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EXPERIENCE

Lead Senior Software Engineer

Feb. 2025 - Present

Supio

Remote

- Lead a team of 5 engineers through agile sprints, technical planning, and cross-functional collaboration with product, sales, and marketing to deliver Al-driven legal tools.
- Architected an LLM workflow orchestration system in TypeScript integrated with Claude and OpenAI models for rapid deployment of legal document blueprints using context management and prompt engineering best practices.
- Built and deployed legal drafting agents in Python (smolagents, LangChain) for automated document generation and review.
- Designed a cursor-style drafting interface integrating AI RAG chat for real-time verification and natural-language editing.
- Delivered a full drafting suite—including expert disclosure, demand letter, and medical summary generators—adopted by 20+ law firms within the first quarter, improving drafting speed and consistency across client workflows.
- Led the integration of coding agents like Codex and Claude Code, establishing best practices for secure, efficient, and maintainable Al-assisted development workflows.

Senior Software Engineer

Jan. 2024 - Nov. 2024

Hewlett Packard Enterprise

Remote

- Engineered a full-stack RAG evaluation and deployment service from scratch, leveraging Go microservices, Python ML pipelines, React frontend, and distributed systems (Kubernetes, RabbitMQ, Postgres, Milvus).
- Led frontend development for RAG evaluation platform, implementing real-time WebSocket streaming to visualize DeepEval metrics (groundedness, context relevancy, answer relevancy) during model validation.
- Established scalable React architecture and engineering standards, integrating modern tooling (Vite, Storybook, Jest, Playwright) and type-safe API
 patterns (Orval, Zod, MSW) for maintainable component development.
- Delivered performance-critical features for JupyterLab extension managing large-scale LLM training pipelines, optimizing data-intensive workflows.
- Drove cross-functional collaboration with product and design teams, translating business requirements into technical solutions through design documentation and stakeholder presentations.

Principal Software Engineer

Feb. 2021 - Apr. 2023

Devoted Health

Remote

- Developed full-stack solutions using Go for backend services and TypeScript React for frontend applications.
- Collaborated in product design meetings to define requirements and draft user stories for new product initiatives.
- Drove development of a HIPAA-compliant health insurance annotation platform from early stages through production release.
- Optimized and scaled ETL pipelines to support rapid user growth and increasing data volumes.
- Led the redesign of the risk adjustment engine, the company's primary revenue stream for CMS claim reimbursement.

Freelance Software Engineer

Aug. 2020 - Jan. 2021

Self-Employed

Remote

- Contract work building APIs and React web applications for small to mid-sized companies.
- Computer Science tutoring and classes for teaching university students web development.

Lead Senior Software Engineer

Jul. 2018 - Jul. 2020

Humble Bundle

Remote

- Promoted from Senior Software Engineer to Lead Senior Software Engineer II of the Platform team.
- Developed features for a Python and React e-commerce website that averages 26 million views per month.
- Executed a project to migrate all sessions to the newly required TOTP two-factor system with OAuth Google login.
- Led the internationalization project for an 8-year-old application and educated other developers on how to use these tools.
- Managed 5 direct reports including regular one-on-one meetings, code reviews, and pair programming.

Lead Full Stack Software Engineer

Jan. 2018 - Aug. 2018

Committee for Children

Seattle, WA

- Led the replacement of a legacy, monolithic DNN platform to a high performance platform utilizing using React and .NET Core.
- Migrated user authentication to the IdentityServer4 OpenID identity provider.
- Incrementally transformed a series of untested stored procedures into a modern C# WebAPI.
- Developed a TypeScript React frontend powered by an ASP.NET Core C# backend to track the delivery of coursework to students.

Full Stack Software Engineer

Jul. 2013 - Dec. 2017

Trov

Remote

- Remote software development team where developers wrote unit and integration tests.
- Constructed an on-demand insurance platform for consumer items with ASP.NET C# and SQL.
- Developed an app for managing claims and insuring items with a Typescript React frontend and ASP.NET C# backend.
- Built a business intelligence system for sending information to Trov's partners using Python.

Application Researcher

University of Washington

Seattle, WA

- Lead developer for the TypeScript library that abstracted cloud storage services like Dropbox, Google Drive, and AWS.
- Contributed to a research paper on abstracting cloud storage.

Software Engineer Intern

E*Trade

Seattle, WA

- Worked on an international team to develop high performance stock trading apps implemented in Java
- Developed high-frequency trading features that supported options (contracts to buy a stock at a given price in a span of time).

Web Instructor and Engineer

Jan. 2012 - Jun. 2013

University of Washington

Seattle, WA

- Taught modern web development standards to University of Washington staff and students.
- Developed applications to manage courses and support tickets using Python and Django.

Software Engineer Intern

Apr. 2012 - Nov. 2012

Apr. 2011 - Nov. 2011

Jan. 2013 - Nov. 2013

Sept. 2012 - May 2013

Rakuten

Seattle, WA

- Scraped and normalized product information using Python.
- Worked with Overstock, Amazon, and Walmart APIs to gather product information and update listings.

Software Engineer Intern

SmiteWorks

Bellevue, WA

- Worked on the FantasyGrounds chat feature using C.
- Led the development of a C app to import character data from competitors apps.
- Worked with the Steam gaming app store to publish updates and respond to customer feedback.

EDUCATION

Bachelor of Science in Informatics

University of Washington Seattle

GPA: 3.87

2011 - 2014

Informatics as my major taught an interdisciplinary approach to technology covering topics a range of topics including computer science, business, design, user experience, and project management. It encouraged a broad foundation, but deep specialization within a given field. Within this major, I specialized in computer science.

PROJECTS

Minerva

- Personal productivity application featuring task management, note storage, and AI integration.
- Real-time data synchronization with Convex backend and sortable task management with rich markdown descriptions.
- Features oceanic design with glass morphism effects and fluid animations.

TypeScript React Next.JS TailwindCSS Convex Bun Vercel

TypeScript Database

A transactional in-memory database for TypeScript with a string key/value REPL.

TypeScript Node.JS eslint prettier mocha sinon

Grimoire

- Next.JS powered notes and calendar app with a Material UI composed of small reusable components.
- GraphQL backend with access control for separate users that uses Prisma to persist data with Postgres.

TypeScript Next.JS Docker React GraphQL (Apollo) Postgres (Prisma) Material UI Css (Emotion)

dstruct

- Common data structures and algorithms for TypeScript.
- Based on Java collections, C# collections, and Google Java collections.

TypeScript Grunt Docker Bower Karma

Python TypeScript C# Go SQL Bash

TECHNICAL SKILLS

Programming Languages

Web Development

HTML CSS React Next.js TailwindCSS TanStack shadon PostCSS

ASP.NET MVC Flask FastAPI Bun Node.js

OpenAl API Claude API smolagents LangChain LangSmith RAG pandas NumPy jupyter PyTorch Elasticsearch

Databases

PostgreSQL MySQL MSSQL Convex

Soft Skills

Effective and concise communication Constructive feedback

Continuous learning and growth Problem solving with minimal guidance

AWS Google Cloud Microsoft Azure Cloudflare DigitalOcean Vercel

Docker Kubernetes cmake

Developer Experience & Tooling

Claude Code Cursor VSCode Cursor Git Linux npm pnpm vite webpack ESLint Prettier