

No-repeat Substring (hard)

Problem Statement

Given a string, find the **length of the longest substring** which has **no repeating characters**.

Example 1:

Input: String="aabccbb"

Output: 3

Explanation: The longest substring without any repeating characters is "abc".

Example 2:

Input: String="abbbb"

Output: 2

Explanation: The longest substring without any repeating characters is "ab".

Example 3:

Input: String="abccde"

Output: 3

Explanation: Longest substrings without any repeating characters are "abc" & "cde".

Try it yourself

Try solving this question here:

 Java

 Python3

 JS

 C++

```
1 using namespace std;
2
3 #include <iostream>
4 #include <string>
5 #include <unordered_map>
6
7 class NoRepeatSubstring {
8 public:
9     static int findLength(const string& str) {
10         int maxLength = 0;
11         // TODO: Write your code here
12         return maxLength;
13     }
14 };
15
```



Save

↩

🗖

Show Results

Show Console

✕

📋 0 of 3 Tests Passed

Result	Input	Expected Output	Actual Output	Reason
✕	findLength(aabccbb)	3	-1	Incorrect Output
✕	findLength(abbbb)	2	-1	Incorrect Output
✕	findLength(abccde)	3	-1	Incorrect Output

3.497s

Solution

This problem follows the **Sliding Window** pattern and we can use a similar dynamic sliding window strategy as discussed in [Longest Substring with K Distinct Characters](#). We can use a **HashMap** to remember the last index of each character we have processed. Whenever we get a repeating character we will shrink our sliding window to ensure that we always have distinct characters in the sliding window.

Code

Here is what our algorithm will look like:

Java
 Python3
 C++
 JS

```

1  using namespace std;
2
3  #include <iostream>
4  #include <string>
5  #include <unordered_map>
6
7  class NoRepeatSubstring {
8  public:
9      static int findLength(const string& str) {
10         int windowStart = 0, maxLength = 0;
11         unordered_map<char, int> charIndexMap;
12         // try to extend the range [windowStart, windowEnd]
13         for (int windowEnd = 0; windowEnd < str.length(); windowEnd++) {
14             char rightChar = str[windowEnd];
15             // if the map already contains the 'rightChar', shrink the window from the beginning so that
16             // we have only one occurrence of 'rightChar'
17             if (charIndexMap.find(rightChar) != charIndexMap.end()) {
18                 // this is tricky; in the current window, we will not have any 'rightChar' after its
19                 // previous index and if 'windowStart' is already ahead of the last index of 'rightChar',
20                 // we'll keep 'windowStart'
21                 windowStart = max(windowStart, charIndexMap[rightChar] + 1);
22             }
23             charIndexMap[rightChar] = windowEnd; // insert the 'rightChar' into the map
24             maxLength =
25                 max(maxLength, windowEnd - windowStart + 1); // remember the maximum length so far
26         }
27         return maxLength;
28     }
29 };
30
31 int main(int argc, char* argv[]) {
32     cout << "Length of the longest substring: " << NoRepeatSubstring::findLength("aabccbb") << endl;
33     cout << "Length of the longest substring: " << NoRepeatSubstring::findLength("abbbb") << endl;
34     cout << "Length of the longest substring: " << NoRepeatSubstring::findLength("abccde") << endl;
35 }
36
37

```

Output

×

0.955s

Length of the longest substring: 3
Length of the longest substring: 2
Length of the longest substring: 3

Time Complexity

The time complexity of the above algorithm will be $O(N)$ where 'N' is the number of characters in the input string.

Space Complexity

The space complexity of the algorithm will be $O(K)$ where K is the number of distinct characters in the input string. This also means $K \leq N$, because in the worst case, the whole string might not have any repeating character so the entire string will be added to the **HashMap**. Having said that, since we can expect a fixed set of characters in the input string (e.g., 26 for English letters), we can say that the algorithm runs in fixed space $O(1)$; in this case, we can use a fixed-size array instead of the **HashMap**.