1 Instruction Set Reference List

Formats

	31–25	25–21	21–17	17–13	13–0
r-type:	opcode	rd	rs1	rs2	0
i-type:	opcode	rd	rs	18-bit immediate	
l-type:	opcode	rd	22-bit immediate		

Instructions

	31–25	25–21	21–17	17–13	13–0
NOP	000000	0			
SET	000001	rd	rs	18-bit immediate	
LOAD	000010	rd	22-bit immediate		
MOV	000011	rd	rs	0	
FADD	000011	rd	rs1	rs2	0
FSUB	000100	rd	rs1	rs2	0
NEG	000101	rd	rs1	0	0

NOP

No operation

Opcode:	`00000`
Syntax:	`NOP`
Purpose:	Perform no operations.

SET

Set register to floating-point value

Opcode:	`00001`
Syntax r-type:	`SET rd, #<32-bit FP value>`
Purpose:	Assign a 32-bit floating point value to rd.
Operation:	rd ← FPvalue

LOAD

Load value from memory

Opcode:	`00010`
Syntax r-type:	`LOAD rd, rs`
Purpose:	Assign rd the value from the memory address in rs.
Operation:	rd ← M[rs]

STORE

Store value to memory

Opcode:	`00011`
Syntax r-type:	`STORE rd, rs`
Purpose:	Assign memory location specified in rd to value in rs.
Operation:	M[rd] ← rs

MOVE

Copy value from a register to another

Opcode:	`00100`
Syntax r-type:	`MOVE rd, rs`
Purpose:	Assign rd the value in rs.
Operation:	rd ← rs

FADD

Add 32-bit floating-point value

Opcode:	`00101`
Syntax r-type:	`FADD rd, rs1, rs2`
Syntax i-type:	`FADD rd, rs1, #<32-bit ?  immediate>`
Purpose:	Performs addition on two 32-bit floating-point values from rs1 and rs2, or an immediate in place of rs2, and stores the result in rd.
Operation:	rd ← rs1 + rs2 or rd ← rs1 + immediate
Condition Codes:	N Z V x x x

FSUB

Subtract 32-bit floating-point values

Opcode:	`00110`
Syntax r-type:	`FSUB rd, rs1, rs2`
Syntax i-type:	`FSUB rd, rs1, #<32-bit ?  immediate>`
Purpose:	Performs subtraction on two 32-bit floating-point values from rs1 and rs2, or an immediate in place of rs2, and stores the result in rd.
Operation:	rd ← rs1 - rs2 or rd ← rs1 - immediate
Condition Codes:	N Z V x x x

FNEG

Negate a 32-bit floating-point value

Opcode:	`00111`
Syntax:	`FNEG rd, rs`
Purpose:	Performs negation on a 32-bit floating-point value from rs and stores the result in rd.
Operation:	rd ← -rs
Condition Codes:	N Z V x x -

FMUL

Multiply two 32-bit floating-point values

Opcode:	`01000`
Syntax r-type:	`FMUL rd, rs1, rs2`
Syntax i-type:	`FMUL rd, rs1, #<32-bit ?  immediate>`
Purpose:	Performs multiplication on two 32-bit floating-point values from rs1 and rs2, or an immediate in place of rs2, and stores the result in rd.
Operation:	rd $\leftarrow$ rs1 $*$ rs2 or rd $\leftarrow$ rs1 $*$ immediate
Condition Codes:	$\frac{\text{N Z V}}{\text{x x x}}$

FDIV

Divide two 32-bit floating-point values

Opcode:	`01001`
Syntax r-type:	`FDIV rd, rs1, rs2`
Syntax i-type:	`FDIV rd, rs1, #<32-bit ?  immediate>`
Purpose:	Performs division on two 32-bit floating-point values from rs1 and rs2, or an immediate in place of rs2, and stores the result in rd.
Operation:	rd $\leftarrow$ rs1 $\div$ rs2 or rd $\leftarrow$ rs1 $\div$ immediate
Condition Codes:	$\frac{\text{N Z V}}{\text{x x x}}$

FLOOR

Compute the floor function

Opcode:	`01010`
Syntax r-type:	`FLOOR rd, rs`
Purpose:	Rounds the value in rs to the nearest lowest integer and stores the result in rd.
Operation:	rd $\leftarrow \lfloor \text{rs} \rfloor$
Condition Codes:	$\frac{\text{N Z V}}{\text{x x x}}$

CEIL

Compute the ceiling function

Opcode:	`01011`
Syntax:	`CEIL rd, rs`
Purpose:	Rounds the value in rs to the nearest highest integer and stores the result in rd.
Operation:	rd $\leftarrow \lceil$rs$\rceil$
Condition Codes:	N Z V x - x

ROUND

Round a value

Opcode:	`01100`
Syntax:	`ROUND rd, rs`
Purpose:	Rounds the value in rs and stores the result in rd.
Operation:	rd $\leftarrow$ round(rs)
Condition Codes:	N Z V x - x

FABS

Compute the absolute value

Opcode:	`01101`
Syntax:	`FABS rd, rs`
Purpose:	Find the absolute value in rs and stores the result in rd.
Operation:	rd $\leftarrow$ |rs|
Condition Codes:	N Z V x - x

MIN

Find the smallest value

Opcode:	`01110`
Syntax:	`MIN rd, rs1, rs2`
Purpose:	Finds the smallest value between rs1 and rs2 and stores the result in rd.
Operation:	rd $\leftarrow$ min(rs1, rs2)
Condition Codes:	N Z V x - x

MAX

Find the largest

Opcode:	`01111`
Syntax:	`MAX rd, rs1, rs2`
Purpose:	Finds the largest value between rs1 and rs2 and store the result in rd.
Operation:	rd ← max(rs1, rs2)
Condition Codes:	N Z V x - x

POW

Compute the power

Opcode:	`10000`
Syntax:	`POW rd, rs, #<integer-value>`
Purpose:	Finds rs1 raised to an integer value and stores the result in rd.
Operation:	rd ← $rs^{\text{integer-value}}$
Condition Codes:	N Z V x - x

EXP

Compute the exponent

Opcode:	`10001`
Syntax:	`EXP rd, rs`
Purpose:	Finds e raised to the value in rs and stores the result in rd.
Operation:	rd ← e^{rs}
Condition Codes:	N Z V x - x

SQRT

Compute the square root of a value

Opcode:	`10010`
Syntax:	`SQRT rd, rs`
Purpose:	Finds the square root of the value in rs and stores the result in rd.
Operation:	rd $\leftarrow \sqrt{\text{rs}}$
Condition Codes:	N Z V x - x

B

Branch unconditionally

Opcode:	`10011`
Syntax:	`B rd`
Purpose:	Set the program counter to the value in memory addressed by rd.
Operation:	PC $\leftarrow$ M[rd]
Condition Codes:	N Z V x - x

BZ

Branch if zero

Opcode:	`10100`
Syntax:	`BZ rd, <LABEL>`
Purpose:	Branch to the label specified in the assembly program if rd is equal to zero.
Operation:	if (rd == 0): PC $\leftarrow$ LABEL
Condition Codes:	N Z V x - x

BN

Branch if negative

Opcode:	`10101`
Syntax:	`BN rd, <LABEL>`
Purpose:	Branch to the label specified in the assembly program if rd is less than zero.
Operation:	if (rd $<$ 0): PC $\leftarrow$ LABEL
Condition Codes:	N Z V x - x

HALT

Stop program

Opcode:	`10110`
Syntax:	`HALT`
Purpose:	Stop the program.