

Esther Cheng

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Education

Duke University , Trinity College of Arts and Sciences, Durham, NC	Cumulative GPA: 3.98	May 2026
Bachelor of Science in Computer Science & Psychology		
<ul style="list-style-type: none">- Honors: National Merit Scholarship- Relevant Courses: Data Structures & Algorithms; Computer Architecture; Fundamentals of Decision Science; Quantitative and Qualitative Methods in User-Centered Research; Technical and Social Analysis of Information and the Internet		
Central Bucks High School East , Doylestown, PA	GPA: 4.67/4.0; SAT: 1560	June 2022

Organizational Leadership

Duke University	Durham, NC
<i>East Campus Council</i>	August 2022 – May 2023
<ul style="list-style-type: none">- Developed and maintained class-wide traditions to support campus culture- Corresponded with Duke University's QuadEx Committee to realize effective campus transition	
<i>Pegram House Council Vice President</i>	August 2022 – May 2023
<ul style="list-style-type: none">- Chaired meetings with East Campus Housing administration to address dormitory concerns- Supervised marketing and planning of dorm-wide functions, cultural nights, and sporting events	
<i>Craven Quad Council Communications Chair</i>	August 2023 –
<ul style="list-style-type: none">- Managed a ~\$40,000 budget for planning/supervision of dorm-wide events for over 500 undergraduate students	

Technical Skills & Projects

Skills: Java, HTML, Python, C, MIPS Assembly, JavaScript, CSS

Flowcate	Python, CSS, HTML, JavaScript
<i>HackDuke Award-Winning Project: Locating Menstrual Product Dispensers on Campus</i>	September 2023
<ul style="list-style-type: none">- Integrated Django with Arduino in order to link dispenser boxes and their locations back to a web server- Created a map with GoogleMaps API, JavaScript, and Python that updates in real-time as products are dispensed	
Markov	Java
<i>Predictive Text Generative Model</i>	October 2022
<ul style="list-style-type: none">- Simulated a Markov Model using hashing to generate text based off of text file input- Analyzed natural language processing generative models to critique statistical machine learning and the OpenAI GPT-3	
DNALinkStrand	Java
<i>Simulation of DNA Molecule Restriction Enzyme Cutting</i>	October 2022
<ul style="list-style-type: none">- Modeled recombinant DNA splicing through creation, traversal, and re-organization of a LinkedList- Benchmarked and analyzed algorithmic runtime efficiency improvements in gene splicing simulations	
Autocomplete	Java
<i>Google Autocomplete Simulator</i>	October 2022
<ul style="list-style-type: none">- Implemented a search autocomplete simulator through Comparators, the binary search algorithm, and a HashMap, optimizing runtime efficiency and memory tradeoffs of different use-cases	
Huffman	Java
<i>Huffman Compressor and Decompressor</i>	November 2022
<ul style="list-style-type: none">- Utilized I/O classes to implement effective and efficient decompression and compression methods- Generated Huffman trees and codings from trees	
Route	Java
<i>Maps Application Simulator</i>	December 2022
<ul style="list-style-type: none">- Utilized Dijkstra's Algorithm to calculate and visualize routes and distances on the US highway network- Implemented a GraphProcessor to store a graph representation and provide public methods to answer connectivity, distance, and pathfinding queries	

Other Hobbies & Interests

Fluent in English, Spanish, & Mandarin
Crocheting, Dance, Canine Behavior