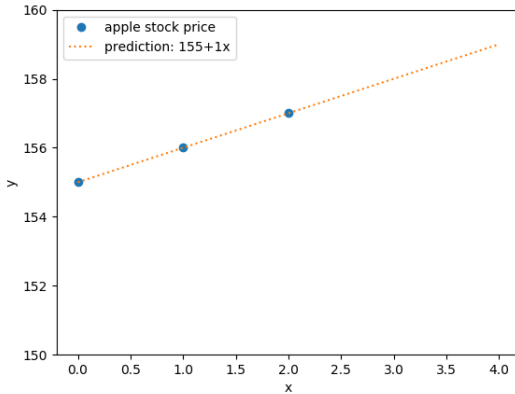


[Cheat Sheet] 6 Pillar Machine Learning Algorithms

Complete Course: <https://academy.finxter.com/>

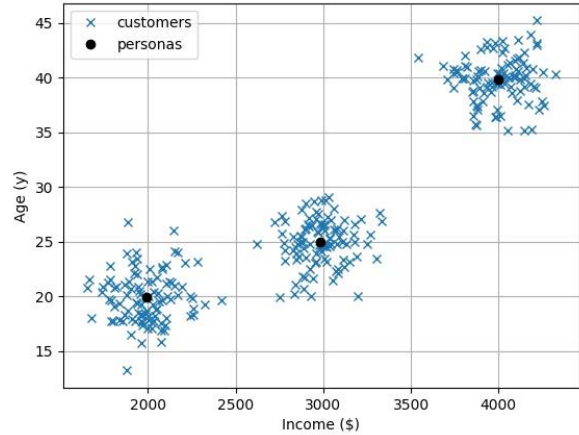
Linear Regression

<https://blog.finxter.com/logistic-regression-in-one-line-python/>



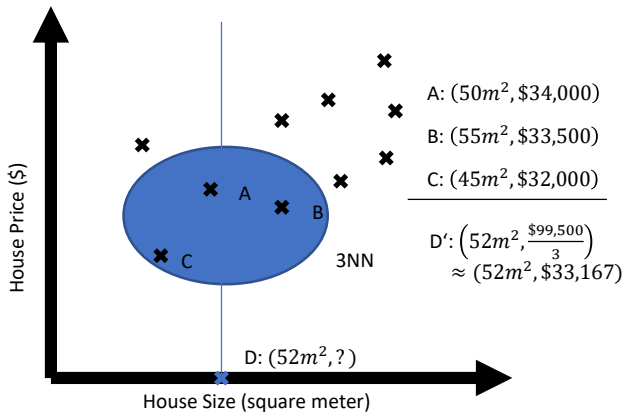
K-Means Clustering

<https://blog.finxter.com/tutorial-how-to-run-k-means-clustering-in-1-line-of-python/>



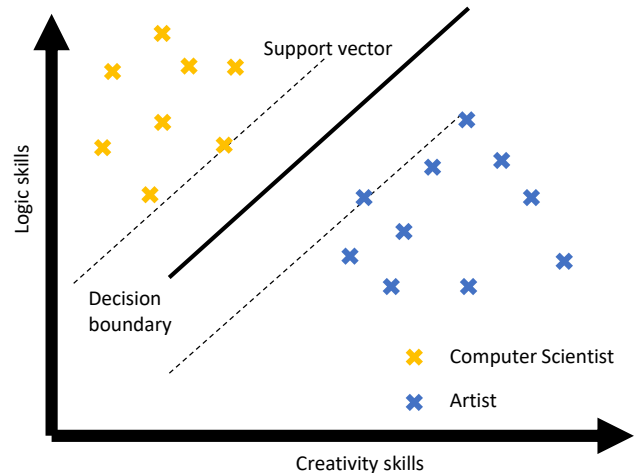
K Nearest Neighbors

<https://blog.finxter.com/k-nearest-neighbors-as-a-python-one-liner/>



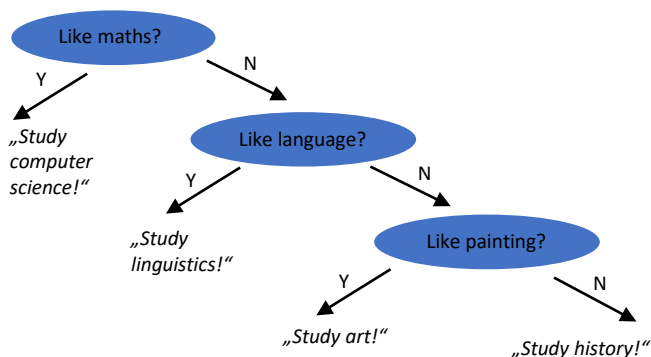
Support Vector Machine Classification

<https://blog.finxter.com/support-vector-machines-python/>



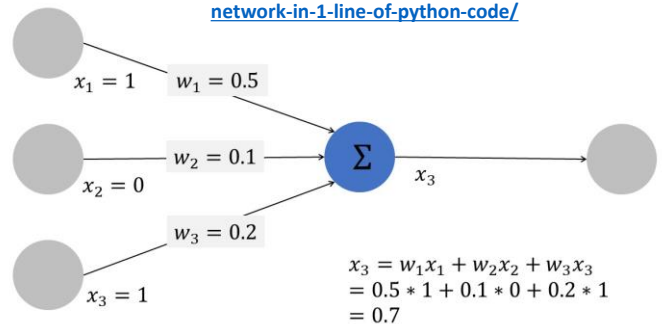
Decision Tree Classification

<https://blog.finxter.com/decision-tree-learning-in-one-line-python/>



Multilayer Perceptron

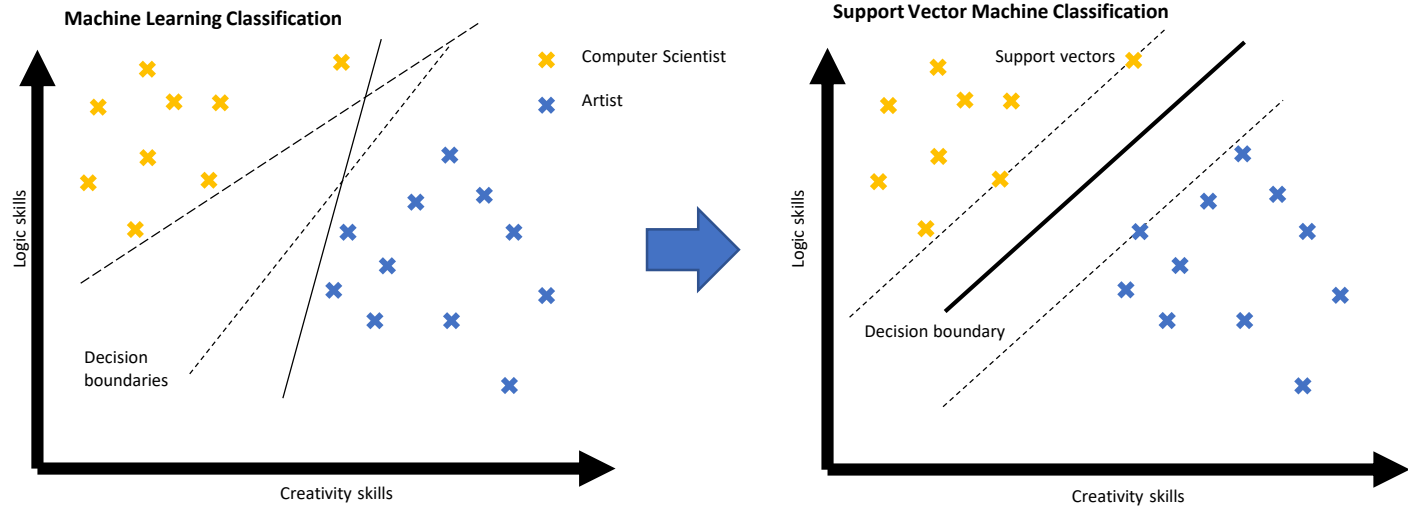
<https://blog.finxter.com/tutorial-how-to-create-your-first-neural-network-in-1-line-of-python-code/>



[Machine Learning Cheat Sheet] Support Vector Machines

Based on Article: <https://blog.finxter.com/support-vector-machines-python/>

Main idea: Maximize width of separator zone → increases „margin of safety“ for classification



What are basic SVM properties?

Support Vector Machines

Alternatives:	SVM, support-vector networks
Learning:	Classification, Regression
Advantages:	Robust for high-dimensional space Memory efficient (only uses support vectors) Flexible and customizable
Disadvantages:	Danger of overfitting in high-dimensional space No classification probabilities like Decision trees
Boundary:	Linear and Non-linear

What's the explanation of the code example?

Explanation: A Study Recommendation System with SVM

- NumPy array holds labeled training data (one row per user and one column per feature).
- Features: skill level in maths, language, and creativity.
- Labels: last column is recommended study field.
- 3D data → SVM separates data using 2D planes (the linear separator) rather than 1D lines.
- One-liner:
 1. Create model using constructor of scikit-learn's svm.SVC class (SVC = support vector classification).
 2. Call fit function to perform training based on labeled training data.
- Results: call predict function on new observations
 - student_0 (skills maths=3, language=3, and creativity=6) → SVM predicts "art"
 - student_1 (maths=8, language=1, and creativity=1) → SVM predicts "computer science"
- Final output of one-liner:

```
## Dependencies
from sklearn import svm
import numpy as np

## Data: student scores in (maths, language, creativity)
## --> study field
X = np.array([[9, 5, 6, "computer science"],
              [10, 1, 2, "computer science"],
              [1, 8, 1, "literature"],
              [4, 9, 3, "literature"],
              [0, 1, 10, "art"],
              [5, 7, 9, "art"]])

## One-liner
svm = svm.SVC().fit(X[:, :-1], X[:, -1])

## Result & puzzle
student_0 = svm.predict([[3, 3, 6]])
print(student_0)

student_1 = svm.predict([[8, 1, 1]])
print(student_1)
```

```
## Result & puzzle
student_0 = svm.predict([[3, 3, 6]])
print(student_0)
# ['art']

student_1 = svm.predict([[8, 1, 1]])
print(student_1)
## ['computer science']
```



Python Cheat Sheet: Keywords

“A puzzle a day to learn, code, and play” → Visit finxter.com

Keyword	Description	Code example
False, True	Data values from the data type Boolean	False == (1 > 2), True == (2 > 1)
and, or, not	Logical operators: (x and y) → both x and y must be True (x or y) → either x or y must be True (not x) → x must be false	x, y = True, False (x or y) == True # True (x and y) == False # True (not y) == True # True
break	Ends loop prematurely	while(True): break # no infinite loop print("hello world")
continue	Finishes current loop iteration	while(True): continue print("43") # dead code
class	Defines a new class → a real-world concept (object oriented programming)	class Beer: def __init__(self): self.content = 1.0 def drink(self): self.content = 0.0
def	Defines a new function or class method. For latter, first parameter (“self”) points to the class object. When calling class method, first parameter is implicit.	becks = Beer() # constructor - create class becks.drink() # beer empty: b.content == 0
if, elif, else	Conditional program execution: program starts with “if” branch, tries the “elif” branches, and finishes with “else” branch (until one branch evaluates to True).	x = int(input("your value: ")) if x > 3: print("Big") elif x == 3: print("Medium") else: print("Small")
for, while	# For loop declaration for i in [0,1,2]: print(i)	# While loop - same semantics j = 0 while j < 3: print(j) j = j + 1
in	Checks whether element is in sequence	42 in [2, 39, 42] # True
is	Checks whether both elements point to the same object	y = x = 3 x is y # True [3] is [3] # False
None	Empty value constant	def f(): x = 2 f() is None # True
lambda	Function with no name (anonymous function)	(lambda x: x + 3)(3) # returns 6
return	Terminates execution of the function and passes the flow of execution to the caller. An optional value after the return keyword specifies the function result.	def incrementor(x): return x + 1 incrementor(4) # returns 5

Python Cheat Sheet: Basic Data Types

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	Description	Example
Boolean	<p>The Boolean data type is a truth value, either True or False.</p> <p>The Boolean operators ordered by priority: not x → “if x is False, then x, else y” x and y → “if x is False, then x, else y” x or y → “if x is False, then y, else x”</p> <p>These comparison operators evaluate to True: 1 < 2 and 0 <= 1 and 3 > 2 and 2 >= 2 and 1 == 1 and 1 != 0 # True</p>	<pre>## 1. Boolean Operations x, y = True, False print(x and not y) # True print(not x and y or x) # True ## 2. If condition evaluates to False if None or 0 or 0.0 or '' or [] or {} or set(): # None, 0, 0.0, empty strings, or empty # container types are evaluated to False print("Dead code") # Not reached</pre>
Integer, Float	<p>An integer is a positive or negative number without floating point (e.g. 3). A float is a positive or negative number with floating point precision (e.g. 3.14159265359).</p> <p>The // operator performs integer division. The result is an integer value that is rounded toward the smaller integer number (e.g. 3 // 2 == 1).</p>	<pre>## 3. Arithmetic Operations x, y = 3, 2 print(x + y) # = 5 print(x - y) # = 1 print(x * y) # = 6 print(x / y) # = 1.5 print(x // y) # = 1 print(x % y) # = 1s print(-x) # = -3 print(abs(-x)) # = 3 print(int(3.9)) # = 3 print(float(3)) # = 3.0 print(x ** y) # = 9</pre>
String	<p>Python Strings are sequences of characters.</p> <p>The four main ways to create strings are the following.</p> <ol style="list-style-type: none">1. Single quotes 'Yes'2. Double quotes "Yes"3. Triple quotes (multi-line) """Yes We Can"""4. String method str(5) == '5' # True5. Concatenation "Ma" + "hatma" # 'Mahatma' <p>These are whitespace characters in strings.</p> <ul style="list-style-type: none">• Newline \n• Space \s• Tab \t	<pre>## 4. Indexing and Slicing s = "The youngest pope was 11 years old" print(s[0]) # 'T' print(s[1:3]) # 'he' print(s[-3:-1]) # 'ol' print(s[-3:]) # 'old' x = s.split() # creates string array of words print(x[-3] + " " + x[-1] + " " + x[2] + "s") # '11 old popes' ## 5. Most Important String Methods y = " This is lazy\t\n " print(y.strip()) # Remove Whitespace: 'This is lazy' print("DrDre".lower()) # Lowercase: 'drdre' print("attention".upper()) # Uppercase: 'ATTENTION' print("smartphone".startswith("smart")) # True print("smartphone".endswith("phone")) # True print("another".find("other")) # Match index: 2 print("cheat".replace("ch", "m")) # 'meat' print(','.join(["F", "B", "I"])) # 'F,B,I' print(len("Rumpelstiltskin")) # String length: 15 print("ear" in "earth") # Contains: True</pre>

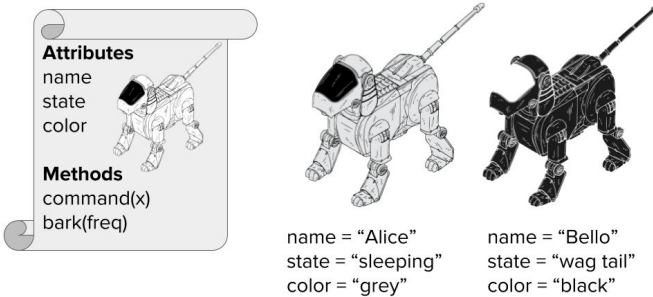
Python Cheat Sheet: Complex Data Types

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	Description	Example
List	A container data type that stores a sequence of elements. Unlike strings, lists are mutable: modification possible.	<pre>l = [1, 2, 2] print(len(l)) # 3</pre>
Adding elements	Add elements to a list with (i) append, (ii) insert, or (iii) list concatenation. The append operation is very fast.	<pre>[1, 2, 2].append(4) # [1, 2, 2, 4] [1, 2, 4].insert(2,2) # [1, 2, 2, 4] [1, 2, 2] + [4] # [1, 2, 2, 4]</pre>
Removal	Removing an element can be slower.	<pre>[1, 2, 2, 4].remove(1) # [2, 2, 4]</pre>
Reversing	This reverses the order of list elements.	<pre>[1, 2, 3].reverse() # [3, 2, 1]</pre>
Sorting	Sorts a list. The computational complexity of sorting is linear in the no. list elements.	<pre>[2, 4, 2].sort() # [2, 2, 4]</pre>
Indexing	Finds the first occurrence of an element in the list & returns its index. Can be slow as the whole list is traversed.	<pre>[2, 2, 4].index(2) # index of element 4 is "0" [2, 2, 4].index(2,1) # index of element 2 after pos 1 is "1"</pre>
Stack	Python lists can be used intuitively as stacks via the two list operations append() and pop().	<pre>stack = [3] stack.append(42) # [3, 42] stack.pop() # 42 (stack: [3]) stack.pop() # 3 (stack: [])</pre>
Set	A set is an unordered collection of unique elements (“at-most-once”).	<pre>basket = {'apple', 'eggs', 'banana', 'orange'} same = set(['apple', 'eggs', 'banana', 'orange'])</pre>
Dictionary	The dictionary is a useful data structure for storing (key, value) pairs.	<pre>calories = {'apple' : 52, 'banana' : 89, 'choco' : 546}</pre>
Reading and writing elements	Read and write elements by specifying the key within the brackets. Use the keys() and values() functions to access all keys and values of the dictionary.	<pre>print(calories['apple'] < calories['choco']) # True calories['cappu'] = 74 print(calories['banana'] < calories['cappu']) # False print('apple' in calories.keys()) # True print(52 in calories.values()) # True</pre>
Dictionary Looping	You can access the (key, value) pairs of a dictionary with the items() method.	<pre>for k, v in calories.items(): print(k) if v > 500 else None # 'chocolate'</pre>
Membership operator	Check with the ‘in’ keyword whether the set, list, or dictionary contains an element. Set containment is faster than list containment.	<pre>basket = {'apple', 'eggs', 'banana', 'orange'} print('eggs' in basket) # True print('mushroom' in basket) # False</pre>
List and Set Comprehension	List comprehension is the concise Python way to create lists. Use brackets plus an expression, followed by a for clause. Close with zero or more for or if clauses. Set comprehension is similar to list comprehension.	<pre># List comprehension l = [('Hi ' + x) for x in ['Alice', 'Bob', 'Pete']] print(l) # ['Hi Alice', 'Hi Bob', 'Hi Pete'] l2 = [x * y for x in range(3) for y in range(3) if x>y] print(l2) # [0, 0, 2] # Set comprehension squares = { x**2 for x in [0,2,4] if x < 4 } # {0, 4}</pre>

Python Cheat Sheet: Classes

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	Description	Example
Classes	<p>A class encapsulates data and functionality: data as attributes, and functionality as methods. It is a blueprint for creating concrete instances in memory.</p> <p>Class Instances</p>  <p>name = "Alice" state = "sleeping" color = "grey"</p> <p>name = "Bello" state = "wag tail" color = "black"</p>	<pre>class Dog: """ Blueprint of a dog """ # class variable shared by all instances species = ["canis lupus"] def __init__(self, name, color): self.name = name self.state = "sleeping" self.color = color def command(self, x): if x == self.name: self.bark(2) elif x == "sit": self.state = "sit" else: self.state = "wag tail" def bark(self, freq): for i in range(freq): print "[" + self.name + "]: Woof!" bello = Dog("bello", "black") alice = Dog("alice", "white") print(bello.color) # black print(alice.color) # white bello.bark(1) # [bello]: Woof! alice.command("sit") print("[alice]: " + alice.state) # [alice]: sit bello.command("no") print("[bello]: " + bello.state) # [bello]: wag tail alice.command("alice") # [alice]: Woof! # [alice]: Woof! bello.species += ["wulf"] print(len(bello.species) == len(alice.species)) # True (!)</pre>
Instance	<p>You are an instance of the class human. An instance is a concrete implementation of a class: all attributes of an instance have a fixed value. Your hair is blond, brown, or black--but never unspecified.</p> <p>Each instance has its own attributes independent of other instances. Yet, class variables are different. These are data values associated with the class, not the instances. Hence, all instance share the same class variable species in the example.</p>	
Self	<p>The first argument when defining any method is always the self argument. This argument specifies the instance on which you call the method.</p> <p>self gives the Python interpreter the information about the concrete instance. To <i>define</i> a method, you use self to modify the instance attributes. But to <i>call</i> an instance method, you do not need to specify self.</p>	
Creation	<p>You can create classes “on the fly” and use them as logical units to store complex data types.</p> <pre>class Employee(): pass employee = Employee() employee.salary = 122000 employee.firstname = "alice" employee.lastname = "wonderland" print(employee.firstname + " " + employee.lastname + " " + str(employee.salary) + "\$") # alice wonderland 122000\$</pre>	

Python Cheat Sheet: Functions and Tricks

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		Description	Example	Result
ADVANCED FUNCTIONIONS	map(func, iter)	Executes the function on all elements of the iterable	list(map(lambda x: x[0], ['red', 'green', 'blue']))	['r', 'g', 'b']
	map(func, i1, ..., ik)	Executes the function on all k elements of the k iterables	list(map(lambda x, y: str(x) + ' ' + y + 's', [0, 2, 2], ['apple', 'orange', 'banana']))	['0 apples', '2 oranges', '2 bananas']
	string.join(iter)	Concatenates iterable elements separated by string	'marries'.join(list(['Alice', 'Bob']))	'Alice marries Bob'
	filter(func, iterable)	Filters out elements in iterable for which function returns False (or 0)	list(filter(lambda x: True if x>17 else False, [1, 15, 17, 18]))	[18]
	string.strip()	Removes leading and trailing whitespaces of string	print("\n\t42\t".strip())	42
	sorted(iter)	Sorts iterable in ascending order	sorted([8, 3, 2, 42, 5])	[2, 3, 5, 8, 42]
	sorted(iter, key=key)	Sorts according to the key function in ascending order	sorted([8, 3, 2, 42, 5], key=lambda x: 0 if x==42 else x)	[42, 2, 3, 5, 8]
	help(func)	Returns documentation of func	help(str.upper())	'... to uppercase.'
	zip(i1, i2, ...)	Groups the i-th elements of iterators i1, i2, ... together	list(zip(['Alice', 'Anna'], ['Bob', 'Jon', 'Frank']))	[('Alice', 'Bob'), ('Anna', 'Jon')]
	Unzip	Equal to: 1) unpack the zipped list, 2) zip the result	list(zip(*(['Alice', 'Bob'], ('Anna', 'Jon'))))	[('Alice', 'Anna'), ('Bob', 'Jon')]
	enumerate(iter)	Assigns a counter value to each element of the iterable	list(enumerate(['Alice', 'Bob', 'Jon']))	[(0, 'Alice'), (1, 'Bob'), (2, 'Jon')]
TRICKS	python -m http.server <P>	Want to share files between PC and phone? Run this command in PC's shell. <P> is any port number 0–65535. Type <IP address of PC>:<P> in the phone's browser. You can now browse the files in the PC directory.		
	Read comic	import antigravity	Open the comic series xkcd in your web browser	
	Zen of Python	import this	'...Beautiful is better than ugly. Explicit is ...'	
	Swapping numbers	Swapping variables is a breeze in Python. No offense, Java!	a, b = 'Jane', 'Alice' a, b = b, a	a = 'Alice' b = 'Jane'
	Unpacking arguments	Use a sequence as function arguments via asterisk operator *. Use a dictionary (key, value) via double asterisk operator **	def f(x, y, z): return x + y * z f(*[1, 3, 4]) f(**{'z': 4, 'x': 1, 'y': 3})	13 13
	Extended Unpacking	Use unpacking for multiple assignment feature in Python	a, *b = [1, 2, 3, 4, 5]	a = 1 b = [2, 3, 4, 5]
	Merge two dictionaries	Use unpacking to merge two dictionaries into a single one	x={'Alice': 18} y={'Bob': 27, 'Ann': 22} z = {**x,**y}	z = {'Alice': 18, 'Bob': 27, 'Ann': 22}

Python Cheat Sheet: 14 Interview Questions

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Question	Code	Question	Code
Check if list contains integer x	<pre>l = [3, 3, 4, 5, 2, 111, 5] print(111 in l) # True</pre>	Get missing number in [1...100]	<pre>def get_missing_number(lst): return set(range(lst[len(lst)-1])[1:]) - set(l) l = list(range(1,100)) l.remove(50) print(get_missing_number(l)) # 50</pre>
Find duplicate number in integer list	<pre>def find_duplicates(elements): duplicates, seen = set(), set() for element in elements: if element in seen: duplicates.add(element) seen.add(element) return list(duplicates)</pre>	Compute the intersection of two lists	<pre>def intersect(lst1, lst2): res, lst2_copy = [], lst2[:] for el in lst1: if el in lst2_copy: res.append(el) lst2_copy.remove(el) return res</pre>
Check if two strings are anagrams	<pre>def is_anagram(s1, s2): return set(s1) == set(s2) print(is_anagram("elvis", "lives")) # True</pre>	Find max and min in unsorted list	<pre>l = [4, 3, 6, 3, 4, 888, 1, -11, 22, 3] print(max(l)) # 888 print(min(l)) # -11</pre>
Remove all duplicates from list	<pre>lst = list(range(10)) + list(range(10)) lst = list(set(lst)) print(lst) # [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]</pre>	Reverse string using recursion	<pre>def reverse(string): if len(string)<=1: return string return reverse(string[1:])+string[0] print(reverse("hello")) # olleh</pre>
Find pairs of integers in list so that their sum is equal to integer x	<pre>def find_pairs(l, x): pairs = [] for (i, el_1) in enumerate(l): for (j, el_2) in enumerate(l[i+1:]): if el_1 + el_2 == x: pairs.append((el_1, el_2)) return pairs</pre>	Compute the first n Fibonacci numbers	<pre>a, b = 0, 1 n = 10 for i in range(n): print(b) a, b = b, a+b # 1, 1, 2, 3, 5, 8, ...</pre>
Check if a string is a palindrome	<pre>def is_palindrome(phrase): return phrase == phrase[::-1] print(is_palindrome("anna")) # True</pre>	Sort list with Quicksort algorithm	<pre>def qsort(L): if L == []: return [] return qsort([x for x in L[1:] if x< L[0]]) + L[0:1] + qsort([x for x in L[1:] if x>=L[0]]) lst = [44, 33, 22, 5, 77, 55, 999] print(qsort(lst)) # [5, 22, 33, 44, 55, 77, 999]</pre>
Use list as stack, array, and queue	<pre># as a list ... l = [3, 4] l += [5, 6] # l = [3, 4, 5, 6] # ... as a stack ... l.append(10) # l = [4, 5, 6, 10] l.pop() # l = [4, 5, 6] # ... and as a queue l.insert(0, 5) # l = [5, 4, 5, 6] l.pop() # l = [5, 4, 5]</pre>	Find all permutations of string	<pre>def get_permutations(w): if len(w)<=1: return set(w) smaller = get_permutations(w[1:]) perms = set() for x in smaller: for pos in range(0,len(x)+1): perm = x[:pos] + w[0] + x[pos:] perms.add(perm) return perms print(get_permutations("nan")) # {'nna', 'ann', 'nan'}</pre>

Python Cheat Sheet: NumPy

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Name	Description	Example
<code>a.shape</code>	The shape attribute of NumPy array a keeps a tuple of integers. Each integer describes the number of elements of the axis.	<pre>a = np.array([[1,2],[1,1],[0,0]]) print(np.shape(a))</pre> <code># (3, 2)</code>
<code>a.ndim</code>	The ndim attribute is equal to the length of the shape tuple.	<pre>print(np.ndim(a))</pre> <code># 2</code>
<code>*</code>	The asterisk (star) operator performs the Hadamard product, i.e., multiplies two matrices with equal shape element-wise.	<pre>a = np.array([[2, 0], [0, 2]]) b = np.array([[1, 1], [1, 1]]) print(a*b)</pre> <code># [[2 0] [0 2]]</code>
<code>np.matmul(a,b)</code> , <code>a@b</code>	The standard matrix multiplication operator. Equivalent to the <code>@</code> operator.	<pre>print(np.matmul(a,b))</pre> <code># [[2 2] [2 2]]</code>
<code>np.arange([start,]stop, [step,])</code>	Creates a new 1D numpy array with evenly spaced values	<pre>print(np.arange(0,10,2))</pre> <code># [0 2 4 6 8]</code>
<code>np.linspace(start, stop, num=50)</code>	Creates a new 1D numpy array with evenly spread elements within the given interval	<pre>print(np.linspace(0,10,3))</pre> <code># [0. 5. 10.]</code>
<code>np.average(a)</code>	Averages over all the values in the numpy array	<pre>a = np.array([[2, 0], [0, 2]]) print(np.average(a))</pre> <code># 1.0</code>
<code><slice> = <val></code>	Replace the <code><slice></code> as selected by the slicing operator with the value <code><val></code> .	<pre>a = np.array([0, 1, 0, 0, 0]) a[::2] = 2 print(a)</pre> <code># [2 1 2 0 2]</code>
<code>np.var(a)</code>	Calculates the variance of a numpy array.	<pre>a = np.array([2, 6]) print(np.var(a))</pre> <code># 4.0</code>
<code>np.std(a)</code>	Calculates the standard deviation of a numpy array	<pre>print(np.std(a))</pre> <code># 2.0</code>
<code>np.diff(a)</code>	Calculates the difference between subsequent values in NumPy array a	<pre>fibs = np.array([0, 1, 1, 2, 3, 5]) print(np.diff(fibs, n=1))</pre> <code># [1 0 1 1 2]</code>
<code>np.cumsum(a)</code>	Calculates the cumulative sum of the elements in NumPy array a.	<pre>print(np.cumsum(np.arange(5)))</pre> <code># [0 1 3 6 10]</code>
<code>np.sort(a)</code>	Creates a new NumPy array with the values from a (ascending).	<pre>a = np.array([10,3,7,1,0]) print(np.sort(a))</pre> <code># [0 1 3 7 10]</code>
<code>np.argsort(a)</code>	Returns the indices of a NumPy array so that the indexed values would be sorted.	<pre>a = np.array([10,3,7,1,0]) print(np.argsort(a))</pre> <code># [4 3 1 2 0]</code>
<code>np.max(a)</code>	Returns the maximal value of NumPy array a.	<pre>a = np.array([10,3,7,1,0]) print(np.max(a))</pre> <code># 10</code>
<code>np.argmax(a)</code>	Returns the index of the element with maximal value in the NumPy array a.	<pre>a = np.array([10,3,7,1,0]) print(np.argmax(a))</pre> <code># 0</code>
<code>np.nonzero(a)</code>	Returns the indices of the nonzero elements in NumPy array a.	<pre>a = np.array([10,3,7,1,0]) print(np.nonzero(a))</pre> <code># [0 1 2 3]</code>

Keywords

Keyword	Description	Code Examples
<code>False</code> , <code>True</code>	Boolean data type	<code>False == (1 > 2)</code> <code>True == (2 > 1)</code>
<code>and</code> , <code>or</code> , <code>not</code>	Logical operators → Both are true → Either is true → Flips Boolean	<code>True and True</code> # True <code>True or False</code> # True <code>not False</code> # True
<code>break</code>	Ends loop prematurely	<code>while True:</code> <code>break</code> # finite loop
<code>continue</code>	Finishes current loop iteration	<code>while True:</code> <code>continue</code> <code>print("42")</code> # dead code
<code>class</code>	Defines new class	<code>class Coffee:</code> # Define your class
<code>def</code>	Defines a new function or class method.	<code>def say_hi():</code> <code>print('hi')</code>
<code>if</code> , <code>elif</code> , <code>else</code>	Conditional execution: - "if" condition == True? - "elif" condition == True? - Fallback: else branch	<code>x = int(input("ur val:"))</code> <code>if x > 3: print("Big")</code> <code>elif x == 3: print("3")</code> <code>else: print("Small")</code>
<code>for</code> , <code>while</code>	# For loop <code>for i in [0,1,2]:</code> <code>print(i)</code>	# While loop does same <code>j = 0</code> <code>while j < 3:</code> <code>print(j); j = j + 1</code>
<code>in</code>	Sequence membership	<code>42 in [2, 39, 42]</code> # True
<code>is</code>	Same object memory location	<code>y = x = 3</code> <code>x is y</code> # True <code>[3] is [3]</code> # False
<code>None</code>	Empty value constant	<code>print()</code> is None # True
<code>lambda</code>	Anonymous function	<code>(lambda x: x+3)(3)</code> # 6
<code>return</code>	Terminates function. Optional return value defines function result.	<code>def increment(x):</code> <code>return x + 1</code> <code>increment(4)</code> # returns 5

Basic Data Structures

Type	Description	Code Examples
Boolean	The Boolean data type is either <code>True</code> or <code>False</code> . Boolean operators are ordered by priority: <code>not</code> → <code>and</code> → <code>or</code> <code>{}</code> → <code>{1, 2, 3}</code> →	<code>## Evaluates to True:</code> <code>1<2 and 0<=1 and 3>2 and 2>=2 and 1==1 and 1!=0</code> <code>## Evaluates to False:</code> <code>bool(None or 0 or 0.0 or '' or [] or {} or set())</code> Rule: <code>None</code> , <code>0</code> , <code>0.0</code> , empty strings, or empty container types evaluate to <code>False</code>
Integer, Float	An integer is a positive or negative number without decimal point such as 3. A float is a positive or negative number with floating point precision such as 3.1415926. Integer division rounds toward the smaller integer (example: <code>3//2==1</code>).	<code>## Arithmetic Operations</code> <code>x, y = 3, 2</code> <code>print(x + y)</code> # 5 <code>print(x - y)</code> # 1 <code>print(x * y)</code> # 6 <code>print(x / y)</code> # 1.5 <code>print(x // y)</code> # 1 <code>print(x % y)</code> # 1 <code>print(-x)</code> # -3 <code>print(abs(-x))</code> # 3 <code>print(int(3.9))</code> # 3 <code>print(float(3))</code> # 3.0 <code>print(x ** y)</code> # 9
String	Python Strings are sequences of characters. String Creation Methods: 1. Single quotes <code>>>> 'Yes'</code> 2. Double quotes <code>>>> "Yes"</code> 3. Triple quotes (multi-line) <code>>>> """Yes</code> We Can""" 4. String method <code>>>> str(5) == '5'</code> True 5. Concatenation <code>>>> "Ma" + "hatma"</code> 'Mahatma' Whitespace chars: Newline \n, Space \s, Tab \t	<code>## Indexing and Slicing</code> <code>s = "The youngest pope was 11 years"</code> <code>s[0]</code> # 'T' <code>s[1:3]</code> # 'he' <code>s[-3:-1]</code> # 'ar' <code>s[-3:]</code> # 'ars' <code>x = s.split()</code> <code>x[-2] + " " + x[2] + "s" # '11 popes'</code> <code>## String Methods</code> <code>y = " Hello world\t\n "</code> <code>y.strip()</code> # Remove Whitespace <code>"HI".lower()</code> # Lowercase: 'hi' <code>"hi".upper()</code> # Uppercase: 'HI' <code>"hello".startswith("he")</code> # True <code>"hello".endswith("lo")</code> # True <code>"hello".find("ll")</code> # Match at 2 <code>"cheat".replace("ch", "m")</code> # 'meat' <code>''.join(["F", "B", "I"])</code> # 'FBI' <code>len("hello world")</code> # Length: 15 <code>"ear" in "earth"</code> # True

Complex Data Structures

Type	Description	Example
List	Stores a sequence of elements. Unlike strings, you can modify list objects (they're <i>mutable</i>).	<code>l = [1, 2, 2]</code> <code>print(len(l))</code> # 3
Adding elements	Add elements to a list with (i) <code>append</code> , (ii) <code>insert</code> , or (iii) list concatenation.	<code>[1, 2].append(4)</code> # [1, 2, 4] <code>[1, 4].insert(1,9)</code> # [1, 9, 4] <code>[1, 2] + [4]</code> # [1, 2, 4]
Removal	Slow for lists	<code>[1, 2, 2, 4].remove(1)</code> # [2, 2, 4]
Reversing	Reverses list order	<code>[1, 2, 3].reverse()</code> # [3, 2, 1]
Sorting	Sorts list using fast Timsort	<code>[2, 4, 2].sort()</code> # [2, 2, 4]
Indexing	Finds the first occurrence of an element & returns index. Slow worst case for whole list traversal.	<code>[2, 2, 4].index(2)</code> # index of item 2 is 0 <code>[2, 2, 4].index(2,1)</code> # index of item 2 after pos 1 is 1
Stack	Use Python lists via the list operations <code>append()</code> and <code>pop()</code>	<code>stack = [3]</code> <code>stack.append(42)</code> # [3, 42] <code>stack.pop()</code> # 42 (stack: [3]) <code>stack.pop()</code> # 3 (stack: [])
Set	An unordered collection of unique elements (<i>at-most-once</i>) → fast membership <i>O(1)</i>	<code>basket = {'apple', 'eggs', 'banana', 'orange'}</code> <code>same = set(['apple', 'eggs', 'banana', 'orange'])</code>

Type	Description	Example
Dictionary	Useful data structure for storing (key, value) pairs	<code>cal = {'apple': 52, 'banana': 89, 'choco': 546}</code> # calories
Reading and writing elements	Read and write elements by specifying the key within the brackets. Use the keys() and values() functions to access all keys and values of the dictionary	<code>print(cal['apple'] < cal['choco'])</code> # True <code>cal['cappu'] = 74</code> <code>print(cal['banana'] < cal['cappu'])</code> # False <code>print('apple' in cal.keys())</code> # True <code>print(52 in cal.values())</code> # True
Dictionary Iteration	You can access the (key, value) pairs of a dictionary with the items() method.	<code>for k, v in cal.items():</code> <code>print(k) if v > 500 else ''</code> # 'choco'
Membership operator	Check with the in keyword if set, list, or dictionary contains an element. Set membership is faster than list membership.	<code>basket = {'apple', 'eggs', 'banana', 'orange'}</code> <code>print('eggs' in basket)</code> # True <code>print('mushroom' in basket)</code> # False
List & set comprehension	List comprehension is the concise Python way to create lists. Use brackets plus an expression, followed by a <i>for</i> clause. Close with zero or more <i>for</i> or <i>if</i> clauses. Set comprehension works similar to list comprehension.	<code>l = ['hi ' + x for x in ['Alice', 'Bob', 'Pete']]</code> # ['Hi Alice', 'Hi Bob', 'Hi Pete'] <code>l2 = [x * y for x in range(3) for y in range(3) if x>y]</code> # [0, 0, 2] <code>squares = {x**2 for x in [0,2,4] if x < 4}</code> # {0, 4}



Python Cheat Sheet: List Methods

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Method	Description	Example
<code>lst.append(x)</code>	Appends element <code>x</code> to the list <code>lst</code> .	<pre>>>> l = [] >>> l.append(42) >>> l.append(21) [42, 21]</pre>
<code>lst.clear()</code>	Removes all elements from the list <code>lst</code> —which becomes empty.	<pre>>>> lst = [1, 2, 3, 4, 5] >>> lst.clear() []</pre>
<code>lst.copy()</code>	Returns a copy of the list <code>lst</code> . Copies only the list, not the elements in the list (shallow copy).	<pre>>>> lst = [1, 2, 3] >>> lst.copy() [1, 2, 3]</pre>
<code>lst.count(x)</code>	Counts the number of occurrences of element <code>x</code> in the list <code>lst</code> .	<pre>>>> lst = [1, 2, 42, 2, 1, 42, 42] >>> lst.count(42) 3 >>> lst.count(2) 2</pre>
<code>lst.extend(iter)</code>	Adds all elements of an iterable <code>iter</code> (e.g. another list) to the list <code>lst</code> .	<pre>>>> lst = [1, 2, 3] >>> lst.extend([4, 5, 6]) [1, 2, 3, 4, 5, 6]</pre>
<code>lst.index(x)</code>	Returns the position (index) of the first occurrence of value <code>x</code> in the list <code>lst</code> .	<pre>>>> lst = ["Alice", 42, "Bob", 99] >>> lst.index("Alice") 0 >>> lst.index(99, 1, 3) ValueError: 99 is not in list</pre>
<code>lst.insert(i, x)</code>	Inserts element <code>x</code> at position (index) <code>i</code> in the list <code>lst</code> .	<pre>>>> lst = [1, 2, 3, 4] >>> lst.insert(3, 99) [1, 2, 3, 99, 4]</pre>
<code>lst.pop()</code>	Removes and returns the final element of the list <code>lst</code> .	<pre>>>> lst = [1, 2, 3] >>> lst.pop() 3 >>> lst [1, 2]</pre>
<code>lst.remove(x)</code>	Removes and returns the first occurrence of element <code>x</code> in the list <code>lst</code> .	<pre>>>> lst = [1, 2, 99, 4, 99] >>> lst.remove(99) >>> lst [1, 2, 4, 99]</pre>
<code>lst.reverse()</code>	Reverses the order of elements in the list <code>lst</code> .	<pre>>>> lst = [1, 2, 3, 4] >>> lst.reverse() >>> lst [4, 3, 2, 1]</pre>
<code>lst.sort()</code>	Sorts the elements in the list <code>lst</code> in ascending order.	<pre>>>> lst = [88, 12, 42, 11, 2] >>> lst.sort() # [2, 11, 12, 42, 88] >>> lst.sort(key=lambda x: str(x)[0]) # [11, 12, 2, 42, 88]</pre>

Python For Data Science Cheat Sheet

Python Basics

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Variables and Data Types

Variable Assignment

```
>>> x=5
>>> x
5
```

Calculations With Variables

>>> x+2 7	Sum of two variables
>>> x-2 3	Subtraction of two variables
>>> x*2 10	Multiplication of two variables
>>> x**2 25	Exponentiation of a variable
>>> x%2 1	Remainder of a variable
>>> x/float(2) 2.5	Division of a variable

Types and Type Conversion

str()	'5', '3.45', 'True'	Variables to strings
int()	5, 3, 1	Variables to integers
float()	5.0, 1.0	Variables to floats
bool()	True, True, True	Variables to booleans

Asking For Help

```
>>> help(str)
```

Strings

```
>>> my_string = 'thisStringIsAwesome'
>>> my_string
'thisStringIsAwesome'
```

String Operations

```
>>> my_string * 2
'thisStringIsAwesomethisStringIsAwesome'
>>> my_string + 'Innit'
'thisStringIsAwesomeInnit'
>>> 'm' in my_string
True
```

Lists

Also see NumPy Arrays

```
>>> a = 'is'
>>> b = 'nice'
>>> my_list = ['my', 'list', a, b]
>>> my_list2 = [[4,5,6,7], [3,4,5,6]]
```

Selecting List Elements

Index starts at 0

Subset

```
>>> my_list[1]
>>> my_list[-3]
```

Select item at index 1
Select 3rd last item

Slice

```
>>> my_list[1:3]
>>> my_list[1:]
>>> my_list[:3]
>>> my_list[:]
```

Select items at index 1 and 2
Select items after index 0
Select items before index 3
Copy my_list

Subset Lists of Lists

```
>>> my_list2[1][0]
>>> my_list2[1][:2]
```

my_list[list][itemOfList]

List Operations

```
>>> my_list + my_list
['my', 'list', 'is', 'nice', 'my', 'list', 'is', 'nice']
>>> my_list * 2
['my', 'list', 'is', 'nice', 'my', 'list', 'is', 'nice']
>>> my_list2 > 4
True
```

List Methods

>>> my_list.index(a)	Get the index of an item
>>> my_list.count(a)	Count an item
>>> my_list.append('!')	Append an item at a time
>>> my_list.remove('!')	Remove an item
>>> del(my_list[0:1])	Remove an item
>>> my_list.reverse()	Reverse the list
>>> my_list.extend('!')	Append an item
>>> my_list.pop(-1)	Remove an item
>>> my_list.insert(0, '!')	Insert an item
>>> my_list.sort()	Sort the list

String Operations

Index starts at 0

```
>>> my_string[3]
>>> my_string[4:9]
```

String Methods

>>> my_string.upper()	String to uppercase
>>> my_string.lower()	String to lowercase
>>> my_string.count('w')	Count String elements
>>> my_string.replace('e', 'i')	Replace String elements
>>> my_string.strip()	Strip whitespaces

Libraries

Import libraries

```
>>> import numpy
>>> import numpy as np
Selective import
>>> from math import pi
```

pandas Data analysis	Machine learning
NumPy Scientific computing	matplotlib 2D plotting

Install Python

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NumPy Arrays

Also see Lists

```
>>> my_list = [1, 2, 3, 4]
>>> my_array = np.array(my_list)
>>> my_2darray = np.array([[1,2,3], [4,5,6]])
```

Selecting Numpy Array Elements

Index starts at 0

Subset

```
>>> my_array[1]
2
```

Select item at index 1

Slice

```
>>> my_array[0:2]
array([1, 2])
```

Select items at index 0 and 1

Subset 2D Numpy arrays

```
>>> my_2darray[:,0]
array([1, 4])
```

my_2darray[rows, columns]

NumPy Array Operations

```
>>> my_array > 3
array([False, False, False,  True], dtype=bool)
>>> my_array * 2
array([2, 4, 6, 8])
>>> my_array + np.array([5, 6, 7, 8])
array([6, 8, 10, 12])
```

NumPy Array Functions

>>> my_array.shape	Get the dimensions of the array
>>> np.append(other_array)	Append items to an array
>>> np.insert(my_array, 1, 5)	Insert items in an array
>>> np.delete(my_array, [1])	Delete items in an array
>>> np.mean(my_array)	Mean of the array
>>> np.median(my_array)	Median of the array
>>> my_array.corrcoef()	Correlation coefficient
>>> np.std(my_array)	Standard deviation



Python For Data Science Cheat Sheet

NumPy Basics

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NumPy

The NumPy library is the core library for scientific computing in Python. It provides a high-performance multidimensional array object, and tools for working with these arrays.

Use the following import convention:



```
>>> import numpy as np
```

NumPy Arrays

1D array

```
1 2 3
```

2D array

axis 1
axis 0

```
1.5 2 3  
4 5 6
```

3D array

axis 2
axis 1
axis 0

Creating Arrays

```
>>> a = np.array([1,2,3])  
>>> b = np.array([(1.5,2,3), (4,5,6)], dtype = float)  
>>> c = np.array([(1.5,2,3), (4,5,6)], [(3,2,1), (4,5,6)]],  
                dtype = float)
```

Initial Placeholders

```
>>> np.zeros((3,4))  
>>> np.ones((2,3,4),dtype=np.int16)  
>>> d = np.arange(10,25,5)  
  
>>> np.linspace(0,2,9)  
  
>>> e = np.full((2,2),7)  
>>> f = np.eye(2)  
>>> np.random.random((2,2))  
>>> np.empty((3,2))
```

Create an array of zeros
Create an array of ones
Create an array of evenly spaced values (step value)
Create an array of evenly spaced values (number of samples)
Create a constant array
Create a 2X2 identity matrix
Create an array with random values
Create an empty array

I/O

Saving & Loading On Disk

```
>>> np.save('my_array', a)  
>>> np.savez('array.npz', a, b)  
>>> np.load('my_array.npy')
```

Saving & Loading Text Files

```
>>> np.loadtxt("myfile.txt")  
>>> np.genfromtxt("my_file.csv", delimiter=',')  
>>> np.savetxt("myarray.txt", a, delimiter=" ")
```

Data Types

```
>>> np.int64  
>>> np.float32  
>>> np.complex  
>>> np.bool  
>>> np.object  
>>> np.string_  
>>> np.unicode_
```

Signed 64-bit integer types
Standard double-precision floating point
Complex numbers represented by 128 floats
Boolean type storing TRUE and FALSE values
Python object type
Fixed-length string type
Fixed-length unicode type

Inspecting Your Array

```
>>> a.shape  
>>> len(a)  
>>> b.ndim  
>>> e.size  
>>> b.dtype  
>>> b.dtype.name  
>>> b.astype(int)
```

Array dimensions
Length of array
Number of array dimensions
Number of array elements
Data type of array elements
Name of data type
Convert an array to a different type

Asking For Help

```
>>> np.info(np.ndarray.dtype)
```

Array Mathematics

Arithmetic Operations

```
>>> g = a - b  
array([[ -0.5,  0. ,  0. ],  
       [ -3. , -3. , -3. ]])  
>>> np.subtract(a,b)  
>>> b + a  
array([[ 2.5,  4. ,  6. ],  
       [ 5. ,  7. ,  9. ]])  
>>> np.add(b,a)  
>>> a / b  
array([[ 0.66666667,  1. ,  1. ],  
       [ 0.25 ,  0.4 ,  0.5 ]])  
>>> np.divide(a,b)  
>>> a * b  
array([[ 1.5,  4. ,  9. ],  
       [ 4. , 10. , 18. ]])  
>>> np.multiply(a,b)  
>>> np.exp(b)  
>>> np.sqrt(b)  
>>> np.sin(a)  
>>> np.cos(b)  
>>> np.log(a)  
>>> e.dot(f)  
array([[ 7. ,  7. ],  
       [ 7. ,  7.]])
```

Subtraction
Subtraction
Addition
Addition
Division
Division
Multiplication
Multiplication
Exponentiation
Square root
Print sines of an array
Element-wise cosine
Element-wise natural logarithm
Dot product

Comparison

```
>>> a == b  
array([[False,  True,  True],  
       [False, False, False]], dtype=bool)  
>>> a < 2  
array([[True, False, False], dtype=bool)  
>>> np.array_equal(a, b)
```

Element-wise comparison
Element-wise comparison
Array-wise comparison

Aggregate Functions

```
>>> a.sum()  
>>> a.min()  
>>> b.max(axis=0)  
>>> b.cumsum(axis=1)  
>>> a.mean()  
>>> b.median()  
>>> a.corrcoef()  
>>> np.std(b)
```

Array-wise sum
Array-wise minimum value
Maximum value of an array row
Cumulative sum of the elements
Mean
Median
Correlation coefficient
Standard deviation

Copying Arrays

```
>>> h = a.view()  
>>> np.copy(a)  
>>> h = a.copy()
```

Create a view of the array with the same data
Create a copy of the array
Create a deep copy of the array

Sorting Arrays

```
>>> a.sort()  
>>> c.sort(axis=0)
```

Sort an array
Sort the elements of an array's axis

Subsetting, Slicing, Indexing

Also see Lists

Subsetting

```
>>> a[2]  
3  
>>> b[1,2]  
6.0
```

Select the element at the 2nd index
Select the element at row 1 column 2 (equivalent to b[1][2])

Slicing

```
>>> a[0:2]  
array([1, 2])  
>>> b[0:2,1]  
array([ 2.,  5.])
```

Select items at index 0 and 1
Select items at rows 0 and 1 in column 1

```
>>> b[:1]  
array([[1.5, 2., 3.]])  
>>> c[1,...]  
array([[ 3.,  2.,  1.],  
       [ 4.,  5.,  6.]])
```

Select all items at row 0 (equivalent to b[0:1, :])
Same as [1, :, :]

Reversed array a

Boolean Indexing

```
>>> a[a<2]  
array([1])
```

Select elements from a less than 2

Fancy Indexing

```
>>> b[[1, 0, 1, 0], [0, 1, 2, 0]]  
array([ 4. ,  2. ,  6. , 1.5])  
>>> b[[1, 0, 1, 0]][:, [0,1,2,0]]  
array([[ 4.,  5.,  6.,  4. ],  
       [ 1.5,  2.,  3., 1.5]])
```

Select elements (1,0), (0,1), (1,2) and (0,0)
Select a subset of the matrix's rows and columns

Array Manipulation

Transposing Array

```
>>> i = np.transpose(b)  
>>> i.T
```

Permute array dimensions
Permute array dimensions

Changing Array Shape

```
>>> b.ravel()  
>>> g.reshape(3,-2)
```

Flatten the array
Reshape, but don't change data

Adding/Removing Elements

```
>>> h.resize((2,6))  
>>> np.append(h,g)  
>>> np.insert(a, 1, 5)  
>>> np.delete(a, [1])
```

Return a new array with shape (2,6)
Append items to an array
Insert items in an array
Delete items from an array

Combining Arrays

```
>>> np.concatenate((a,d),axis=0)  
array([ 1,  2,  3, 10, 15, 20])  
>>> np.vstack((a,b))  
array([[ 1. ,  2. ,  3. ],  
       [ 1.5,  2. ,  3. ],  
       [ 4. ,  5. ,  6. ]])  
>>> np.r_[e,f]  
>>> np.hstack((e,f))  
array([[ 7.,  7.,  1.,  0.],  
       [ 7.,  7.,  0.,  1.]])  
>>> np.column_stack((a,d))  
array([[ 1, 10],  
       [ 2, 15],  
       [ 3, 20]])  
>>> np.c_[a,d]
```

Concatenate arrays
Stack arrays vertically (row-wise)
Stack arrays vertically (row-wise)
Stack arrays horizontally (column-wise)
Create stacked column-wise arrays
Create stacked column-wise arrays

Splitting Arrays

```
>>> np.hsplit(a,3)  
[array([1]), array([2]), array([3])]   
>>> np.vsplit(c,2)  
[array([[ 1.5,  2. ,  1. ],  
       [ 4. ,  5. ,  6. ]]),  
 array([[ 3.,  2.,  3.],  
       [ 4. ,  5. ,  6.]])]
```

Split the array horizontally at the 3rd index
Split the array vertically at the 2nd index

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Python For Data Science Cheat Sheet

Pandas Basics

Learn Python for Data Science Interactively at [www.DataCamp.com](https://www.datacamp.com)



Pandas

The **Pandas** library is built on NumPy and provides easy-to-use **data structures** and **data analysis** tools for the Python programming language.



Use the following import convention:

```
>>> import pandas as pd
```

Pandas Data Structures

Series

A **one-dimensional** labeled array capable of holding any data type

a	3
b	-5
c	7
d	4

Index

```
>>> s = pd.Series([3, -5, 7, 4], index=['a', 'b', 'c', 'd'])
```

DataFrame

	Country	Capital	Population
0	Belgium	Brussels	11190846
1	India	New Delhi	1303171035
2	Brazil	Brasília	207847528

A **two-dimensional** labeled data structure with columns of potentially different types

```
>>> data = {'Country': ['Belgium', 'India', 'Brazil'],
           'Capital': ['Brussels', 'New Delhi', 'Brasília'],
           'Population': [11190846, 1303171035, 207847528]}
```

```
>>> df = pd.DataFrame(data,
                      columns=['Country', 'Capital', 'Population'])
```

I/O

Read and Write to CSV

```
>>> pd.read_csv('file.csv', header=None, nrows=5)
>>> df.to_csv('myDataFrame.csv')
```

Read and Write to Excel

```
>>> pd.read_excel('file.xlsx')
>>> df.to_excel('dir/myDataFrame.xlsx', sheet_name='Sheet1')

Read multiple sheets from the same file
>>> xlsx = pd.ExcelFile('file.xls')
>>> df = pd.read_excel(xlsx, 'Sheet1')
```

Asking For Help

```
>>> help(pd.Series.loc)
```

Selection

Also see NumPy Arrays

Getting

```
>>> s['b']
-5

>>> df[1:]
   Country  Capital  Population
1   India  New Delhi  1303171035
2  Brazil  Brasília  207847528
```

Get one element

Get subset of a DataFrame

Selecting, Boolean Indexing & Setting

By Position

```
>>> df.iloc[[0], [0]]
'Belgium'

>>> df.iat([0], [0])
'Belgium'
```

Select single value by row & column

By Label

```
>>> df.loc[[0], ['Country']]
'Belgium'

>>> df.at([0], ['Country'])
'Belgium'
```

Select single value by row & column labels

By Label/Position

```
>>> df.ix[2]
Country      Brazil
Capital      Brasília
Population    207847528
```

Select single row of subset of rows

```
>>> df.ix[:, 'Capital']
0      Brussels
1    New Delhi
2     Brasilia
```

Select a single column of subset of columns

```
>>> df.ix[1, 'Capital']
'New Delhi'
```

Select rows and columns

Boolean Indexing

```
>>> s[~(s > 1)]
>>> s[(s < -1) | (s > 2)]
>>> df[df['Population'] > 1200000000]
```

Series **s** where value is not >1
s where value is <-1 or >2
Use filter to adjust DataFrame

Setting

```
>>> s['a'] = 6
```

Set index **a** of Series **s** to 6

Dropping

```
>>> s.drop(['a', 'c'])
>>> df.drop('Country', axis=1)
```

Drop values from rows (axis=0)
Drop values from columns(axis=1)

Sort & Rank

```
>>> df.sort_index()
>>> df.sort_values(by='Country')
>>> df.rank()
```

Sort by labels along an axis
Sort by the values along an axis
Assign ranks to entries

Retrieving Series/DataFrame Information

Basic Information

```
>>> df.shape
>>> df.index
>>> df.columns
>>> df.info()
>>> df.count()
```

(rows,columns)
Describe index
Describe DataFrame columns
Info on DataFrame
Number of non-NA values

Summary

```
>>> df.sum()
>>> df.cumsum()
>>> df.min()/df.max()
>>> df.idxmin()/df.idxmax()
>>> df.describe()
>>> df.mean()
>>> df.median()
```

Sum of values
Cumulative sum of values
Minimum/maximum values
Minimum/Maximum index value
Summary statistics
Mean of values
Median of values

Applying Functions

```
>>> f = lambda x: x*2
>>> df.apply(f)
>>> df.applymap(f)
```

Apply function
Apply function element-wise

Data Alignment

Internal Data Alignment

NA values are introduced in the indices that don't overlap:

```
>>> s3 = pd.Series([7, -2, 3], index=['a', 'c', 'd'])
>>> s + s3
a      10.0
b      NaN
c       5.0
d       7.0
```

Arithmetic Operations with Fill Methods

You can also do the internal data alignment yourself with the help of the fill methods:

```
>>> s.add(s3, fill_value=0)
a      10.0
b     -5.0
c       5.0
d       7.0

>>> s.sub(s3, fill_value=2)
>>> s.div(s3, fill_value=4)
>>> s.mul(s3, fill_value=3)
```

Read and Write to SQL Query or Database Table

```
>>> from sqlalchemy import create_engine
>>> engine = create_engine('sqlite:///memory:')
>>> pd.read_sql("SELECT * FROM my_table;", engine)
>>> pd.read_sql_table('my_table', engine)
>>> pd.read_sql_query("SELECT * FROM my_table;", engine)
```

`read_sql()` is a convenience wrapper around `read_sql_table()` and `read_sql_query()`

```
>>> df.to_sql('myDf', engine)
```

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Python For Data Science Cheat Sheet

Pandas

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Reshaping Data

Pivot

```
>>> df3= df2.pivot(index='Date',
                    columns='Type',
                    values='Value')
```

Spread rows into columns

	Date	Type	Value
0	2016-03-01	a	11.432
1	2016-03-02	b	13.031
2	2016-03-01	c	20.784
3	2016-03-03	a	99.906
4	2016-03-02	a	1.303
5	2016-03-03	c	20.784

	Type	a	b	c
Date				
2016-03-01		11.432	NaN	20.784
2016-03-02		1.303	13.031	NaN
2016-03-03		99.906	NaN	20.784

Pivot Table

```
>>> df4 = pd.pivot_table(df2,
                        values='Value',
                        index='Date',
                        columns='Type')
```

Spread rows into columns

Stack / Unstack

```
>>> stacked = df5.stack()
>>> stacked.unstack()
```

Pivot a level of column labels
Pivot a level of index labels

		0	1
1	5	0.233482	0.390959
2	4	0.184713	0.237102
3	3	0.433522	0.429401

Unstacked

			0	1	2
1	5	0	0.233482		
1	5	1	0.390959		
2	4	0	0.184713		
2	4	1	0.237102		
3	3	0	0.433522		
3	3	1	0.429401		

Stacked

Melt

```
>>> pd.melt(df2,
            id_vars=["Date"],
            value_vars=["Type", "Value"],
            value_name="Observations")
```

Gather columns into rows

	Date	Type	Value
0	2016-03-01	a	11.432
1	2016-03-02	b	13.031
2	2016-03-01	c	20.784
3	2016-03-03	a	99.906
4	2016-03-02	a	1.303
5	2016-03-03	c	20.784

	Date	Variable	Observations
0	2016-03-01	Type	a
1	2016-03-02	Type	b
2	2016-03-01	Type	c
3	2016-03-03	Type	a
4	2016-03-02	Type	a
5	2016-03-03	Type	c
6	2016-03-01	Value	11.432
7	2016-03-02	Value	13.031
8	2016-03-01	Value	20.784
9	2016-03-03	Value	99.906
10	2016-03-02	Value	1.303
11	2016-03-03	Value	20.784

Iteration

```
>>> df.iteritems()
>>> df.iterrows()
```

(Column-index, Series) pairs
(Row-index, Series) pairs

Advanced Indexing

Also see NumPy Arrays

Selecting

```
>>> df3.loc[:, (df3>1).any()]
>>> df3.loc[:, (df3>1).all()]
>>> df3.loc[:, df3.isnull().any()]
>>> df3.loc[:, df3.notnull().all()]
```

Select cols with any vals >1
Select cols with vals > 1
Select cols with NaN
Select cols without NaN

Indexing With isin

```
>>> df[(df.Country.isin(df2.Type))]
>>> df3.filter(items=["a", "b"])
>>> df.select(lambda x: not x%5)
```

Find same elements
Filter on values
Select specific elements

Where

```
>>> s.where(s > 0)
```

Subset the data

Query

```
>>> df6.query('second > first')
```

Query DataFrame

Setting/Resetting Index

```
>>> df.set_index('Country')
>>> df4 = df.reset_index()
>>> df = df.rename(index=str,
                  columns={"Country": "entry",
                           "Capital": "cptl",
                           "Population": "ppltn"})
```

Set the index
Reset the index
Rename DataFrame

Reindexing

```
>>> s2 = s.reindex(['a', 'c', 'd', 'e', 'b'])
```

Forward Filling

```
>>> df.reindex(range(4),
               method='ffill')
   Country Capital Population
0  Belgium Brussels  11190846
1   India  New Delhi  1303171035
2  Brazil  Brasilia  207847528
3  Brazil  Brasilia  207847528
```

Backward Filling

```
>>> s3 = s.reindex(range(5),
                   method='bfill')
   0  3
   1  3
   2  3
   3  3
   4  3
```

MultiIndexing

```
>>> arrays = [np.array([1,2,3]),
              np.array([5,4,3])]
>>> df5 = pd.DataFrame(np.random.rand(3, 2), index=arrays)
>>> tuples = list(zip(*arrays))
>>> index = pd.MultiIndex.from_tuples(tuples,
                                    names=['first', 'second'])
>>> df6 = pd.DataFrame(np.random.rand(3, 2), index=index)
>>> df2.set_index(["Date", "Type"])
```

Duplicate Data

```
>>> s3.unique()
>>> df2.duplicated('Type')
>>> df2.drop_duplicates('Type', keep='last')
>>> df.index.duplicated()
```

Return unique values
Check duplicates
Drop duplicates
Check index duplicates

Grouping Data

Aggregation

```
>>> df2.groupby(by=['Date', 'Type']).mean()
>>> df4.groupby(level=0).sum()
>>> df4.groupby(level=0).agg({'a': lambda x: sum(x)/len(x),
                           'b': np.sum})
```

Transformation

```
>>> customSum = lambda x: (x+x%2)
>>> df4.groupby(level=0).transform(customSum)
```

Missing Data

```
>>> df.dropna()
>>> df3.fillna(df3.mean())
>>> df2.replace("a", "f")
```

Drop NaN values
Fill NaN values with a predetermined value
Replace values with others

Combining Data

data1		data2	
X1	X2	X1	X3
a	11.432	a	20.784
b	1.303	b	NaN
c	99.906	d	20.784

Merge

```
>>> pd.merge(data1,
             data2,
             how='left',
             on='X1')
```

X1	X2	X3
a	11.432	20.784
b	1.303	NaN
c	99.906	NaN

```
>>> pd.merge(data1,
             data2,
             how='right',
             on='X1')
```

X1	X2	X3
a	11.432	20.784
b	1.303	NaN
d	NaN	20.784

```
>>> pd.merge(data1,
             data2,
             how='inner',
             on='X1')
```

X1	X2	X3
a	11.432	20.784
b	1.303	NaN

```
>>> pd.merge(data1,
             data2,
             how='outer',
             on='X1')
```

X1	X2	X3
a	11.432	20.784
b	1.303	NaN
c	99.906	NaN
d	NaN	20.784

Join

```
>>> data1.join(data2, how='right')
```

Concatenate

Vertical

```
>>> s.append(s2)
```

Horizontal/Vertical

```
>>> pd.concat([s,s2],axis=1, keys=['One', 'Two'])
>>> pd.concat([data1, data2], axis=1, join='inner')
```

Dates

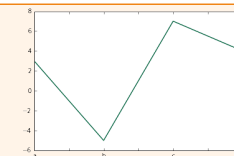
```
>>> df2['Date'] = pd.to_datetime(df2['Date'])
>>> df2['Date'] = pd.date_range('2000-1-1',
                              periods=6,
                              freq='M')
>>> dates = [datetime(2012,5,1), datetime(2012,5,2)]
>>> index = pd.DatetimeIndex(dates)
>>> index = pd.date_range(datetime(2012,2,1), end, freq='BM')
```

Visualization

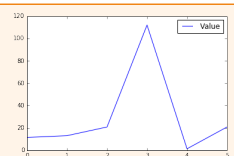
Also see Matplotlib

```
>>> import matplotlib.pyplot as plt
```

```
>>> s.plot()
>>> plt.show()
```



```
>>> df2.plot()
>>> plt.show()
```



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Python For Data Science Cheat Sheet

Importing Data

Learn Python for data science [Interactively](#) at [www.DataCamp.com](#)



Importing Data in Python

Most of the time, you'll use either NumPy or pandas to import your data:

```
>>> import numpy as np
>>> import pandas as pd
```

Help

```
>>> np.info(np.ndarray.dtype)
>>> help(pd.read_csv)
```

Text Files

Plain Text Files

```
>>> filename = 'huck_finn.txt'
>>> file = open(filename, mode='r')
>>> text = file.read()
>>> print(file.closed)
>>> file.close()
>>> print(text)
```

Open the file for reading
Read a file's contents
Check whether file is closed
Close file

Using the context manager with

```
>>> with open('huck_finn.txt', 'r') as file:
    print(file.readline())
    print(file.readline())
    print(file.readline())
```

Read a single line

Table Data: Flat Files

Importing Flat Files with numpy

Files with one data type

```
>>> filename = 'mnist.txt'
>>> data = np.loadtxt(filename,
    delimiter=',',
    skiprows=2,
    usecols=[0,2],
    dtype=str)
```

String used to separate values
Skip the first 2 lines
Read the 1st and 3rd column
The type of the resulting array

Files with mixed data types

```
>>> filename = 'titanic.csv'
>>> data = np.genfromtxt(filename,
    delimiter=',',
    names=True,
    dtype=None)
```

Look for column header

```
>>> data_array = np.recfromcsv(filename)
```

The default dtype of the np.recfromcsv() function is None.

Importing Flat Files with pandas

```
>>> filename = 'winequality-red.csv'
>>> data = pd.read_csv(filename,
    nrows=5,
    header=None,
    sep='\t',
    comment='#',
    na_values=[""])
```

Number of rows of file to read
Row number to use as col names
Delimiter to use
Character to split comments
String to recognize as NA/NaN

Excel Spreadsheets

```
>>> file = 'urbanpop.xlsx'
>>> data = pd.ExcelFile(file)
>>> df_sheet2 = data.parse('1960-1966',
    skiprows=[0],
    names=['Country',
           'AAM: War(2002)'])

>>> df_sheet1 = data.parse(0,
    parse_cols=[0],
    skiprows=[0],
    names=['Country'])
```

To access the sheet names, use the sheet_names attribute:

```
>>> data.sheet_names
```

SAS Files

```
>>> from sas7bdat import SAS7BDAT
>>> with SAS7BDAT('urbanpop.sas7bdat') as file:
    df_sas = file.to_data_frame()
```

Stata Files

```
>>> data = pd.read_stata('urbanpop.dta')
```

Relational Databases

```
>>> from sqlalchemy import create_engine
>>> engine = create_engine('sqlite://Northwind.sqlite')
```

Use the table_names() method to fetch a list of table names:

```
>>> table_names = engine.table_names()
```

Querying Relational Databases

```
>>> con = engine.connect()
>>> rs = con.execute("SELECT * FROM Orders")
>>> df = pd.DataFrame(rs.fetchall())
>>> df.columns = rs.keys()
>>> con.close()
```

Using the context manager with

```
>>> with engine.connect() as con:
    rs = con.execute("SELECT OrderID FROM Orders")
    df = pd.DataFrame(rs.fetchmany(size=5))
    df.columns = rs.keys()
```

Querying relational databases with pandas

```
>>> df = pd.read_sql_query("SELECT * FROM Orders", engine)
```

Exploring Your Data

NumPy Arrays

```
>>> data_array.dtype
>>> data_array.shape
>>> len(data_array)
```

Data type of array elements
Array dimensions
Length of array

pandas DataFrames

```
>>> df.head()
>>> df.tail()
>>> df.index
>>> df.columns
>>> df.info()
>>> data_array = data.values
```

Return first DataFrame rows
Return last DataFrame rows
Describe index
Describe DataFrame columns
Info on DataFrame
Convert a DataFrame to an NumPy array

Pickled Files

```
>>> import pickle
>>> with open('pickled_fruit.pkl', 'rb') as file:
    pickled_data = pickle.load(file)
```

HDF5 Files

```
>>> import h5py
>>> filename = 'H-H1_LOSC_4_v1-815411200-4096.hdf5'
>>> data = h5py.File(filename, 'r')
```

Matlab Files

```
>>> import scipy.io
>>> filename = 'workspace.mat'
>>> mat = scipy.io.loadmat(filename)
```

Exploring Dictionaries

Accessing Elements with Functions

```
>>> print(mat.keys())
>>> for key in data.keys():
    print(key)
```

Print dictionary keys
Print dictionary keys

```
meta
quality
strain
```

```
>>> pickled_data.values()
>>> print(mat.items())
```

Return dictionary values
Returns items in list format of (key, value) tuple pairs

Accessing Data Items with Keys

```
>>> for key in data['meta'].keys():
    print(key)
```

Explore the HDF5 structure

```
Description
DescriptionURL
Detector
Duration
GPSstart
Observatory
Type
UTCstart
```

```
>>> print(data['meta']['Description'].value)
```

Retrieve the value for a key

Navigating Your FileSystem

Magic Commands

```
!ls
%cd ..
%pwd
```

List directory contents of files and directories
Change current working directory
Return the current working directory path

os Library

```
>>> import os
>>> path = "/usr/tmp"
>>> wd = os.getcwd()
>>> os.listdir(wd)
>>> os.chdir(path)
>>> os.rename("test1.txt",
    "test2.txt")
>>> os.remove("test1.txt")
>>> os.mkdir("newdir")
```

Store the name of current directory in a string
Output contents of the directory in a list
Change current working directory
Rename a file
Delete an existing file
Create a new directory



Python For Data Science Cheat Sheet

Jupyter Notebook

Learn More Python for Data Science Interactively at www.DataCamp.com



Saving/Loading Notebooks

Create new notebook

Make a copy of the current notebook

Save current notebook and record checkpoint

Preview of the printed notebook

Close notebook & stop running any scripts

Open an existing notebook

Rename notebook

Revert notebook to a previous checkpoint

Download notebook as

- IPython notebook
- Python
- HTML
- Markdown
- reST
- LaTeX
- PDF

Writing Code And Text

Code and text are encapsulated by 3 basic cell types: markdown cells, code cells, and raw NBConvert cells.

Edit Cells

Cut currently selected cells to clipboard

Paste cells from clipboard above current cell

Paste cells from clipboard on top of current cell

Revert "Delete Cells" invocation

Merge current cell with the one above

Move current cell up

Adjust metadata underlying the current notebook

Remove cell attachments

Paste attachments of current cell

Copy cells from clipboard to current cursor position

Paste cells from clipboard below current cell

Delete current cells

Split up a cell from current cursor position

Merge current cell with the one below

Move current cell down

Find and replace in selected cells

Copy attachments of current cell

Insert image in selected cells

Insert Cells

Add new cell above the current one

Add new cell below the current one

Working with Different Programming Languages

Kernels provide computation and communication with front-end interfaces like the notebooks. There are three main kernels:

IP[y]:
IPython

R
IRkernel

IJ[.]:
IJulia

Installing Jupyter Notebook will automatically install the IPython kernel.

Restart kernel

Restart kernel & run all cells

Restart kernel & run all cells

Interrupt kernel

Interrupt kernel & clear all output

Connect back to a remote notebook

Run other installed kernels

Command Mode:

Edit Mode:

Executing Cells

Run selected cell(s)

Run current cells down and create a new one above

Run all cells above the current cell

Change the cell type of current cell

toggle, toggle scrolling and clear all output

Run current cells down and create a new one below

Run all cells

Run all cells below the current cell

toggle, toggle scrolling and clear current outputs

View Cells

Toggle display of Jupyter logo and filename

Toggle line numbers in cells

Toggle display of toolbar

Toggle display of cell action icons:

- None
- Edit metadata
- Raw cell format
- Slideshow
- Attachments
- Tags

Widgets

Notebook widgets provide the ability to visualize and control changes in your data, often as a control like a slider, textbox, etc.

You can use them to build interactive GUIs for your notebooks or to synchronize stateful and stateless information between Python and JavaScript.

Download serialized state of all widget models in use

Save notebook with interactive widgets

Embed current widgets

1. Save and checkpoint
2. Insert cell below
3. Cut cell
4. Copy cell(s)
5. Paste cell(s) below
6. Move cell up
7. Move cell down
8. Run current cell
9. Interrupt kernel
10. Restart kernel
11. Display characteristics
12. Open command palette
13. Current kernel
14. Kernel status
15. Log out from notebook server

Asking For Help

Walk through a UI tour

Edit the built-in keyboard shortcuts

Description of markdown available in notebook

Python help topics

NumPy help topics

Matplotlib help topics

Pandas help topics

List of built-in keyboard shortcuts

Notebook help topics

Information on unofficial Jupyter Notebook extensions

IPython help topics

SciPy help topics

SymPy help topics

About Jupyter Notebook



Python For Data Science Cheat Sheet

PySpark - SQL Basics

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PySpark & Spark SQL

Spark SQL is Apache Spark's module for working with structured data.



Initializing SparkSession

A SparkSession can be used to create DataFrames, register DataFrames as tables, execute SQL over tables, cache tables, and read parquet files.

```
>>> from pyspark.sql import SparkSession
>>> spark = SparkSession \
    .builder \
    .appName("Python Spark SQL basic example") \
    .config("spark.some.config.option", "some-value") \
    .getOrCreate()
```

Creating DataFrames

From RDDs

```
>>> from pyspark.sql.types import *
Infer Schema
>>> sc = spark.sparkContext
>>> lines = sc.textFile("people.txt")
>>> parts = lines.map(lambda l: l.split(", "))
>>> people = parts.map(lambda p: Row(name=p[0], age=int(p[1])))
>>> peopledf = spark.createDataFrame(people)

Specify Schema
>>> people = parts.map(lambda p: Row(name=p[0],
    age=int(p[1].strip())))

>>> schemaString = "name age"
>>> fields = [StructField(field_name, StringType(), True) for
field_name in schemaString.split()]
>>> schema = StructType(fields)
>>> spark.createDataFrame(people, schema).show()
+-----+-----+
| name | age |
+-----+-----+
| Mine | 28 |
| Filip | 29 |
| Jonathan | 30 |
+-----+-----+
```

From Spark Data Sources

```
JSON
>>> df = spark.read.json("customer.json")
>>> df.show()
+-----+-----+-----+-----+-----+
| address | age | firstName | lastName | phoneNumber |
+-----+-----+-----+-----+-----+
|[New York,10021,N.Y. | 25 | John | Smith |[212 555-1234,ho...
|[New York,10021,N.Y. | 21 | Jane | Doe |[322 888-1234,ho...
+-----+-----+-----+-----+-----+

>>> df2 = spark.read.load("people.json", format="json")

Parquet files
>>> df3 = spark.read.load("users.parquet")

TXT files
>>> df4 = spark.read.text("people.txt")
```

Inspect Data

```
>>> df.dtypes
>>> df.show()
>>> df.head()
>>> df.first()
>>> df.take(2)
>>> df.schema
```

Return df column names and data types
Display the content of df
Return first n rows
Return first row
Return the first n rows
Return the schema of df

Duplicate Values

```
>>> df = df.dropDuplicates()
```

Queries

```
>>> from pyspark.sql import functions as F
Select
>>> df.select("firstName").show()
>>> df.select("firstName", "lastName") \
    .show()
>>> df.select("firstName",
    "age",
    explode("phoneNumber") \
    .alias("contactInfo")) \
    .select("contactInfo.type",
    "firstName",
    "age") \
    .show()
>>> df.select(df["firstName"], df["age"] + 1) \
    .show()
>>> df.select(df["age"] > 24).show()
When
>>> df.select("firstName",
    F.when(df.age > 30, 1) \
    .otherwise(0)) \
    .show()
>>> df[df.firstName.isin("Jane", "Boris")] \
    .collect()

Like
>>> df.select("firstName",
    df.lastName.like("Smith")) \
    .show()
Startswith - Endswith
>>> df.select("firstName",
    df.lastName \
    .startswith("Sm")) \
    .show()
>>> df.select(df.lastName.endswith("th")) \
    .show()
Substring
>>> df.select(df.firstName.substr(1, 3) \
    .alias("name")) \
    .collect()
Between
>>> df.select(df.age.between(22, 24)) \
    .show()
```

Show all entries in firstName column

Show all entries in firstName, age and type

Show all entries in firstName and age, add 1 to the entries of age
Show all entries where age >24

Show firstName and 0 or 1 depending on age >30

Show firstName if in the given options

Show firstName, and lastName is TRUE if lastName is like Smith

Show firstName, and TRUE if lastName starts with Sm

Show last names ending in th

Return substrings of firstName

Show age: values are TRUE if between 22 and 24

Add, Update & Remove Columns

Adding Columns

```
>>> df = df.withColumn('city', df.address.city) \
    .withColumn('postalCode', df.address.postalCode) \
    .withColumn('state', df.address.state) \
    .withColumn('streetAddress', df.address.streetAddress) \
    .withColumn('telePhoneNumber',
    explode(df.phoneNumber.number)) \
    .withColumn('telePhoneType',
    explode(df.phoneNumber.type))
```

Updating Columns

```
>>> df = df.withColumnRenamed('telePhoneNumber', 'phoneNumber')
```

Removing Columns

```
>>> df = df.drop("address", "phoneNumber")
>>> df = df.drop(df.address).drop(df.phoneNumber)
```

```
>>> df.describe().show()
>>> df.columns
>>> df.count()
>>> df.distinct().count()
>>> df.printSchema()
>>> df.explain()
```

Compute summary statistics
Return the columns of df
Count the number of rows in df
Count the number of distinct rows in df
Print the schema of df
Print the (logical and physical) plans

GroupBy

```
>>> df.groupBy("age") \
    .count() \
    .show()
```

Group by age, count the members in the groups

Filter

```
>>> df.filter(df["age"] > 24).show()
```

Filter entries of age, only keep those records of which the values are >24

Sort

```
>>> peopledf.sort(peopledf.age.desc()).collect()
>>> df.sort("age", ascending=False).collect()
>>> df.orderBy(["age", "city"], ascending=[0,1]) \
    .collect()
```

Missing & Replacing Values

```
>>> df.na.fill(50).show()
>>> df.na.drop().show()
>>> df.na \
    .replace(10, 20) \
    .show()
```

Replace null values
Return new df omitting rows with null values
Return new df replacing one value with another

Repartitioning

```
>>> df.repartition(10) \
    .rdd \
    .getNumPartitions()
>>> df.coalesce(1).rdd.getNumPartitions()
```

df with 10 partitions

df with 1 partition

Running SQL Queries Programmatically

Registering DataFrames as Views

```
>>> peopledf.createGlobalTempView("people")
>>> df.createTempView("customer")
>>> df.createOrReplaceTempView("customer")
```

Query Views

```
>>> df5 = spark.sql("SELECT * FROM customer").show()
>>> peopledf2 = spark.sql("SELECT * FROM global_temp.people") \
    .show()
```

Output

Data Structures

```
>>> rdd1 = df.rdd
>>> df.toJSON().first()
>>> df.toPandas()
```

Convert df into an RDD
Convert df into a RDD of string
Return the contents of df as Pandas DataFrame

Write & Save to Files

```
>>> df.select("firstName", "city") \
    .write \
    .save("nameAndCity.parquet")
>>> df.select("firstName", "age") \
    .write \
    .save("namesAndAges.json", format="json")
```

Stopping SparkSession

```
>>> spark.stop()
```



Python For Data Science Cheat Sheet

Matplotlib

Learn Python Interactively at [www.DataCamp.com](https://www.datacamp.com)



Matplotlib

Matplotlib is a Python 2D plotting library which produces publication-quality figures in a variety of hardcopy formats and interactive environments across platforms.



1 Prepare The Data

Also see Lists & NumPy

1D Data

```
>>> import numpy as np
>>> x = np.linspace(0, 10, 100)
>>> y = np.cos(x)
>>> z = np.sin(x)
```

2D Data or Images

```
>>> data = 2 * np.random.random((10, 10))
>>> data2 = 3 * np.random.random((10, 10))
>>> Y, X = np.mgrid[-3:3:100j, -3:3:100j]
>>> U = -1 - X**2 + Y
>>> V = 1 + X - Y**2
>>> from matplotlib.cbook import get_sample_data
>>> img = np.load(get_sample_data('axes_grid/bivariate_normal.npy'))
```

2 Create Plot

```
>>> import matplotlib.pyplot as plt
```

Figure

```
>>> fig = plt.figure()
>>> fig2 = plt.figure(figsize=plt.figaspect(2.0))
```

Axes

All plotting is done with respect to an Axes. In most cases, a subplot will fit your needs. A subplot is an axes on a grid system.

```
>>> fig.add_axes()
>>> ax1 = fig.add_subplot(221) # row-col-num
>>> ax3 = fig.add_subplot(212)
>>> fig3, axes = plt.subplots(nrows=2,ncols=2)
>>> fig4, axes2 = plt.subplots(ncols=3)
```

3 Plotting Routines

1D Data

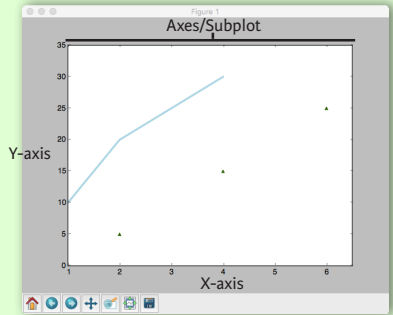
<pre>>>> lines = ax.plot(x,y) >>> ax.scatter(x,y) >>> axes[0,0].bar([1,2,3],[3,4,5]) >>> axes[1,0].barh([0.5,1,2.5],[0,1,2]) >>> axes[1,1].axhline(0.45) >>> axes[0,1].axvline(0.65) >>> ax.fill(x,y,color='blue') >>> ax.fill_between(x,y,color='yellow')</pre>	<p>Draw points with lines or markers connecting them</p> <p>Draw unconnected points, scaled or colored</p> <p>Plot vertical rectangles (constant width)</p> <p>Plot horizontal rectangles (constant height)</p> <p>Draw a horizontal line across axes</p> <p>Draw a vertical line across axes</p> <p>Draw filled polygons</p> <p>Fill between y-values and 0</p>
--	--

2D Data or Images

<pre>>>> fig, ax = plt.subplots() >>> im = ax.imshow(img, cmap='gist_earth', interpolation='nearest', vmin=-2, vmax=2)</pre>	Colormapped or RGB arrays
--	---------------------------

Plot Anatomy & Workflow

Plot Anatomy



Workflow

The basic steps to creating plots with matplotlib are:

- 1 Prepare data
- 2 Create plot
- 3 Plot
- 4 Customize plot
- 5 Save plot
- 6 Show plot

```
>>> import matplotlib.pyplot as plt
>>> x = [1,2,3,4]
>>> y = [10,20,25,30]
>>> fig = plt.figure()
>>> ax = fig.add_subplot(111)
>>> ax.plot(x, y, color='lightblue', linewidth=3)
>>> ax.scatter([2,4,6],
    [5,15,25],
    color='darkgreen',
    marker='^')
>>> ax.set_xlim(1, 6.5)
>>> plt.savefig('foo.png')
>>> plt.show()
```

4 Customize Plot

Colors, Color Bars & Color Maps

```
>>> plt.plot(x, x, x, x**2, x, x**3)
>>> ax.plot(x, y, alpha = 0.4)
>>> ax.plot(x, y, c='k')
>>> fig.colorbar(im, orientation='horizontal')
>>> im = ax.imshow(img,
    cmap='seismic')
```

Markers

```
>>> fig, ax = plt.subplots()
>>> ax.scatter(x,y,marker=".")
>>> ax.plot(x,y,marker="o")
```

Linestyles

```
>>> plt.plot(x,y,linewidth=4.0)
>>> plt.plot(x,y,ls='solid')
>>> plt.plot(x,y,ls='--')
>>> plt.plot(x,y,'--',x**2,y**2,'-.')
>>> plt.setp(lines,color='r',linewidth=4.0)
```

Text & Annotations

```
>>> ax.text(1,
    -2.1,
    'Example Graph',
    style='italic')
>>> ax.annotate("Sine",
    xy=(8, 0),
    xycoords='data',
    xytext=(10.5, 0),
    textcoords='data',
    arrowprops=dict(arrowstyle="->",
        connectionstyle="arc3"),)
```

Mathtext

```
>>> plt.title(r'$\sigma_i=15$', fontsize=20)
```

Limits, Legends & Layouts

Limits & Autoscaling

```
>>> ax.margins(x=0.0,y=0.1)
>>> ax.axis('equal')
>>> ax.set(xlim=[0,10.5],ylim=[-1.5,1.5])
>>> ax.set_xlim(0,10.5)
```

Legends

```
>>> ax.set(title='An Example Axes',
    ylabel='Y-Axis',
    xlabel='X-Axis')
>>> ax.legend(loc='best')
```

Ticks

```
>>> ax.xaxis.set(ticks=range(1,5),
    ticklabels=[3,100,-12,"foo"])
>>> ax.tick_params(axis='y',
    direction='inout',
    length=10)
```

Subplot Spacing

```
>>> fig3.subplots_adjust(wspace=0.5,
    hspace=0.3,
    left=0.125,
    right=0.9,
    top=0.9,
    bottom=0.1)
```

```
>>> fig.tight_layout()
```

Axis Spines

```
>>> ax1.spines['top'].set_visible(False)
>>> ax1.spines['bottom'].set_position(('outward',10))
```

Add padding to a plot

Set the aspect ratio of the plot to 1

Set limits for x-and y-axis

Set limits for x-axis

Set a title and x-and y-axis labels

No overlapping plot elements

Manually set x-ticks

Make y-ticks longer and go in and out

Adjust the spacing between subplots

Fit subplot(s) in to the figure area

Make the top axis line for a plot invisible

Move the bottom axis line outward

5 Save Plot

Save figures

```
>>> plt.savefig('foo.png')
```

Save transparent figures

```
>>> plt.savefig('foo.png', transparent=True)
```

6 Show Plot

```
>>> plt.show()
```

Close & Clear

```
>>> plt.cla()
>>> plt.clf()
>>> plt.close()
```

Clear an axis

Clear the entire figure

Close a window



Seaborn

Learn Data Science Interactively at [www.DataCamp.com](https://www.datacamp.com)



Statistical Data Visualization With Seaborn

The Python visualization library **Seaborn** is based on **matplotlib** and provides a high-level interface for drawing attractive statistical graphics.

Make use of the following aliases to import the libraries:

```
>>> import matplotlib.pyplot as plt
>>> import seaborn as sns
```

The basic steps to creating plots with Seaborn are:

- 1. Prepare some data
- 2. Control figure aesthetics
- 3. Plot with Seaborn
- 4. Further customize your plot

```
>>> import matplotlib.pyplot as plt
>>> import seaborn as sns
>>> tips = sns.load_dataset("tips")
>>> sns.set_style("whitegrid")
>>> g = sns.lmplot(x="tip", y="total_bill", data=tips, aspect=2)
>>> g = (g.set_axis_labels("Tip", "Total bill (USD)")).set(xlim=(0,10),ylim=(0,100))
>>> plt.title("title")
>>> plt.show(g)
```

1 Data

Also see Lists, NumPy & Pandas

```
>>> import pandas as pd
>>> import numpy as np
>>> uniform_data = np.random.rand(10, 12)
>>> data = pd.DataFrame({'x':np.arange(1,101), 'y':np.random.normal(0,4,100)})
```

Seaborn also offers built-in data sets:

```
>>> titanic = sns.load_dataset("titanic")
>>> iris = sns.load_dataset("iris")
```

2 Figure Aesthetics

```
>>> f, ax = plt.subplots(figsize=(5,6))
```

Create a figure and one subplot

Seaborn styles

```
>>> sns.set()
>>> sns.set_style("whitegrid")
>>> sns.set_style("ticks", {'xtick.major.size':8, 'ytick.major.size':8})
>>> sns.axes_style("whitegrid")
```

(Re)set the seaborn default
Set the matplotlib parameters
Set the matplotlib parameters

Return a dict of params or use with
with to temporarily set the style

Axis Grids

```
>>> g = sns.FacetGrid(titanic, col="survived", row="sex")
>>> g = g.map(plt.hist, "age")
>>> sns.factorplot(x="pclass", y="survived", hue="sex", data=titanic)
>>> sns.lmplot(x="sepal_width", y="sepal_length", hue="species", data=iris)
```

Subplot grid for plotting conditional relationships

Draw a categorical plot onto a Facetgrid

Plot data and regression model fits across a FacetGrid

Subplot grid for plotting conditional relationships

Draw a categorical plot onto a Facetgrid

Plot data and regression model fits across a FacetGrid

```
>>> h = sns.PairGrid(iris)
>>> h = h.map(plt.scatter)
>>> sns.pairplot(iris)
>>> i = sns.JointGrid(x="x", y="y", data=data)
>>> i = i.plot(sns.regplot, sns.distplot)
>>> sns.jointplot("sepal_length", "sepal_width", data=iris, kind='kde')
```

Subplot grid for plotting pairwise relationships
Plot pairwise bivariate distributions
Grid for bivariate plot with marginal univariate plots

Plot bivariate distribution

Subplot grid for plotting pairwise relationships
Plot pairwise bivariate distributions
Grid for bivariate plot with marginal univariate plots

Plot bivariate distribution

Categorical Plots

```
>>> sns.stripplot(x="species", y="petal_length", data=iris)
>>> sns.swarmplot(x="species", y="petal_length", data=iris)
>>> sns.barplot(x="sex", y="survived", hue="class", data=titanic)
```

Scatterplot

Scatterplot with one categorical variable

Categorical scatterplot with non-overlapping points

Bar Chart

Show point estimates and confidence intervals with scatterplot glyphs

Scatterplot with one categorical variable

Categorical scatterplot with non-overlapping points

Bar Chart

Show point estimates and confidence intervals with scatterplot glyphs

```
>>> sns.countplot(x="deck", data=titanic, palette="Greens_d")
>>> sns.pointplot(x="class", y="survived", hue="sex", data=titanic, palette={"male": "g", "female": "m"}, markers=["^", "o"], linestyle=["-", "--"])
>>> sns.boxplot(x="alive", y="age", hue="adult_male", data=titanic)
>>> sns.boxplot(data=iris, orient="h")
>>> sns.violinplot(x="age", y="sex", hue="survived", data=titanic)
```

Count Plot

Show count of observations

Point Plot

Show point estimates and confidence intervals as rectangular bars

Boxplot

Boxplot

Boxplot with wide-form data

Violinplot

Violin plot

Show count of observations

Point Plot

Show point estimates and confidence intervals as rectangular bars

Boxplot

Boxplot

Boxplot with wide-form data

Violinplot

Violin plot

Regression Plots

```
>>> sns.regplot(x="sepal_width", y="sepal_length", data=iris, ax=ax)
```

Plot data and a linear regression model fit

Plot data and a linear regression model fit

Distribution Plots

```
>>> plot = sns.distplot(data.y, kde=False, color="b")
```

Plot univariate distribution

Plot univariate distribution

Matrix Plots

```
>>> sns.heatmap(uniform_data, vmin=0, vmax=1)
```

Heatmap

4 Further Customizations

Also see Matplotlib

Axisgrid Objects

```
>>> g.despine(left=True)
>>> g.set_ylabels("Survived")
>>> g.set_xticklabels(rotation=45)
>>> g.set_axis_labels("Survived", "Sex")
>>> h.set(xlim=(0,5), ylim=(0,5), xticks=[0,2.5,5], yticks=[0,2.5,5])
```

Remove left spine
Set the labels of the y-axis
Set the tick labels for x
Set the axis labels

Set the limit and ticks of the x-and y-axis

Remove left spine
Set the labels of the y-axis
Set the tick labels for x
Set the axis labels

Set the limit and ticks of the x-and y-axis

Plot

```
>>> plt.title("A Title")
>>> plt.ylabel("Survived")
>>> plt.xlabel("Sex")
>>> plt.ylim(0,100)
>>> plt.xlim(0,10)
>>> plt.setp(ax, yticks=[0,5])
>>> plt.tight_layout()
```

Add plot title
Adjust the label of the y-axis
Adjust the label of the x-axis
Adjust the limits of the y-axis
Adjust the limits of the x-axis
Adjust a plot property
Adjust subplot params

Add plot title
Adjust the label of the y-axis
Adjust the label of the x-axis
Adjust the limits of the y-axis
Adjust the limits of the x-axis
Adjust a plot property
Adjust subplot params

5 Show or Save Plot

Also see Matplotlib

```
>>> plt.show()
>>> plt.savefig("foo.png")
>>> plt.savefig("foo.png", transparent=True)
```

Show the plot
Save the plot as a figure
Save transparent figure

Show the plot
Save the plot as a figure
Save transparent figure

Close & Clear

Also see Matplotlib

```
>>> plt.cla()
>>> plt.clf()
>>> plt.close()
```

Clear an axis
Clear an entire figure
Close a window

Clear an axis
Clear an entire figure
Close a window



Python For Data Science Cheat Sheet 3

Renderers & Visual Customizations

Bokeh

Learn Bokeh **Interactively** at [www.DataCamp.com](https://www.datacamp.com),
taught by Bryan Van de Ven, core contributor

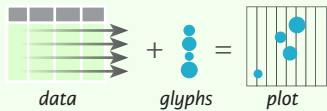


Plotting With Bokeh

The Python interactive visualization library **Bokeh** enables high-performance visual presentation of large datasets in modern web browsers.



Bokeh's mid-level general purpose `bokeh.plotting` interface is centered around two main components: data and glyphs.



The basic steps to creating plots with the `bokeh.plotting` interface are:

1. Prepare some data:
Python lists, NumPy arrays, Pandas DataFrames and other sequences of values
2. Create a new plot
3. Add renderers for your data, with visual customizations
4. Specify where to generate the output
5. Show or save the results

```
>>> from bokeh.plotting import figure
>>> from bokeh.io import output_file, show
>>> x = [1, 2, 3, 4, 5]
>>> y = [6, 7, 2, 4, 5]
>>> p = figure(title="simple line example",
>>>             x_axis_label='x',
>>>             y_axis_label='y')
>>> p.line(x, y, legend="Temp.", line_width=2)
>>> output_file("lines.html")
>>> show(p)
```

1 Data

Also see [Lists](#), [NumPy](#) & [Pandas](#)

Under the hood, your data is converted to Column Data Sources. You can also do this manually:

```
>>> import numpy as np
>>> import pandas as pd
>>> df = pd.DataFrame(np.array([[33.9,4,65, 'US'],
>>>                             [32.4,4,66, 'Asia'],
>>>                             [21.4,4,109, 'Europe']]
>>>                   columns=['mpg','cyl', 'hp', 'origin'],
>>>                   index=['Toyota', 'Fiat', 'Volvo'])

>>> from bokeh.models import ColumnDataSource
>>> cds_df = ColumnDataSource(df)
```

2 Plotting

```
>>> from bokeh.plotting import figure
>>> p1 = figure(plot_width=300, tools='pan,box_zoom')
>>> p2 = figure(plot_width=300, plot_height=300,
>>>             x_range=(0, 8), y_range=(0, 8))
>>> p3 = figure()
```

3

Renderers & Visual Customizations

Glyphs

Scatter Markers

```
>>> p1.circle(np.array([1,2,3]), np.array([3,2,1]),
>>>           fill_color='white')
>>> p2.square(np.array([1.5,3.5,5.5]), [1,4,3],
>>>          color='blue', size=1)
```

Line Glyphs

```
>>> p1.line([1,2,3,4], [3,4,5,6], line_width=2)
>>> p2.multi_line(pd.DataFrame([[1,2,3],[5,6,7]]),
>>>               pd.DataFrame([[3,4,5],[3,2,1]]),
>>>               color="blue")
```

Rows & Columns Layout

Rows	Columns
<pre>>>> from bokeh.layouts import row >>> layout = row(p1,p2,p3)</pre>	<pre>>>> from bokeh.layouts import columns >>> layout = column(p1,p2,p3)</pre>
Nesting Rows & Columns <pre>>>> layout = row(column(p1,p2), p3)</pre>	

Grid Layout

```
>>> from bokeh.layouts import gridplot
>>> row1 = [p1,p2]
>>> row2 = [p3]
>>> layout = gridplot([[p1,p2],[p3]])
```

Tabbed Layout

```
>>> from bokeh.models.widgets import Panel, Tabs
>>> tab1 = Panel(child=p1, title="tab1")
>>> tab2 = Panel(child=p2, title="tab2")
>>> layout = Tabs(tabs=[tab1, tab2])
```

Legends

Legend Location

Inside Plot Area

```
>>> p.legend.location = 'bottom_left'

Outside Plot Area
```

```
>>> r1 = p2.asterisk(np.array([1,2,3]), np.array([3,2,1]))
>>> r2 = p2.line([1,2,3,4], [3,4,5,6])
>>> legend = Legend(items=[("One", [p1, r1]), ("Two", [r2])], location=(0, -30))
>>> p.add_layout(legend, 'right')
```

Legend Orientation

```
>>> p.legend.orientation = "horizontal"
>>> p.legend.orientation = "vertical"
```

Legend Background & Border

```
>>> p.legend.border_line_color = "navy"
>>> p.legend.background_fill_color = "white"
```

Customized Glyphs

Also see [Data](#)

Selection and Non-Selection Glyphs

```
>>> p = figure(tools='box_select')
>>> p.circle('mpg', 'cyl', source=cds_df,
>>>          selection_color='red',
>>>          nonselection_alpha=0.1)
```

Hover Glyphs

```
>>> hover = HoverTool(tooltips=None, mode='vline')
>>> p3.add_tools(hover)
```

Colormapping

```
>>> color_mapper = CategoricalColorMapper(
>>>     factors=['US', 'Asia', 'Europe'],
>>>     palette=['blue', 'red', 'green'])
>>> p3.circle('mpg', 'cyl', source=cds_df,
>>>          color=dict(field='origin',
>>>                    transform=color_mapper),
>>>          legend='Origin')
```

Linked Plots

Also see [Data](#)

Linked Axes

```
>>> p2.x_range = p1.x_range
>>> p2.y_range = p1.y_range
```

Linked Brushing

```
>>> p4 = figure(plot_width = 100, tools='box_select,lasso_select')
>>> p4.circle('mpg', 'cyl', source=cds_df)
>>> p5 = figure(plot_width = 200, tools='box_select,lasso_select')
>>> p5.circle('mpg', 'hp', source=cds_df)
>>> layout = row(p4,p5)
```

4 Output

Output to HTML File

```
>>> from bokeh.io import output_file, show
>>> output_file('my_bar_chart.html', mode='cdn')
```

Notebook Output

```
>>> from bokeh.io import output_notebook, show
>>> output_notebook()
```

Embedding

Standalone HTML

```
>>> from bokeh.embed import file_html
>>> html = file_html(p, CDN, "my_plot")

Components
```

```
>>> from bokeh.embed import components
>>> script, div = components(p)
```

5 Show or Save Your Plots

<pre>>>> show(p1)</pre>	<pre>>>> save(p1)</pre>
<pre>>>> show(layout)</pre>	<pre>>>> save(layout)</pre>

Statistical Charts With Bokeh

Also see [Data](#)

Bokeh's high-level `bokeh.charts` interface is ideal for quickly creating statistical charts

Bar Chart

```
>>> from bokeh.charts import Bar
>>> p = Bar(df, stacked=True, palette=['red','blue'])
```

Box Plot

```
>>> from bokeh.charts import BoxPlot
>>> p = BoxPlot(df, values='vals', label='cyl',
>>>             legend='bottom_right')
```

Histogram

```
>>> from bokeh.charts import Histogram
>>> p = Histogram(df, title='Histogram')
```

Scatter Plot

```
>>> from bokeh.charts import Scatter
>>> p = Scatter(df, x='mpg', y='hp', marker='square',
>>>            xlabel='Miles Per Gallon',
>>>            ylabel='Horsepower')
```

DataCamp

Learn Python for Data Science **Interactively**



Python For Data Science Cheat Sheet

Scikit-Learn

Learn Python for data science [Interactively](#) at [www.DataCamp.com](#)



Scikit-learn

Scikit-learn is an open source Python library that implements a range of machine learning, preprocessing, cross-validation and visualization algorithms using a unified interface.



A Basic Example

```
>>> from sklearn import neighbors, datasets, preprocessing
>>> from sklearn.model_selection import train_test_split
>>> from sklearn.metrics import accuracy_score
>>> iris = datasets.load_iris()
>>> X, y = iris.data[:, :2], iris.target
>>> X_train, X_test, y_train, y_test = train_test_split(X, y, random_state=33)
>>> scaler = preprocessing.StandardScaler().fit(X_train)
>>> X_train = scaler.transform(X_train)
>>> X_test = scaler.transform(X_test)
>>> knn = neighbors.KNeighborsClassifier(n_neighbors=5)
>>> knn.fit(X_train, y_train)
>>> y_pred = knn.predict(X_test)
>>> accuracy_score(y_test, y_pred)
```

Loading The Data

Also see NumPy & Pandas

Your data needs to be numeric and stored as NumPy arrays or SciPy sparse matrices. Other types that are convertible to numeric arrays, such as Pandas DataFrame, are also acceptable.

```
>>> import numpy as np
>>> X = np.random.random((10,5))
>>> y = np.array(['M', 'M', 'F', 'F', 'M', 'F', 'M', 'F', 'F', 'F'])
>>> X[X < 0.7] = 0
```

Training And Test Data

```
>>> from sklearn.model_selection import train_test_split
>>> X_train, X_test, y_train, y_test = train_test_split(X,
                                                    y,
                                                    random_state=0)
```

Preprocessing The Data

Standardization

```
>>> from sklearn.preprocessing import StandardScaler
>>> scaler = StandardScaler().fit(X_train)
>>> standardized_X = scaler.transform(X_train)
>>> standardized_X_test = scaler.transform(X_test)
```

Normalization

```
>>> from sklearn.preprocessing import Normalizer
>>> scaler = Normalizer().fit(X_train)
>>> normalized_X = scaler.transform(X_train)
>>> normalized_X_test = scaler.transform(X_test)
```

Binarization

```
>>> from sklearn.preprocessing import Binarizer
>>> binarizer = Binarizer(threshold=0.0).fit(X)
>>> binary_X = binarizer.transform(X)
```

Create Your Model

Supervised Learning Estimators

Linear Regression

```
>>> from sklearn.linear_model import LinearRegression
>>> lr = LinearRegression(normalize=True)
```

Support Vector Machines (SVM)

```
>>> from sklearn.svm import SVC
>>> svc = SVC(kernel='linear')
```

Naïve Bayes

```
>>> from sklearn.naive_bayes import GaussianNB
>>> gnb = GaussianNB()
```

KNN

```
>>> from sklearn import neighbors
>>> knn = neighbors.KNeighborsClassifier(n_neighbors=5)
```

Unsupervised Learning Estimators

Principal Component Analysis (PCA)

```
>>> from sklearn.decomposition import PCA
>>> pca = PCA(n_components=0.95)
```

K Means

```
>>> from sklearn.cluster import KMeans
>>> k_means = KMeans(n_clusters=3, random_state=0)
```

Model Fitting

Supervised learning

```
>>> lr.fit(X, y)
>>> knn.fit(X_train, y_train)
>>> svc.fit(X_train, y_train)
```

Fit the model to the data

Unsupervised Learning

```
>>> k_means.fit(X_train)
>>> pca_model = pca.fit_transform(X_train)
```

Fit the model to the data
Fit to data, then transform it

Prediction

Supervised Estimators

```
>>> y_pred = svc.predict(np.random.random((2,5)))
>>> y_pred = lr.predict(X_test)
>>> y_pred = knn.predict_proba(X_test)
```

Predict labels
Predict labels
Estimate probability of a label

Unsupervised Estimators

```
>>> y_pred = k_means.predict(X_test)
```

Predict labels in clustering algos

Evaluate Your Model's Performance

Classification Metrics

Accuracy Score

```
>>> knn.score(X_test, y_test)
>>> from sklearn.metrics import accuracy_score
>>> accuracy_score(y_test, y_pred)
```

Estimator score method
Metric scoring functions

Classification Report

```
>>> from sklearn.metrics import classification_report
>>> print(classification_report(y_test, y_pred))
```

Precision, recall, f1-score
and support

Confusion Matrix

```
>>> from sklearn.metrics import confusion_matrix
>>> print(confusion_matrix(y_test, y_pred))
```

Regression Metrics

Mean Absolute Error

```
>>> from sklearn.metrics import mean_absolute_error
>>> y_true = [3, -0.5, 2]
>>> mean_absolute_error(y_true, y_pred)
```

Mean Squared Error

```
>>> from sklearn.metrics import mean_squared_error
>>> mean_squared_error(y_test, y_pred)
```

R² Score

```
>>> from sklearn.metrics import r2_score
>>> r2_score(y_true, y_pred)
```

Clustering Metrics

Adjusted Rand Index

```
>>> from sklearn.metrics import adjusted_rand_score
>>> adjusted_rand_score(y_true, y_pred)
```

Homogeneity

```
>>> from sklearn.metrics import homogeneity_score
>>> homogeneity_score(y_true, y_pred)
```

V-measure

```
>>> from sklearn.metrics import v_measure_score
>>> metrics.v_measure_score(y_true, y_pred)
```

Cross-Validation

```
>>> from sklearn.cross_validation import cross_val_score
>>> print(cross_val_score(knn, X_train, y_train, cv=4))
>>> print(cross_val_score(lr, X, y, cv=2))
```

Tune Your Model

Grid Search

```
>>> from sklearn.grid_search import GridSearchCV
>>> params = {"n_neighbors": np.arange(1,5),
            "metric": ["euclidean", "cityblock"]}
>>> grid = GridSearchCV(estimator=knn,
                      param_grid=params)
>>> grid.fit(X_train, y_train)
>>> print(grid.best_score_)
>>> print(grid.best_estimator_.n_neighbors)
```

Randomized Parameter Optimization

```
>>> from sklearn.grid_search import RandomizedSearchCV
>>> params = {"n_neighbors": range(1,5),
            "weights": ["uniform", "distance"]}
>>> rsearch = RandomizedSearchCV(estimator=knn,
                               param_distributions=params,
                               cv=4,
                               n_iter=8,
                               random_state=5)
>>> rsearch.fit(X_train, y_train)
>>> print(rsearch.best_score_)
```



Pygame Basics

Importing	<code>import pygame</code>
Starting up	<code>pygame.init()</code>
Make the Screen	<code>screen = pygame.display.set_mode((width, height))</code>
Quit pygame	<code>pygame.quit()</code>

Images

Get image	<code>image_name = pygame.image.load("image_file.jpg")</code>
Put image on screen	<code>screen.blit(image_name, (x,y))</code>
Display screen	<code>pygame.display.update()</code>
Rotate Image	<code>image_name = pygame.transform.rotate(image_name, angle)</code>
Flip Image	<code>image_name = pygame.transform.flip(image_name, True, False)</code>
Change Image Size	<code>image_name = pygame.transform.scale(image_name, (width, height))</code>

Events

Get newest events	<code>new_event = pygame.event.poll()</code>
Check event type	<code>if new_event.type == pygame.EVENT_TYPE:</code>
Event Type: Key Press	<code>pygame.KEYDOWN</code>
Event Type: Key Release	<code>pygame.KEYUP</code>
Event Type: Quitting	<code>pygame.QUIT</code>
Event Type: Mouse Movement	<code>pygame.MOUSEMOTION</code>
Event Type: Mouse Press	<code>pygame.MOUSEBUTTONDOWN</code>
Event Type: Mouse Release	<code>pygame.MOUSEBUTTONUP</code>

Keys

Checking which key	<code>if new_event.key == pygame.KEY:</code>
Key: Escape	<code>pygame.K_ESCAPE</code>
Key: Space	<code>pygame.K_SPACE</code>
Key: letter	<code>pygame.K_letter</code>
Key: Up	<code>pygame.K_UP</code>
Key: Down	<code>pygame.K_DOWN</code>
Key: Left	<code>pygame.K_LEFT</code>
Key: Right	<code>pygame.K_RIGHT</code>

Mouse

Get Mouse Co-ordinates	<code>pygame.mouse.get_pos()</code>
Move Mouse	<code>pygame.mouse.set_pos([x, y])</code>
Hide Mouse	<code>pygame.mouse.set_visible(False)</code>
Show Mouse	<code>pygame.mouse.set_visible(True)</code>



Sound

Load sound	<code>pygame.mixer.music.load('filename.mp3')</code>
Play sound once	<code>pygame.mixer.play(1)</code>
Play sound x times	<code>pygame.mixer.play(x)</code>
Play sound on loop	<code>pygame.mixer.play(-1)</code>
Stop sound	<code>pygame.mixer.stop()</code>
Pause sound	<code>pygame.mixer.pause()</code>
UnPause sound	<code>pygame.mixer.unpause()</code>
Fadeout sound before stopping	<code>pygame.mixer.fadeout()</code>
Set volume of sound	<code>pygame.mixer.music.set_volume(0.1)</code>

Text

Make font colour	<code>colour = (R, G, B)</code>
Set font size	<code>font = pygame.font.Font(None, size)</code>
Set text co-ordinates	<code>location = (x, y)</code>
Put it all together	<code>screen.blit(font.render("TEXT", True, colour), location)</code>

Time

Time in milliseconds	<code>pygame.time.get_ticks()</code>
Pause program for x time	<code>pygame.time.wait(x)</code>



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