### Numerical Techniques in Cosmology

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#### Outline

1. Motivation

2. Standard Techniques in Cosmology

3. Background dynamics and Machine Learning

Motivation

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The formal way to proceed:

• Is to find criteria under which the solution exists (well posed problem), and prove that under some discretization (on desired function spaces) the approximate solution is bounded from below and it converges

# Standard Techniques in Cosmology

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- Perturbation theory → inhomogeneous description

Initial conditions in the universe are given in terms of initial perturbations

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#### We can also separate numerical cosmology into two groups

- 1. Deterministic: Background observables ( $H_0$  for example)  $\rightarrow$  ODE theory
- 2. Stochastic: Inhomoenoeus part  $\rightarrow$  linear perturbation theory and beyond
  - CMB radiation
  - Large Scale Structure Observables: galaxy spatial correlations, galaxy cluster count, gravitational lensing, etc.
  - We want to describe the evolution of the universe from initial primordial fluctuations to the structure formation → observables we can measure

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which lead us to

$$h_{00} = 2\phi, h_{0i} = -aD_iB, h_{ij} = 2a^2(\psi\gamma_{ij} - D_iD_jE)$$

where  $D_i$  is the covariant derivative,  $(\psi, \phi, E, B)$  are scalar field and  $\gamma$  is the spatial projection of the FLRW metric.

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where  $D_i$  is the covariant derivative,  $(\psi, \phi, E, B)$  are scalar field and  $\gamma$  is the spatial projection of the FLRW metric. And from here, the idea is to obtain Einstein's equations and solve them...

## Background dynamics and Machine

Learning

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#### Universal Approximation Theorem

Given a family of neural networks  $\forall f \in \mathcal{F}$  where  $\mathcal{F}$  is some function space, there exist a family of functions  $\{\phi_n\}$ , such that  $\phi_n \to f$ . We can also say that  $\{\phi_n\}$  is dense in  $\mathcal{F}$ .

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Thus it makes sense to try to use ML with ODE's: Physics Informed Neural Networks

#### Cosmology-Informed Neural Networks

Starting with the FLRW metric

$$ds^2=-dt^2+a(t)^2\left[rac{dr^2}{1-kr^2}+r^2(d heta^2++sin^2 heta d\phi^2)
ight],$$

and assuming the universe is a perfect fluid, we have

$$\dot{\rho} + 3H(\rho + p) = 0$$

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 $\Lambda$ CMD: the background cosmological evolution considering an  $\mathcal{T}^{\mu}_{\nu}$  with only nonrelativistic matter

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ACMD: the background cosmological evolution considering an  $T^{\mu}_{\nu}$  with only nonrelativistic matter

$$\frac{dx}{dz} = \frac{3x}{1+z}, \ x(z)|_{z=0} = \frac{\kappa \rho_{m,0}}{3H_0^2} = \Omega_{m,0}$$

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Parametric Dark Matter: incorporation of new component of  $T^{\mu}_{\nu}$ , whose equation of state is that of a fluid and a function of redshift(DM)

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ight), \;\;\; x(z)|_{z=0} = rac{\kappa 
ho_{DE,0}}{3H_0^2} = 1 - \Omega_{m,0}$$

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Quintessence: alternative proposal forthe expansion of the universe via a scalar field  $\phi$  minimally coupled to gravity via  $V(\phi)$ 

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$$\frac{dx}{dN} = -3x + \frac{\sqrt{6}}{2}\lambda y^2 + \frac{3}{2}x(1 + x^2 - y^2),$$

$$\frac{dy}{dN} = -\frac{\sqrt{6}}{2}xy\lambda + \frac{3}{2}y(1 + x^2 - y^2)$$

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f(R) gravity: GR modifications

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f(R) gravity: GR modifications

$$\frac{dx}{dz} = \frac{1}{1+z} \left( -\Omega + 2v + x + 4y + xv + x^2 \right),$$

$$\frac{dy}{dz} = -\frac{1}{1+z} \left( vx\Gamma - xy + 4y - 2vy \right),$$

$$\frac{dv}{dz} = -\frac{v}{1+z} \left( x\Gamma + 4 - 2v \right), \quad \frac{d\Omega}{dz} = \frac{\Omega}{1+z} \left( -1 + 2v + x \right),$$

$$\frac{dr}{dz} = -\frac{r\Gamma x}{1+z}$$

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# Core Methodology and Trainig Details

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- Use of ADAM optimizer for the gradient descent
- Minimize loss on batches of points until convergence

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## Statistical Analysis (MCMC)

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- Standard likelihood constructed on the dataset
- MCMC to explore the parameter space of each cosmological model

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Key takeways

1. They can solve the equations

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- 2. Successful implementation of bundle solution: NN can output solutions across a continuous landscape of parameters.
- 3. Parameter constraints were found to be consistent with those obtained in previous studies that used numerical solvers
- 4. In some cases can be more efficient than traditional numerical solvers after the initial training phase, especially with the f(R) model

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# Thanks!