# Bose-Einstein Condensation (BEC)

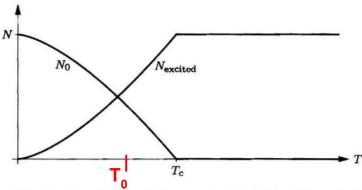
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## Outline

- Introduction: Bose Einstein Condensate
  - What is Bose-Einstein Condensation?
  - Experimental Evidence
- Code Goals & Design
- Mean Field Approach: GPE Equation
- Stochastic Approach: Metropolis-like algorithm
- Conclusions

## What is Bose-Einstein Condensation?

- Accumulation of atoms in ground state below a critical temperature (T<sub>c</sub>), forming a "condensate"
- $T_c$  is higher than the "freeze-out temperature" ( $T_0$ ), or the temperature at which only the ground state is accessible)



**Figure 7.32.** Number of atoms in the ground state  $(N_0)$  and in excited states, for an ideal Bose gas in a three-dimensional box. Below  $T_c$  the number of atoms in excited states is proportional to  $T^{3/2}$ .

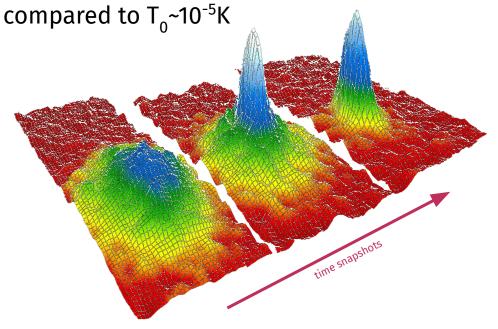
# **Experimental Evidence**

First observation in 1995 with laser-trapped Rubidium atoms

Condensation occurred at  $T_c \sim 10^{-7} K$ , compared to  $T_0 \sim 10^{-5} K$ 

The atoms condense from less dense red, yellow and green areas into very dense blue to white areas.

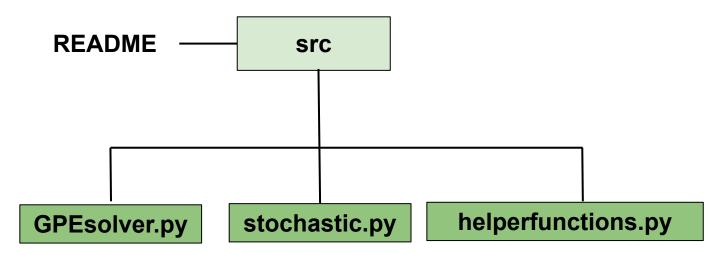
Individual atoms condense into a "superatom" behaving as a single entity.



https://titan.physx.u-szeged.hu/~dpiroska/atmolfiz/bose\_einstein\_condensation.html

# Code Goals & Design

- Numerically solve the Schrödinger Equation for the BEC Hamiltonian to model behavior of a condensate
- Stochastically model behavior of condensate when perturbations to system are applied



# Mean Field Approach: Gross-Pitaevskii Equation (GPE)

The Hamiltonian can be quite difficult to compute exactly



$$\hat{H} = \sum_{i=1}^{N} \left( \frac{\mathbf{p}_i^2}{2m} + V_{\text{ext}}(\mathbf{r}_i) \right) + \frac{1}{2} \sum_{i=1}^{N} \sum_{j \neq i}^{N} V\left( |\mathbf{r}_i - \mathbf{r}_j| \right)$$

We can do "smart" approximations:

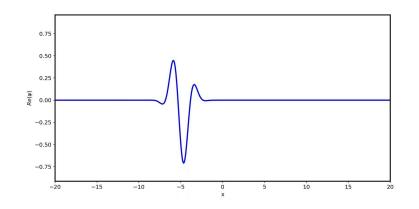
Description by a global wave function

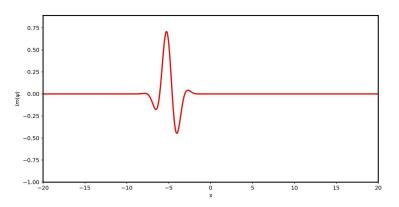
Gross-Pitaevskii Equation (GPE)

$$-i\hbar\frac{\partial\Psi}{\partial t} = \left(-\frac{\hbar^2}{2m}\nabla^2 + V + g|\Psi|^2\right)\Psi$$

non-linear SE!

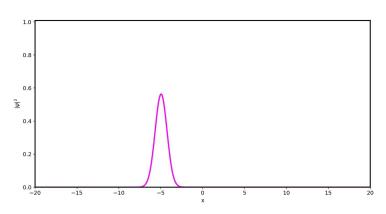
# **Wave Function Animation**





#### **Parameters:**

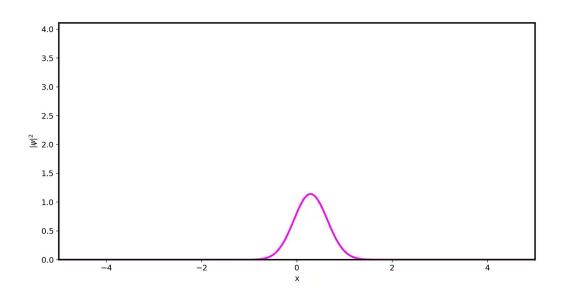
- Gaussian Wave Packet
- Harmonic Trap
- Crank-Nicolson scheme



# Stochastic Method: Metropolis-Hastings for BEC

- Choose initial wave function (ground state)
- 2. Calculate "reduced entropy" (quantity that involves the BEC Hamiltonian and the number operator)
- 3. Apply a density perturbation and a number perturbation to the wave function
- 4. Re-calculate the "reduced entropy"
- 5. Accept or reject the new wave function based on the probabilities of the wave function to be in the old and new states

## **Evolution of Wave Function with Perturbations**



Probability density gradually localizes!

#### **Remaining Questions**

- Why does the probability density shift away from 0?
- Can we tune parameters to represent experimental conditions?

## **Conclusions**

- We're able to solve the GPE Equation for a simple potential.
- We implemented a stochastic approach.
- We animated our results.
- Results are encouraging from a qualitative perspective.

## **Future Work?**

- Solve GPE with other potentials and initial conditions and compare result
- Vary parameters for stochastic approach
- Compare results with paper

## References

- 1. Schroeder, D. V. (2000). An Introduction to Thermal Physics. Addison Wesley Longman.
- 2. Grišins, P., Mazets, I. (2014). Metropolis–Hastings thermal state sampling for numerical simulations of Bose–Einstein condensates. *Computer Physics Communications*, 185(7), 1926-1931.
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