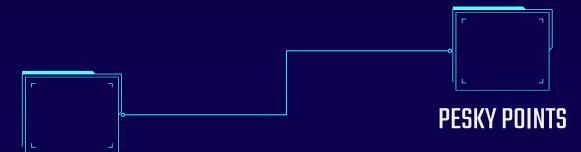
For our project, the smallest BIC value is -70066.82, which corresponds to a model with 36 predictors. Therefore, we will use the 36 predictors in the submodel evaluated by the best-subset selection.

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BIC values of submodels
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```
[1] -51208.82 -54025.11 -56381.55 -58389.51 -59875.55 -61391.13 -62725.69 -63792.11 -64711.18 -65440.82 [11] -65980.34 -66437.78 -66858.64 -67244.02 -67624.05 -68008.51 -68312.83 -68565.19 -68790.82 -68969.60 [21] -69128.48 -69287.38 -69423.11 -69527.83 -69611.18 -69686.29 -69786.02 -69882.73 -69954.64 -70024.42 [31] -70037.82 -70042.47 -70047.23 -70054.25 -70061.00 -70066.82
```

Minimum BIC value Γ17 -70066.82

REGRESSION DIAGNOSTICS

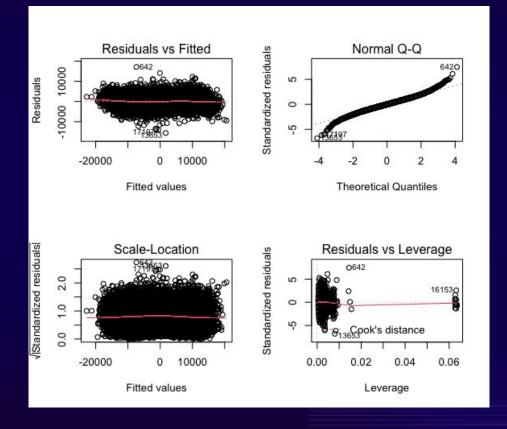


RESIDUAL ANALYSIS

We must check if the residuals have constant variance, are around 0, and follow a normal distribution as they may make the model fall apart.

We must check for high leverage points and outliers as they may influence the model.

RESIDUAL PLOTS



CURRENT PREDICTORS

champLevelDiff
isFirstTower
isFirstBlood

killedFireDrake
killedWaterDrake
killedAirDrake
killedEarthDrake
killedElderDrake

lostFireDrake
lostWaterDrake
lostAirDrake
lostEarthDrake
lostElderDrake

killedBaronNashor
lostBaronNashor
lostRiftHerald
destroyedMidInhibitor

destroyedTopNexusTurret
destroyedBotNexusTurret

lostTopNexusTurret lostBotNexusTurret

destroyedBotBaseTurret
 lostBotBaseTurret

destroyedTopInnerTurret
destroyedMidInnerTurret
destroyedBotInnerTurret

lostTopInnerTurret
lostMidInnerTurret
lostBotInnerTurret

destroyedTopOuterTurret
destroyedMidOuterTurret
destroyedBotOuterTurret

lostTopOuterTurret
lostMidOuterTurret
lostBotOuterTurret

CONDENSED MODEL

champLevelDiff isFirstTower isFirstBlood lostDrake killedBaronNashor lostBaronNashor lostRiftHerald destroyedMidInhibitor lostMidInhibitor destroyedNexusTurret lostNexusTurret destroyedBotBaseTurret lostBotBaseTurret destroyedInnerTurret lostInnerTurret destroyedOuterTurret lostOuterTurret

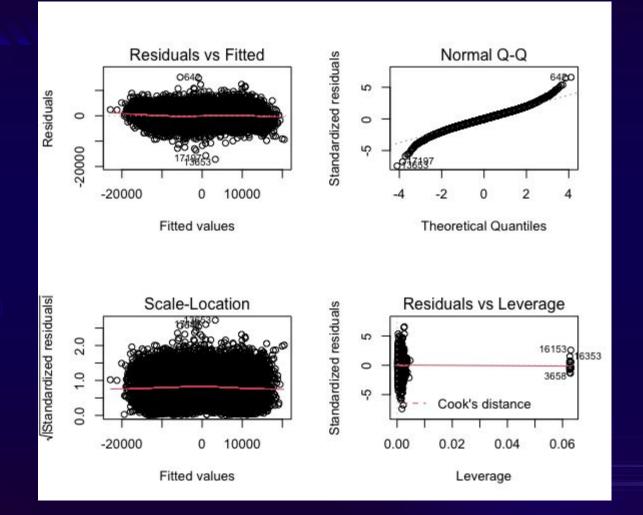
```
(Intercept)
                       2394.97
                                   580.55 4.125 3.71e-05 ***
champLevelDiff
                       4307.47
                                   20.67 208.419 < 2e-16 ***
isFirstTower
                       1272.70
                                    60.28 21.113 < 2e-16 ***
isFirstBlood
                      -2570.57
                                   581.31 -4.422 9.82e-06 ***
                        177.14
                                          8.698 < 2e-16 ***
killedDrake
                       -199.47
                                   20.45 -9.754 < 2e-16 ***
lostDrake
                                   35.05 3.972 7.16e-05 ***
killedBaronNashor
                        139.19
                                   35.05 -13.096 < 2e-16 ***
lostBaronNashor
                       -458.98
                       -386.87
                                   22.53 -17.169 < 2e-16 ***
lostRiftHerald
                        593.54
                                   43.44 13.663 < 2e-16 ***
destroyedMidInhibitor
lostMidInhibitor
                       -542.26
                                   43.39 -12.498 < 2e-16 ***
destrovedNexusTurret
                        664.42
                                    30.97 21.453 < 2e-16 ***
lostNexusTurret
                       -600.44
                                   31.24 -19.218 < 2e-16 ***
                        456.88
                                   24.36 18.756 < 2e-16 ***
destrovedBotBaseTurret
lostBotBaseTurret
                       -442.63
                                   24.48 -18.078 < 2e-16 ***
                        836.75
                                   21.01 39.836 < 2e-16 ***
destrovedInnerTurret
lostInnerTurret
                       -849.41
                                   21.08 -40.304 < 2e-16 ***
                                   21.09 23.137 < 2e-16 ***
destroyedOuterTurret
                        488.04
lostOuterTurret
                       -700.68
                                   17.96 -39.024 < 2e-16 ***
Signif. codes: 0 '*** 0.001 '** 0.01 '* 0.05 '.' 0.1 ' '1
```

Residual standard error: 2314 on 24893 degrees of freedom

F-statistic: 2.186e+04 on 18 and 24893 DF, p-value: < 2.2e-16

Adjusted R-squared: 0.9404

Multiple R-squared: 0.9405,



STRENGTHS

We were able to reduce our model from 53 predictors to 18 predictors.

Balanced

Model is Interpretable



Passed the Regression Diagnostics so the conclusions for our model are reliable and valid.

Includes All Significant Predictors

RECOMMENDATIONS



INTERPRETABILITY

In our project, we combined similar variables to reduce the number of predictors, as this will allow us to explain the model better.



PREDICTABILITY

We want a model that is able to predict the response. Without prediction power, the model is basically useless. We want to make conclusions with our model.

