

Emma Choi

Design graduate

Objective: obtain internship/entry-level job in design

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EDUCATION

University of California, Davis — *Design*

September 2017 - June 2021

Major in Design, Minor in Computer Science

PROJECTS

Portfolio Site — *Interactive Media, Dec 2021*

Created a responsive space to host my works to allow viewers to understand some of my abilities.

Appellation Logo Design — *Graphic Design, Sept 2021*

Designed a thematically fitting logo for a game guild (Appellation): wine-based, simple, legible. Worked closely with the guild founder to achieve the desired product.

Graphic Standard — *Graphic Design, Mar-Jun 2021*

Conceptualized and detailed a brand/product and design the marketing/visual elements required: logo, packaging, business system, graphic standard.

Runway to Reality — *Fashion Illustration, May 2021*

Designed a runway outfit and a corresponding ready-to-wear outfit; encompasses a show name, season, brand, design, and fashion flat.

Oryx Boots — *Fashion Design/Illustration, Feb 2021*

Made a boot design inspired by the boss, Oryx the Mad God 3 of Realm of the Mad God; dual design based on the different phases.

SKILLS (primary)

Photoshop

Illustrator

HTML

CSS

JavaScript

SKILLS (secondary)

InDesign

Premiere

After Effects

Python

C++

AWARDS

1st Place Game Shoe Design

Realm of the Mad God Discord contest, "Oryx Boots"

LANGUAGES

English

Japanese (very limited)