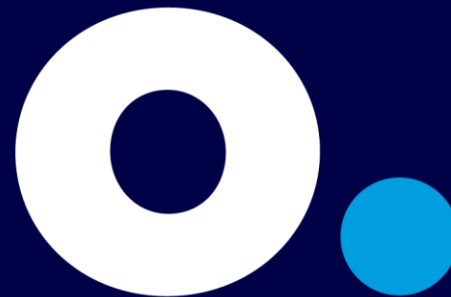


Un site web c'est comme Disneyland

Emma QUINIO





@Capicorn_song
Unsplash



@mike_van_den_bos
Unsplash



@nicolassflorr
Unsplash

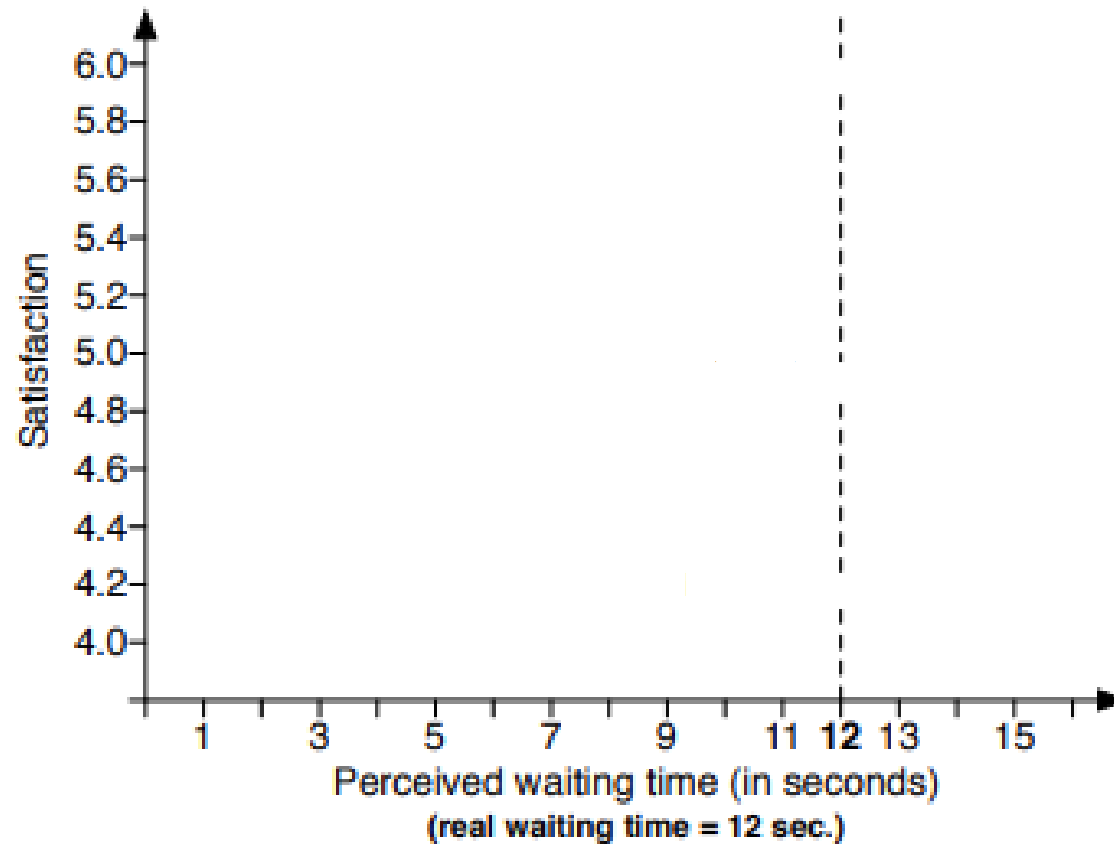


@memariaan
Unsplash

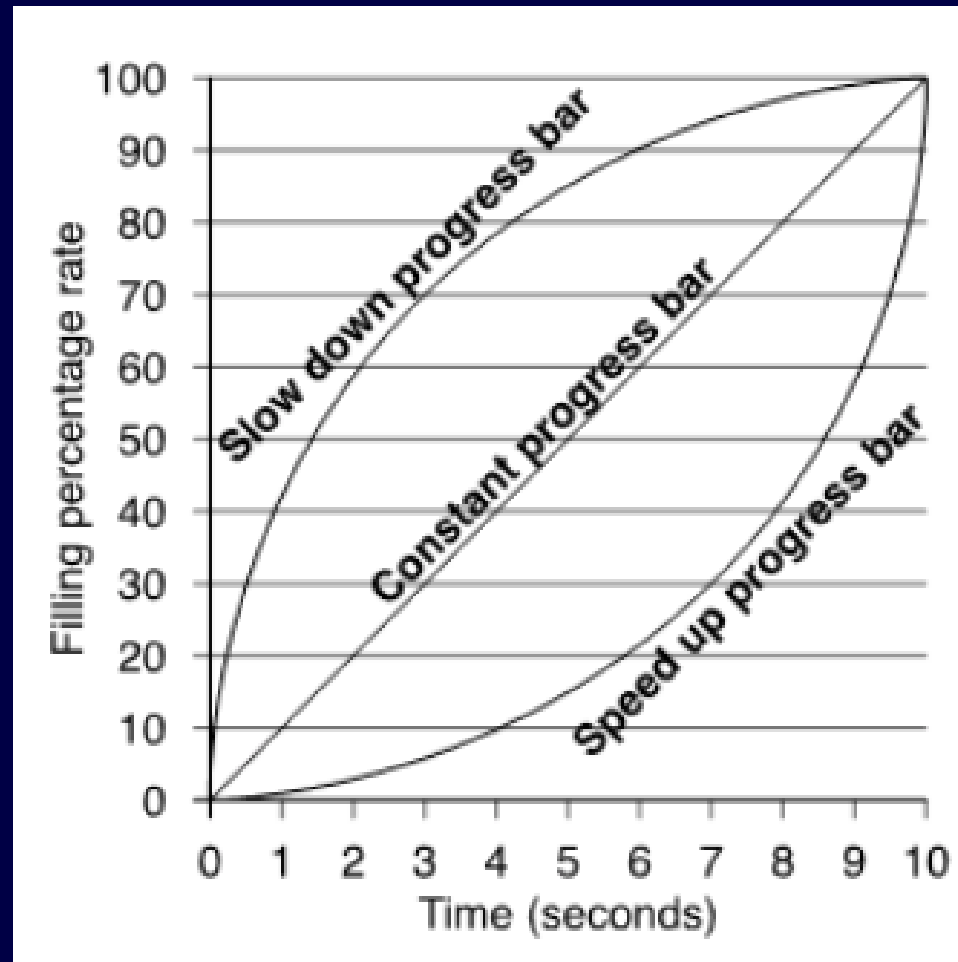
**Comment donner l'impression à
l'utilisateur de moins attendre ?**

WE HEAR YOU.

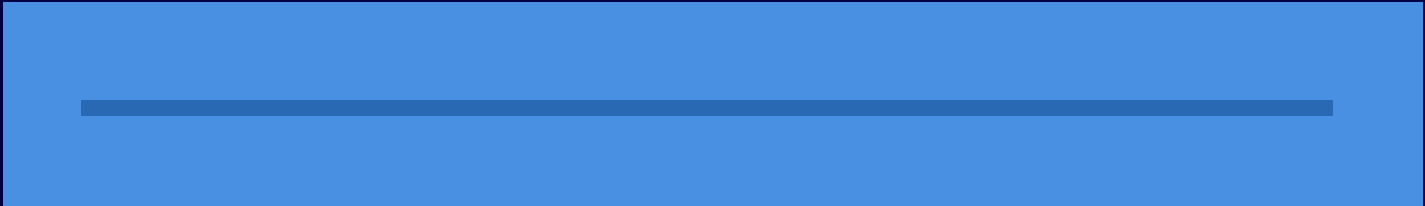
@jontyson
Unsplash



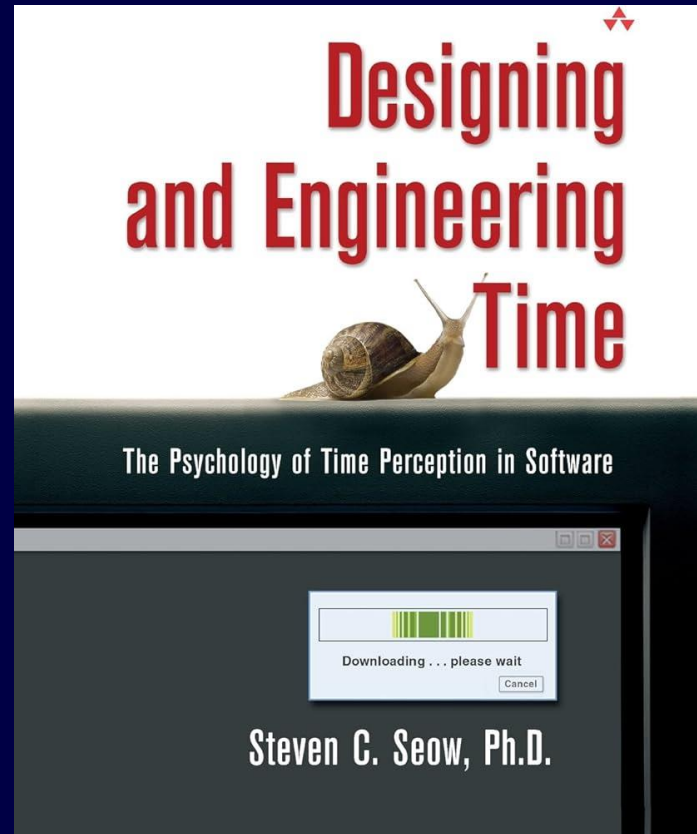
How to Improve Perceived WaitingTime in HCI:
A Psychological Approach by Guillaume Gronier and Carine Lallemand



How to Improve Perceived WaitingTime in HCI:
A Psychological Approach by Guillaume Gronier and Carine Lallemand

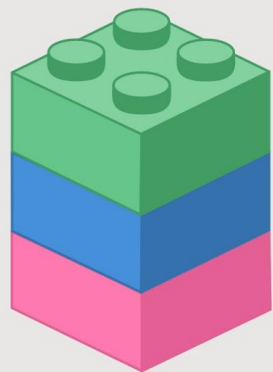


@Volorf
dribbble.com



Steven Seow

*« Designing & Engineering Time :
The Psychology of Time Perception in Software »*



@SVGator
dribbble.com



@avoronka
dribbble.com



@dash
dribbble.com



@Vals1Nats
dribbble.com

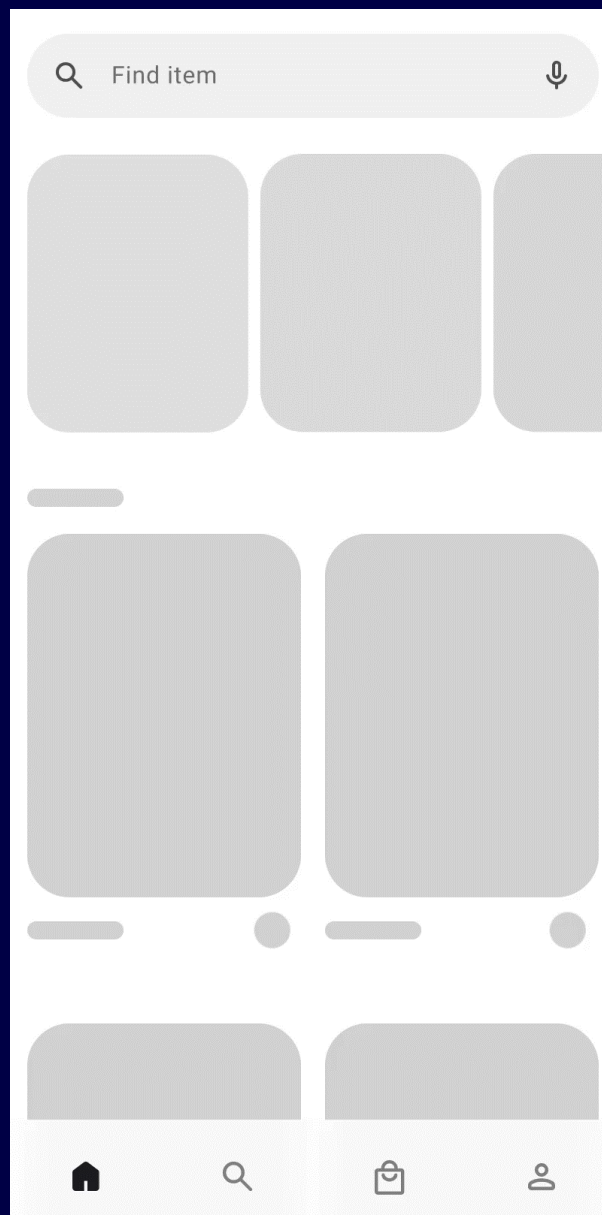


@cadop
Unsplash

Feedback **Système réactif**

« *Designing with the Mind in Mind* » par Jeff Johnson

- Liberté

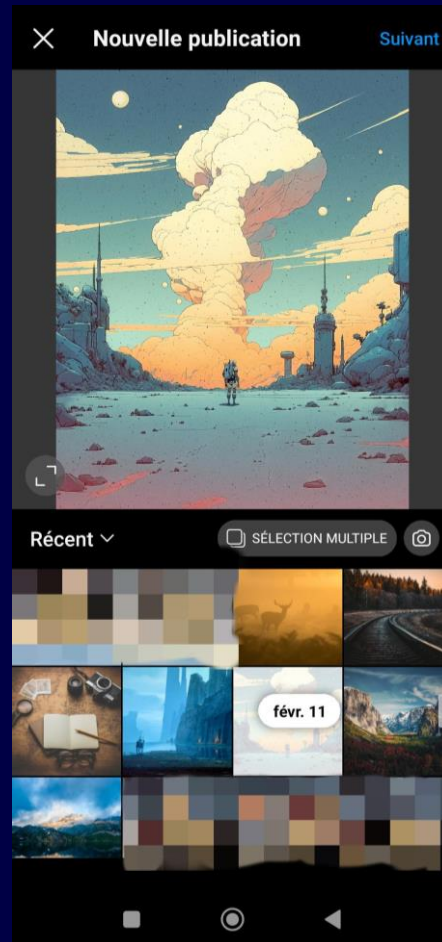


@IrenIrenDyuzheva
dribbble.com

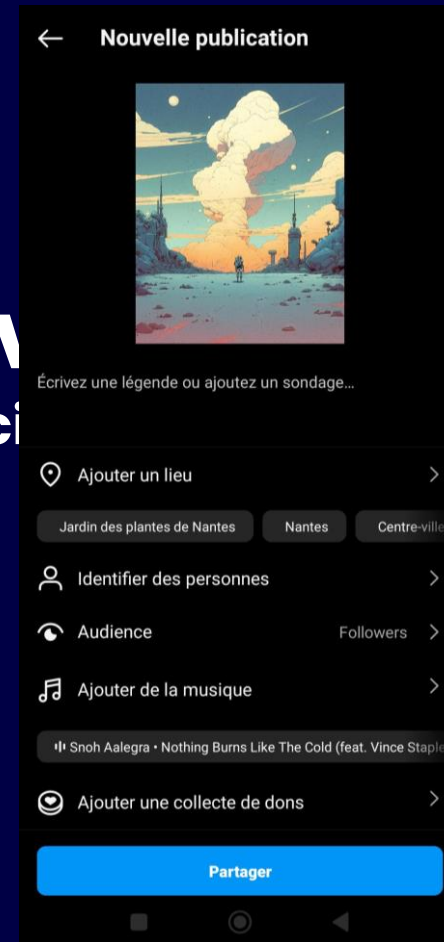


@kaleidico
Unsplash

@marcozagara
twitter.com



emptiv
départ anticipé



The evolution (L'adaptation)



@letuscreatesomething
dribbble.com

Descending duration
(Durrée décroissante)

Continuous duration
(Durrée continue)



Unsplash+
Unsplash



@hannahbusing
Unsplash



@jon_chng
Unsplash



@javaistan
Unsplash

Emma QUINIO (she/her)

Développeuse frontend chez onepoint

Un feedback sur
mon talk ?



Lien vers mes slides,
script et sources



Source

- [1] : <https://www.thinkwithgoogle.com/marketing-strategies/app-and-mobile/mobile-page-speed-new-industry-benchmarks/>
- [2] : Bouch, A., Kuchinsky, A., and Bhatti, N. Quality is in the eye of the beholder: meeting users' requirements for Internet quality of service. Proceedings of the SIGCHI conference on Human factors in computing systems, ACM (2000), 297– 304.
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- [4] : LinkedIn, Le mythe de la capacité de concentration d'un poisson rouge nuit au marketing de contenu
- [5] : Microsoft – durées d'attention, printemps 2015
- [6] : Nah, F.F. A study on tolerable waiting time: how long are Web users willing to wait? Behaviour & Information Technology 23, 3 (2004), 153–163.
- [7] : How to Improve Perceived WaitingTime in HCI: A Psychological Approach by Guillaume Gronier and Carine Lallemand
- [8] : Designing with the Mind in Mind by Jeff Johnson
- [9] : Designing & Engineering Time : The Psychology of Time Perception in Software by Steven C. Seow, PhD
- [10] : Perfetti, Christine. The truth about download time. Web article, Centre Centre, Feb 14, 2006, https://articles.centercentre.com/download_time/