REEL COLOSET
Iteration Plan <Iteration 2>

Version <1.0>

Revision History

Date	Version	Description	Author
<11/09/2022>	<1.0>	First iteration of the document	Claire Thompson, Olivia Romig, Ron Heminway, Libby Miller, Elise Lovell, Emmy Richardson

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1. Introduction

1.1 Purpose

This iteration's goal is to develop a working version of the REELCOLOSET System. It will include all use cases related to underlying logic and main functions of the program. It will implement the database logic and interactions from the first iteration but will not include GUI implementations. This will include class interactions and should be mostly functional.

1.2 Scope

This iteration plan includes only tasks to this specific sprint and will be finalized. This plan explains how different tasks are split among different team members and what each task includes.

Tester

The tester works on the following tasks: Plan tests for all use cases and iterations and possible interactions.

Related Artifacts are: Test Plan, Test Results, and Test Case

Implementer

The implementer works on the following tasks: implement all basic functionality and class interactions.

Related Artifacts are: Code (Build).

Quality Assurance

The Quality Assurer works on the following tasks: Reviews code, reviews project planning, checks for consistency.

Related Artifacts are: Review and record all notable changes and additions to the project.

Project Manager

The Project Manager works on the following tasks: Plan phases and iterations, Develop iteration plan, Schedule and Assign work.

Related Artifacts are: Software Development Plan, Iteration Plan, Gantt Diagram.

1.3 Definitions, Acronyms, and Abbreviations

Refer to the Glossary Document (upedu_gloss)

1.4 References

1. REEL COLOSET - Glossary
2. REEL COLOSET - Use Case Specification

1.5 Overview

This document displays the planning for this iteration and all of the resources needed.

2.   **Plan**

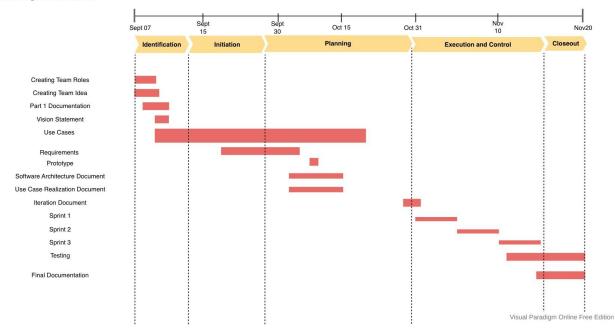Visual Paradigm Online Free Edition

Figure 1: Gantt Chart

3.   **Resources**

3.1   **Human resources**

- Project's team: Claire Thompson, Olivia Romig, Ron Heminway, Libby Miller, Elise Lovell, Emmy Richardson
- All course members: professors and TA's

3.2   **Software resources**

- Web browser

3.3   **Hardware resources**

- Personal computers

4.   **Use Cases**

Iteration-Related Use-Cases:

- Daily Outfit
- Laundry
- Closet

5.   **Evaluation Criteria**

- Iteration goal: By the end of this iteration, we will have the logical backing for our application.
- Functionality: All of the functionality for our application is implemented.
- Performance: All of the functions perform accurately and efficiently.

- Quality measures: Minimal errors, smooth interactions with the user, understandable output
- Quality goals: Application functionality is easy to understand and use