

# INTRODUCTION TO HYPERVISOR

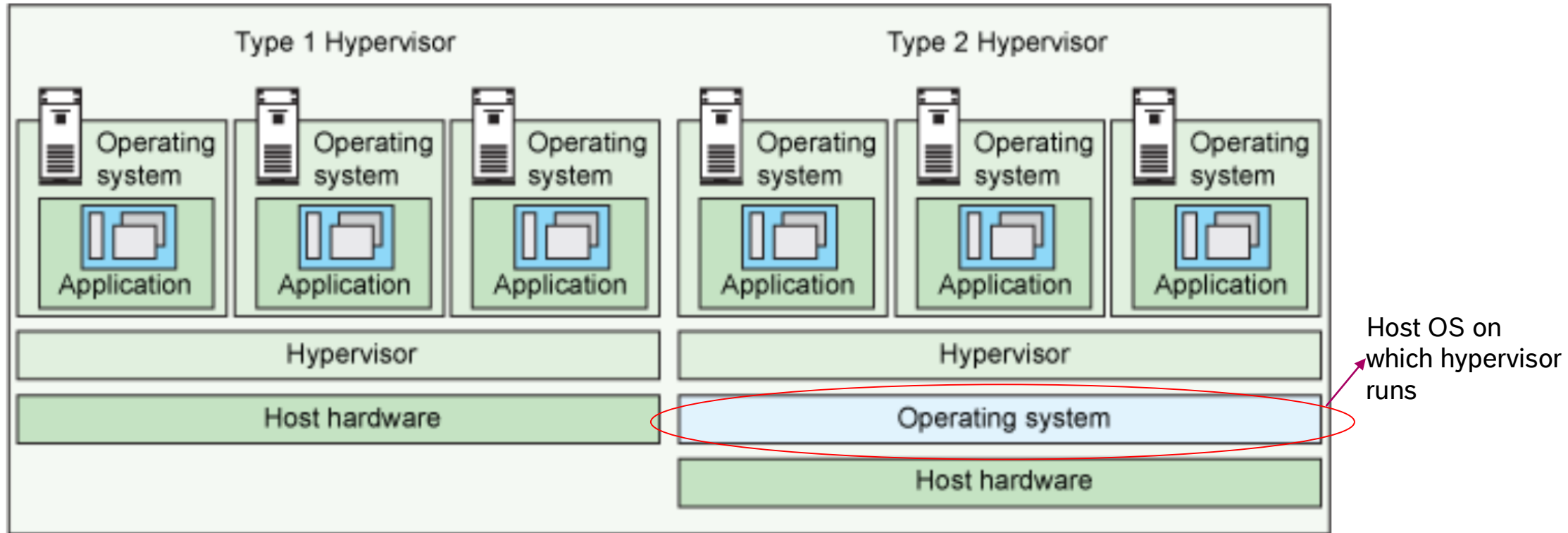
# Virtualization Basic

## Type of Hypervisor

- ▶ Type 1 hypervisor: hypervisors run directly on the system hardware – A “bare metal” embedded hypervisor
  - QNX (QNX)
  - Multivisor (Greenhills)
  - Coqos (OpenSynergy)
- ▶ Type 2 hypervisor: hypervisors run on a host operating system that provides virtualization services, such as I/O device support and memory management.
  - VMware Server
  - Oracle VM VirtualBox
  - KVM

# Virtualization Basic

## Type of Hypervisor



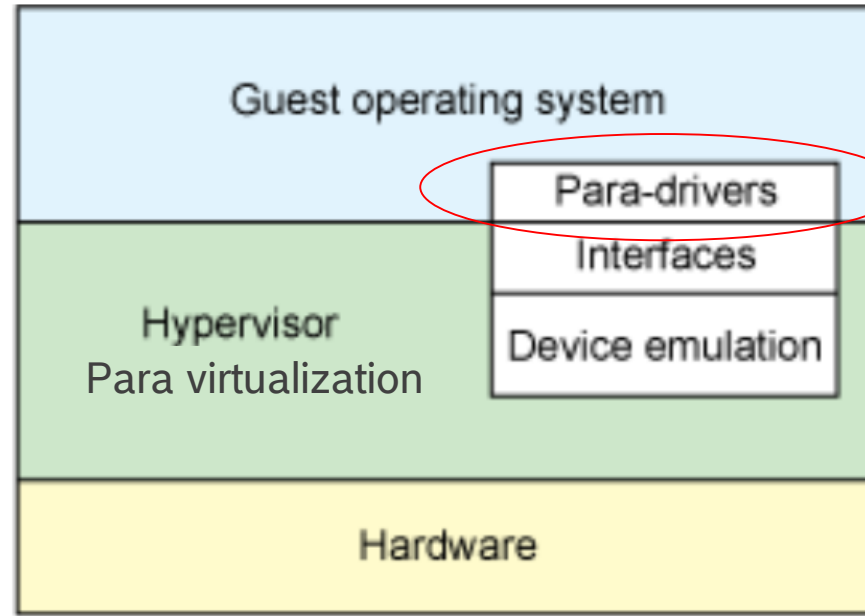
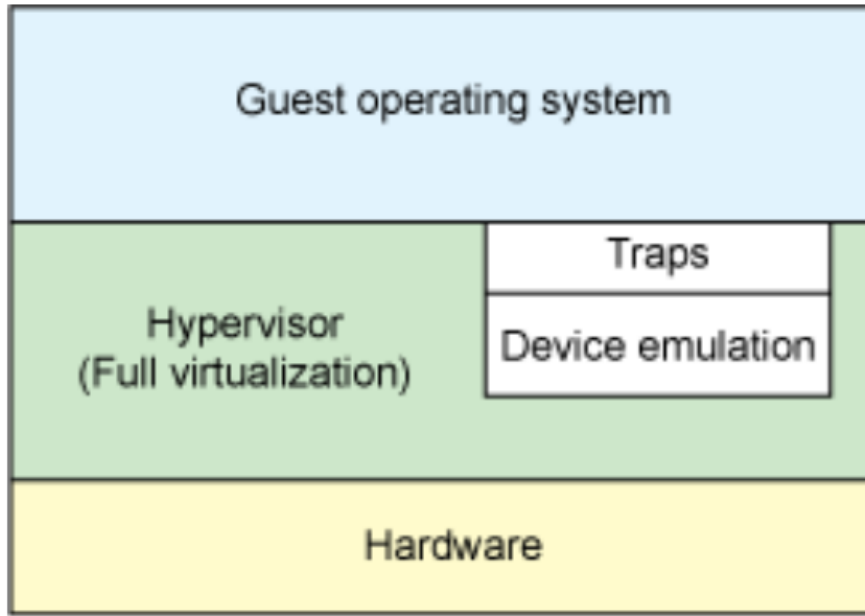
# Virtualization Basic

## Fullvirtualization vs. Paravirtualization

- ▶ In *paravirtualization*, the guest operating system is not only aware that it is running on a hypervisor but includes code to make guest-to-hypervisor transitions more efficient
  - QNX (QNX)
  - Multivisor (Greenhills)
  - Coqos (OpenSynergy)
- ▶ In *full virtualization*, the guest operating system runs on top of a hypervisor that sits on the bare metal. The guest is unaware that it is being virtualized and requires no changes to work in this configuration
  - VMware Server
  - Oracle VM VirtualBox
  - KVM

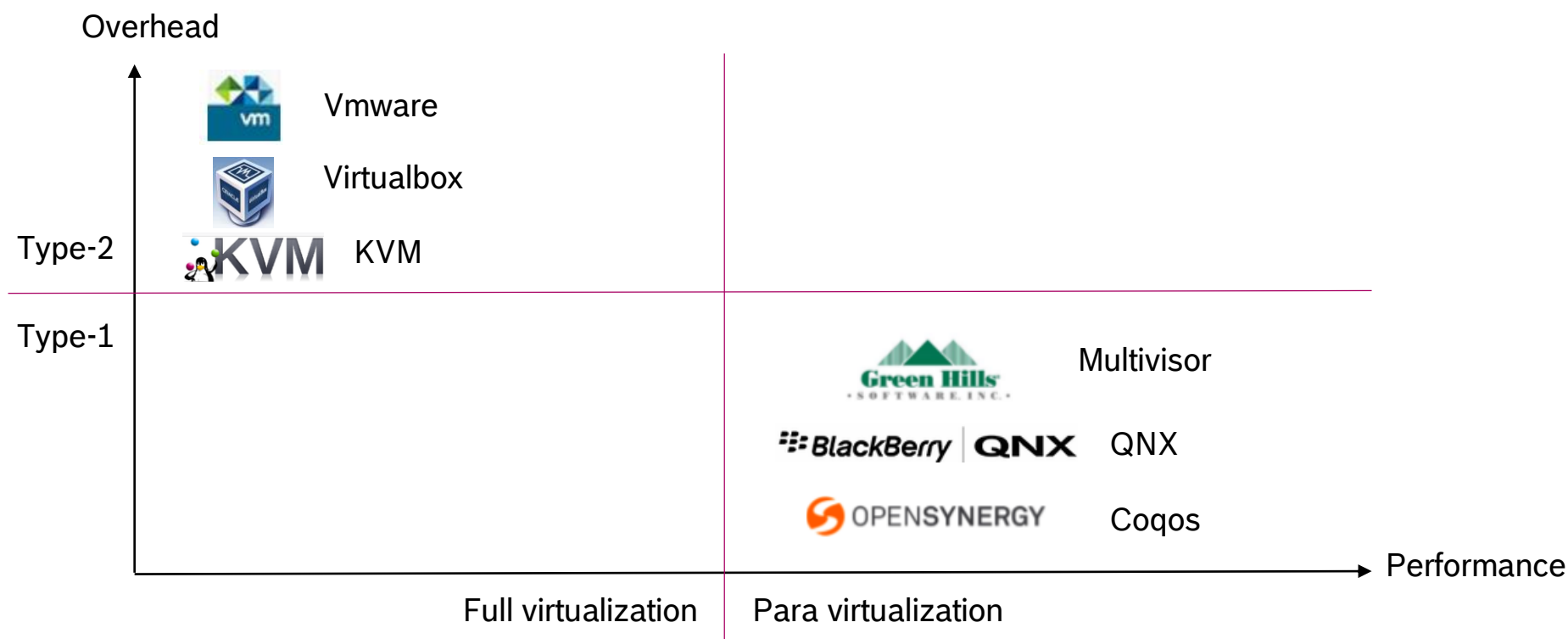
# Virtualization Basic

## Fullvirtualization vs. Paravirtualization



# Virtualization Basic

## Comparison and Conclusion

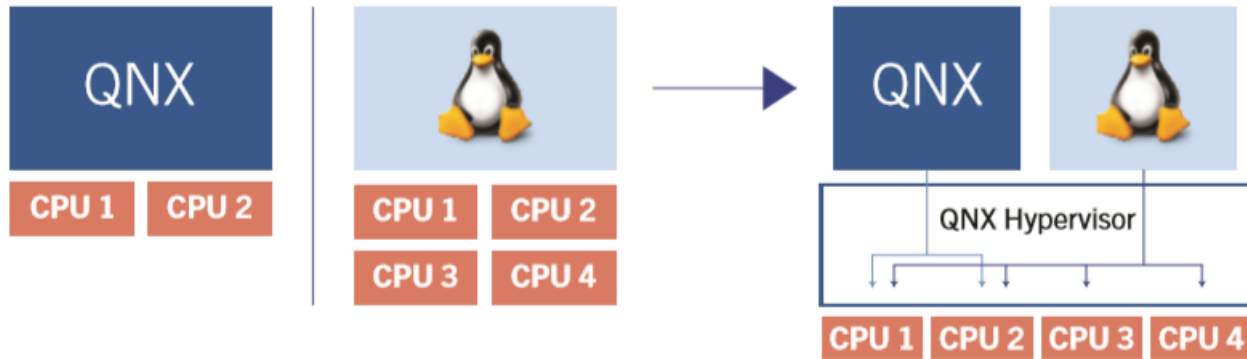


# Device Handling

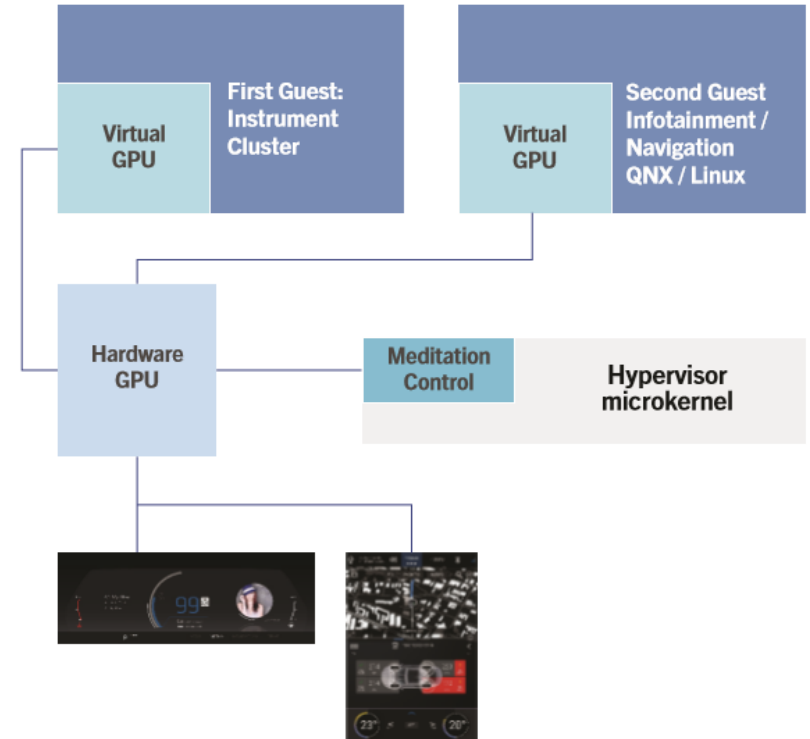
## Sharing by HW Virtualization

- ▶ Single physical device is shared by multi-guest OSES
- ▶ The physical device support HW virtualization
- ▶ Hypervisor control the sharing of device by taking advantage of HW capacity

CPU sharing



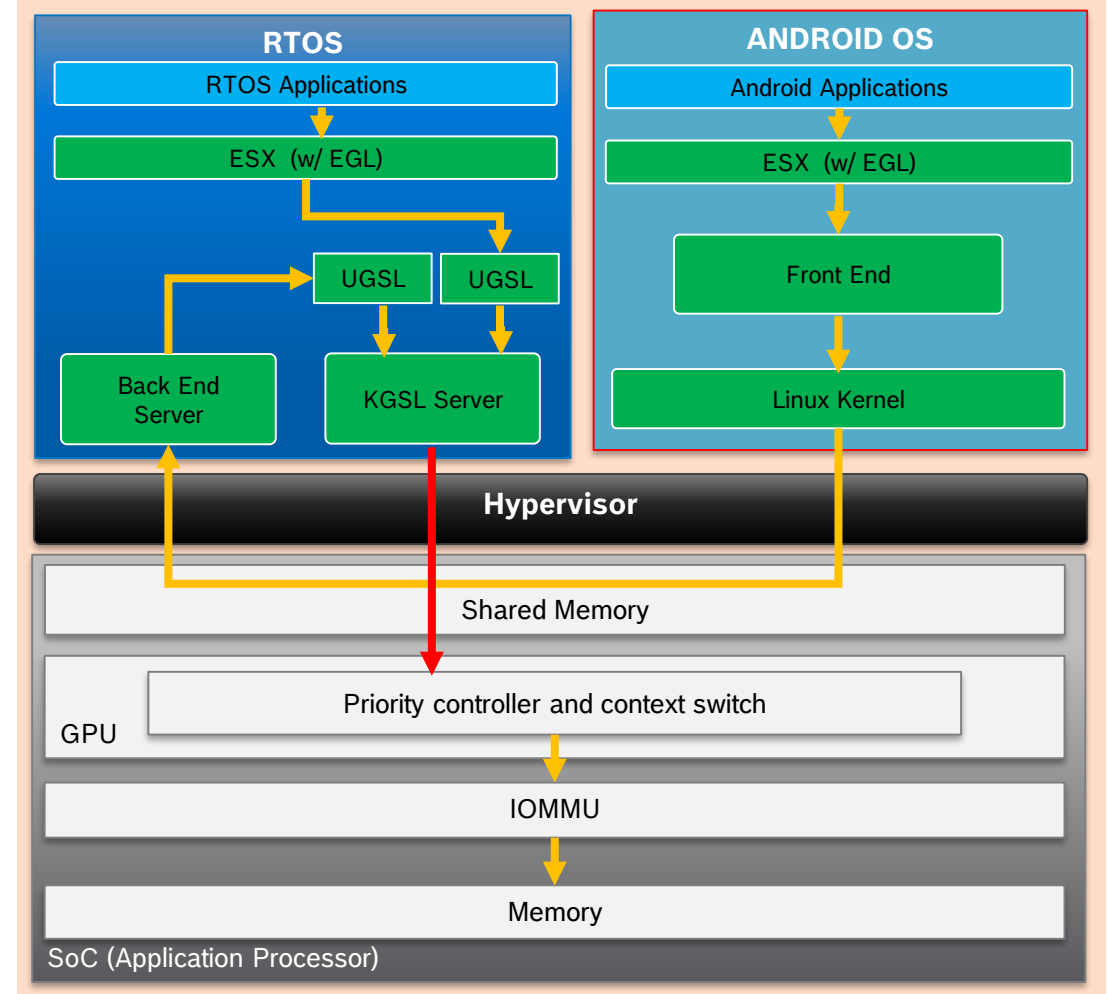
GPU sharing



# Device Handling

## Sharing by Front-End/Back-End

- ▶ Graphic commands from Android OS are sent by the FE (Front End) to BE server (Back End)
  - ▶ Shared memory is used to store Graphic command chunk (no VM context switch needed ⇒ no performance overhead)
  - ▶ Events used to draw prepared chunk. (VM context switch => performance overhead)
  - ▶ Modified GLES/EGL is provided by Qualcomm
- ▶ KGSL server receives the Graphic commands and sends on behalf of other GPU contexts to GPU core.
- ▶ UGSL - User Graphic Shared Library
- ▶ KGSL- Kernel Graphic Shared Library
- ▶ ESX – Enhanced Shared Graphix

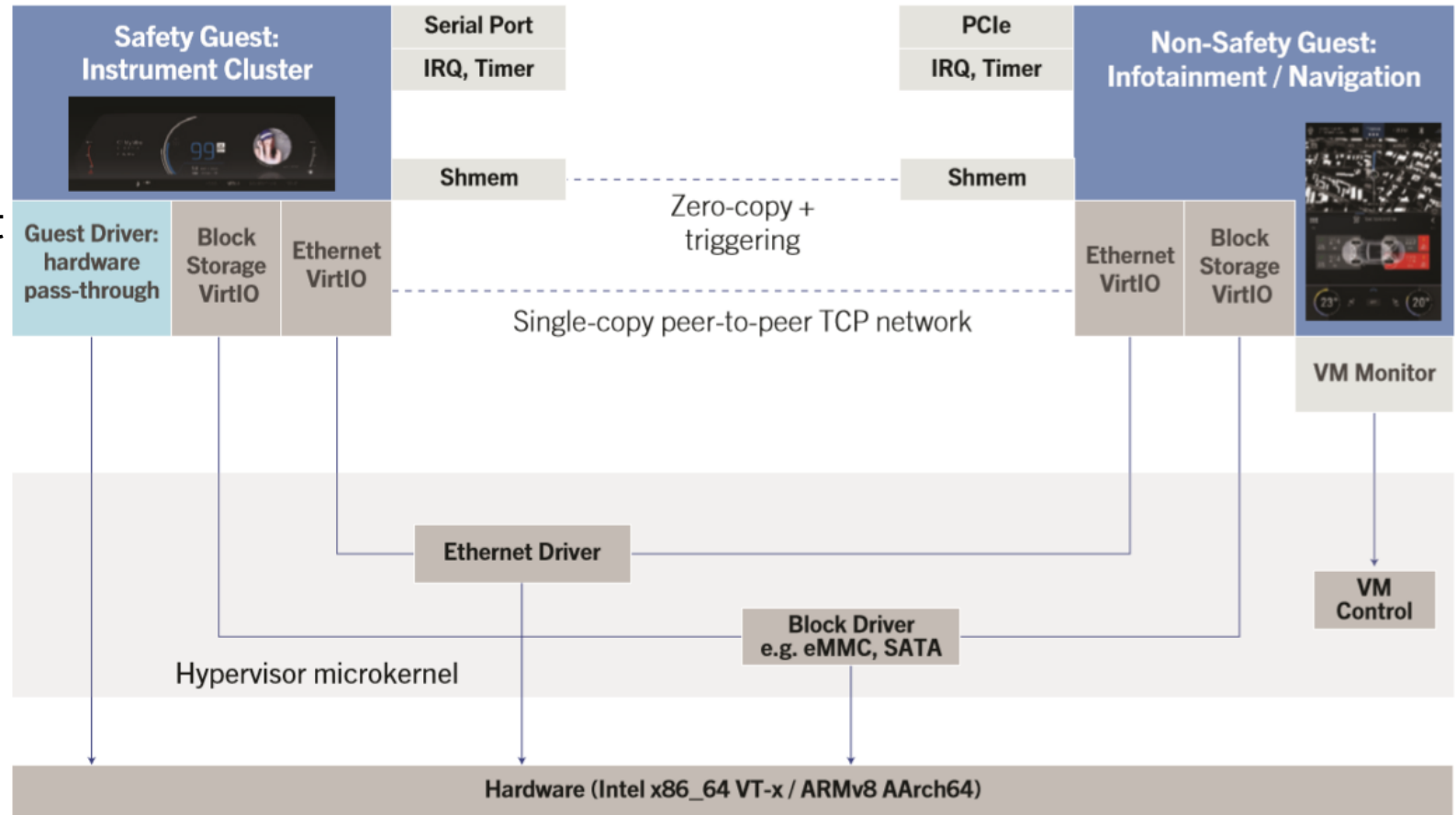




# Device Handling

## Sharing by VirtIO (Special type of Front End/Back End)

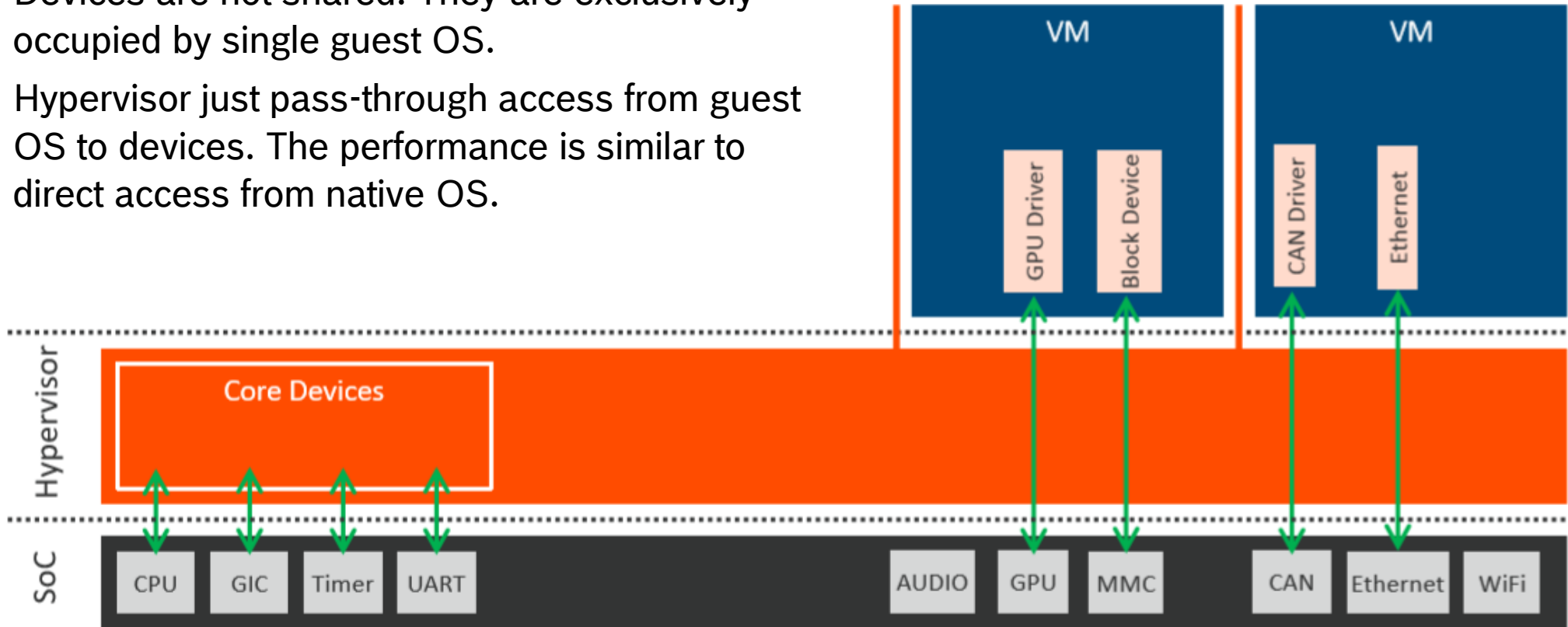
- ▶ Single physical device is shared by multi-guest OSES
- ▶ The physical device doesn't support HW virtualization
- ▶ Hypervisor simulates virtual device that can be shared by multi-guest OSES with virtIO technology
- ▶ The virtual device can be emulated in hypervisor, in dedicated guest OS, or in specified guest OS



# Device Handling

## Pass-through

- ▶ Devices are not shared. They are exclusively occupied by single guest OS.
- ▶ Hypervisor just pass-through access from guest OS to devices. The performance is similar to direct access from native OS.



# Device Handling

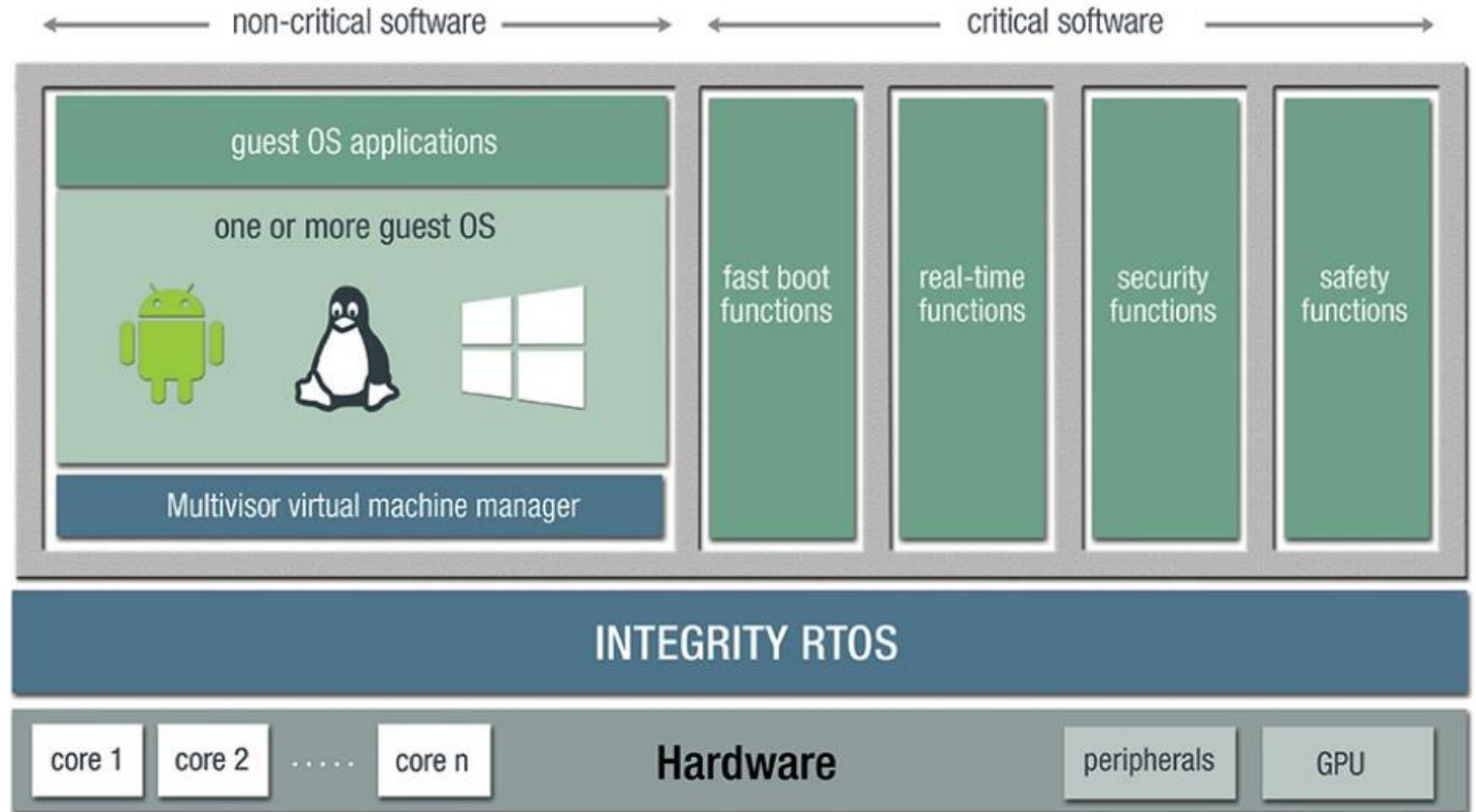
## Comparison and Conclusion

	Performance	HW Support	Sharable	Hypervisor
HW Virtualization	☆☆☆☆	required	yes	QNX, Multivisor, Coqos
FrontEnd/Back End	☆☆☆	no	yes	QNX, Multivisor, Coqos
VirtIO	☆☆☆	no	yes	QNX, Multivisor, Coqos
Pass-through	☆☆☆☆☆	no	no	QNX, Multivisor, Coqos

# Guest RTOS

## Hypervisor as RTOS: QNX and Multivisor

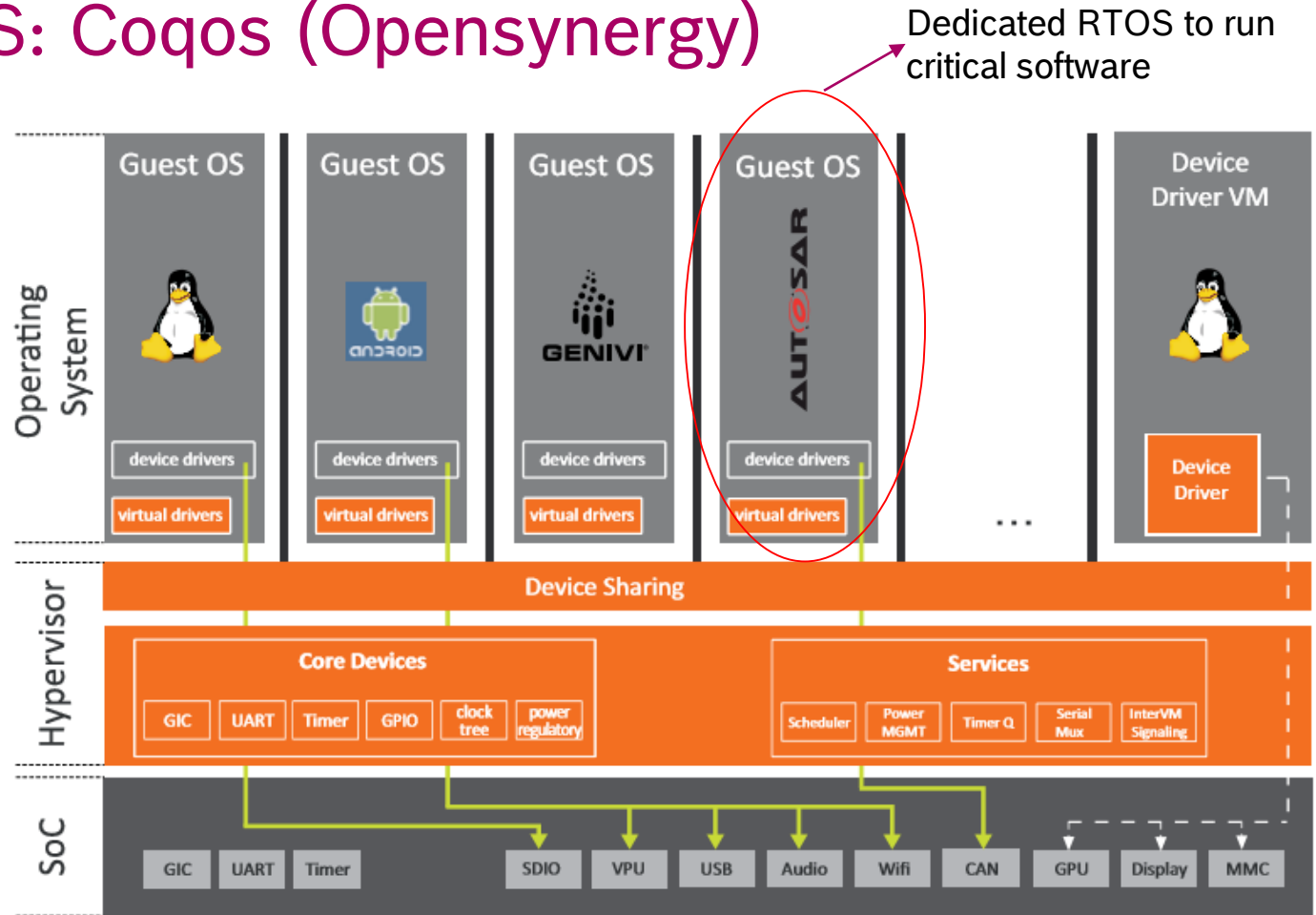
- ▶ The hypervisor itself is a RTOS
- ▶ It combines general purpose guest OS with critical software running at the RTOS
- ▶ No extra guest OS is required to run the critical software



# Guest RTOS

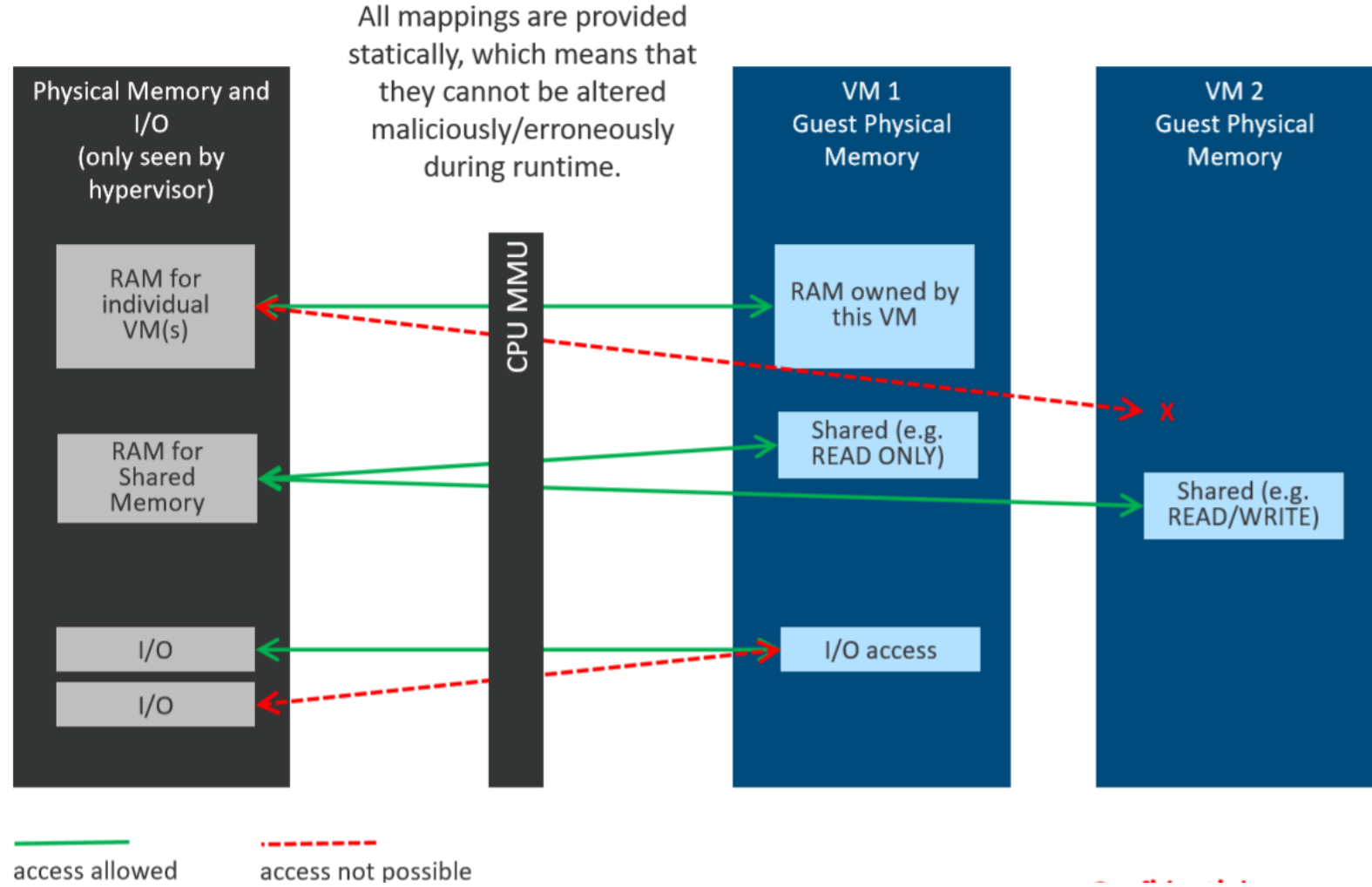
## Hypervisor without RTOS: Coqos (Opensynergy)

- ▶ Hypervisor is only responsible for virtualization; no RTOS is provided
- ▶ All functions runs in guest OS. This means to run critical software, an extra guest RTOS is required.
- ▶ Coqos doesn't support Integrity OS and QNX. But there are other RTOS running as guest OS for critical functions.



# Virtualization Security

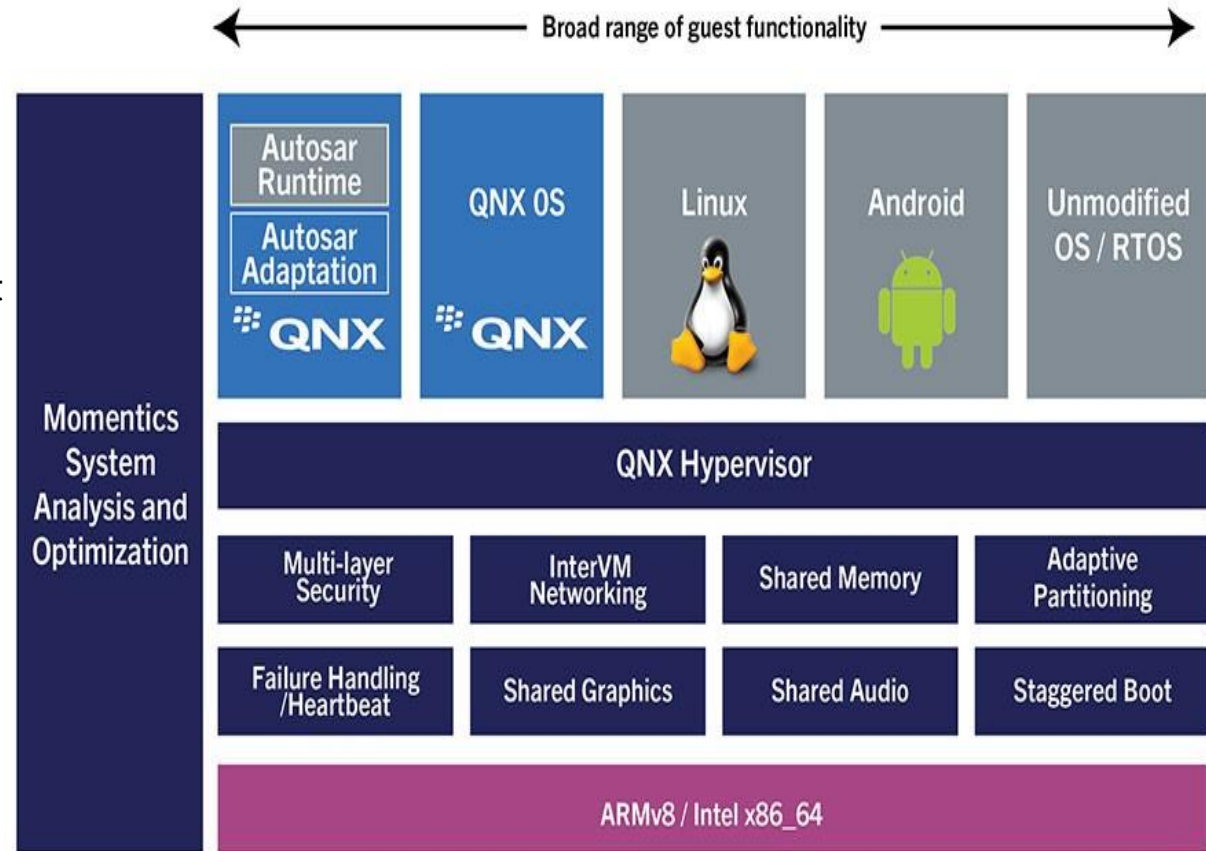
## Memory Separation



# QNX

## Features

- ▶ Type 1 Hypervisor
- ▶ Safety certification pedigree
- ▶ Virtual CPU model
- ▶ Pin to cores or share cores based on priority
- ▶ Adaptive partitioning. Allows for CPU guarantees of guest runtime
- ▶ 64-bit and 32-bit guests: QNX, Linux, Android, RTOS
- ▶ Shared memory with triggering
- ▶ VirtIO (1.0) device sharing
- ▶ TAP(Test Access Point) and peer-to-peer networking with bridging
- ▶ Failure detection and restart of guests
- ▶ Virtual watchdog for guest integrity checking
- ▶ Low overhead (typical < 2%)
- ▶ Graphical tools for analysis and debug



# QNX

## Support Platform

- The QNX Hypervisor makes full use of all virtualization capabilities offered by the hardware
- Support X86\_64 and Arm64
- Platform: Qualcomm 820/8155/61xx, Renesas H3/M3, Intel Apollo Lake, NXP i.MX8QM
- If we have new SoCs requirements, we may discuss how to support them case by case with QNX



# Hypervisor

## Conclusion

### ► Similarity of QNX, Multivisor and Coqos

- Type-1
- Paravirtualization
- Small in footprint, high performance, very low overhead (< 2%-5%)
- Similar technologies for device handling
- ISO 26262 ASIL B or higher

### ► Difference

- Multivisor and QNX is RTOS in nature; no dedicated guest OS for critical software
- Coqos is a pure hypervisor; critical software is running in guest OS as other software in generic purpose guest OS
- Multivisor doesn't support QNX; QNX doesn't support Integrity OS; Coqos doesn't support both
- Other details such schedule policy, failure detection, SOC support...

### ► There is no clear criteria to decide which hypervisor has advantage other the others. It is up to individual project and tier1 to select the most suitable hypervisor.