Emma Choi

Design graduate

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EDUCATION

University of California, Davis — *Design*

September 2017 - June 2021

Major in Design, Minor in Computer Science

PROJECTS

Portfolio Site — *Interactive Media, Dec 2021*

A responsive space to host my works to allow viewers to understand some of my abilities.

Created using basic HTML/CSS/JS knowledge.

Logo Design — *Graphic Design, Sept 2021*

Create a thematically fitting logo for a game guild: wine-based, simple, legible. Worked closely with the guild founder to achieve the desired product.

Primary software used: Adobe Photoshop.

Graphic Standard — *Graphic Design, Mar-Jun 2021*

Conceptualize a brand/product and design the marketing/visual elements required: logo, packaging, business system, graphic standard.

Primary softwares used include Adobe Photoshop and InDesign.

Runway to Reality — *Fashion Illustration, May 2021*

Create a runway outfit and a corresponding ready-to-wear outfit; encompasses a show name, season, brand, design, and fashion flat.

Primary softwares used include Adobe Photoshop and Illustrator

Oryx Boots — *Fashion Design/Illustration, Feb 2021*

A boot design inspired by the boss, Oryx the Mad God 3 of Realm of the Mad God; dual design based on the different phases.

Primary software used: Adobe Photoshop.

SKILLS

Photoshop

Illustrator

InDesign

Premiere

After Effects

HTML

CSS

JavaScript

AWARDS

1st Place Game Shoe Design
Realm of the Mad God Discord contest, "Oryx Boots"

LANGUAGES

English

Japanese (very limited)