

Achieving Round-Optimal PAKE Protocol

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1 SPHF From ElGamal

Definition 1.1 (Decisional Diffie-Hellman, (DDH)). *The decision-DDH assumption says that, in a group (p, \mathbb{G}, g) , where we are given (g^a, g^b, g^c) for unknown random $a, b \leftarrow \mathbb{Z}_p$, it is hard to decide whether $c = ab \pmod{p}$ (i.e., a real Diffie-Hellman tuple) or $c \xleftarrow{R} \mathbb{Z}_p$ (i.e., a random Diffie-Hellman tuple).*

1.1 ElGamal Scheme

- $\text{params} \leftarrow \text{ElGamal.Setup}(\lambda, G, q, g)$: Takes the security parameter λ , a cyclic group G with prime order q , i.e., $|G| = q$, and the generator g of group G as input, outputs the parameters $\text{params} := (\lambda, G, q, g)$.
- $(sk, pk) \leftarrow \text{ElGamal.KeyGen}(\text{params})$: Takes the params as input, then samples a random $x \in_R \mathbb{Z}_q^*$. Outputs the the secret key $sk := x$ and the public key $pk := (g, h = g^x)$.
- $c \leftarrow \text{ElGamal.Enc}(pk, \mu)$: In order to encrypt the message μ , the algorithm first samples a random $r \in_R \mathbb{Z}_q$, then computes and outputs the ciphertext

$$c := (c_1, c_2) = (g^r, h^r \cdot \mu).$$

- $\mu \leftarrow \text{ElGamal.Dec}(sk, c)$: In order to decrypt the ciphertext, the algorithm computes and outputs $\mu := \frac{c_2}{c_1^x} = \frac{h^r \cdot \mu}{g^{rx}}$.

It is well known that the ElGamal scheme is IND-CPA-secure under the decisional Diffie-Hellman assumption over G . Hence we omit the further details.

Below we present a SPHF based on ElGamal scheme, we call it EG-SPHF. In more detail:

1. $hk \leftarrow \text{HashKG}(\text{params})$: The algorithm samples a_i from \mathbb{Z}_q randomly for $i = 1, 2$, then outputs the hashing key $hk := k = (a_1, a_2)$.
2. $ph \leftarrow \text{ProjKG}(\text{params})$: outputs the projective hashing key $hk := k = (a_1, a_2)$. We stress that, in this case, the projective hashing key is equals the hashing key, hence the projection depends only on the hashing key $k = (a_1, a_2)$.
3. $\text{Hash}(hk, W := (c, \mu))$: (Smooth hash function) The algorithm computes and outputs

$$\text{Hash}((a_1, a_2), (c_1, c_2), \mu) = c_1^{a_1} \cdot \left(\frac{c_2}{\mu}\right)^{a_2} = g^{ra_1} \cdot h^{ra_2}.$$

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4. ProjHash($ph, W := (c, \mu); w$)(Projection)

$$\text{ProjHash}(ph, w) = c_1^{a_1} \cdot c_2^{a_2}$$

Follow the KV construction.

1. $hk \leftarrow \text{HashKG}(\text{params}, pk = (g, h = g^r))$: The algorithm samples a_i from \mathbb{Z}_q randomly for $i = 1, 2$, then outputs the hashing key $hk := k = (a_1, a_2)$.
2. $ph \leftarrow \text{ProjKG}(\text{params}, hk, pk = (g, h = g^r))$: The algorithm takes the hashing key and public key from ElGamal as input, outputs the projective hashing key $ph := p = (g^{a_1}, h^{a_2})$.
3. Hash($hk, W := (c, \mu)$) : (Smooth hash function) The algorithm computes and outputs

$$\text{Hash}(k = (a_1, a_2), W = ((c_1, c_2), \mu)) = c_1^{a_1} \cdot \left(\frac{c_2}{\mu}\right)^{a_2} = g^{ra_1} \cdot h^{ra_2}.$$

4. ProjHash($ph, W := (c, \mu); w$)(Projection)

$$\text{ProjHash}(p = (g^{a_1}, h^{a_2}), w := r) = (g^{a_1})^r \cdot (h^{a_2})^r.$$

Claim 1.2. *The EG-SPHF is a smooth projective hash function for the ElGamal scheme.*

Proof. - **Projective (or Correctness).** This follows from the fact that

$$\begin{aligned} \text{ProjHash}(p = (g^{a_1}, h^{a_2}), w := r) &= (g^{a_1})^r \cdot (h^{a_2})^r \\ &= g^{ra_1} \cdot h^{ra_2} = \text{Hash}(k = (a_1, a_2), W = ((c_1, c_2), \mu)). \end{aligned}$$

- **Smoothness.** Below we prove the smooth property of SPHF. Consider the word $W := (c = (c_1, c_2), \mu) \notin L$, that means $c = (c_1, c_2)$ is not an encryption of μ , under the public key pk . Hence the above implies that $(c_1, c_2) = (g^r, h^{r'} \cdot \mu)$ with the witness $r \neq r'$. Next we consider the distribution $\text{Hash}(hk, W) = c_1^{a_1} \left(\frac{c_2}{\mu}\right)^{a_2} = g^{a_1 r + a_2 x r'}$ given $\text{ProjKG}(hk, pk) = g^{a_1 + a_2 x}$. Since $r \neq r'$, we have that the two equations

$$\begin{aligned} a_1 + a_2 x &= \log_g \text{ProjKG}(hk, pk) \\ a_1 r + a_2 x r' &= \log_g \text{Hash}(hk, W) \end{aligned}$$

are linearly independent. That is, for every choice of $\text{ProjKG}(hk, pk) = g^{a_1 + a_2 x}$ and $\text{Hash}(hk, W)$, there exists a pair (a_1, a_2) that fulfills these equations. Therefore, $\text{ProjKG}(hk, pk)$ provides no information on $\text{Hash}(hk, W)$ and $\text{Hash}(hk, W)$ is uniformly distributed over G , given $\text{ProjKG}(hk, pk)$.

Hence, we conclude that the projective hash function is smooth. □

2 Labeled Cramer-Shoup Encryption.

Below, we present the Cramer-Shoup Encryption scheme which works in a group \mathbb{G} of prime order p , with two independent generators g and h .

- $(pk, sk) \leftarrow \text{CS.KeyGen}(\mathbb{G}, p, \mathbb{Z}_p)$:

1. Takes a group \mathbb{G} of prime order p as input, then generates two independent generators g and h . Meanwhile, samples five random scalars $x_1, x_2, y_1, y_2, z \leftarrow \mathbb{Z}_q$. Moreover, sample a random collision-resistant hash function H from \mathcal{H} .
 2. Outputs the secret key $sk = (x_1, x_2, y_1, y_2, z)$ and the public key $pk = (g, h, c = g^{x_1}h^{x_2}, d = g^{y_1}h^{y_2}, f = g^z, H)$.
- $c \leftarrow \text{CS.Enc}(pk, \mu)$:
 1. In order to encrypt the message $\mu \in \mathbb{G}$, the algorithm first generates a label ℓ , then samples a random $r \leftarrow \mathbb{Z}_p$.
 2. Computes $u = g^r$, $v = h^r$, $e = f^r \cdot \mu$, and we can hash these values and obtain $\Theta = H(\ell, u, v, e)$. Then computes $\phi = (cd^\Theta)^r$. We note that $(cd^\Theta)^r = ((g^{x_1}h^{x_2})(g^{y_1}h^{y_2})^\Theta)^r = (g^{x_1+\Theta y_1}h^{x_2+\Theta y_2})^r = u^{x_1+\Theta y_1} \cdot v^{x_2+\Theta y_2}$.
 3. Outputs the ciphertext $c = (u, v, e, \phi)$.
 - $\mu := \text{CS.Dec}(sk, c)$:
 1. **Validity test.** Parses the ciphertext c into μ, v, e, ϕ , then checks whether the validity of the ciphertext equals $\phi \stackrel{?}{=} \mu^{x_1+\Theta y_1} \cdot v^{x_2+\Theta y_2}$, if yes, then processes the next step.
 2. Computes and outputs $\mu := e/\mu^z$.

The correctness is clear, hence we focus on the security analysis.

Theorem 2.1. *If the DDH assumption is hard, then the Cramer-Shoup encryption is IND-CCA-secure.*

Proof. We now consider an IND-CCA adversary on single bit.

1. **Hybrid H.0.** This hybrid game is the real IND-CCA game. In this hybrid, we set q_d is the number of decryption queries.
2. **Hybrid H.1.** This hybrid is identical to Hybrid H.0 except that we use $f = g^{z_1}h^{z_2}$ to replace $f = g^z$, where z satisfies that $z = z_1 + sz_2$ and $h = g^s$. We stress that, here h is no longer the independent generator. Then, the decryption algorithm works as follows: Once checked the validity of the ciphertext $\phi = \mu^{x_1+\Theta y_1}v^{x_2+\Theta y_2}$, relatively to the label ℓ , then computes $\mu = \frac{e}{(u^{z_1}v^{z_2})}$ (Note that, we should compute $\mu = \frac{e}{u^z}$).

Remark 2.2. *We remark that, $u^{z_1}v^{z_2} = (g^r)^{z_1}(h^r)^{z_2} = g^{rz_1}(g^s)^{rz_2} = (g^r)^{z_1+sz_2} = u^z$. Hence the decryption algorithm outputs the same results for correct ciphertexts.*

In this setting, any PPT (or unbounded) adversary cannot generate an incorrect ciphertext which can pass the validity test (i.e., $\phi \stackrel{?}{=} \mu^{x_1+\Theta y_1}v^{x_2+\Theta y_2}$) with non-negligible probability. For example, if there exists an incorrect ciphertext, then we set $\phi \stackrel{?}{=} \mu^{x_1+\Theta y_1}v^{x_2+\Theta y_2}$ for $\mu = g^r$ and $v = h^{r'}$ with different random r and $r' \neq r$. For convenience, we set $\delta = r' - r$, then we can obtain $c = g^{x_1}h^{x_2} = g^{x_1+sx_2}$, $d = g^{y_1}h^{y_2} = g^{y_1+sy_2}$, and $\phi = (cd^\Theta)^r \stackrel{?}{=} (g^r)^{x_1+\Theta y_1} \cdot (h^{r'})^{x_2+\Theta y_2} = g^{r(x_1+\Theta y_1)} \cdot g^{sr'(x_2+\Theta y_2)}$. In this setting, we take the discrete logarithm in base g and obtain the following results: $\log c = x_1 + sx_2$, $\log d = y_1 + sy_2$, and $\log \phi = r(x_1 + \Theta y_1) + sr'(x_2 + \Theta y_2)$. Here we note that $\delta = r' - r$, thus we obtain $\log \phi = r(x_1 + \Theta y_1) + s(\delta + r)(x_2 + \Theta y_2) = r(x_1 + \Theta y_1) + sr(x_2 + \Theta y_2) + s\delta(x_2 + \Theta y_2) = r(\log c + \log d) + s\delta(x_2 + \Theta y_2)$. Apparently, c and d cannot reveal any information about the entry of secret key x_2 and y_2 . Moreover, due to $s\delta(x_2 + \Theta y_2)$ is unpredictable, thus the correct value for ϕ is also unpredictable. In this setting, a valid incorrect ciphertext is existed with probability less than $1/p$.

Therefore, the distance between the two games is bounded by q_d/p for the number of decryption queries q_d .

3. **Hybrid H.2.** This hybrid is the same as **Hybrid H.1** except that the challenge ciphertext is generate via a new decryption method. More concretely, consider the Diffie-Hellman tuple (g, h, \bar{u}, \bar{v}) , then we use \bar{u} , \bar{v} and $\bar{e} = (g^{z_1} h^{z_2})^r \cdot \mu = \bar{u}^{z_1} \bar{v}^{z_2} \cdot \mu$ to replace $u = g^r$, $v = h^r$ and $e = f^r \cdot \mu$. Next we obtain the hash value of $\bar{\Theta} = H(\bar{\ell}, (\bar{u}, \bar{v}, \bar{e}))$ and compute $\bar{\phi} = (cd^{\bar{\Theta}})^r = (\bar{u})^{x_1 + \Theta y_1} \cdot (\bar{v})^{x_2 + \Theta y_2}$. We note that, the original $\phi = (cd^{\Theta})^r = (g^r)^{x_1 + \Theta y_1} \cdot (h^r)^{x_2 + \Theta y_2}$ was replaced by $\bar{\phi}$. In this setting, the challenge ciphertext is $\bar{c} = (\bar{u}, \bar{v}, \bar{e}, \bar{\phi})$ which is sampled randomly and independently from \mathbb{G}^4 . Therefore, we use the DDH assumption to show that the tuple (u, v, e, ϕ) is indistinguishable from $(\bar{u}, \bar{v}, \bar{e}, \bar{\phi})$.
4. (I don't know, TBA more detail will be found in [?] SPHF-Friendly, Non-Interactive Commitment)

□

2.1 The Smooth Projective Hash Function Based On Labeled Cramer-Shoup Encryption

[?] Universal one-way hash functions and their cryptographic application

1). Follow the GL construction.

1. $hk \leftarrow \text{HashKG}(\text{params}, pk = (g, h, c = g^{x_1} h^{x_2}, d = g^{y_1} h^{y_2}, f = g^z, H))$: The algorithm samples a_i from \mathbb{Z}_q randomly for $i = 1, \dots, 4$, then outputs the hashing key $hk := k = (a_1, a_2, a_3, a_4)$.
2. $ph \leftarrow \text{ProjKG}(\text{params}, hk, pk = (g, h, c, d, f, H))$: The algorithm takes the hashing key and public key from Cramer-Shoup scheme as input. *After seeing the ciphertext from Cramer-Shoup scheme, (i.e., $u = g^r$, $v = h^r$, $e = f^r \cdot \mu$), the algorithms then computes $\Theta = H(\ell, (u, v, e))$ and outputs the projective hashing key $ph := p = (g^{a_1}, h^{a_2}, f^{a_3}, (cd^{\Theta})^{a_4})$.*
3. $\text{Hash}(hk, W := (c, \mu))$: (Smooth hash function) The algorithm takes one of the word $W = (c, \mu)$ over language L as input, then computes and outputs

$$\text{Hash}(k = (a_1, a_2, a_3, a_4), W = ((u, v, e, \phi), \mu)) = u^{a_1} \cdot v^{a_2} \cdot \left(\frac{e}{\mu}\right)^{a_3} \cdot \phi^{a_4} = g^{ra_1} \cdot h^{ra_2} \cdot f^{ra_3} \cdot \phi^{ra_4}.$$

where $\phi = (cd^{\Theta})^r$.

4. $\text{ProjHash}(ph, W := (c, \mu); w)(\text{Projection})$ The algorithm takes the witness w as input.

$$\text{ProjHash}(p = (g^{a_1}, h^{a_2}, f^{a_3}, (cd^{\Theta})^{a_4}), w := r) = (g^{a_1})^r \cdot (h^{a_2})^r \cdot (f^{a_3})^r \cdot ((cd^{\Theta})^{a_4})^r.$$

Claim 2.3. *The CS-SPHF is a smooth projective hash function for the Cramer-Shoup scheme.*

Proof. More detailed will be found in [?] Rosario Gennaro, Yehuda Lindell. A Framework for Password-Based Authenticated Key Exchange. EUROCRYPT 2003: 524-543.

- **Projective (or Correctness).** This follows from the fact that

$$\begin{aligned} \text{ProjHash}(p = (g^{a_1}, h^{a_2}, f^{a_3}, (cd^{\Theta})^{a_4}), w := r) &= (g^{a_1})^r \cdot (h^{a_2})^r \cdot (f^{a_3})^r \cdot ((cd^{\Theta})^{a_4})^r \\ &= \text{Hash}(k = (a_1, a_2, a_3, a_4), W = ((\mu, v, e, \phi), \mu)). \end{aligned}$$

- **Smoothness.** Below we prove the smooth property of SPHF. Consider the word $W := (c = (\mu, v, e, \phi), \mu) \notin L$, that means $c = (\mu, v, e, \phi)$ is not an encryption of μ , under the public key pk . Hence the above implies that $(\mu, v, e, \phi) = (g^{r_1}, h^{r_2}, f^{r_3} \cdot \mu)$ with the witness $r_1 \neq r_2 \neq r_3$. Next we consider the distribution $\text{Hash}(hk, W) = c_1^{a_1} (\frac{c_2}{\mu})^{a_2} = g^{a_1 r + a_2 x r'}$ given $\text{ProjKG}(hk, pk) = g^{a_1 + a_2 x}$. Since $r_1 \neq r_2 \neq r_3$, we have that the two equations

$$\begin{aligned} a_1 + a_2 \log_g h + a_3 \log_g f + a_4 \log_g cd^\Theta &= \log_g \text{ProjKG}(hk := (g^{a_1}, h^{a_2}, f^{a_3}, (cd^\Theta)^{a_4}), pk) \\ r_1 a_1 + r_2 a_2 \log_g h + r_3 a_3 \log_g f + a_4 \log_g \phi &= \log_g \text{Hash}(hk := (g^{a_1}, h^{a_2}, f^{a_3}, (cd^\Theta)^{a_4}), W) \end{aligned}$$

are linearly independent.

We consider three cases:

- $\log_g cd^\Theta = \log_g \phi = 0$, i.e., $cd^\Theta = \phi = 1$.
- $\log_g cd^\Theta = 0$ but $\log_g \phi \neq 0$, i.e., $cd^\Theta = 1$ but $\phi \neq 1$. This immediately yields the desired linear independence.
- $\log_g cd^\Theta \neq 0$ and $\log_g \phi \neq 0$, i.e., $cd^\Theta \neq 1$ and $\phi \neq 1$.

That is, for every choice of $\text{ProjKG}(hk, pk) = g^{a_1 + a_2 x}$ and $\text{Hash}(hk, W)$, there exists a pair (a_1, a_2) that fulfills these equations. Therefore, $\text{ProjKG}(hk, pk)$ provides no information on $\text{Hash}(hk, W)$ and $\text{Hash}(hk, W)$ is uniformly distributed over G , given $\text{ProjKG}(hk, pk)$.

Hence, we conclude that the projective hash function is smooth. □

2). Follow the Katz-Vaikuntanathan construction.

1. $hk \leftarrow \text{HashKG}(\text{params}, pk = (g, h, c = g^{x_1} h^{x_2}, d = g^{y_1} h^{y_2}, f = g^z, H))$: The algorithm samples a_i from \mathbb{Z}_q randomly for $i = 1, \dots, 4$, then outputs the hashing key $hk := k = (a_1, a'_1, a_2, a_3, a_4)$.
2. $ph \leftarrow \text{ProjKG}(\text{params}, hk, pk = (g, h, c, d, f, H))$: The algorithm takes the hashing key and public key from Cramer-Shoup scheme as input. The the algorithm outputs the projective hashing key $ph := (p_1 = (g^{a_1} \cdot h^{a_2} \cdot f^{a_3} \cdot c^{a_4} \mid p_2 = g^{a'_1} d^{a_4}))$.
3. $\text{Hash}(hk, W := (c, \mu))$: **(1).** Computes the hash value by the smooth hash function.) The algorithm takes one of the word $W = (c, \mu)$ over language L as input, where the ciphertext is $(u = g^r, v = h^r, e = f^r \cdot \mu, \phi = (cd^\Theta)^r)$ for $\Theta = H(\ell, u, v, e)$. then computes and outputs

$$\begin{aligned} \text{Hash}(k = (a_1, a'_1, a_2, a_3, a_4), W = ((u, v, e, \phi), \mu)) \\ = u^{(a_1 + \Theta a'_1)} \cdot v^{a_2} \cdot \left(\frac{e}{\mu}\right)^{a_3} \cdot \phi^{a_4} \\ = g^{r(a_1 + \Theta a'_1)} \cdot h^{ra_2} \cdot f^{ra_3} \cdot \phi^{ra_4}. \end{aligned}$$

where $\phi = (cd^\Theta)^r$.

4. $\text{ProjHash}(ph, W := (c, \mu); w)$ **(2).** Computes the hash value by projective hash function.) The algorithm takes the witness w as input.

$$\begin{aligned} \text{ProjHash}(p := (p_1 = (g^{a_1}, h^{a_2}, f^{a_3}, c^{a_4} \mid p_2 = g^{a'_1} d^{a_4})), W := (c, \mu); w := r) \\ = ((g^{a_1})^r \cdot (h^{a_2})^r \cdot (f^{a_3})^r) \cdot ((g^{a'_1} d^{a_4})^\Theta)^r \\ = g^{r(a_1 + \Theta a'_1)} \cdot h^{ra_2} \cdot f^{ra_3} \cdot \phi^{ra_4} \\ = (p_1 \cdot p_2^\Theta)^r. \end{aligned}$$

3 One-Round PAKE Based on DDH Assumption

- Group-based
- Pair-based
- Lattice-based

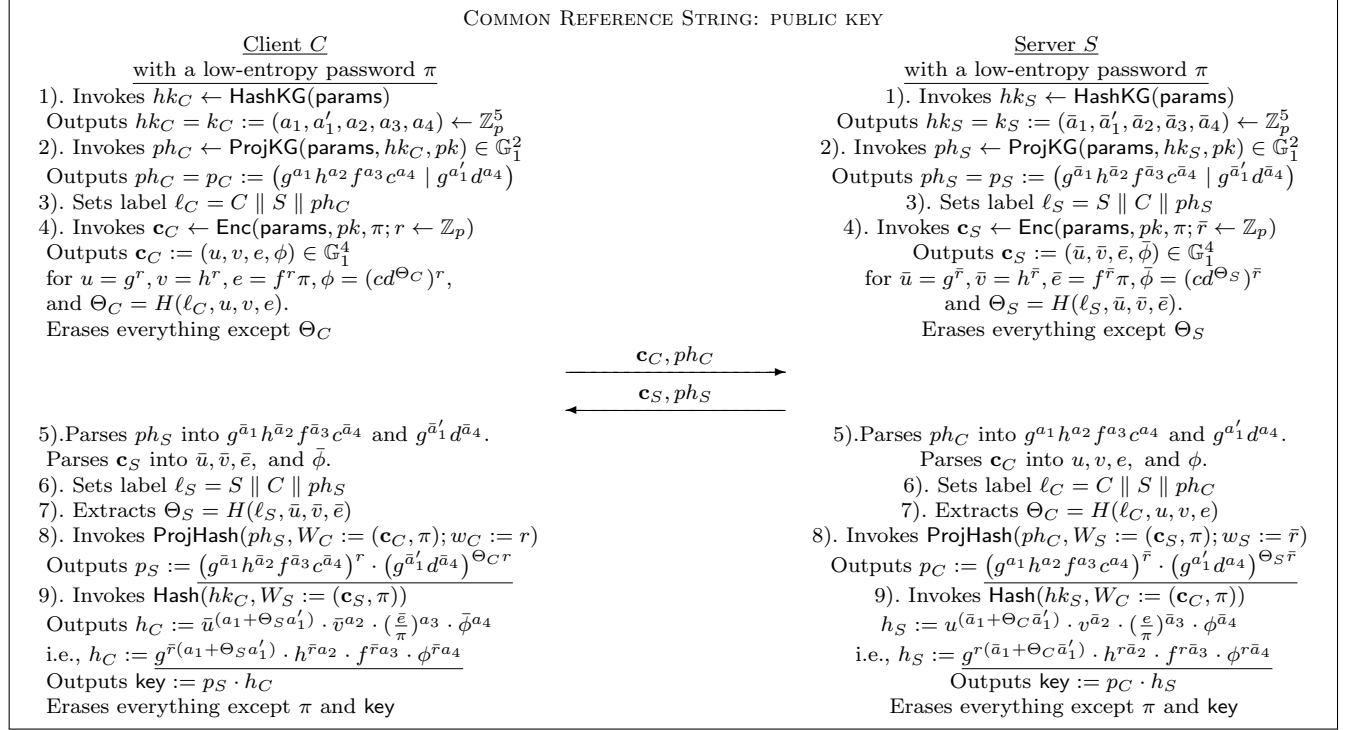


Figure 1: One-round Katz-Vaikuntanathan PAKE Protocol Based On Crammer Shoup Scheme

Let $\text{Adv}_{\mathcal{A}}^{\text{Expt}.i}(\lambda)$ denote the advantage of \mathcal{A} in experiment $\text{Expt}.i$.

Experiment Expt.1. In this experiment, we change the way `Execute` queries are answered. Specifically, the ciphertexts \mathbf{c}_C and \mathbf{c}_S send by the players C (i.e., client) and S (i.e., server) are computed as encryption of 0 instead of being computed as encryptions of the correct password π . We remark that the space of legal passwords is $\{1, \dots, D\}$, and so 0 is never a valid password. The common session key is computed as

$$\begin{aligned} \text{key}_C &:= \text{Hash}(hk_C, W_S := (\mathbf{c}_S, \pi)) \cdot \text{ProjHash}(ph_S, W_C := (\mathbf{c}_C, \pi); w_C := r) \\ &= \text{Hash}(hk_S, W_C := (\mathbf{c}_C, \pi)) \cdot \text{ProjHash}(ph_C, W_S := (\mathbf{c}_S, \pi); w_S := \bar{r}) = \text{key}_S. \end{aligned}$$

where both values are computed by using the known hash key hk_C, hk_S and the known projective key ph_C, ph_S . Apparently, the following proof is immediate from semantic security of encryption scheme.

Claim 3.1. $|\text{Adv}_{\mathcal{A}}^{\text{Expt}.0}(\lambda) - \text{Adv}_{\mathcal{A}}^{\text{Expt}.1}(\lambda)|$ is negligible.

Experiment Expt.2. In this experiment, we continue to modify the way `Execute` queries are answered. More concretely, we sample the common session key $\text{key}_C = \text{key}_S$ uniformly from \mathbb{G} .

Claim 3.2. $|\text{Adv}_{\mathcal{A}}^{\text{Expt}.1}(\lambda) - \text{Adv}_{\mathcal{A}}^{\text{Expt}.2}(\lambda)|$ is negligible.

Proof. This claim follows the *smoothness* property of SPHF. If there exists a single query that can occur to the `Execute` oracle (in either $\text{Expt}.1$ or $\text{Expt}.2$), the adversary can obtain the *transcript*

$(ph_C, \mathbf{c}_C, ph_S, \mathbf{c}_S)$ with $\mathbf{c}_C \leftarrow \text{Enc}(pk, \ell_C, 0; r)$ and $\mathbf{c}_S \leftarrow \text{Enc}(pk, \ell_S, 0; \bar{r})$. We note that, in Expt.1, the common session keys are computed by the following equation

$$\begin{aligned} \text{key}_C &:= \text{Hash}(hk_C, W_S := (\mathbf{c}_S, \pi)) \cdot \text{ProjHash}(ph_S, W_C := (\mathbf{c}_C, \pi); w_C := r) \\ &= \text{Hash}(hk_S, W_C := (\mathbf{c}_C, \pi)) \cdot \text{ProjHash}(ph_C, W_S := (\mathbf{c}_S, \pi); w_S := \bar{r}) = \text{key}_S. \end{aligned}$$

In the view of client C , the word $W_S := (\mathbf{c}_S, \pi)$ in $X \setminus L$ and not in L . Hence, we use the *smoothness* property to show that $\text{Hash}(hk_C, \ell_S, W_S := (\mathbf{c}_S, \pi))$ is statistically close to uniform g in G . Therefore, in experiment Expt.1, the common session key $\text{key}_C = \text{key}_S$ is statistically close to uniform in \mathbb{G} , even conditioned on the given transcript. Since the common session key $\text{key}_C = \text{key}_S$ are chosen uniformly in experiment Expt.2. Hence, this claim follows. \square

Remark 3.3. Before presenting the experiment Expt.3, we first distinguish between two possible types of Send oracle queries.

- $\text{Send}_0(C, i, S)$. It denotes a “prompt” query that causes instance Π_C^i of the player C to initiate the protocol with user S . **[linote: In response to a Send_0 query, the adversary is given the message sent by C to S . This query also has the effect of setting $\text{pid}_C^i = S$].**
- $\text{Send}_1(C, i, \text{msg})$. It means that the adversary \mathcal{A} sends the message μ to the instance Π_C^i . In response, a session key key_U^i is computed. (Nothing is output in response to this query, but the value of the computed session key affects a subsequent Reveal or Test query for instance Π_C^i .) For a query $\text{Send}_1(C, i, \text{msg})$ with $\text{pid}_C^i = S$, we say a valid msg is previously used if it was output by a previous oracle query $\text{Send}_0(S, *, C)$. In any other case, we say a valid msg is adversarially generated. (An invalid message is always ignored by the instance that receives it, and so we assume from now on that \mathcal{A} does not send such messages.)

Experiment Expt.3. In this experiment, we first modify the experiment so that when the public parameters pk are generated the simulator stores the associated secret key sk . (This is just a syntactic change.)

We then modify the way queries to the Send_1 oracle are handled. More concretely, in response to the query $\text{Send}_1(C, i, \text{msg})$ where $\text{msg} = (ph_S, \mathbf{c}_S)$, we distinguish the following three cases (in all the following, let $\text{pid}_C^i = S$, let $\ell_S = (S, C, ph_S)$, and let π be the common session key).

We remark that, in this experiment, the message $\text{msg} = (ph_S, \mathbf{c}_S)$ is never used.

1. If msg is adversarially generated, then compute $\pi_S := \text{Dec}(sk, \ell_S, \mathbf{c}_S)$. Then
 - (a) If $\pi_S = \pi$, the simulator declares that \mathcal{A} succeeds and terminates the experiment.
 - (b) If $\pi_S \neq \pi$, the simulator chooses key_C^i uniformly from \mathbb{G} .
2. If msg is previously used, then in particular the simulator knows a value hk_S such that $ph_S = \text{ProjKG}(hk_S)$. The simulator computes

$$\text{key}_C := \text{Hash}(hk_C, W_S := (\mathbf{c}_S, \pi)) \cdot \text{ProjHash}(ph_S, W_C := (\mathbf{c}_C, \pi); w_C := r),$$

but using ph_S to compute $\text{ProjHash}(ph_S, W_C := (\mathbf{c}_C, \pi); w_C := r)$ (rather than using the randomness used to generate \mathbf{c}_C , as done in Expt.2).

Invalid messages are treated as before, and no session key is computed.

Claim 3.4. $\text{Adv}_{\mathcal{A}}^{\text{Expt.2}}(\lambda) \leq \text{Adv}_{\mathcal{A}}^{\text{Expt.3}}(\lambda) + \text{negl}(\lambda)$.

Proof. Consider the three possible cases described above. The change in Case 1(a) can only increase the advantage of \mathcal{A} . The change in Case 1(b) introduces a negligible statistical difference. The analysis is as in Claim 2, except that we now specifically use the fact that *smoothness* holds even under adaptive choice of $W := (\ell_S, \mathbf{c}_S, \pi) \notin L$. The change in Case 2 does not affect the computed value key_C^i since $(\ell_C, \mathbf{c}_C, \pi) \in L$. □

Experiment Expt.4. Once again we change how Send_1 queries are handled. In response to query $\text{Send}_1(C, i, \text{msg})$ where $\text{msg} = (ph_S, \mathbf{c}_S)$ is previously used.

We remark that, in this experiment, the message $\text{msg} = (ph_S, \mathbf{c}_S)$ is used.

Let $\text{pid}_C^i = S$ and proceed as follows:

- If there exists an instance Π_S^j partnered with Π_C^i (i.e., such that sid_S^j , the transcript of the protocol for instance Π_S^j , is equal to sid_C^i), then set $\text{sid}_S^j = \text{sid}_C^i$.
- Otherwise, choose sid_C^i uniformly from \mathbb{G} .

Claim 3.5. $|\text{Adv}_{\mathcal{A}}^{\text{Expt.3}}(\lambda) - \text{Adv}_{\mathcal{A}}^{\text{Expt.4}}(\lambda)|$ is negligible.

Proof. The proof relies on the security of CCA scheme. We first let the upper bound on the number of Send queries issued by adversary \mathcal{A} be ℓ . Consider the following simulator \mathcal{S} interacting in the experiment defined in CCA game.

1. Upon receiving the public key pk and projective key ph_1, \dots, ph_ℓ , the simulator \mathcal{S} chooses random passwords π for all players C, S , and runs \mathcal{A} on input pk .
2. In response to Execute queries as in Expt.2, the simulator \mathcal{S} generates a transcript where the (matching) session keys are chosen uniformly at random, and where the ciphertexts $\mathbf{c}_C, \mathbf{c}_S$ are encryption of 0.
3. In response to the Send_0 query $\text{Send}_0(C, *, S)$, the simulator \mathcal{S} first sets $\ell_C := (C, S, ph)$ and submits the word (ℓ_C, π) to the encryption oracle, and receives a ciphertext \mathbf{c}_C along with the hash value $h \leftarrow \text{Hash}(?)$. Then the simulator \mathcal{S} forwards the message $\text{msg} = (ph_C, \mathbf{c}_C)$ to adversary \mathcal{A} .
4. In response to a query $\text{Send}_1(C, j, \text{msg})$ for $\text{msg} = (ph_S, \mathbf{c}_S)$, the simulator \mathcal{S} proceeds the following steps:
 - If there exists an instance Π_S^k partnered with Π_U^j , then set $\text{key}_C^j := \text{key}_S^k$.
 - Otherwise, let $\text{pid}_C^j = S$ and $\ell_S = (S, C, ph_S)$, and the adversary \mathcal{A} promote the instance Π_C^j initiate the protocol with the party S by sending the query $\text{Send}_0(C, j, S)$.

TBA

 say the query $\text{Send}_0(C, j, S)$ (i.e., the Send query that initiated instance Π_C^j) was the Send_0 query made by adversary \mathcal{A} , and resulted in the response $\text{msg} = (ph_C, \mathbf{c}_C)$.

Below we distinguish the following two cases based on $\text{msg} = (ph_S, \mathbf{c}_S)$. In more detail:

- (a) If msg is previously used, then (by definition) it was output by some previous query $\text{Send}_0(C, *, S)$. That's is to say the Send_0 query made by adversary \mathcal{A} , and so $\text{msg} = (ph_C, \mathbf{c}_C)$. Then the simulator computes $\text{key}_C^j = \text{Hash}() \cdot \text{ProjHash}()$.
- (b) If msg is adversarially generated, then simulator \mathcal{S} submits (ℓ_S, \mathbf{c}_S) to its decryption oracle and receives in return a value π . If $\pi \neq \pi_{C,S}$, then key_C^i is chosen uniformly from \mathbb{G} . If $\pi = \pi_{C,S}$ then \mathcal{S} declares that \mathcal{A} succeeds and terminates the experiment.

5. Lastly, at the end of the experiment, \mathcal{S} outputs 1 if and only if \mathcal{A} succeeds.

On the one hand, there exist two cases for considering b .

- If $b = 0$ then the view of \mathcal{A} in the above execution with \mathcal{S} is identical to the view of \mathcal{A} in Expt.3. This is true since when $b = 0$ it holds in step 4(b), above, that $h = \text{Hash}(\ell_S, \mathbf{c}_r, \pi_{C,S})$ and $h = \text{Hash}(\ell_C, \mathbf{c}_i, \pi_{C,S})$, where $ph_i = \text{ProjKG}(hk_i)$, $ph_r = \text{ProjKG}(hk_r)$, and $\mathbf{c}_i, \mathbf{c}_r$ are encryptions of $\pi_{C,S}$.
- If $b = 1$ then the view of adversary \mathcal{A} in the above execution with simulator \mathcal{S} is identical to the view of \mathcal{A} in Expt.4. To see this, recall that when $b = 1$ all the values $\{h\}$ received by \mathcal{S} are chosen uniformly and independently. We need to show that this generates a uniform and independent distribution on all the session keys computed in step 4(b). Consider a particular session key key computed as in the step 4(b). The only other time the value $h_{i,r}$ could be used in the experiment is if \mathcal{A} queries $\text{Send}_1(S, *, (ph, \mathbf{c}))$ to the instance Π_S^* which sent (ph_S, \mathbf{c}_S) . But then Π_S^* and Π_C^j are partnered, and so the session key key_S^* will be set equal to key_U^j (as in Expt.4). Since $h_{i,r}$ is random and used only once to compute a session key in step 5(b), we conclude that (when $b = 1$) any session keys computed in that step are independently uniform in \mathbb{G} .

The claim follows from Lemma 1. □

Experiment Expt.5. In this experiment, we change how Send_0 queries are handled. In response to the query $\text{Send}_0(C, i, S)$, we compute ph as usual but let \mathbf{c}_C be an encryption of 0. The following claim is immediate from IND-CCA-secure CCA scheme.

Claim 3.6. $|\text{Adv}_{\mathcal{A}}^{\text{Expt.4}}(\lambda) - \text{Adv}_{\mathcal{A}}^{\text{Expt.5}}(\lambda)|$ is negligible.

Proof. In this experiment, the view of adversary \mathcal{A} is independent of any of the user's passwords until it sends an adversarially generated message that corresponds to an encryption of the correct password (at which point \mathcal{A} succeeds.) It therefore holds that $\text{Adv}_{\mathcal{A}}^{\text{Expt.5}}(\lambda) \leq Q(\lambda)/D$. □

Claims 1-5 thus imply that $\text{Adv}_{\mathcal{A}}^{\text{Expt.0}}(\lambda) \leq Q(\lambda)/D + \text{negl}(\lambda)$, this completes the proof. □