








Code

Here is what our algorithm will look:

 Java	 Python3	 C++	 JS
<pre>1 using namespace std; 2 3 #include <iostream> 4 #include <limits> 5 #include <vector> 6 7 class MinSizeSubArraySum { 8 public: 9 static int findMinSubArray(int S, const vector<int>& arr) { 10 int windowSum = 0, minLength = numeric_limits<int>::max(); 11 int windowStart = 0; 12 for (int windowEnd = 0; windowEnd < arr.size(); windowEnd++) { 13 windowSum += arr[windowEnd]; // add the next element 14 // shrink the window as small as possible until the 'windowSum' is smaller than 'S' 15 while (windowSum >= S) { 16 minLength = min(minLength, windowEnd - windowStart + 1); 17 windowSum -= arr[windowStart]; // subtract the element going out 18 windowStart++; // slide the window ahead 19 } 20 } 21 22 return minLength == numeric_limits<int>::max() ? 0 : minLength; 23 } 24 }; 25 26 int main(int argc, char* argv[]) { 27 int result = MinSizeSubArraySum::findMinSubArray(7, vector<int>{2, 1, 5, 2, 3, 2}); 28 cout << "Smallest subarray length: " << result << endl; 29 result = MinSizeSubArraySum::findMinSubArray(7, vector<int>{2, 1, 5, 2, 8}); 30 cout << "Smallest subarray length: " << result << endl; 31 result = MinSizeSubArraySum::findMinSubArray(8, vector<int>{3, 4, 1, 1, 6}); 32 cout << "Smallest subarray length: " << result << endl; 33 } 34</pre>			
<div><div></div><div></div></div>			
<div>Output 1.085s</div> <div>Smallest subarray length: 2 Smallest subarray length: 1 Smallest subarray length: 3</div>			

Time Complexity

The time complexity of the above algorithm will be $O(N)$. The outer **for** loop runs for all elements and the inner **while** loop processes each element only once, therefore the time complexity of the algorithm will be $O(N + N)$ which is asymptotically equivalent to $O(N)$.

Space Complexity

The algorithm runs in constant space $O(1)$.