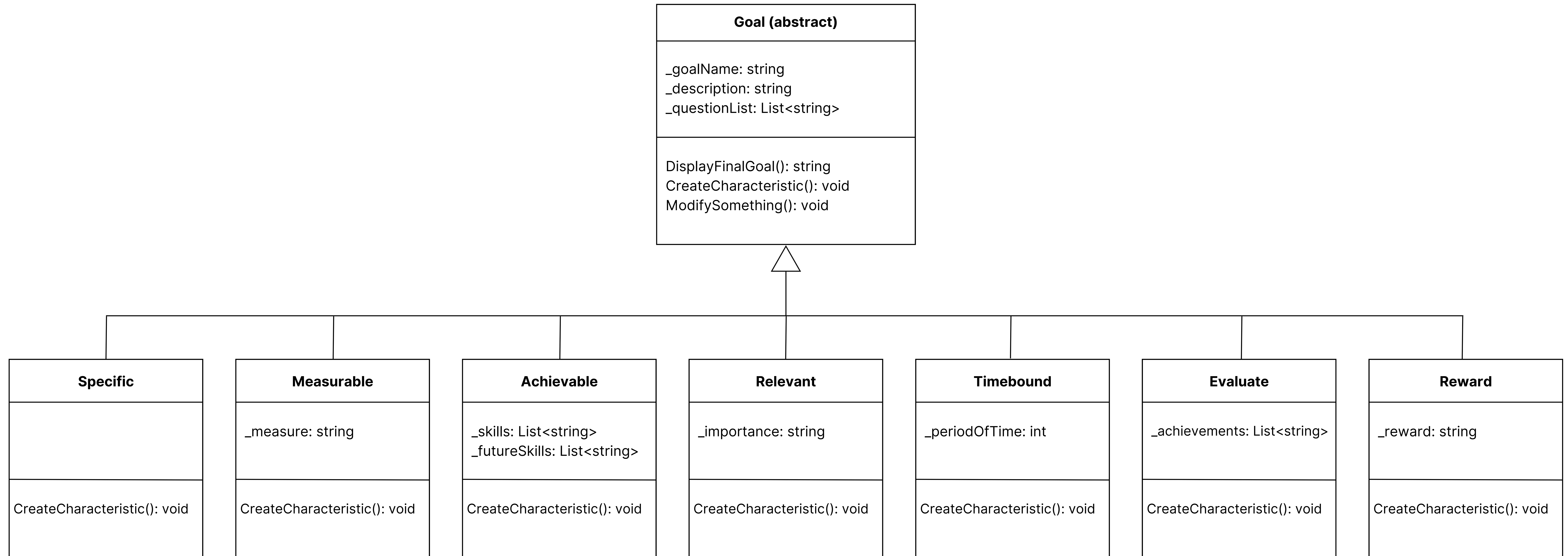


# Open-ended Project Design: SMARTER Goals



# Constructors

**Goal**

public Goal (string description, string goalName, List<string> questionList)

**Specific**

public Specific (string description, List<string> questionList) : base (description, questionList)

**Measurable**

public Measurable (string description, string measure) : base (description)

**Achievable**

public Achievable (string description, List<string> skills, List<string> futureSkills) : base (description)

**Relevant**

public Relevant (string description, string importance) : base (description)

**Timebound**

public Timebound (string description, string periodOfTime) : base (description)

**Evaluate**

public Evaluate (string description, List<string> achievements) : base (description)

**Reward**

public Reward (string description, string reward) : base (description)