One More Cookie Please? User Manual

Starting the app brings you to the start menu. From here, you can turn both sound effects and music on/off by tapping their icons. Start the game by tapping "Start game". Tapping "Exit" will close the app after one have confirmed to do so. Once you've chosen to start the game you can choose between three levels.

Playing the game

In "One More Cookie Please?" you are playing as the squirrel Hans-Gunnar whom is crazy about cookies. Your job is to help him collect as many cookies as you can, without being caught by the evil god of winds named Bartolomeus who has had enough with Hans-Gunnars cookie-stealing. There are also obstacles on the way, which you need to avoid.

You control Hans-Gunnar by tapping the screen, which causes him to jump. You can jump over obstacles, and you can also jump up on platforms in order to reach the cookies that are placed high up. Just move over a cookie to collect it.

You can view your time, number of cookies collected and which level you are currently playing at the top left corner of the screen.

There is also a pause button in the top right corner. Tap this button if you want to pause the game. In the pause menu you can either resume the current game, start over, or return to the start menu. There are also options to turn the music and sound on or off.

Keeping score

You receive a score based on the time it takes to complete the level, and the number of cookies you collect. The shorter the time and the more cookies you gather, gives you a bigger score. Your score is displayed when you either win or lose the game.

Speeding things up (or taking it slow)

Tilting your phone to the right will turn the former level ground into a slope, causing everything to move faster. This means that you can finish the level at a shorter time, but it also increases the difficulty since the evil tornado now can catch you up more

easily. So watch out!

Tilting the phone to the left will turn the ground into an uphill, and cause everything to move slower. This can prevent you from being caught by Bartolomeus, so this might be a good strategy if you're close to losing, though it will obviously slow down your time.