Project 2

CS 325

October 23, 2014

Group Members: Emma Paul, Ian Paul, Abdulhalim Bambang

**Group Number**: 4

#### **READ ME:**

#### **Directions for running files that will be tested:**

Alg3Input.c

 $make \rightarrow enter$ 

Alg3Input input.txt  $\rightarrow$  enter

vim input results Alg3.txt  $\rightarrow$  enter (to see results)

Alg4Input.c

 $make \rightarrow enter$ 

Alg4Input input.txt  $\rightarrow$  enter

vim input results Alg4.txt  $\rightarrow$  enter (to see results)

## **Directions for running other files created for project:**

Alg1.c

 $make \rightarrow enter$ 

Alg1  $\rightarrow$  enter

\*note: results appear on console

Alg1Timing.c

 $make \rightarrow enter$ 

Alg1Timing  $\rightarrow$  enter

\*note: on line 50 you can change the number of elements, which we did to find run times

\*note: results appear on console

Alg2.c

 $make \rightarrow enter$ 

 $Alg2 \rightarrow enter$ 

\*note: results appear on console

### Alg2Timing.c

 $make \rightarrow enter$ 

Alg2Timing  $\rightarrow$  enter

\*note: on line 55 you can change the number of elements, which we did to find run times

\*note: results appear on console

Alg3.c

 $make \rightarrow enter$ 

 $Alg3 \rightarrow enter$ 

\*note: results appear on console

# Alg3Timing.c

 $make \rightarrow enter$ 

Alg3Timing → enter

\*note: on line 53 you can change the number of elements, which we did to find run times \*note: on line 54, the number of elements must be half of the number of elements on line 53

\*note: results appear on console

# Alg4.c

make  $\rightarrow$  enter Alg4  $\rightarrow$  enter

\*note: results appear on console

### Alg4Timing.c

 $make \rightarrow enter$ 

Alg4Timing → enter

\*note: on line 58 you can change the number of elements, which we did to find run times

\*note: on line 59, the number of elements must be half of the number of elements on line 58

\*note: results appear on console