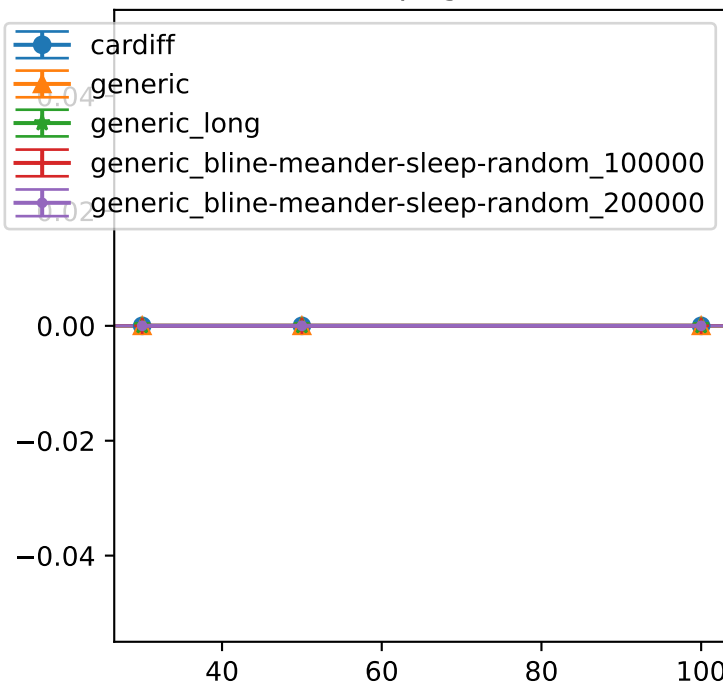
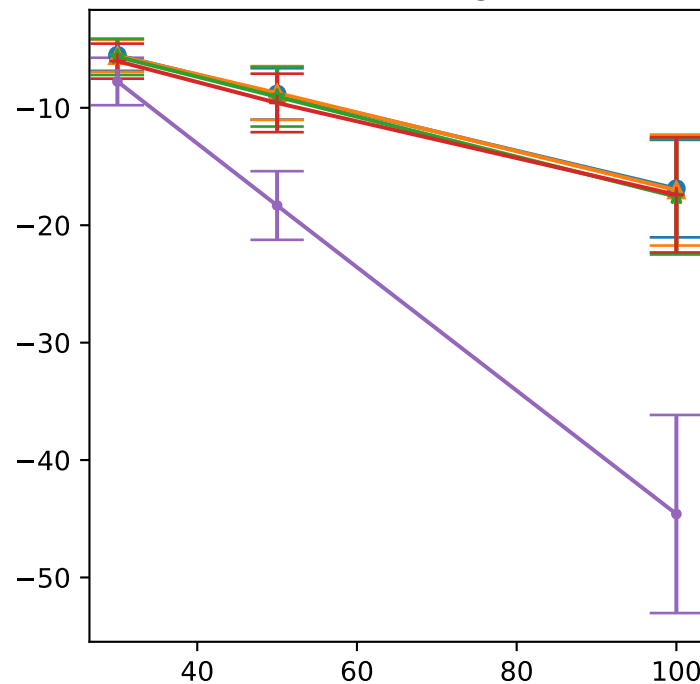


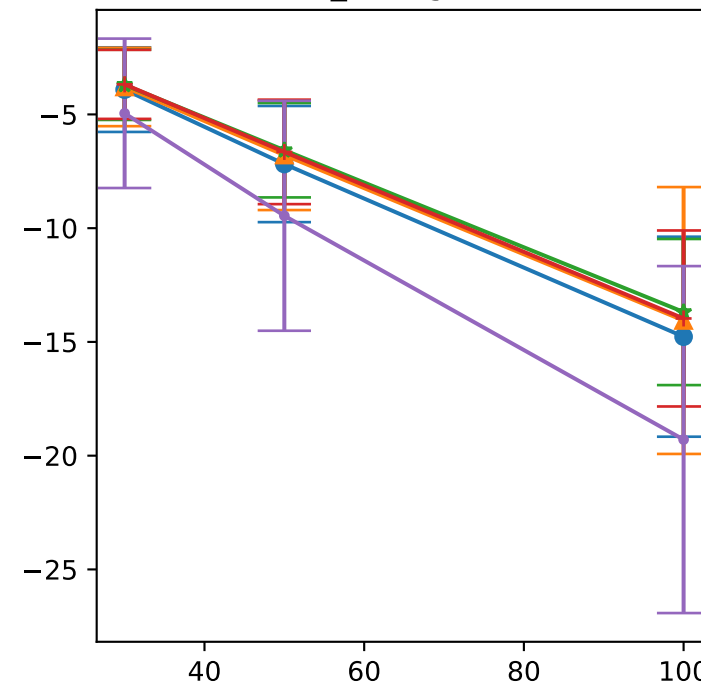
SleepAgent



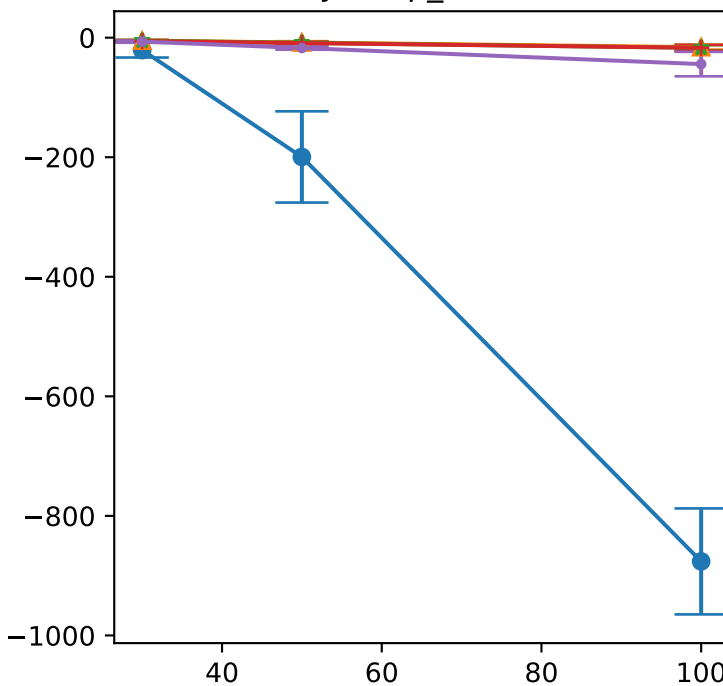
RedMeanderAgent



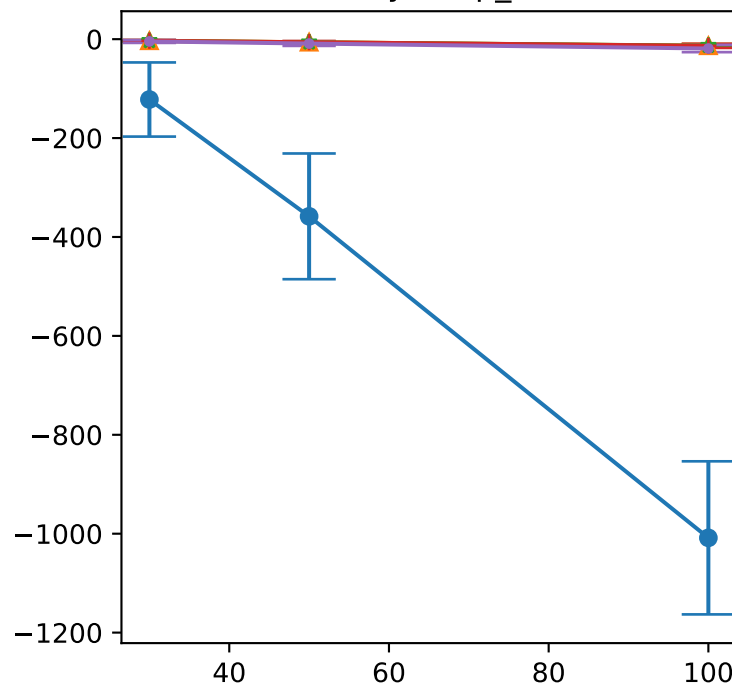
B_lineAgent



EvadeBySleep_RedMeander



EvadeBySleep_Bline



RandomAgent

